

Software Development Lifecycle Project
Course: Software Engineering
Instructor: Mr HO Mafua
Academic Term: 2025/2026

Project Overview

This project requires you to apply the complete Software Development Lifecycle (SDLC) to develop a functional software application. You will work through all phases from initial planning to deployment, documenting your process and delivering both the software product and comprehensive documentation.

Project Objectives

By completing this project, you will:

1. Apply SDLC phases to a real-world software problem
2. Create professional software documentation
3. Practice requirements analysis and system design
4. Implement software using best coding practices
5. Conduct systematic testing and quality assurance
6. Experience deployment and maintenance planning

Project Phases & Deliverables

Phase 1: Planning & Requirements Analysis

Deliverables:

1.1 Project Charter

Project title and brief description

Project objectives and scope

Stakeholder identification

Success criteria

Estimated timeline and resources

1.2 Requirements Specification Document

Introduction and purpose

Target users/stakeholders

Functional requirements (minimum 10-15)

Use case descriptions or user stories

Priority levels (Must-have, Should-have, Could-have)

Non-functional requirements

Performance requirements

Security requirements

Usability requirements

Compatibility requirements

Constraints and assumptions

Glossary of terms

Format: PDF document, 5-10 pages

Phase 2: System Design

Deliverables:

2.1 System Architecture Document

Architecture overview diagram

Technology stack selection with justification

System components and their interactions

Data flow diagrams

Deployment architecture

2.2 Database Design

Entity-Relationship Diagram (ERD)

Database schema with tables, fields, and data types

Relationships and constraints

Normalization explanation (which normal form and why)

2.3 User Interface Design

Wireframes or mockups for main screens (minimum 5 screens)

Navigation flow diagram

UI/UX design rationale

Accessibility considerations

Tools Suggested: Lucid chart, Draw.io, Figma, Balsamiq, or similar

Format: PDF document with embedded diagrams, 8-15 pages

Phase 3: Implementation

Deliverables:

3.1 Source Code

Complete, functional codebase

Code organization and structure

Adherence to coding standards and conventions

Comments and inline documentation

Version control usage (Git commits showing progress)

Evaluation Criteria:

Functionality: Does it work as specified?

Code quality: Readability, modularity, efficiency

Best practices: Error handling, input validation

3.2 Implementation Report

Technologies and tools used

Key algorithms or design patterns implemented

Challenges faced and solutions

Deviation from original design (if any) with justification

Format:

Source code: GitHub/GitLab repository link or ZIP file

Report: PDF document, 3-5 pages

Phase 4: Testing & Quality Assurance

Deliverables:

4.1 Test Plan Document

Testing strategy and approach

Types of testing to be performed

Testing environment setup

Test schedule

4.2 Test Cases

Minimum 20 test cases covering:

Functional testing

Boundary testing

Negative testing

Integration testing

Test case format: Test ID, Description, Preconditions, Steps, Expected Result, Actual Result, Status (Pass/Fail)

4.3 Test Report

Test execution summary

Bugs found and their severity

Bug tracking and resolution status

Screenshots or evidence of testing

Overall quality assessment

Format: Excel/Google Sheets for test cases, PDF for plan and report, 5-8 pages total

Phase 5: Deployment & Documentation

Deliverables:

5.1 Deployment Guide

System requirements (hardware/software)

Installation instructions (step-by-step)

Configuration settings

Troubleshooting common issues

Uninstallation procedure

5.2 User Manual

Getting started guide

Feature descriptions with screenshots

Frequently Asked Questions (FAQ)

Support contact information

5.3 Maintenance & Future Enhancements

Known limitations

Planned future features

Maintenance schedule recommendations

Backup and recovery procedures

Scalability considerations

Format: PDF documents, 10-15 pages total

Phase 6: Project Presentation

Requirements:

Duration: 10-15 minutes per team + 5 minutes Q&A

Live demonstration of working software

Overview of SDLC phases and key decisions

Challenges and lessons learned

Professional presentation slides

Evaluation Criteria:

Clarity and organization

Demonstration effectiveness

Team participation

Q&A responses

Submission Guidelines

Format Requirements:

All documents in PDF format unless otherwise specified

Use consistent formatting (fonts, headers, page numbers)

Include cover page with project title, team members, date

Use proper grammar, spelling, and professional language

Include table of contents for documents over 5 pages

File Naming Convention:

TeamName_PhaseNumber_DocumentName.pdf

Example: TeamAlpha_Phase1_Requirements.pdf

Submission Method:

Specify: Learning Management System, Email, GitHub Classroom, etc.

Evaluation Criteria

All deliverables will be evaluated based on:

Completeness (40%): All required elements are present and thoroughly addressed

Quality (30%): Professional presentation, clear writing, accurate technical content

Technical Correctness (20%): Proper application of SDLC principles and software engineering best practices

Creativity & Initiative (10%): Original thinking, going beyond minimum requirements, innovative solutions

NOTE:

1.All work must be original

2.Properly cite any external resources, libraries, or code snippets used

3.Collaboration within teams is expected; collaboration between teams is prohibited

4.Plagiarism will result in zero points and disciplinary action

Recommended Tools:

Version Control: Git, GitHub/GitLab

Documentation: Microsoft Word, Google Docs, LaTeX

Design: Lucid chart, Draw.io, Figma

Project Management: Trello, Asana, Jira

Development: (Specify based on your course stack)