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## WEB TECH LAB-5

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Name: Archita Agrahari

Roll No.: 22CS3015

1.

```
<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Dynamic Text Replacement</title>
  <style>
    body {
      font-family: Arial, sans-serif;
      text-align: center;
      margin-top: 50px;
    }

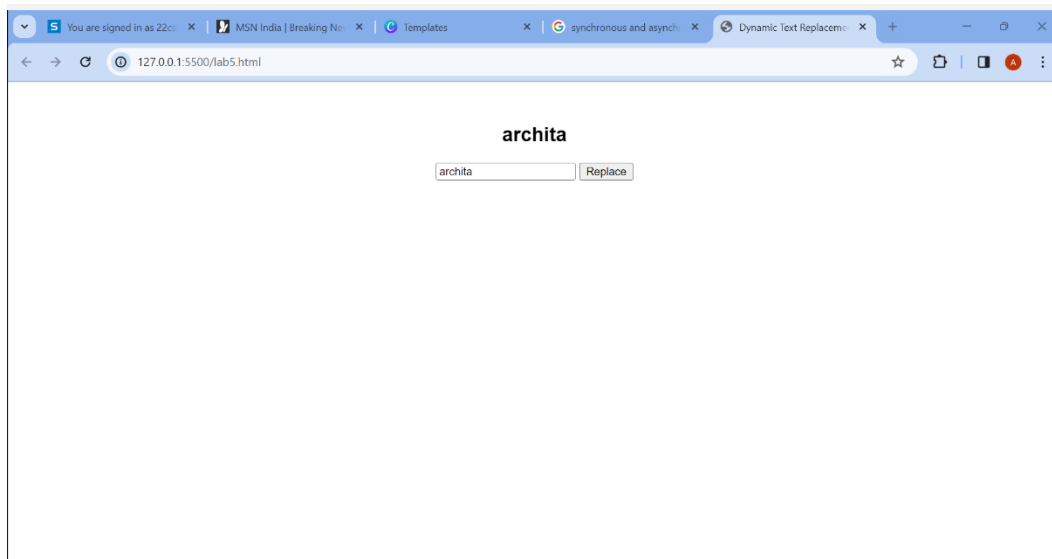
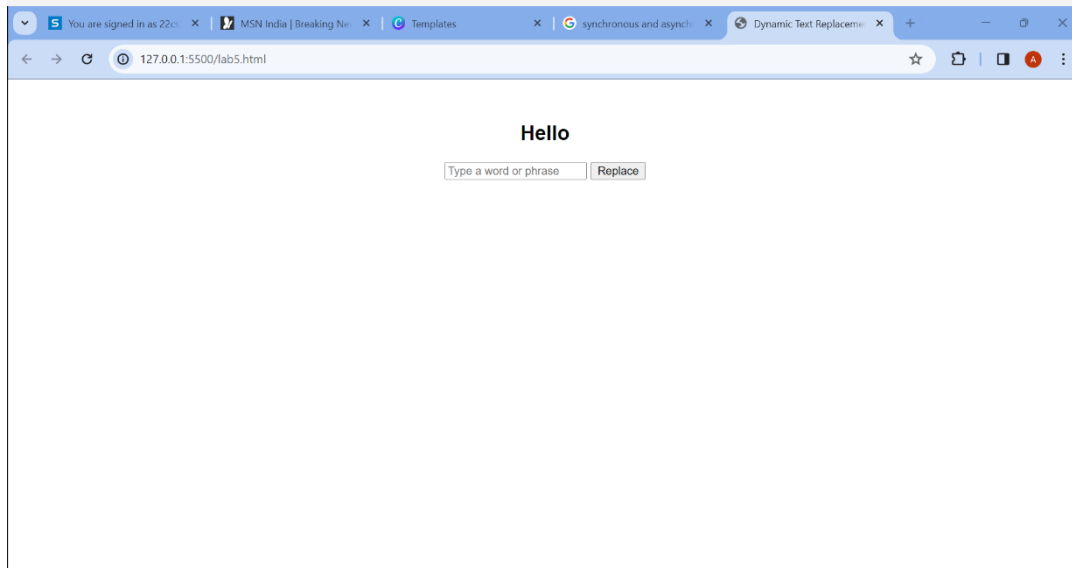
    #word {
      font-size: 24px;
      margin-bottom: 20px;
      transition: transform 0.5s ease-in-out;
    }
  </style>
</head>

<body>
  <h2 id="word">Hello</h2>
  <input type="text" id="textInput" placeholder="Type a word or phrase">
  <button onclick="replaceWord()">Replace</button>

  <script>
    function replaceWord() {
      var inputText = document.getElementById("textInput").value;
      var wordElement = document.getElementById("word");
      wordElement.textContent = inputText;
      wordElement.style.transform = "rotateY(360deg)";
      setTimeout(function() {
```

```
        wordElement.style.transform = "rotateY(0deg)";
    }, 500); // Reset the rotation after 0.5 seconds
    }
</script>
</body>

</html>
```



```
T2. <!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Increment Counter</title>
<style>
  body {
    font-family: Arial, sans-serif;
    text-align: center;
    margin-top: 50px;
  }

  #count {
    font-size: 16px;
    transition: font-size 0.2s;
  }
</style>
</head>
<body>
  <button onclick="incrementCounter()">Increment</button>
  <p id="count">0</p>

  <script>
    var count = 0;

    function incrementCounter() {
      count++;
      var countElement = document.getElementById("count");
      countElement.textContent = count;
      countElement.style.fontSize = count + "px";
    }
  </script>
</body>
</html>
```

Increment

7

```
Q3: <!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Increment Counter</title>
<style>
  body {
    font-family: Arial, sans-serif;
    text-align: center;
    margin-top: 50px;
  }

  #countList {
    list-style-type: none;
    padding: 0;
  }

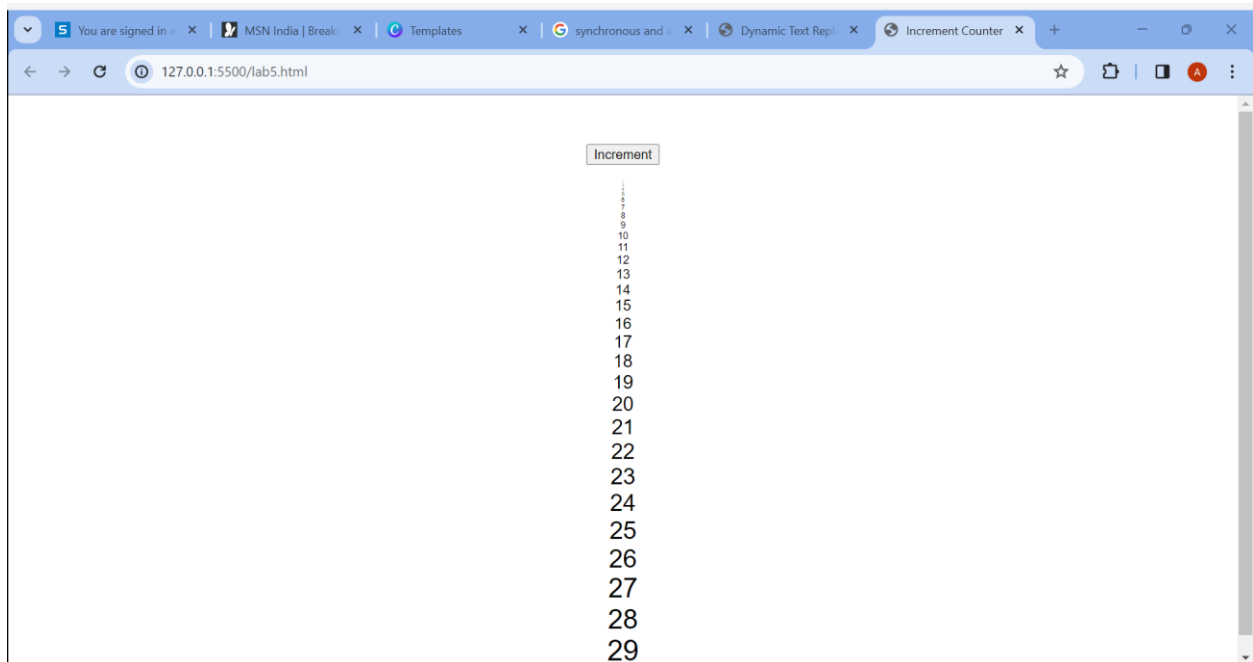
  #countList li {
    font-size: 16px;
    transition: font-size 0.2s;
  }
</style>
</head>
<body>
  <button onclick="incrementCounter()">Increment</button>
  <ul id="countList"></ul>
```

```

<script>
  var count = 0;

  function incrementCounter() {
    count++;
    var countList = document.getElementById("countList");
    var newItem = document.createElement("li");
    newItem.textContent = count;
    newItem.style.fontSize = count + "px";
    countList.appendChild(newItem);
  }
</script>
</body>
</html>

```



```

14. <!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">

```

```

    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Add Rows to Table</title>
</head>

<body>
    <table id="myTable">
        <thead>
            <tr>
                <th>Row</th>
                <th>Sum</th>
            </tr>
        </thead>
        <tbody>
            <tr>
                <td>1</td>
                <td>1</td>
            </tr>
            <tr>
                <td>2</td>
                <td>1</td>
            </tr>
        </tbody>
    </table>
    <button onclick="addRow()">Add Row</button>

    <script>
        function addRow() {
            var table =
document.getElementById("myTable").getElementsByTagName('tbody')[0];
            var rows = table.getElementsByTagName("tr");
            var lastRow = rows[rows.length - 1];
            var prevRow = lastRow.previousElementSibling;

            // Check if the previous row is the table header
            if (prevRow.tagName !== "TR") {
                prevRow = lastRow;
            }

            var sum = parseInt(lastRow.lastElementChild.innerText) +
parseInt(prevRow.lastElementChild.innerText);

            var newRow = document.createElement("tr");
            var rowNumber = rows.length + 1;
            newRow.innerHTML = "<td>" + rowNumber + "</td><td>" + sum + "</td>";
            table.appendChild(newRow);
        }
    </script>

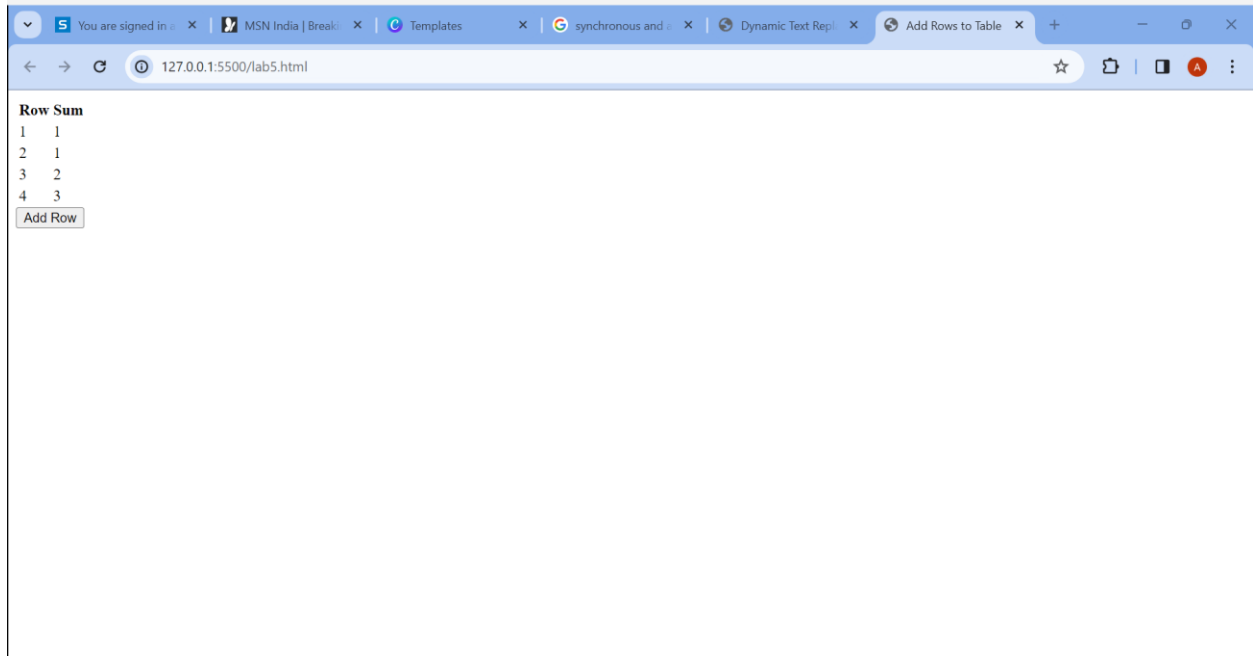
```

```

    }
  </script>
</body>

</html>

```



## T5.

```

<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Calculator</title>
</head>
<body>
  <input type="text" id="input1">
  <input type="text" id="input2"><br>
  <button onclick="calculate('+')">+</button>
  <button onclick="calculate('-')">-</button>
  <button onclick="calculate('')"></button>
  <button onclick="calculate('/')">/</button><br>
  <div id="result"></div>

  <script>

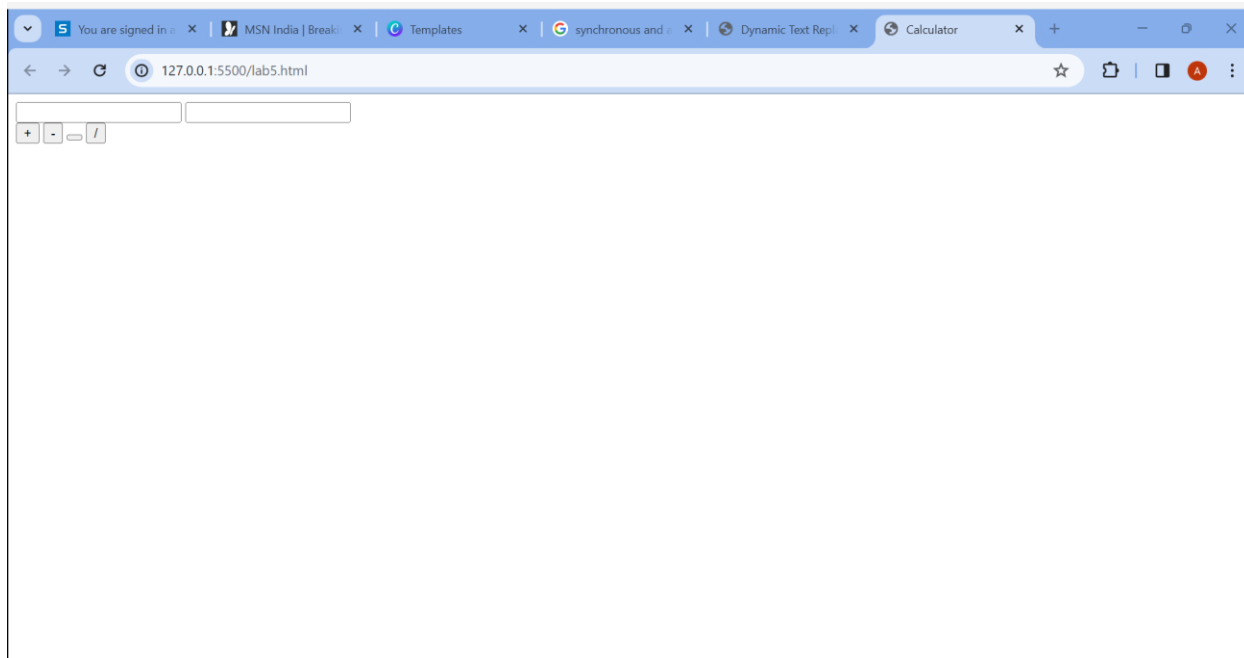
```

```
function calculate(operator) {
  var input1 = Number.parseInt(document.getElementById("input1").value);
  var input2 = Number.parseInt(document.getElementById("input2").value);
  var result;

  switch (operator) {
    case '+':
      result = input1 + input2;
      break;
    case '-':
      result = input1 - input2;
      break;
    case '*':
      result = input1 * input2;
      break;
    case '/':
      if (input2 !== 0) {
        result = input1 / input2;
      } else {
        result = "Error: Division by zero";
      }
      break;
    default:
      result = "Error: Invalid operator";
      break;
  }

  document.getElementById("result").textContent = "Result: " + result;
}
</script>
</body>
</html>
```





```
Q6. <!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Calculator</title>
</head>
<body>
  <input type="text" id="input1">
  <input type="text" id="input2"><br>
  <button onclick="calculate('+')">+</button>
  <button onclick="calculate('-')">-</button>
  <button onclick="calculate('')"></button>
  <button onclick="calculate('/')">/</button><br>
  <div id="result"></div>

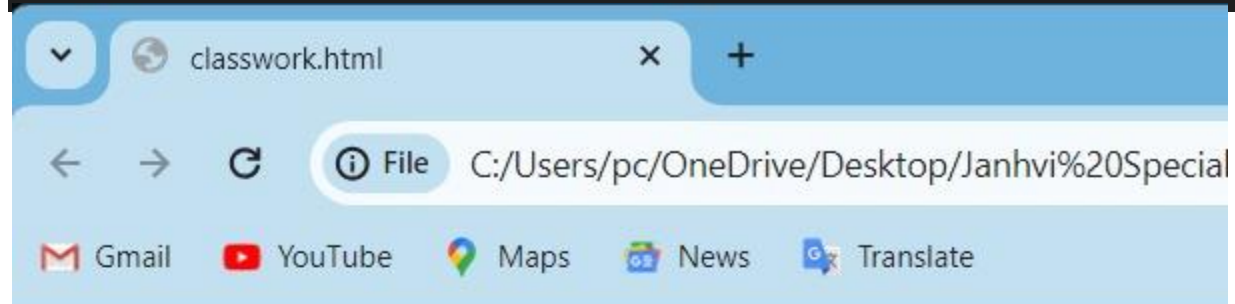
  <script>
    function calculate(operator) {
      var input1 = Number.parseInt(document.getElementById("input1").value);
      var input2 = Number.parseInt(document.getElementById("input2").value);
      var result;

      switch (operator) {
        case '+':
          result = input1 + input2;
```

```
        break;
    case '-':
        result = input1 - input2;
        break;
    case '*':
        result = input1 * input2;
        break;
    case '/':
        if (input2 !== 0) {
            result = input1 / input2;
        } else {
            result = "Error: Division by zero";
        }
        break;
    default:
        result = "Error: Invalid operator";
        break;
}

document.getElementById("result").textContent = "Result: " + result;
}
</script>
</body>
</html>
```

```
7. <!DOCTYPE html>  
<html lang="en">  
<head>
```



[Click Here](#)

# I AM ARCHITA AGRAHARI

THERE IS LIST OF ITEMS BELOW PARAGRAPH

- I. Item 1
- II. Item 2
- III. Item 3

- I. Item 1
- II. Item 2
- III. Item 3

```
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Tip Calculator</title>
<style>
  body {
    font-family: Arial, sans-serif;
    display: flex;
    align-items: center;
    justify-content: center;
    height: 100vh;
    margin: 0;
  }

  #tip-calculator {
    text-align: center;
    max-width: 400px;
    width: 100%;
  }

  input, select {
    margin-bottom: 10px;
    padding: 10px;
    width: 100%;
    box-sizing: border-box;
  }

  button {
    padding: 10px;
    background-color: #4CAF50;
    color: white;
    border: none;
    cursor: pointer;
    width: 100%;
  }

  #tip-result {
    margin-top: 20px;
    font-size: 1.2em;
  }
</style>
```

```
</head>
<body>
  <div id="tip-calculator">
    <h2>Tip Calculator</h2>
    <label for="billAmount">Bill Amount</label>
    <input type="number" id="billAmount" placeholder="Enter bill
amount">

    <label for="tipPercentage">Tip Percentage</label>
    <input type="range" id="tipPercentage" min="0" max="30" step="1"
value="15">
    <span id="tipPercentageValue">15%</span>

    <label for="numPeople">Number of People</label>
    <select id="numPeople">
      <option value="1">1 person</option>
      <option value="2">2 people</option>
      <option value="3">3 people</option>
      <option value="4">4 people</option>
    </select>

    <button onclick="calculateTip()">Calculate Tip</button>

    <div id="tip-result"></div>
  </div>

  <script>
    function calculateTip() {
      // Get values from inputs
      var billAmount =
parseFloat(document.getElementById('billAmount').value);
      var tipPercentage =
parseInt(document.getElementById('tipPercentage').value);
      var numPeople =
parseInt(document.getElementById('numPeople').value);

      // Calculate tip
      var tipAmount = (billAmount * tipPercentage) / 100;
      var totalAmount = billAmount + tipAmount;
      var tipPerPerson = tipAmount / numPeople;
```

```
        // Display the result
        var resultMessage = Tip: ${tipAmount.toFixed(2)}<br>;
        resultMessage += Total Amount: ${totalAmount.toFixed(2)}<br>;
        resultMessage += Tip per Person: ${tipPerPerson.toFixed(2)};

        document.getElementById('tip-result').innerHTML =
resultMessage;
    }

    document.getElementById('tipPercentage').addEventListener('input',
function() {
        document.getElementById('tipPercentageValue').innerText =
this.value + '%';
    });
</script>
</body>
</html>
```

## Tip Calculator

Bill Amount

10000

Tip Percentage



15% Number of People

4 people



Calculate Tip