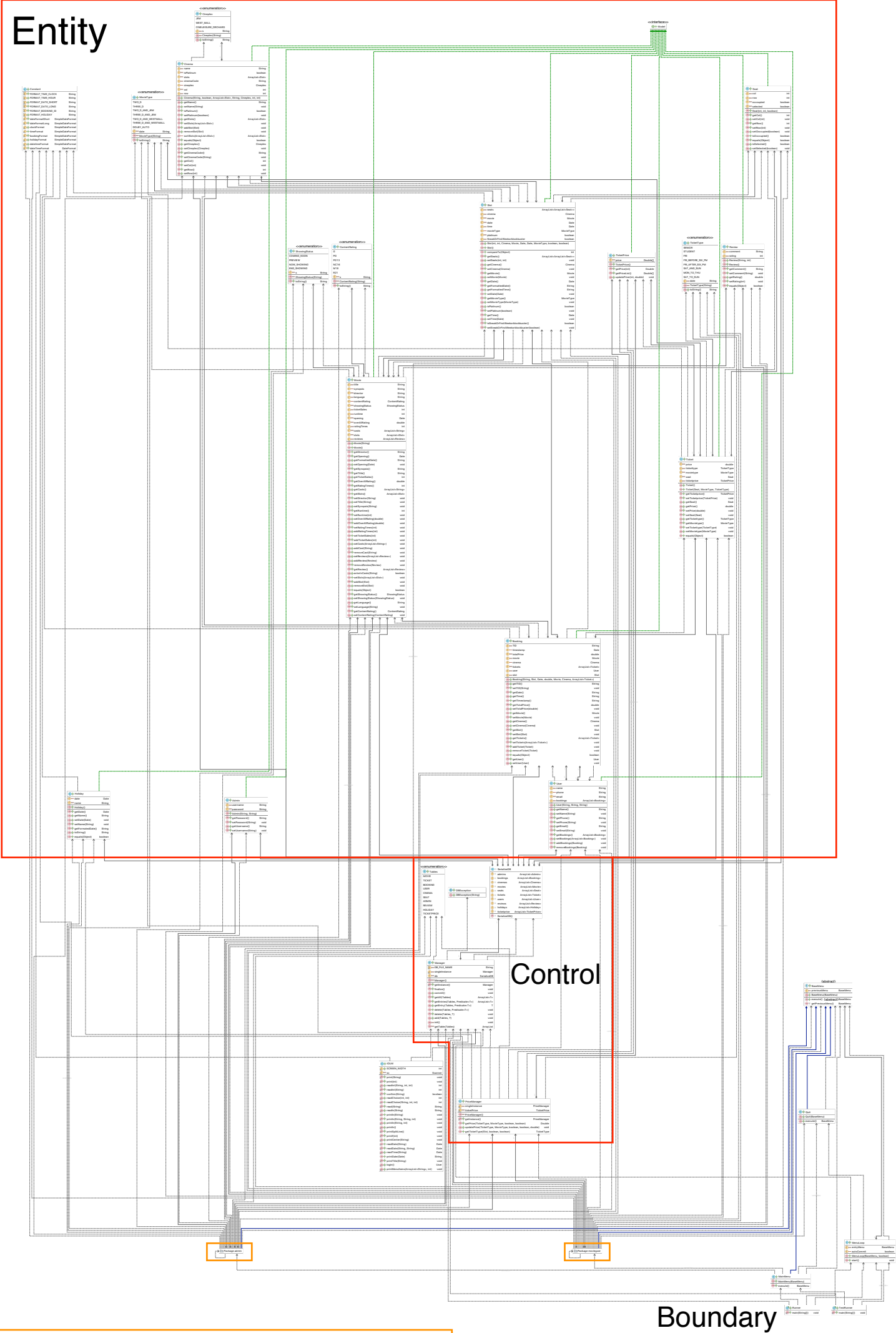


Entity



Control

Boundary

Note: for the readability of the class diagram, specific menus for moviegoers and staffs are encapsulated in their corresponding packages.