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Example of Ben-Or Tiwari sparse polynomial interpolation.
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> M1, M2, M3 := x^3*y^4, x*y^3*z, x^6*z^2;
                             M1, M2, M3 := x^3 y^4, x y^3 z, x^6 z^2
> a1,a2,a3 := 101,103,105;
                               a1, a2, a3 := 101, 103, 105
> f := a1*M1+a2*M2+a3*M3;
                          f := 105 x^6 z^2 + 101 x^3 v^4 + 103 x v^3 z
So f has t=3 terms. Assume we don't know t. Let's try T=4.
> T := 4;
                                        T := 4
\rightarrow for i from 0 to 2*T-1 do v[i] := eval( f, {x=2^i,y=3^i,z=5^i} )
                                      v_0 := 309
                                     v_1 := 261258
                                   v_2 := 318719004
                                  v_2 := 459589225992
                                v_A := 706483640520816
                              v_5 := 1112692343818548768
                             v_6 := 1769125342359905801664
                           v_7 := 2823428649379900233478272
> H := Matrix([[v[0],v[1],v[2],v[3]],
                   [v[1],v[2],v[3],v[4]],
                   [v[2],v[3],v[4],v[5]],
                   [v[3],v[4],v[5],v[6]]]);
            309
                          261258
                                            318719004
                                                                 459589225992
                                          459589225992
           261258
                         318719004
                                                               706483640520816
 H :=
                                         706483640520816
         318719004
                       459589225992
                                                             1112692343818548768
        459589225992 706483640520816 1112692343818548768 1769125342359905801664
  with (LinearAlgebra):
  Rank(H);
                                          3
So we know t = 3.
> H := H[1..3,1..3];
                            309
                                       261258
                                                     318719004
                          261258
                                     318719004
                                                   459589225992
                         318719004 \quad 459589225992 \quad 706483640520816
> S := -Vector([v[3],v[4],v[5]]);
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S := \begin{bmatrix} -459589225992 \\ -706483640520816 \\ -1112692343818548768 \end{bmatrix}
> L := LinearSolve(H,S);
                                        -279936000
                                 L :=
                                        1643760
> Lambda := z^3+L[1]+L[2]*z+L[3]*z^2;
                        \Lambda := z^3 - 2518 z^2 + 1643760 z - 279936000
> factor(Lambda);
                             (z-1600) (z-270) (z-648)
> R := roots(Lambda);
                            R := [[1600, 1], [270, 1], [648, 1]]
> m1,m2,m3 := seq( r[1], r in R );
                              m1, m2, m3 := 1600, 270, 648
=
> ifactor(m1),ifactor(m2),ifactor(m3);
                            (2)^{6} (5)^{2}, (2) (3)^{3} (5), (2)^{3} (3)^{4}
M1, M2, M3 := x^6 z^2, x y^3 z, x^3 y^4
_The 3 by 3 Vandermonde system for the monomials is
> V := Matrix( [[1,1,1],[m1,m2,m3],[m1^2,m2^2,m3^2]] );
> b := <v[0],v[1],v[2]>;
> a := LinearSolve(V,b);
  g := a[1]*M1+a[2]*M2+a[3]*M3;
                    g := 105 x^6 z^2 + 101 x^3 y^4 + 103 x y^3 z
                             105 x^6 z^2 + 101 x^3 y^4 + 103 x y^3 z
```