Advanced Cryptography

NP (Non-deterministic Polynomial time)

= set of languages such that membership

can be proved in polynomial time.

Interactive Proofs

We allow Randomization

interaction between the There is a very prover and the small probability

verifier. That the verifier may accept false proofs.

What about Non-interactive proofs where the verifier V is randomized. Suppose we have 2 mxn matrices A and B, over a finite field. And we want to

verify C = AB. We can do this by

using the best known matrix multi
plication algorithm of $O(n^{2.36})$. But,

we can do the verification more efficiently

using randomization.

Assume the juniter juild |F|>n.
We choose r & F.

Let X = [1, 2, ..., 2 1-1].

We will check if $CX^T = (AB)X^T$. $O(n^2)$

$$AB_{0} \cdots AB_{(m-1)} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} m-1 \\ 1 \end{bmatrix}$$

Suppose $\{AB_i\} \neq \{C_i\}$ but $\sum_{i=0}^{m-1} AB_i$ $i = \sum_{i=0}^{m-1} C_i$.

Then V will be accepting a false proof.

But the probability of happening this

is $\frac{m-1}{|F|}$ so we need to have a big $|F| \nearrow (m-1)$.

MA = Mirlin (M) Arthur (A)

prover Verifier

An Interactive Proof (IP) is a protocol between an all powerful prover P and a polynomial time verifier V such that for some language L, there should be O Completeness - $\forall x \in L$, if t = (P, V(r))(x)Interaction

Linearity then the probability that

c is called the completeness.

2 Soundness - $\forall x \notin L$ and false prover P^* , $P_n\left[V(t, r, x) = L\right] \leq s$.

We will repeat the interaction n times (n) + 1.

Sum check Protocol

Given a polynomial $f: F \to F$ of degree of in each variable. Fix any $H \subseteq F$. You need to prove that $\sum_{i=1}^{m} \int_{A_{i}}^{m} (h_{i}, \dots, h_{m}) = \beta$.

 $\mathcal{O} \qquad \mathcal{J}(\mathbf{x}) = \sum_{h_2, \dots, h_m} \int_{h_2, \dots, h_m} (\mathbf{x}, h_2, \dots, h_m)$

V checks that $g_1(x)$ is a univariate polynomial of oligree $\leq d$.

Also $\sum_{h_1 \in \mathcal{H}} f_1(h_1) = \beta$. $h_1 \in \mathcal{H}$ If these two steps pass, then, V chases $t_1 \in F$ $(t_1 \leftarrow F)$ and sends it back to P.

t, ← /=.

The goal of V is to catch the false prover

P* cheat P* will give a wrong g(x).

Suppose that wrong g(x) passes the

above checks. Now, the problem is

reduced to \(\sum_{h_2}, \ldots, h_m \) = g(t).

This holds true only for at most of

This holds true only for at most delinents. So the probability that this check passes for P* = _d_____

 $\mathcal{G}(x) = \sum_{i=1}^{n} \mathcal{J}(t_i, x_i, \dots, h_m)$

 $h_3, \ldots, h_m \in \mathcal{H}$

V will check that obegines $g_2(x)$ $f_2(x)$ $f_2(x)$.

And $f_2(x)$, $f_2(x)$, $f_2(x)$. $f_2(x)$.

If these chicks pass, then, V t2 F.

 $\sum_{h_3,\ldots,h_m\in H} \delta(f_1,f_2,h_3,\ldots,h_m)$

m During the mth interaction, the problem is reduced to $\sum_{h_m \in H} \int_{\mathbb{R}^n} (t_1, t_2, \dots, t_{m-1}, h_m)$

 $= g_{m-1} \left(t_{m-1} \right)$

 $g_m(x) = f(t_1, t_2, ..., t_{m-1}, x)$

V will check that deg & gm (x) } Ld.

And then it tm + F and checks that

 $\mathcal{G}_m\left(t_m\right) = f\left(t_1,\ldots,t_m\right)$

Here, V will have polynomial time of $O(m, d, |\mathcal{H}|, ln(|\mathbb{F}|))$. And we will assume that basic arithmetic sperations are of O(1). The number of interactions (m) is called The round complexity. Communication complexity = 0 (dm. ln(F)) V runtime = O(m (d. |H|). ln(F)) Pruntime = O(m. (|H| Tz).ln(F)) I is the time required to compute J. Completiness c=1