3. Neural networks and Deep learning

2017년 1월 6일 금요일 오후 3:59

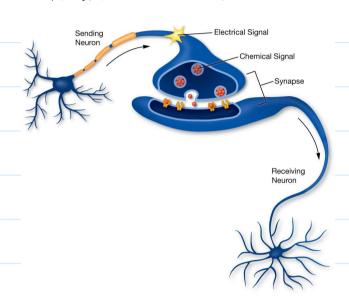
Reference: Michael A. Nielson. (2015), "Neural Networks and Deep Searning".

http://www.neuralnetworks.and.deep.learning.com.

mark F. Bear et. al. (2016). Newroscience: exploring the brain 4th ed. Wolten Kluwer.

3.1. How do neuronal work?

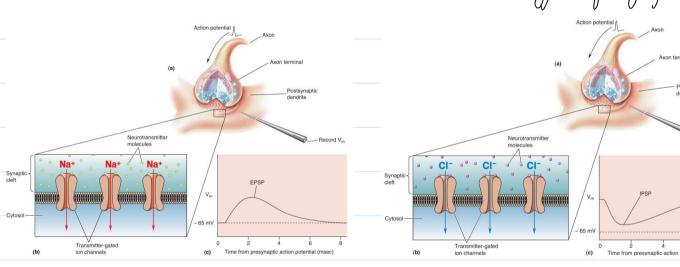
For individual neuron,



electrical signal over threshold.

- → action gotential
- synaptic transmission.
- -> transmit signals to the following neurons.

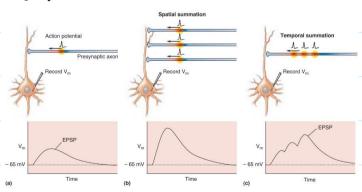
In more detailed and maoro view, there are two types of synaptic connections

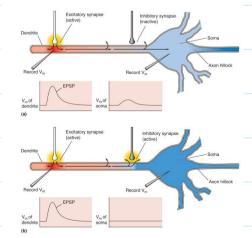


<excitatory gost-synaptic potential >

< inhibitory gost-synaptic potential>.





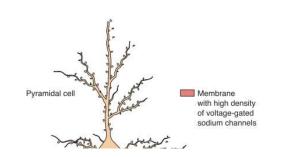


< LP3P summation >

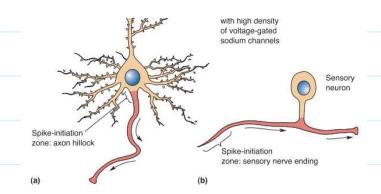
<Shunting inhibition>

→ integrated in spike-initiation zone.

(rusually in axon hillcock).

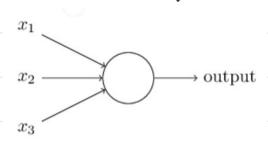


Paralessa 1 and makes the man and a standing to the



Condusion: action gotential is an activation from a weighted sum of greceding neural inputs.

3.2. Perception: artificial neural network.

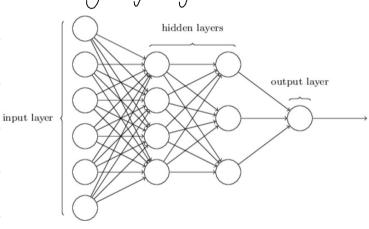


inputs: x_1, x_2, \dots, x_n] I wighted sum

weights: Wi, W2, ", Wn

3.2.1. Multilayer Perceptron (OR feedforward network)

- multilayer gerceptron



Simple decision making \longrightarrow complex decision making

P engage sophisticated decision making

- feedforward na recurrent neural network

feed-forward network: output from one layer is used as an output of the next layer.

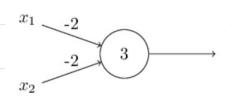
(no loops in the network).

recurrent neural network. < cascade of neural firing.

Co loops doesn't cause garoblems.

3.2.2. Computational university of MLP.

Mol9 learns NAND gate. > can immitate all hard-coded garagrams (logical functions)



Furthermore than just mimicking logical functions,

we can devise learning algorithms by taning the garameter automatically.

Detained by optimization.

3.3. Training feedforward neural networks.

3.3.1. Gradient descent.

cost function: $C(g) = E_{\alpha}(C_{\alpha}(g;y))$ while C_{α} : individual cost on an example α .

x: ōnput, y: desired output, g: garameters.

Jarget: "minimize the cost function by gradient descent"

e.g. error rate, - log-likelihood.

For parameters, $p = (p_1, p_2, \dots, p_n)$ $\Delta C = \frac{\partial C}{\partial p_1} \Delta p_1 + \frac{\partial C}{\partial p_2} \Delta p_2 + \dots + \frac{\partial C}{\partial p_n} \Delta p_n$ While $\nabla C := (\frac{\partial C}{\partial p_1}, \dots, \frac{\partial C}{\partial p_n})$ $\Delta C = \nabla C \cdot \Delta V.$

For MLP, garameters are weights or brases. $W_{K} \rightarrow W_{K}' = W_{K} - \eta \cdot \frac{\partial C}{\partial W_{K}}$ $\delta e \rightarrow \delta e' = \delta e - \eta \cdot \frac{\partial C}{\partial \delta e}$

3.3.2. Backgrogagation.

(Notation). (Gradient). For a tensor T with dimension n, and cost function C $\nabla_T C = \left(\frac{\partial C}{\partial T_{z_1 \cdots z_n}}\right)$ te. $(\nabla_T C)_{z_1 \cdots z_n} = \frac{\partial C}{\partial T_{z_1 \cdots z_n}}$

(Beravative). For a vector $\alpha \in \mathbb{R}^n$ and $f: \mathbb{R}^n \to \mathbb{R}^m$

 $\frac{df}{dx}$ is defined as $f(x+dx) \approx f(x) + \frac{df}{dx} dx$.

Or a result, if $f: \mathbb{R}^n \to \mathbb{R}$, $\frac{df}{dt} = (\nabla_{a} f)^T$

activation of l^{th} layer, Ω^t is related to the activations in the $(l-1)^{th}$ layer, Ω^{t-1} $\Omega^t = \sigma \left(w^t \Omega^{t+1} + f^t \right)$

When $\frac{dC}{da^i}$ (:= $\nabla a^i C^T$) is given.

The state of the s

 $=\frac{dC}{da^{2}}\cdot O'(Z^{1})\cdot Q_{2}^{2}\cdot C_{3}^{2}$ (Note that $O'(Z^{1})$ is a diagonal matrix of $O'(Z_{3}^{2})^{2}s$)

 $= \frac{dC_{t}}{dQ_{j}} \cdot O'(Z_{j}^{t}) Q_{t}^{t}$

⇒ Vw C = all (o'(ze)·Vae C)^T

$$\frac{dC}{dt} = \frac{dC}{da^t} \cdot \frac{dQ^t}{db^t} = \frac{dC}{da^t} \cdot \frac{dQ^t}{dz^t} \cdot \frac{dZ^t}{db^t} = \frac{dC}{da^t} \cdot O'(Z^t).$$

> Voe C. = o'(ze) · Vae C.

dc. = dc dat det = dc. o'(ze). We.

For Val C = Wit. o'(ze). Vae C.

Recursively, we can calculate all Two C and Too C.

3.4. modification on gradient descent algorithm.

3.4.1. Difficulties on training gradient algorithms.

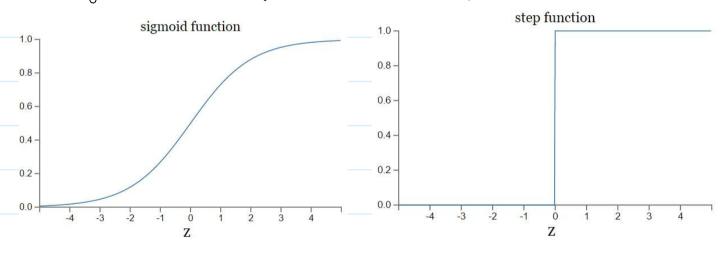
- O. undifferentiability of activation function.
- 2) undifferentiability and under-nepresentation of individual loss.
- 3. runavailable loss function

Solutions: sigmoid neuron, groxy loss function, stochastic gradient descent.

3.4.2. Sigmoid neuron.

sigmoid function. : $\sigma(z) = \frac{1}{1+e^{-z}}$

 \hookrightarrow sigmoid neuron, output = $\sigma(\Sigma_j w_j x_j + \delta)$



 $wx+b \rightarrow linear$ function.

 $\sigma \rightarrow$ activation function (nonlinearity).

→ sigmoid neuron is much easier to get trained.

3.4.3. Broxy loss function

 $Ca(p; y) = ||y - \hat{y}(x; p)||^2$

where ŷ is the output of the neural network. With govranter 9.

> 1 differentiable with respect to governeters.

D motivates the bearing further than direct law function as. accuracy.

3.4.4. Stochastic gradient descent.

estimate the gradient ∇C from a small sample.

 $\frac{1}{m} \sum_{j=1}^{m} \nabla C_{X_{j}} \approx E[\nabla C_{X_{j}}] = \nabla C.$

 $\eta ll_k \rightarrow \eta ll_k - \frac{\eta}{m} \int_{i}^{\infty} \frac{\partial Cx_i}{\partial ll_k}$