Functional Programming: Assignment 3

Group 60

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1

1.

```
xs0 = [1,2,3,4,5]
xs1 = [[1,2,3],[4,5]]
xs2 = ['a', 'b', 'c']
xs3 = []
xs4 = [[],[]]
xs5 = [[[]]]
xs6 = [[]]
xs7 = [[[]]]
```

The variables that can be [Integer] are xs0 and xs3

2.

```
xs0 = 1 : 2 : 3 : [] ++ 4 : 5 : []
xs1 = (1 : 2 : 3 : []) : (4 : 5 : []) : []
xs2 = 'a' : 'b' : 'c' : []
xs3 = []
xs4 = [] : [] : []
xs5 = ([] : []) : []
xs6 = [] : []
xs7 = ([] : []) : []
```

3.

Because it can be any Num type, not necessarily an Integer.

2

I like reverse' better, because we are simply defining a new list, instead of concatenating to a new list over and over again.

3

```haskell
and :: [Bool] -> Bool
and [] = True
and (x:xs) = x && and xs

or :: [Bool] -> Bool
or [] = True
or (x:xs) = x || and xs

elem :: (Eq a) => a -> [a] -> Bool
elem el [] = False
elem el (x:xs) = el == x || elem el xs

drop :: Int -> [a] -> [a]
drop n [] = []
drop 0 xs = xs
drop n (x:xs) = drop (n-1) xs

take :: Int -> [a] -> [a]
take n [] = []
take 0 xs = []
take n (x:xs) = x : take (n-1) xs
```

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[1,2,3] ++/ [4,5]
= 1 : ([4,5] ++/ [2,3])
= 1 : 4 : ([2,3] ++/ [5])
= 1 : 4 : 2 : ([5] ++/ [3])
= 1 : 4 : 2 : 5 : ([3] ++/ [])
= 1 : 4 : 2 : 5 : 3 : ([] ++/ [])
= 1 : 4 : 2 : 5 : 3 : []
= [1,4,2,5,3]

5

```haskell
uniq :: (Eq a) => [a] -> [a]
uniq [] = []
uniq (x1:x2:xs) = if x1 == x2 then x1 : uniq xs else x1 : uniq (x2 : xs)
uniq (x:xs) = x : uniq xs
```

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1.

g0 **Name:** getCombinations
Description: It computes all the combinations between the list of as and list of bs.

g1 **Name:** fillList
Description: Fills the list n times with a value y.

g2 **Name:** take
Description: It creates an index for every item in xs, which it uses to determine how many items to take from xs.

g3 **Name:** getIndex
Description: It creates and index for every item in xs until it has found the item, which it then returns the index of.

g4 **Name:** merge
Description: It first computes all the x and y combinations, which it then uses to create lists of [x,y] which then is used to create a new list of [x1,y1,x2,y2...].

g5 **Name:** flatten
Description: It first extracts xs from xss and then extracts x from xs, which it then puts in a new list.

2.

g0 **Type:** [a] -> [b] -> [(a, b)]
Poly/Overloaded: Polymorphic

g1 **Type:** (Num t, Enum t) => t -> a -> [a]
Poly/Overloaded: Overloaded

g2 **Type:** (Num a, Enum a, Ord a) => a -> [b] -> [b]
Poly/Overloaded: Overloaded

g3 **Type:** (Num a, Enum a, Eq b) => b -> [b] -> [a]
Poly/Overloaded: Overloaded

g4 **Type:** [a] -> [a] -> [a]
Poly/Overloaded: Polymorphic

g5 **Type:** [[a]] -> [a]
Poly/Overloaded: Polymorphic

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See Lego.hs

8

See Obfuscate.hs