



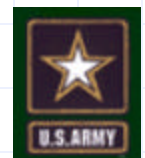
An Architecture for Distributing the Computation of Software Clustering Algorithms

2001 Working Conference on Software Architecture (WICSA'01).

Brian S. Mitchell, Martin Traverso & Spiros Mancoridis
Math & Computer Science, Drexel University



AT&T Labs-Research



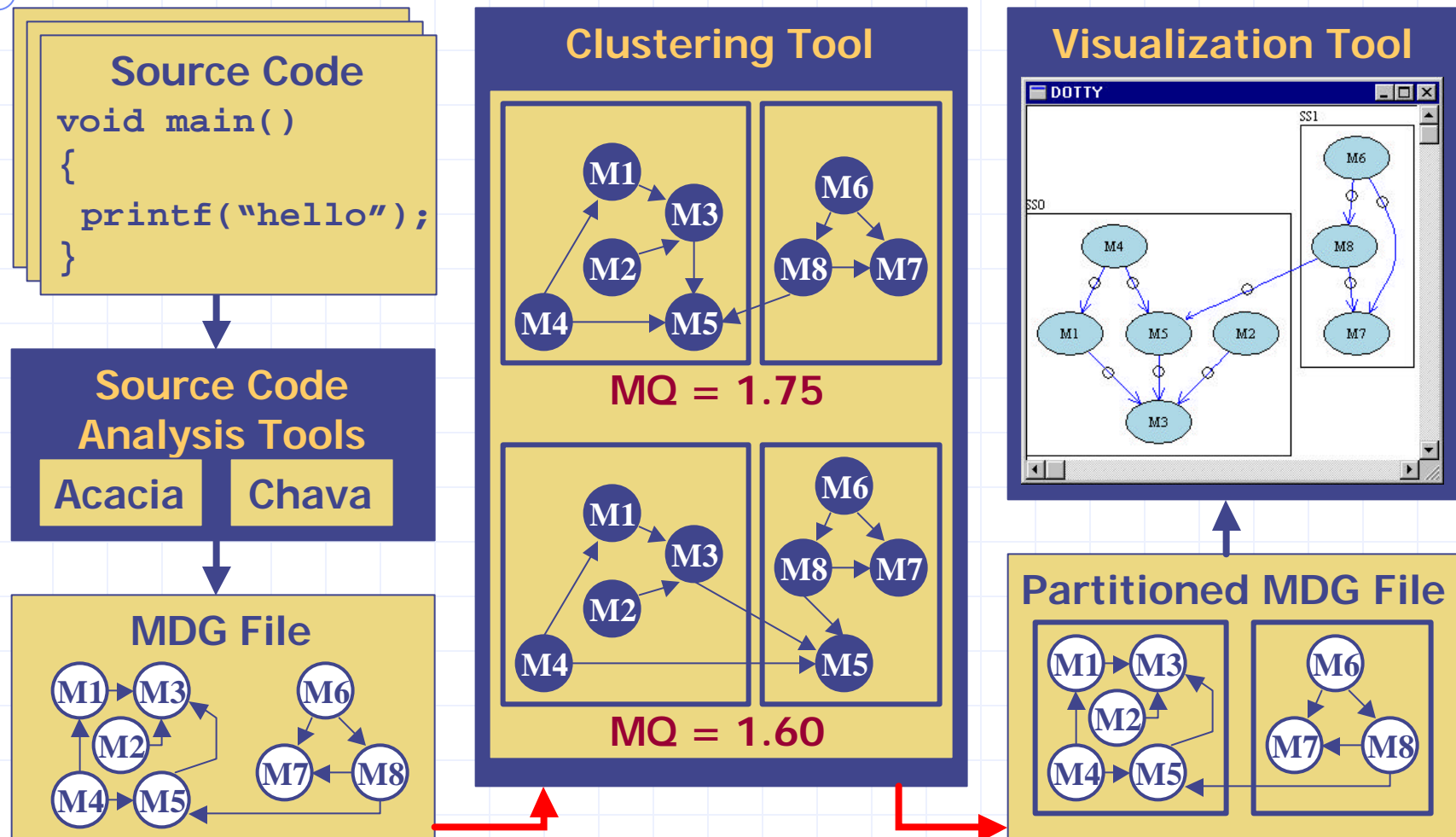
Software Architecture

- ◆ Software Architecture describes the:
 - System elements
 - Interaction between the system elements
 - Patterns that guide the composition of the elements
 - Constraints on the patterns

[Shaw & Garlan 1996]



Reverse Engineering Environment



Software Architecture Challenges

◆ Determining the software architecture

- Designer knowledge, and/or
- Up to date documentation, and/or
- Automated tooling



Source Code Analysis



Clustering



Visualization



Evaluation



Design Constraint Validation



Bunch Clustering Tool Evolution

	Semi-Automatic	Automatic	User Tooling
Bunch V 1.x 1998		✓	
Bunch V 2.x 1999-2000	✓	✓	✓
Bunch V 3.x 2000-2001	✓	✓	✓

Distributed Clustering Added in Bunch Version 2.x

Bunch is the clustering tool produced by the Drexel University Software Engineering Research Group.



Clustering Tool Requirements

- ◆ Pluggable Algorithms
- ◆ User Knowledge Integration
- ◆ Programming Language Independence
- ◆ Tool Integration
 - Source Code Analysis
 - Visualization
 - Evaluation
 - API
- ◆ **PERFORMANCE** to handle large and complex systems

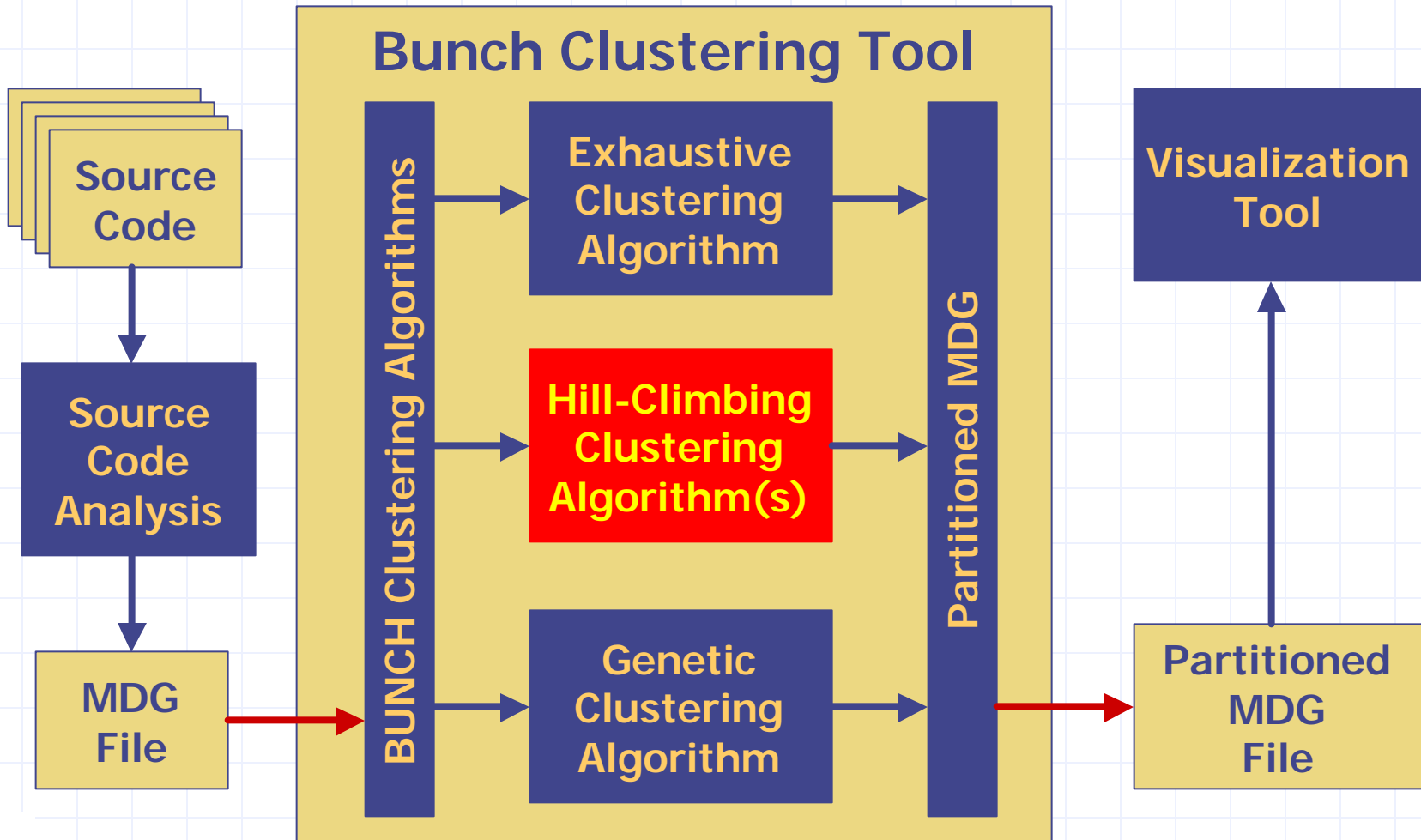


Bunch Challenges

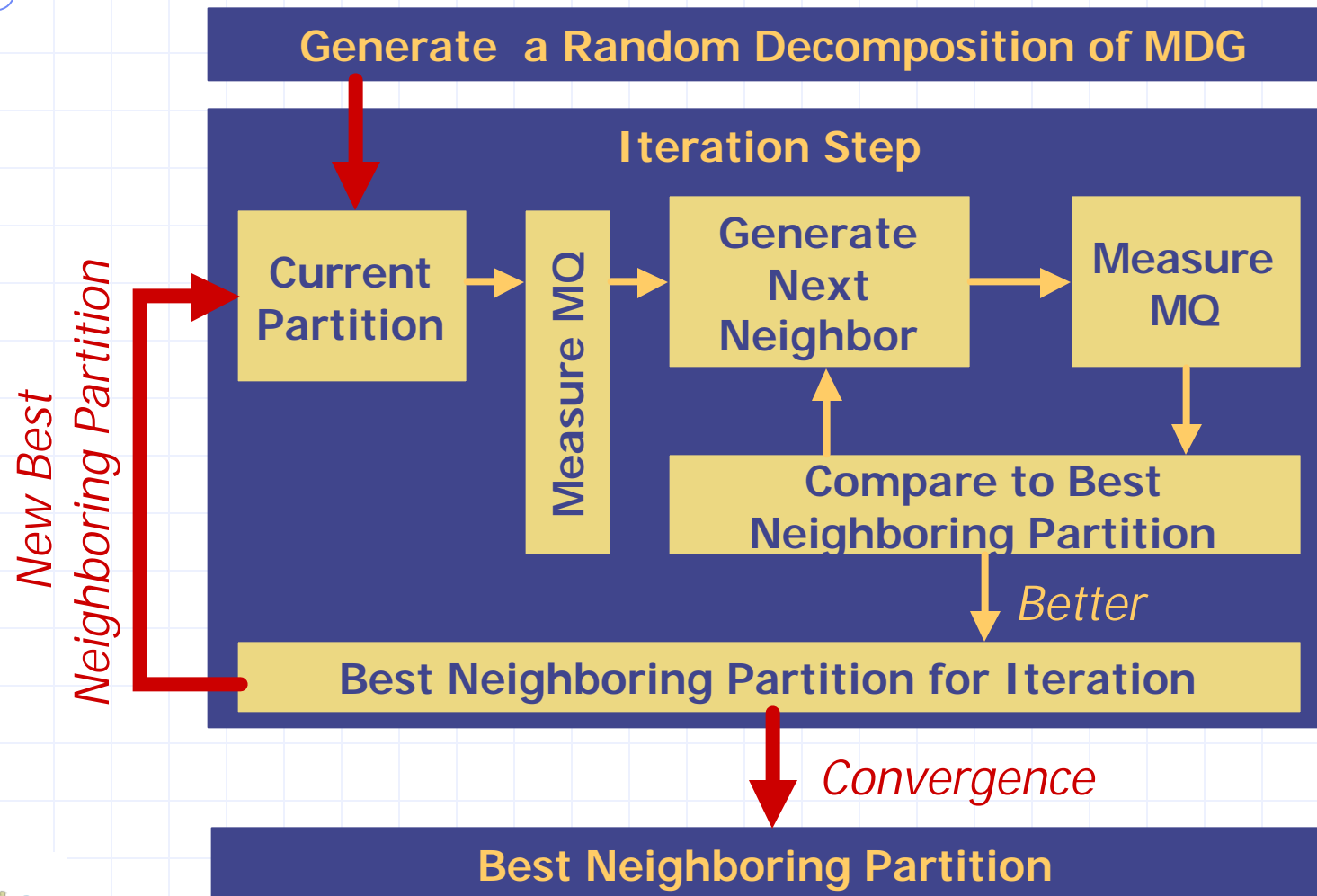
- ◆ Performance well-suited to small and intermediate sized systems (< 250 modules)
- ◆ Design/Architecture changes were required to improve performance
 - Clustering Algorithm and Implementation Enhancements
 - Distributed Processing Capabilities



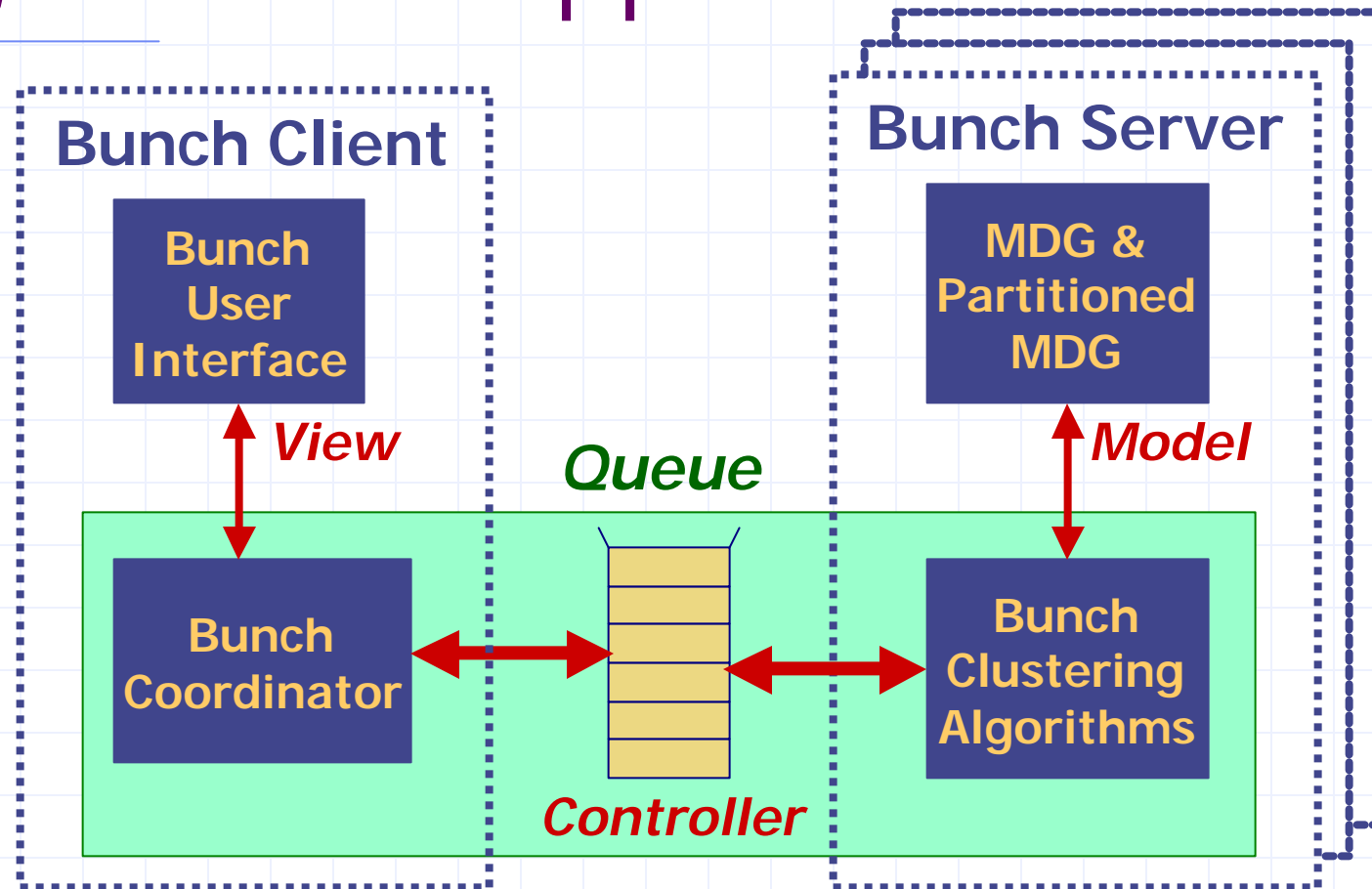
Bunch Environment



Bunch Hill Climbing Clustering Algorithm



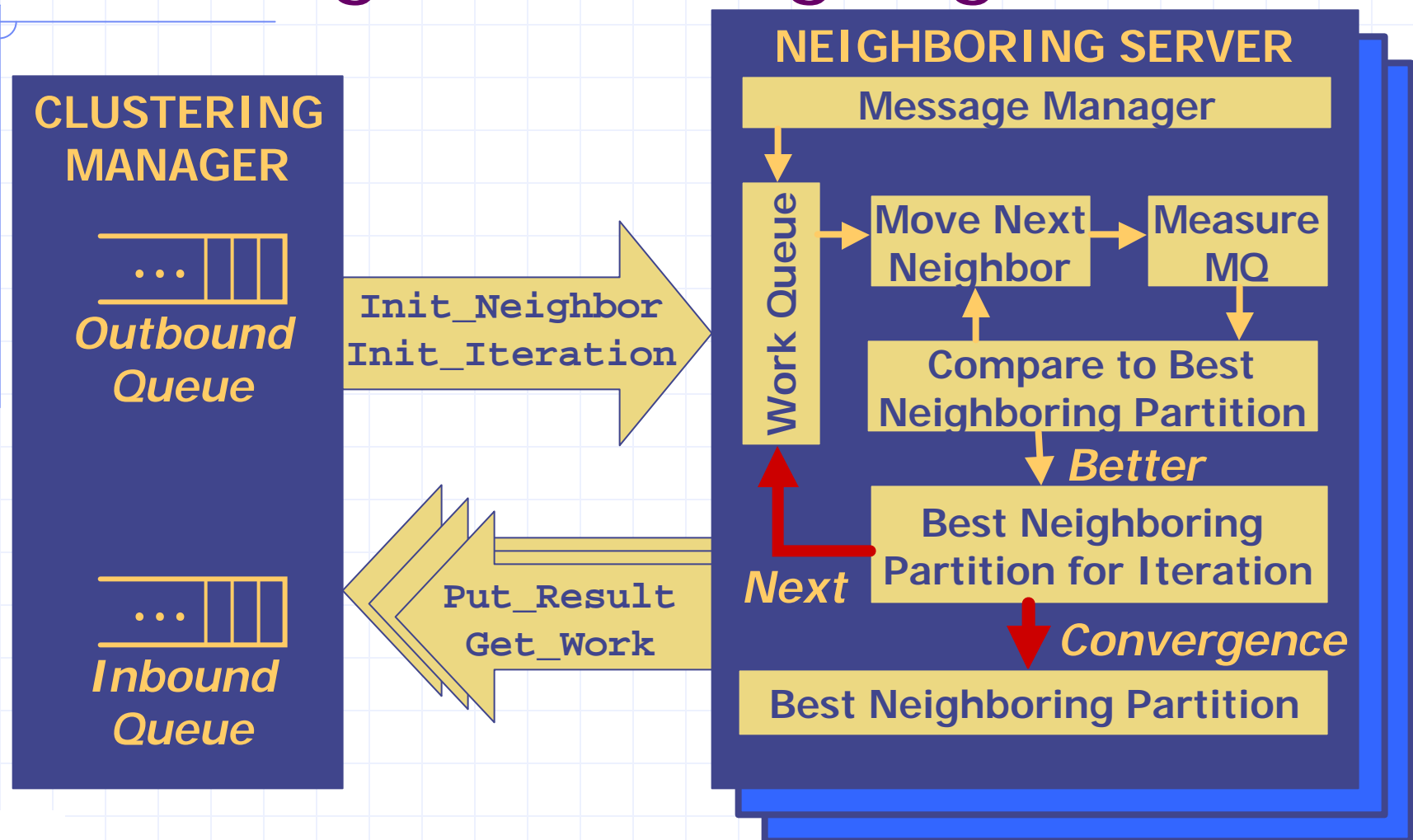
Bunch's MVC Architecture and Algorithms Support Distribution



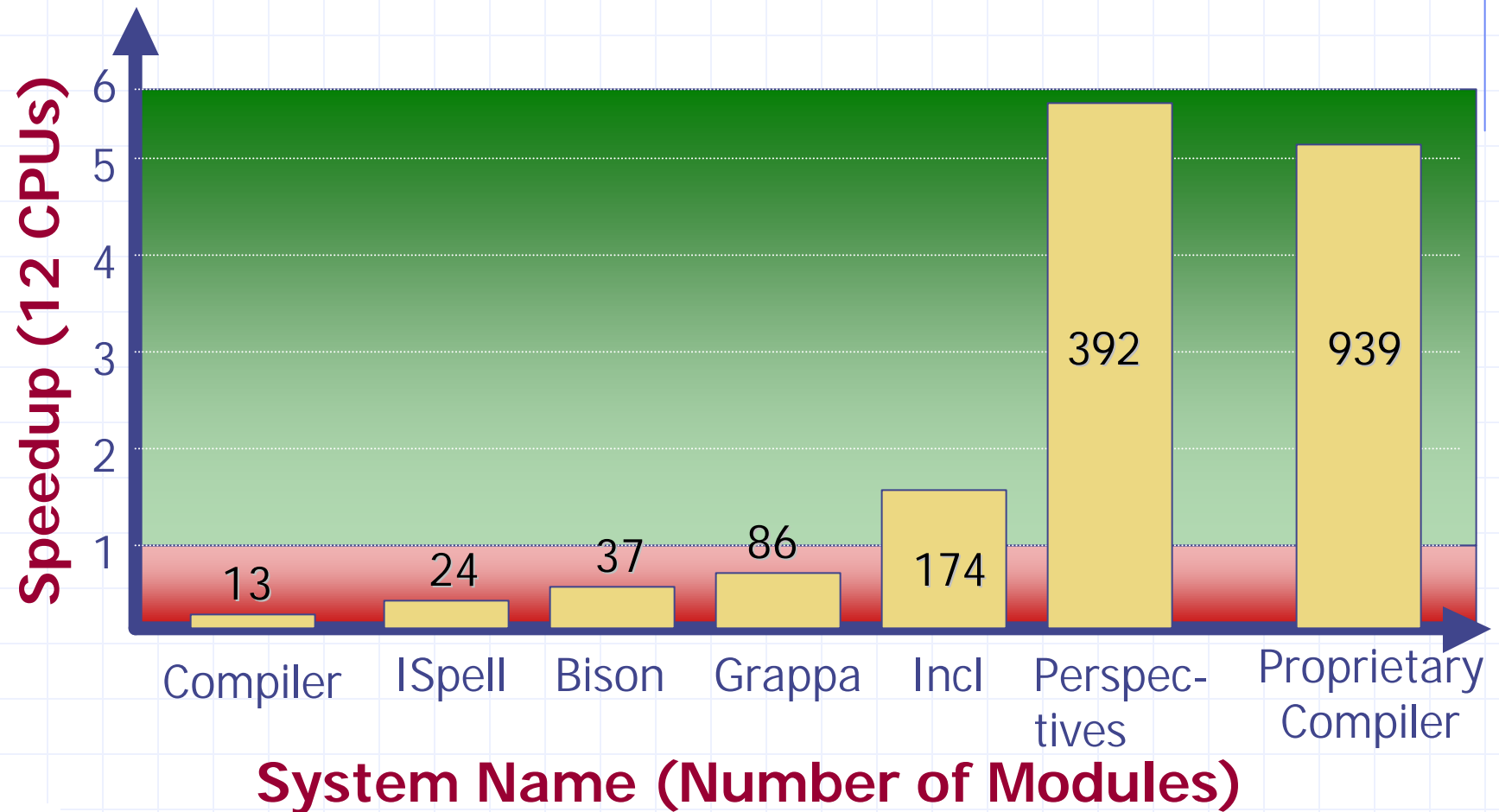
- *Clustering Activity Messages: Producer/Consumer Pattern*
- *Status & Management Messages: Publish/Subscribe Pattern*



Bunch Distributed Hill Climbing Clustering Algorithm



Case Study Results



Concluding Remarks

- ◆ Distribution approach based on:
 - Optimization of clustering approach
 - Bunch's MVC Architecture
- ◆ Performance improved for large systems, further improvement still possible
- ◆ Future improvement based on additional implementation optimizations
- ◆ Bunch written in 100% Java, DBunch uses RMI/IIOP Infrastructure

Visit Bunch Online: <http://serg.mcs.drexel.edu/bunch>

