

Interprocess Synchronization

Concurrent Access To Shared Memory : Race Problems

If a memory variable is shared by different processes and these processes modify it concurrently, then this might lead to a final erroneous result ! The goal in the following exercise is to show these possible errors.

1. Using two tasks, create a shared variable 'i' and initialize it 65; one task should increment the variable and the other one should decrement it
2. Explain why the following code could lead to an error. `Reg = i`

```
sleep(for_some_time) // your choice Reg++ (or Reg--); // depending on  
the task i = Reg;
```

Solving the Problem : Synchronizing access using semaphores

1. Use semaphores to enforce mutual exclusion and solve the race problem in the first exercise (`sem_init` (`sem_open` for macOS users), `sem_wait`, `sem_post`)
 - a. What if we had more than two processes ? Is there something else to do to enforce mutual exclusion ? Explain and experiment using three processes.
2. A deadlock is a situation in which a process is waiting for some resource held by another process waiting for it to release another resource, thereby forming a loop of blocked processes ! Use semaphores to force a deadlock situation using three processes.
3. Use semaphores to run 3 different applications (firefox, emacs, vi) in a predefined sequence no matter in which order they are launched.
4. Use semaphores to implement the following parallelized calculation $(a+b)*(c-d)*(e+f)$
 - T1 runs $(a+b)$ and stores the result in a shared table (1st available spot)
 - T2 runs $(c+d)$ and stores the result in a shared table (1st available spot)
 - T3 runs $(e+f)$ and stores the result in a shared table (1st available spot)
 - T4 waits for two tasks to end and does the corresponding calculation
 - T4 waits for the remaining task to end and does the final calculation then displays the result