

# 1 Assignment No. 8: Disjoint Sets

**Allocated time:** 2 hours

## 1.1 Implementation

You are required to implement **correctly** and **efficiently** the base operations for **disjoint set** (*chapter 21.1* from [1]) and the **Kruskal's algorithm** (searching for the minimum spanning tree, *chapter 23.2* from [1]) using disjoint sets.

You have to use a tree as the representation of a disjoint set. Each tree holds, besides the necessary information, also the *rank* field (i.e. the height of the tree).

The base operations on **disjoint sets** are:

- **MAKE\_SET (x)**
  - creates a set with the element  $x$
- **UNION (x, y)**
  - makes the union between the set that contains the element  $x$  and the set that contains the element  $y$
  - the heuristic *union by rank* takes into account the height of the two trees so as to make the union
  - the pseudo-code can be found in *chapter 21.3*[1]
- **FIND\_SET (x)**
  - searches for the set that contains the element  $x$
  - the heuristic *path compression* links all nodes that were found on the path to  $x$  to the root node

## 1.2 Requirements

### 1.2.1 Correct implementation of MAKE\_SET, UNION and FIND\_SET (5p)

The correctness of the algorithm must be proved on a small-sized input

- create (MAKE) 10 sets + show the contents of the sets
- execute the sequence UNION and FIND\_SET for 5 elements + show the contents of the sets

### 1.2.2 Correct and efficient implementation for Kruskal's algorithm (2p)

The correctness of the algorithm must be proved on a small-sized input

- create a graph of 5 nodes and 9 edges + **print the edges**
- apply Kruskal's algorithm + **print the chosen edges**

### 1.2.3 Evaluate the disjoint sets operations (MAKE, UNION, FIND) using Kruskal's algorithm (3p)

! Before you start to work on the algorithms evaluation code, make sure you have a correct algorithm!

Once you are sure your program works correctly:

- vary  $n$  from 100 to 10000 with a step of 100
- for each  $n$ 
  - build an **undirected, connected, and random** graph with random weights on edges ( $n$  nodes,  $n^2$  edges)
  - find the minimum spanning tree using Kruskal's algorithm
    - \* evaluate the computational effort of each individual base operation (MAKE, UNION, FIND – *resulting in a plot with 3 series*) on disjoint sets as the sum of the comparisons and assignments performed; thus, there should be **3 series in the plot**, one for each operation.

## References

- [1] Thomas H. Cormen et al. *Introduction to Algorithms*. 2nd. The MIT Press, 2001. ISBN: 0262032937.