Next Steps for Reproducible Testing and Deployment

"The attempt to rewrite the foundations of mathematics in terms of category theory is evil and wrong." –Walt Pohl¹

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¹Attribution: (Pohl 2005)

Outline

- 1. Why Nix? Some Arguments.
- 2. The Great Nixification. An Overview.
- 3. Related Research Directions
- 4. References

Software directly controls hardware

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- In reality, software *can't execute itself*
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We want a way to tell computers how to run software, and we want software to run the same way on any system, regardless of its internal state.

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- Software has dependencies (for compilation, development, and in production), configurations, targets (supported systems), feasibility relations, and a bunch of other stuff we don't know about ("the world")
- Dealing with dependencies is a very serious problem (packages will require conflicting versions of the same package)



Eelco Dolstra, original Nix theorist

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- ullet We have a new package Z that depends on Y but doesn't care about all this random junk produced in the process of building Y
 - It has a build function that looks like $g: Y \to FZ$

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 - The so-called "monadic bind"
- We want a monadic build system ("The Postmodern Build System" 2023)
- We want optimized incremental builds (i.e. the bind operation should be fast and builds should be pure)
 - Same input, same output

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 - Distributed builds
 - all systems produce the same binaries

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- Nix is the unique existing build system satisfying both a **reproducibility criterion** and having **high interpretability**



Figure 1: This is absolutely not true

1.2.1 Reproducibility

• We like

1.2.2 Reproducibility

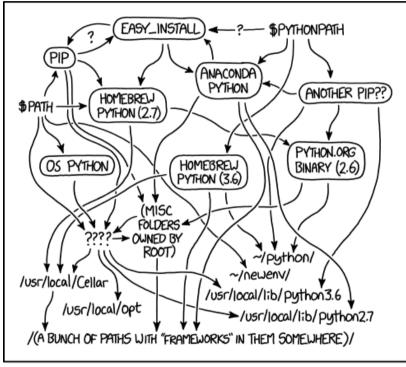
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 Same result.

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- Build twice. Any system, anywhere, any time, any [insert here].
 Same result.
- Everything can be **built from source**
 - Critical for OPSEC
- Stuff just works.TM



MY PYTHON ENVIRONMENT HAS BECOME. SO DEGRADED THAT MY LAPTOP HAS BEEN DECLARED A SUPERFUND SITE.

Figure 2: Other so-called "package managers"

1.2.5 Docker enjoyers may object to the previous discussion (Crane 2022)

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1.2.9 Docker enjoyers may object to the previous discussion (Crane 2022)

- Docker is slow, Nix is fast
 - About 10x faster compared to the ROS development environment (Purvis and Wanders 2022)
- Docker comes with supply-side bloat, Nix comes with a minimum package set
- Docker is stateful, Nix is stateless

1.2.10 Docker

Reproduce, exactly, the entire system **state** of a working environment

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Reproduce, exactly, the entire system **state** of a working environment

For Arcturus, this isn't even the same as our deployment environment! This is very bad!

We don't know why or how stuff works, only that it works on a given system.

Equivalently, any change to the system state (Docker configuration) could lead to critical build failures.

1.2.13 Nix

Reproduce, exactly, the minimum set of **components** (packages and related configurations) that define a working environment

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We can ask questions like which packages does this module depend on? or why did this new build fail?

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Nix is often described as a bad implementation of a good theory, mainly because it has actually been implemented and no longer exists in the minds of category theorists

1.3.1 Nix can run anywhere natively!

(Except Windows, but it can run on WSL)

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- Nix is extensible enough to describe build recipes for a wide variety of projects, and ROS is no exception

1.3.3 Nix can run anywhere natively!

(Except Windows, but it can run on WSL)

- Any project, any dependency, any version
- Nix is extensible enough to describe build recipes for a wide variety of projects, and ROS is no exception
- However, ROS uses infamously bad dependency specifications and runtime environments

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Due to the severe shock that would result from hacking on Nix code in the primary codebase (as is best practice), the Nix build system has been developed completely independently.

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- Isolated (self-contained, use it only when you want)

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- Non-invasive (using Nix does not interfere with existing working build environments)
- Isolated (self-contained, use it only when you want)
- Verifiable (benefit from safe binary caching and reprroduce tests on other systems)

Flakes aren't real and cannot hurt you: a guide to using Nix flakes the non-flake way

January 02, 2024 - 26 minute read

Inflammatory title out of the way, let's go.

Figure 1: tl;dr: you should be using Nix already

2.2.1 Where we are:

• Clear dependency specifications for each module in the main codebase

2.2.2 Where we are:

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- A reproducible testing environment for individual nodes

2.2.3 Where we are:

- Clear dependency specifications for each module in the main codebase
- A reproducible testing environment for individual nodes
- Preliminary implementation of a binary cache

2.2.4 The literature:

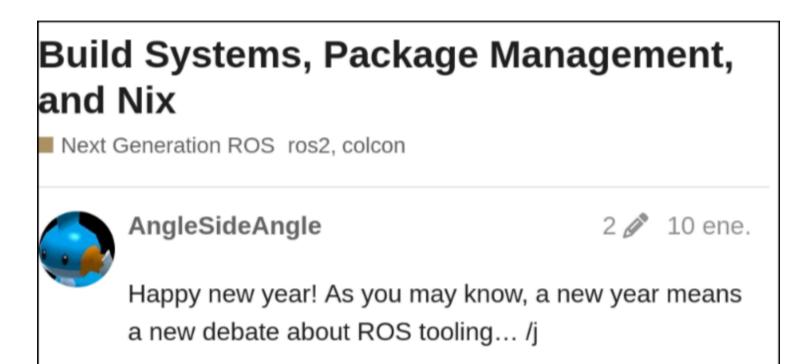


Figure 2: Grade A level trolling by Motorsports

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- Presented at ROSCon 2022 (Purvis and Wanders 2022)
- Work undergoing to rewrite ros2nix in Motorsports
- Failure to keep pace with these developments reduces our research competitiveness, puts our build system in jeopardy of deprecation, and leaves our OPSEC vulnerable to upstream security issues

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- Gazebo/VRX simulation natively in Nix

3.2.1 Isn't there work to do outside of Nix nonsense?

3.2.2 Isn't there work to do outside of Nix nonsense?

Yes, here is a sampling of some interesting research directions that align with the nPOV:

Work on adversarial robustness

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 - Docking will be a good case study

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 - Use Haskell or another functional language for rapid theorizing and testing, independent of main codebase

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- Fully vision-based autonomous systems

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- Work on adversarial robustness
 - Requires an analysis and reworking of current perception algorithms
 - Docking will be a good case study
- Formal verification with Deal
 - Use Haskell or another functional language for rapid theorizing and testing, independent of main codebase
- Fully vision-based autonomous systems
 - Station keeping would make a good R&D study of the feasibility of this

R&D subteam?

3.3 Further Reading

More to come on this in the future...

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This report is entirely open-access and open-source. You are welcome to contribute.

https://github.com/arcturusNavigation/tdr

4. References

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Crane, Dana. 2022. "Trust, Security and the Reproducibility Crisis in Software". February 2022. https://www.activestate.com/blog/trust-security-and-the-reproducibility-crisis-in-software/.

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