

ARCHIEL R. CABANAG

Cebu City, Philippines

Email: cabanagarchielrosel@gmail.com

Mobile: 0981 649 7664



PROFILE SUMMARY

Motivated and detail-oriented UI/UX Designer with hands-on experience in interface design, wireframing, and design system creation. With 5 months of practical industry experience as a Product Designer Intern, I collaborated closely with Product Owners and Frontend Developers to ensure design consistency, user-centered improvements, and efficient workflow alignment. Currently a 4th-year BSIT student, continuously learning and improving skills in UI design, prototyping, and modern design tools. Passionate about creating intuitive, aesthetically consistent, and user-friendly interfaces.

EMPLOYMENT HISTORY

Product Designer Intern

RuralNet Inc., Cebu City

June – October (5 months)

Key Responsibilities:

- Designed layouts for multiple screens using **Figma**.
- Created **wireframes**, progressing through **Low-Fi, Mid-Fi, and High-Fi** prototypes.
- Collaborated with Product Owners to clarify user flows and requirements for each screen.
- Built a **Design System** including components, molecules, typography, hierarchy, and layout conventions for consistency.
- Designed **mobile-responsive versions** of existing web screens based on client requests.
- Used **Slack** for alignment and communication with cross-functional teams.
- Managed and completed assigned tasks using **Jira**, ensuring organized and timely delivery.

- Provided UI/UX-driven suggestions to improve workflow efficiency and enhance user experience.
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EDUCATION

Bachelor of Science in Information Technology

Cebu Eastern College – Cebu City
4th Year College Student (Ongoing)

ADDITIONAL INFORMATION

- Originally from **Gawi, Oslob, Cebu**, currently residing in **Cebu City** for academic studies.
 - **Date of Birth:** May 26, 2002
 - **Nationality:** Filipino
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PORTFOLIO LINKS

- **Figma UI Project:**
<https://www.figma.com/design/Glsh7wZ2vCK7jYAi3II7P9/MRA---Capstone-Project-UI-Design?node-id=321-979>
 - **Portfolio (Practice Designs):**
<https://www.figma.com/design/Glsh7wZ2vCK7jYAi3II7P9/MRA---Capstone-Project-UI-Design?node-id=274-869>
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SKILLS

Design Tools & Software

- Figma
- FigJam
- Adobe XD (Learning)
- Framer (Learning)
- Adobe Illustrator (Learning)

Technical Skills

- HTML, CSS
- Basic JavaScript
- Responsive Design

Work & Productivity Tools

- Slack
- Jira
- Confluence

Core Competencies

- UI Layout Design
 - Wireframing & Prototyping
 - Design Systems
 - Typography & Hierarchy
 - UX Collaboration
 - Time Management
 - Detail-Oriented
 - Self-Motivated
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