Functional Programming: Assignment 7

Group 60

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1 Warm-up

1

The best function is null, as it does a foldr that simply checks if the list has any elements, if it does, return False, if it doesn't, return true. The other good function is the case argument, because we do not have an EQ constraint like we do with list == []. The one that we generally want to avoid is the length function, because it needs to go through the entire list to calculate the length, this leads to bad performance, while the rest is constant time.

$\mathbf{2}$

```
justs :: 1 \rightarrow 2
justs xs = [x \mid Just x \leftarrow xs, x \neq ']
xs :: 1 = ?
vs :: 2 = ?
left :: 3 = ?
right :: [3] = ?
1 = [3]
justs :: [3] \rightarrow 2
Just x, thus x is a Maybe, so that makes 3 = Maybe a, 1 = [Maybe a]
x \neq x \rightarrow x = Char, x :: a, so a = Maybe Char, so 1 = [Maybe Char]
The result of the list interpolation is x, thus 2 = [Char]
justs :: [Maybe Char] \rightarrow [Char]
orderPairs :: 1 \rightarrow 2
orderPairs xs = map((x,y) \rightarrow (min x y, max x y)) xs
orderPairs :: [3] \rightarrow 2, where 1 = [3]
orderPairs :: [(4,4)] \rightarrow 2, where 3 = (4,4)
orderPairs :: Ord 4 => [(4,4)] \rightarrow 2, where 3 = (4,4)
orderPairs :: Ord 4 => [(4,4)] \rightarrow [(4,4)], where 2 = (4,4)
orderPairs :: Ord a \Rightarrow [(a,a)] \rightarrow [(a,a)], where a = 4
unmaybe :: 1 \rightarrow 2
unmaybe :: 3 \rightarrow 2, where 3 = Maybe 1
unmaybe :: 3 \rightarrow 4, where 4 = Maybe 2
unmaybe :: 5 \rightarrow 4, where 5 = \text{Maybe } 3
```

```
unmaybe :: Maybe (Maybe a) \rightarrow Maybe a accumulate :: 1 \rightarrow 2 \rightarrow 3 accumulate :: (2 \rightarrow (4,2)) \rightarrow 2 \rightarrow 3, 1 is a function applied to 2 and results in (4,2) accumulate :: (2 \rightarrow (4,2)) \rightarrow 2 \rightarrow [4], we recursively add 4 : accumulate 1 2 accumulate :: (b \rightarrow (a,b)) \rightarrow b \rightarrow [a]
```

3

```
mapFilter :: (a -> Maybe b) -> [a] -> [b]
mapFilter f = map $ (\( Just x) -> x) . f

lift :: (a -> b -> Maybe c) -> (Maybe a -> Maybe b -> Maybe c)
lift f (Just x1) (Just y1) = f x1 y1

compute :: (Monoid n) => (a -> n) -> [a] -> n
compute f = mconcat . map f

fuse :: (a -> b -> c) -> (a -> b) -> a -> c
fuse fa fb x = fa x (fb x)
```

2 Mandatory

4

```
frequencies :: (Ord a) => [a] -> [(a, Int)]
frequencies = map (\x -> (head x, length x)) . group . sort
```

5

```
-- Left it like this as this was my thougt process
    huffman :: [(a, Int)] -> Btree a
    huffman = head . map fst . step3
3
4
         step1 = map ((x,i) \rightarrow (Tip x, i))
5
         step2 = sortOn snd . step1
6
         step3 = step3Helper . sort0n snd . step2
         step3Helper :: [(Btree a, Int)] -> [(Btree a, Int)]
8
         step3Helper [] = []
         step3Helper[x] = [x]
10
         step3Helper (x:y:ys) =
11
           step3Helper $
12
           sortOn \ snd \ ((Bin \ (fst \ x) \ (fst \ y), \ snd \ x + snd \ y) : ys)
13
```

6

See Huffman.hs lines 33-50

7

See Huffman.hs lines 54-66

I don't understand how to get explicit types working for findItem and decodeHelper, when I make the functions global functions they work, but as helper functions they don't.