YUXUAN YANG

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Skills

LANGUAGES

Java

Python

JavaScript

Scala

nodeJS

PHP

CSS/HTML

C++

С

FRAMEWORKS/TOOLS

Apache Flink

Apache Spark

Spring

HIbernate

AngularJS

Bootstrap

KAFKA

AWS

Google Cloud

React

OpenCL

METHODOLOGY

OOP

CNN

Reinforcement Learning Functional Programming

Education

University of WaterlooComputer Engineering

Udacity

Nanodegree Program Deep Learning Foundation

Employment

360 Education Lab

Software Developer

Technology Involved: WebRTC, React, AWS S3, EC2, MySQL, Java

Delivered core features for the video conferencing platform at monthly release.

Designed and implemented an extensible audit trails system.

Designed and refactored the main video meeting pages.

SSIMWAVE Inc

Real-Time Streaming Analytics

Waterloo, Ontario, Canada Jan. 2019 to Apr. 2019

Toronto, Ontario, Canada

Sept. 2019 to Jan. 2020

Technology Involved: KAFKA, Apache Flink, AWS, MemSQL, YAML, JSON, Bazel, Ansible.

Built and delivered a Recommendation Video Bitrate streaming engine processing raw data from scratch.

Designed and implemented the high-performance data ingestion backend system

Implemented integration testing and performed staging testing.

Collaborated with the research team on the recommended bitrate algorithm.

Ultimate Software

Software Developer

Toronto, Ontario, Canada Apr. 2018 to Aug. 2018

Technology Involved: Spring Boot, JPA, Hibernate, AngularJS, Liquibase, MariaDB, RabbitMQ, Maven.

Implemented a core feature calculating payroll based on different time off events.

Researched and improved database performance issues.

Maintained database migration scripts.

Implemented new endpoints through RESTful APIs to handle different events to the user's timesheet.

NCR

Software Engineering

Waterloo, Ontario, Canada
Sept. 2017 to Dec. 2017

ngte Spring Junit SOL SERVER JavaScripts A JAX SSO SAMI, Glassfish Mayon

Technology Involved: Hibernate, Spring, Junit, SQL SERVER, JavaScripts, AJAX, SSO, SAML, Glassfish, Maven, Ant.

Worked at a paycheck team with applications scanning, processing, persisting bank checks that come from various device sources.

Implemented a new feature that processes log files involving multiple server communication and asynchronous work.

Maintained the application and fixed defects.

Designed a database table that fit large file data.

Bronte College of Canada

Software Deverloper

Technology Involved: PHP, Java, Bootstrap, AngularJS, Tomcat 7, MySQL.

Mississauga, Ontario, Canada Jan. 2017 to May 2017

Delivered features and maintained defects for the student reporting, payment, food plan modules. Built an event-triggered email notifying system with role filtering.

Built a monitoring system for students' lunch purchases with real-time updating.

Projects

C++ PROGRAM PERFORMANCE SPEED UP

Jan. 2020

- Used OpenMP to speed up N-Queen problems. With 14 threads, speed-up is $10\mathrm{x}$
- Used OpenCl GUP to stimulate Coulomb law and speed up computation up to 20x
- Used OpenCl GUP to speed up cracking JWT token up to 10x

STOCK SIGNAL PLATFORM

May 2019

- Leveraged alternative data to generating buy/sell signals of specific stock symbols.

- Implemented a backtester simulates stock trading with historical data and generates outputs of performance metrics, such as alpha and Sharpe ratio.
- Visualized signals buy different means by line chart, bar chart.
- Leveraged Gcloud to build a scalable system.

MAZE SOLVER Sept. 2019

- Implemented Reinforcement Learning algorithms to solve a maze to achieve optimal rewards.
- Algorithms used: Double Q-learning, Expected SARSA, TD-Lambda.

POTHOLE DETECTOR Sept. 2019

- An application on the mobile device collects three-dimensional acceleration data used in pothole detection analysis.
- Potholes are marked and visualized on the map with different severity levels.