

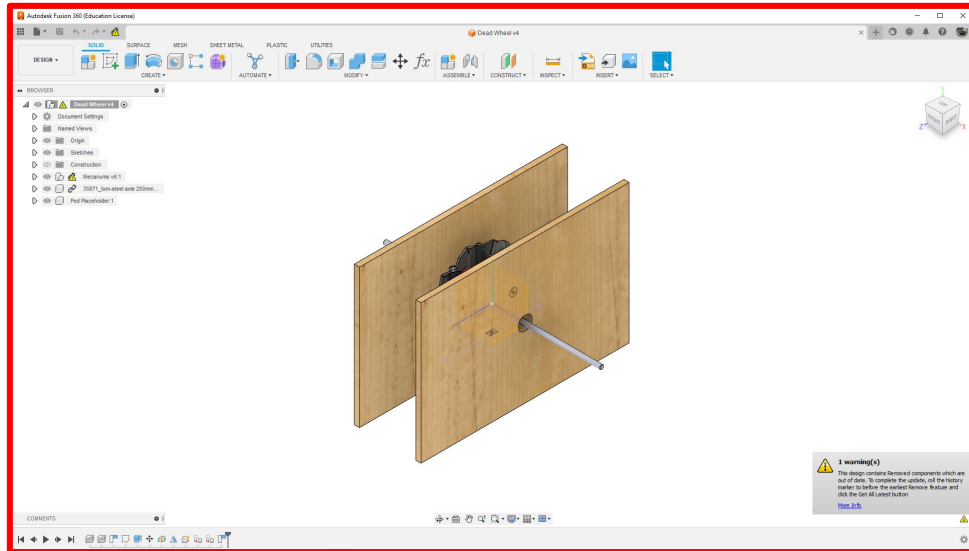


How To fix Component errors

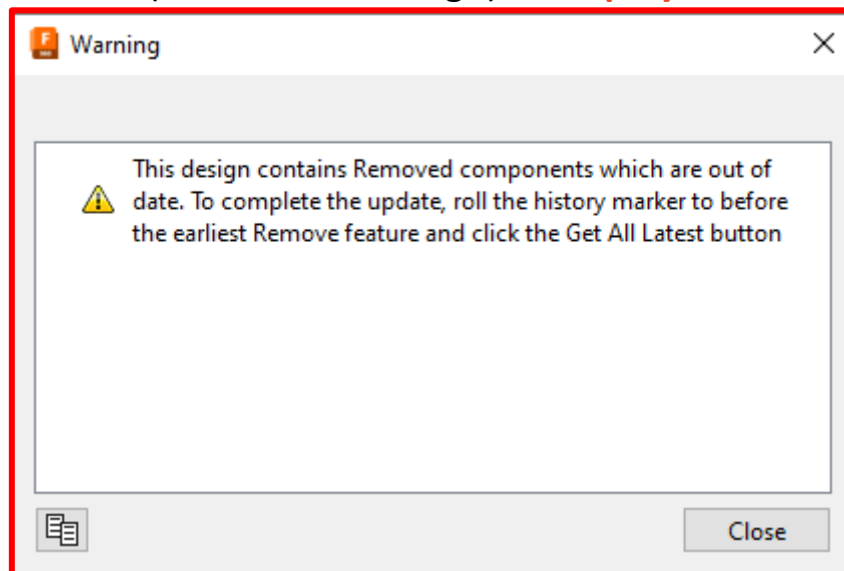
You will learn how to:

- 👉 **Fix component issues**
- 👉 **Update Components**

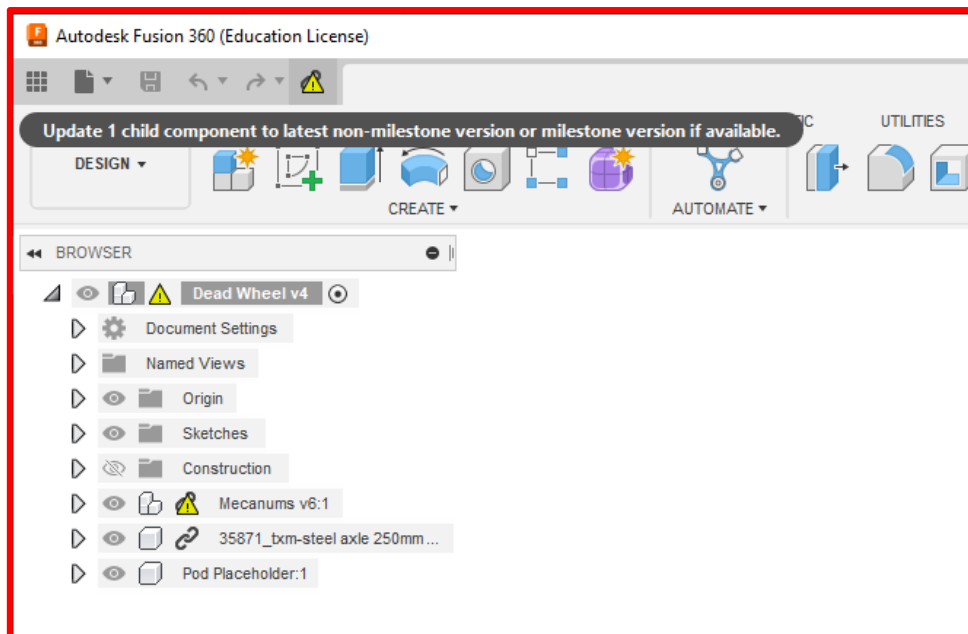
Component errors may occur due to a **derived component being updated**.



Here I have an assembly that uses a **Mecanum** wheel. It is **derived** from a **different file**. However, I **made some changes** to the Mecanum mount and when I **opened this file** (Dead wheel design), it **displayed a warning**!



To fix this, you have to **press the button on the top left of the screen with a chain and warning symbol**.



It will buffer for a short amount of time, then it will **resolve your issue!**

