

README

Game:

The program is a game with a minimum of two and a maximum of ten players. The user enters the seed and number of players. Player names are auto-assigned and the execution of the game begins. Each player starts with three dollars in the bank. If the player has 3 or more dollars the player gets to roll three dice otherwise if they have 2 dollars then twice, else if they have 1 dollar then once or with 0 dollars the player must pass their turn. The game keeps executing till only 1 player has money left in their bank and others have 0 dollars. The last player with money in the bank will win money in the pot and win the game.

How to use:

-> The user will be prompted to enter the seed.

The seed could any number and is fed to the program so that a particular kind of outcome is generated which will be the same each time that particular seed is entered.

-> The user will then be prompted to enter the total number of players that will be playing the game. The user should enter the number of total players that will be playing the game.

DESIGN.pdf:

Contains the pseudocode of the program.