

The **DOMContentLoaded** event fires when the initial HTML document has been completely loaded and parsed, without waiting for stylesheets, images, and subframes to finish loading.

Bubbles	Yes
Cancelable	Yes (although specified as a simple event that isn't cancelable)
Interface	Event
Event handler property	None

The original target for this event is the `Document` that has loaded. You can listen for this event on the `Window` interface to handle it in the capture or bubbling phases. For full details on this event please see the page on the `Document`: [DOMContentLoaded](#) event.

A different event, `load`, should be used only to detect a fully-loaded page. It is a common mistake to use `load` where `DOMContentLoaded` would be more appropriate.

Examples

Basic usage

```
window.addEventListener('DOMContentLoaded', (event) => {  
    console.log('DOM fully loaded and parsed');  
});
```