

## Education

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### University of California, Berkeley

*Electrical Engineering and Computer Science (EECS) Major*

- UC GPA: 4.00

Berkeley, CA

June 2016

### El Segundo High School

*Graduating in June of 2012*

- GPA: 4.63

El Segundo, CA

June 2012

## Workplace Experience

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### Northrop Grumman Corporation

*Software Engineering HIP Intern*

Worked with Software Engineering team on mission control software

- Analyzed Delaunay Triangulation Algorithm for corner cases
- Participating in the Airplane Design and Remote Control Demo course

El Segundo, CA

February 2012 – June 2012

### Mattel Corporation

*Global Information Technology Intern*

- Implemented PrePlan Database and user interface
- Designed an Electronic Project Management Plus logo

El Segundo, CA

November 2011 – January 2012

## Projects

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### Scheme Interpreter (Python)

- Designed and implemented an interpreter for the Scheme Language
- Extended the Scheme language to support Dynamical Scoping

### LifeOST (Android)

- GPS-based Android music player designed to allow users to map songs to locations
- Developed using the Phonegap, Android, and Bootstrap frameworks

### ÜberPong (HTML5/Javascript)

- Web-based 3D Pong redux using the Leap Motion controller as the player interface
- Developed using HTML5, Three.js, and the Leap Motion developer API

## Activities

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### Hackers@Berkeley

*Hackathon Participant*

Produced functional web applications within a 24-hour timeframe

- Projects available at <https://github.com/Arctangent1759>

UC Berkeley

August 2012-Present

### FIRST Robotics Team 1759

*Co-President*

Directed team operations through the 2012 FRC robotics competition season.

- Led Swerve Drive mobility system development initiative
- Finalized CAD models for machining
- Developed 2012 financial plan and build schedule
- Redefined team roles and command structure

El Segundo High School

April 2011 – April 2012

*Lead Programmer*

September 2009 – June 2012

Developed real time robot control software on the National Instruments Compact RIO platform.

- Developed team LabVIEW proficiency
- Perfected robot target tracking and image processing algorithms
- Integrated sensor data and actuation in PID motion control
- Transferred excess robot processing tasks from cRIO to a remote workstation
- Instructed new programmers for the 2013 team

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**Additional information**

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- Programming Languages: Javascript, HTML5, Python, Java, LabVIEW, Visual Basic
- API Proficiencies: Node.js, JQuery, Bootstrap, Android, Phonegap, Leap, Three.js, BeautifulSoup
- Development Environments: vim, GitHub, Eclipse, Netbeans, Microsoft Visual Studio
- Other Software Proficiencies: GIMP, Autodesk Inventor
- Languages: English, Spanish, Spoken Cantonese