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PROFESSIONAL SUMMARY

Software Engineer with hands-on experience in full-stack development and DevOps practices. Proficient in JavaScript, TypeScript, Python, and C++, with a strong background in building scalable applications using React, Node.js, and Express.js. Passionate about leveraging technology to create innovative solutions that drive positive outcomes.

EDUCATION

Simon Fraser University, Burnaby, BC

Jan 2019 - Sept 2024

Bachelor of Science, Computer Science

Related Coursework: Artificial Intelligence, Computer Graphics, Computational Data Science, Computer Vision, Android Development, Operating System, Computer Architecture, Software Development, Cyber Security, Big Data, Multimedia Systems, Data Structures

GPA: 2.83/4.33

SKILLS

- Programming Languages: JavaScript, TypeScript, Python, Java, C/C++, HTML, CSS, Bash, Assembly (x86), Kotlin, Haskell, R
- Frameworks & Libraries: React, Node.js, Express.js, Django, Vue.js, Next.js, Jest, JUnit, Spark
- Tools & Applications: Git, Docker, Terraform, Nginx, Postman, Visual Studio Code, Android Studio, Figma, Balsamiq, MATLAB, Firebase, OpenAl API, Restful API and Fast API architecture, Open API standards, MongoDB, PostGreSQL, Confluence, Jira, Google Cloud Platform, AWS, ArcGIS
- Platforms & Environments: Linux (Debian, Ubuntu), Windows, macOS
- Hardware & Embedded Systems: Arduino, Raspberry Pi 4, Marlin Firmware, Klipper Firmware

WORK EXPERIENCE

Experfy Inc, Westborough, MA

June 2023 - Present

Full-stack Software Developer (Remote)

- Developed a cloud-based HR platform (ATS and CRM) using React, Node.js, and Express.js, creating a modular
 and scalable architecture.
- Implemented microservices for HR functionalities with RESTful APIs, enhancing system modularity and scalability.
- Optimized backend performance by integrating Redis for caching and asynchronous processing, resulting in a 35% reduction in response times.
- Automated deployments using AWS, Docker, and Kubernetes, reducing deployment times by 30%.
- Automated infrastructure provisioning with Terraform, leading to a 40% increase in system capacity during peak usage.
- Ensured security compliance with GDPR and CCPA by implementing secure authentication using OAuth 2.0
 and JWT.
- Enhanced CI/CD pipeline, collaborating with DevOps and QA teams to improve system performance.
- Migrated legacy monolithic systems to microservices, increasing system resilience and scalability.

Simon Fraser University, Burnaby, BC

August 2023 - Dec 2023

Research Assistant

- **Assisted in developing** a pose detection and correction application to monitor aging individuals and recommend exercises to prevent posture-related health issues.
- Utilized Mediapipe, Python, TensorFlow, and OpenCV to implement foundational pose detection features.
- Integrated Mediapipe's pose estimation models, enabling detection of human posture and movements.
- Processed video input streams to extract key pose landmarks, facilitating preliminary posture analysis.

- Improved application stability by identifying issues during testing sessions and debugging code errors.
- Created and updated documentation for the codebase and workflows to support future development efforts.
- **Collaborated with the research team**, attending regular meetings to discuss progress, challenges, and next steps, ensuring alignment with project goals.

Rapidia Tech Inc., Vancouver, BC

January 2022 - May 2023

Software Engineer

- Upgraded Rapidia Host V3 REST APIs to OpenAPI standards, improving efficiency and interoperability.
- Integrated Rapidia Slicer with Cura, streamlining the 3D printing workflow and enhancing user experience.
- Developed a Python-based Al model reducing paste wastage by 70%, lowering costs and improving print quality.
- Implemented automated testing using Jest and GitHub Actions, increasing code quality and reducing bugs.
- Improved installation process by creating an automated setup with a user-friendly GUI, reducing customer setup time by 50%.
- Enhanced user documentation with detailed instructions and visuals, improving the onboarding experience.

Software Engineer Co-op

- **Built** a software platform for **Raspberry Pi 4** using **TypeScript**, **Express.js**, and **Marlin Firmware**, enabling advanced 3D printing management.
- Implemented real-time features including communication protocols, G-code parsing, and 3D rendering with Three.js, enhancing system responsiveness.
- Managed hardware interfaces (GPIO, Wi-Fi), improving system reliability and performance.
- Redesigned UI using Material-UI (MUI), enhancing user engagement and satisfaction.
- Led transition to a Dockerized microservices architecture, improving stability and scalability.
- Enhanced software stability, reducing customer complaints related to system crashes.
- Integrated CI/CD pipelines with Docker, Nginx, and testing frameworks, streamlining deployment processes.
- Developed a MAC address-based access manager, increasing security and reducing print failures.
- Optimized resource management, reducing memory usage by 50% and enhancing overall performance.
- Collaborated with QA and support teams, incorporating feedback for iterative improvements and higher customer satisfaction.

ACADEMIC PROJECTS

CMPT 365 - Android Development

November 2023 - Dec 2023

Fluent Hands - Sign Language interpretation and Learning App

- **Developed an Android app in Kotlin** for American Sign Language (ASL) learning, utilizing **Mediapipe** for gesture recognition and **XML** for UI layouts.
- Created the camera activity and learning/result pages, enabling real-time gesture recognition and feedback.
- Integrated Firebase APIs for user authentication and data management in the login activity.
- Led a team of five, focusing on implementing core functionalities and enhancing the user interface.
- Achieved recognition as the best project based on applied concepts and complexity of project in a class of 150–180 students, based on professor feedback.
- Improved accessibility for ASL learners by providing an interactive and user-friendly platform.
- Project on GitHub: Fluent Hands Repository

CMPT 419 - Human and Data Centric Al

March 2024 - Mar 2024

Dishcovery - Food Recognition and Recipe Recommender Al

- **Developed** a web application called DishCovery in CMPT 419 (Human and Data-Centric AI), collaborating with two colleagues using **Django**, **TensorFlow**, **Convolutional Neural Networks** (**CNN**), and **ResNet**.
- **Trained a food recognition AI model** on datasets from **Roboflow** to provide recipes based on detected ingredients.
- Integrated GPT-4 APIs for personalized recipe recommendations tailored to user preferences.
- Received excellent feedback from the professor, highlighting the project's innovation and technical proficiency.
- Enhanced user experience by delivering accurate and diverse recipe options, increasing user engagement.
- Project on GitHub: <u>DishCovery Repository</u>