

CSCI 2200  
FOUNDATIONS OF COMPUTER SCIENCE

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# COUNTING SEQUENCES – SUM & PRODUCT RULES

**Sum Rule.**  $N$  objects of two types:  $N_1$  of type-1 and  $N_2$  of type-2. Then,  
$$N = N_1 + N_2.$$

Let  $N$  be the number of choices for a sequence  
$$x_1x_2x_3 \cdots x_{r-1}x_r.$$

Let  $N_1$  be the number of choices for  $x_1$ ;  
Let  $N_2$  be the number of choices for  $x_2$  *after you choose*  $x_1$ ;  
Let  $N_3$  be the number of choices for  $x_3$  *after you choose*  $x_1x_2$ ;  
Let  $N_4$  be the number of choices for  $x_4$  *after you choose*  $x_1x_2x_3$ ;  
 $\vdots$   
Let  $N_r$  be the number of choices for  $x_r$  *after you choose*  $x_1x_2x_3 \cdots x_{r-1}$ .  
$$N = N_1 \times N_2 \times N_3 \times N_4 \times \cdots \times N_r.$$

How many binary sequences of length  $n$  contain exactly  $k$  ones (with  $0 \leq k \leq n$ )...?

$\binom{n}{k}$  = number of  $n$ -length binary sequences  
with exactly  $k$  ones

Length 3:  
000 001 010 011 100 101 110 111

Length 4: (the rightmost digits are the same in each line)  
0000 0001 0010 0011 0100 0101 0110 0111  
1000 1001 1010 1011 1100 1101 1110 1111

Length 5:  
00000 00001 00010 00011 00100 00101 00110 ...

$\binom{n}{k}$	0	1	2	3	4	5	6	7	8
0	1								
1	1	1							
2	1	2	1						
3	1	3	3	1					
4	1	4	6	4	1				
5	1	5	10	10	5	1			
6	1	6	15	20	15	6	1		
7	1	7	21	35	35	21	7	1	
8	1	8	28	56	70	56	28	8	1

Pascal's Triangle

$\{n\text{-sequence with } k \text{ 1's}\} = 0 \bullet \underbrace{\{(n-1)\text{-sequence with } k \text{ 1's}\}}_{\binom{n-1}{k}} \cup 1 \bullet \underbrace{\{(n-1)\text{-sequence with } (k-1) \text{ 1's}\}}_{\binom{n-1}{k-1}}$

i.e.,  $\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$  with base cases:  $\binom{n}{0} = 1; \binom{n}{n} = 1.$

# BUILD-UP COUNTING — EXAMPLE

Three different types of candy: ● ● ● (red, blue, green) (order does not matter...)

A goody-bag holds 3 candies — how many possible goody-bags are there?

●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●●

i.e., { AAA, AAB, AAC, ABB, ABC, ACC, BBB, BBC, BCC, CCC } — 10 possibilities

Generalize this:  $Q(n, k)$  = # of goody-bags of  $n$  candies with  $k$  colors — e.g.,  $Q(3,3) = 10$

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Generalize this:  $Q(n, k)$  = # of goody-bags of  $n$  candies with  $k$  colors — e.g.,  $Q(3,3) = 10$

Start simple — if  $k = 1$ , then regardless of  $n$ , we have  $Q(n, 1) = 1...$

...and if  $n = 0$ , then regardless of  $k$ , we have  $Q(0, k) = 1$  (always one empty goody-bag)

$Q(n, k)$	$k$										
	1	2	3	4	5	6	7	8	9	10	11
$n$	0	1	1	1	1	1	1	1	1	1	1
	1	1									
	2	1									
	3	1									
	4	1									
	5	1									

Three different types of candy: ● ● ● (red, blue, green) (order does not matter...)

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Generalize this:  $Q(n, k) = \#$  of goody-bags of  $n$  candies with  $k$  colors — e.g.,  $Q(3,3) = 10$

For build-up counting, assume  $i$  red candies ( $i \geq 0$ ) — how do we pick the remaining candies?

$$Q(n, k) = i + Q(n - i, k - 1)$$

(loop through  $i$  red candies)

Let  $i = \{ 0, 1, \dots, n \}$  — then there are  $(n + 1)$  types of goody-bags we can use the sum rule...!

$$Q(n, k) = \sum_{i=0}^n Q(n - i, k - 1) = \sum_{j=0}^n Q(j, k - 1)$$

Three different types of candy: ● ● ● (red, blue, green) (order does not matter...)

A goody-bag holds 3 candies — how many possible goody-bags are there? ←

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$$Q(n, k) = \sum_{i=0}^n Q(n - i, k - 1) = \sum_{j=0}^n Q(j, k - 1)$$

$Q(n, k)$	1	2
0	1	1
1	1	2
2	1	3
3	1	4
4	1	5
5	1	6

Three different types of candy: ● ● ● (red, blue, green) (order does not matter...)

A goody-bag holds 3 candies — how many possible goody-bags are there?

●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●● ●●●

i.e., { AAA, AAB, AAC, ABB, ABC, ACC, BBB, BBC, BCC, CCC } — 10 possibilities

Generalize this:  $Q(n, k) = \#$  of goody-bags of  $n$  candies with  $k$  colors — e.g.,  $Q(3,3) = 10$

e.g.,  $Q(3,3) = Q(0,2) + Q(1,2) + Q(2,2) + Q(3,2) = 1 + 2 + 3 + 4 = 10$

$Q(n, k)$		$k$										
		1	2	3	4	5	6	7	8	9	10	11
$n$	0	1	1	1	1	1	1	1	1	1	1	1
	1	1	2	3	4	5	6	7	8	9	10	11
	2	1	3	6	10	15	21	28	36	45	55	66
	3	1	4	10	20	35	56	84	120	165	220	286
	4	1	5	15	35	70	126	210	330	495	715	1001
	5	1	6	21						1287	2002	3003

What does  $Q(5,10)$  mean...?

Generalize this:  $Q(n, k) = \#$  of goody-bags of  $n$  candies with  $k$  colors — e.g.,  $Q(3,3) = 10$

e.g.,  $Q(3,3) = Q(0,2) + Q(1,2) + Q(2,2) + Q(3,2) = 1 + 2 + 3 + 4 = 10$

$Q(n, k)$		$k$										
		1	2	3	4	5	6	7	8	9	10	11
$n$	0	1	1	1	1	1	1	1	1	1	1	1
	1	1	2	3	4	5	6	7	8	9	10	11
	2	1	3	6	10	15	21	28	36	45	55	66
	3	1	4	10	20	35	56	84	120	165	220	286
	4	1	5	15	35	70	126	210	330	495	715	1001
	5	1	6	21	56	126	252	462	792	1287	2002	3003

Can you prove that  $Q(n, k) = Q(n, k - 1) + Q(n - 1, k) \dots$ ?

(See Exercise 13.6...)

These patterns should look familiar...

$\binom{n}{k}$		$k$								
		0	1	2	3	4	5	6	7	8
$n$	0	1								
	1	1	1							
	2	1	2	1						
	3	1	3	3	1					
	4	1	4	6	4	1				
	5	1	5	10	10	5	1			

Pascal's Triangle

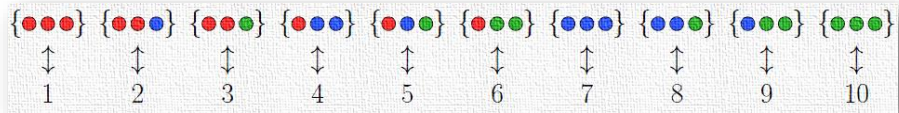
BIJECTION — (MAPPING PROBLEM A TO PROBLEM B)

Labeling goes a long way toward mapping one problem to another...

Let set  $A$  be the set of all goody-bags of 3 candies with 3 colors

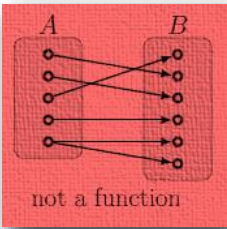
Let set  $B = \{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 \}$

The *bijection* of  $A$  to  $B$  maps each element of  $A$  to a distinct element of  $B$ :



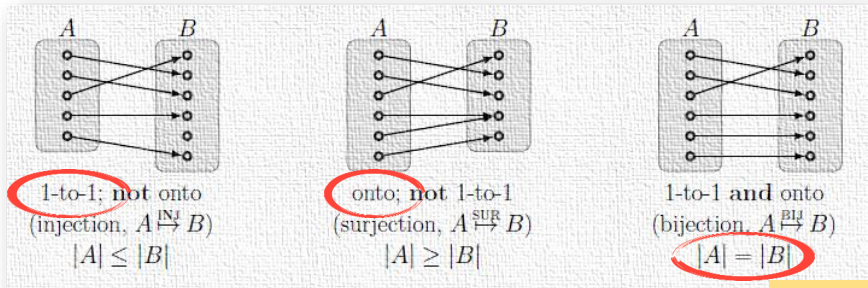
In a bijection,  $|A| = |B|$  — and we can count  $A$  by counting  $B$  (or vice versa)

# BIJECTION, INJECTION, AND SURJECTION



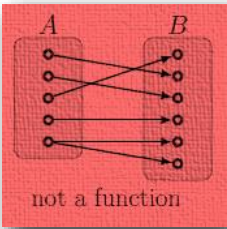
A function maps each element of set  $A$  to exactly one element of set  $B$

We define *bijection*, *injection*, and *surjection* based on whether there is a 1-to-1 correspondence or an onto correspondence — these are illustrated below:



See Pop Quiz 13.9...

# BIJECTION, INJECTION, AND SURJECTION

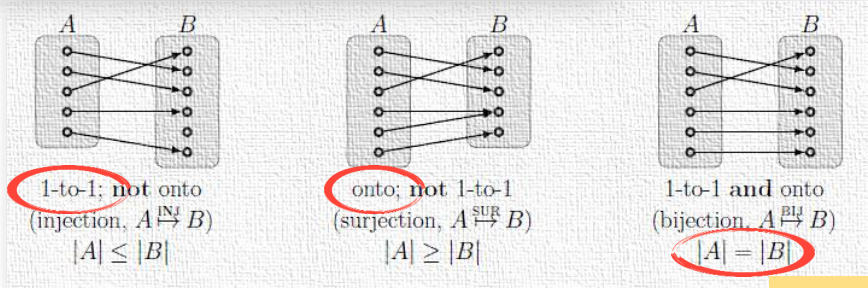


**Clarifications:**

- a 1-to-1 correspondence means every element in  $A$  maps to an element in  $B$
- an onto correspondence means every element in  $B$  is mapped to by an element of  $A$

A function maps each element of set  $A$  to exactly one element of set  $B$

We define *bijection*, *injection*, and *surjection* based on whether there is a 1-to-1 correspondence or an onto correspondence — these are illustrated below:



See Pop Quiz 13.9...

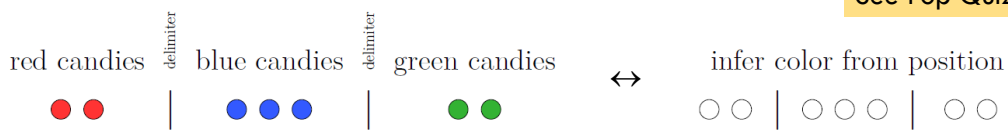
# BIJECTION — (MAPPING PROBLEM A TO PROBLEM B)

**Problem A:** How many goody-bags of 7 candies with 3 possible colors are there...?

e.g., {2, 3, 2} — consider the goody-bag containing 2 reds, 3 blues, and 2 greens...

...we can rewrite this and encode as follows:

See Pop Quiz 13.10...



Aha, this looks like binary sequence 001000100 — i.e., a 9-bit sequence with two 1-bits

**Problem B:** How many 9-bit sequences contain exactly two 1-bits...?

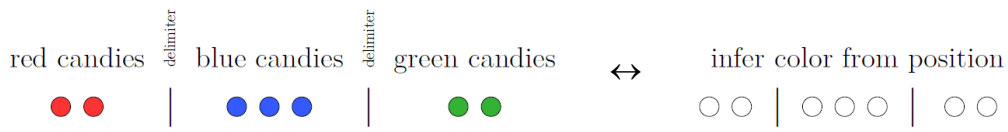
We mapped one problem to another through bijection:  $A \xrightarrow{\text{BIJ}} B$

How can we generalize this bijection...?

# BIJECTION — (MAPPING PROBLEM A TO PROBLEM B)

**Problem A:** How many goody-bags of 7 candies with 3 possible colors are there...?

e.g., {2, 3, 2} — consider the goody-bag containing 2 reds, 3 blues, and 2 greens...



**Problem B:** How many 9-bit sequences contain exactly two 1-bits...?

How can we generalize this bijection...?

Examples with 5 colors and 10 or 9 candies, respectively...  
00100010101000 → ○○|○○○|○|○|○○○ ↔ {2, 3, 1, 1, 3}  
1000011010000 → |○○○○|○|○○○○ ↔ {0, 4, 0, 1, 4}



## BIJECTION — (MAPPING PROBLEM A TO PROBLEM B)

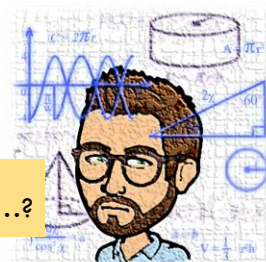
**Problem A:** How many goody-bags of  $n$  candies with  $k$  possible colors are there...?

**Problem B:** How many  $(n + k - 1)$ -bit sequences contain exactly  $(k - 1)$  1-bits...?

Solving either problem solves both problems, i.e.,  $A \xrightarrow{\text{BIJ}} B$

$$Q(n, k) = \binom{n + k - 1}{k - 1}$$

How can we define  $\binom{n}{k}$ ...?



## COMBINATIONS VS. PERMUTATIONS

Does order matter...?

We often want to select  $k$  objects from a set of  $n$  elements — sometimes, order matters

If order does not matter, we have a  $k$ -combination or  $k$ -subset

If order matters, we have a  $k$ -permutation or  $k$ -ordering

e.g., let  $S = \{a, b, c, d\}$  and let  $k = 2$

How can we combine elements of  $S$  when order does not matter?

The 2-subsets are:

$\{ab, ac, ad, bc, bd, cd\}$

How can we permute elements of  $S$  when order does matter?

The 2-orderings are:

$\{ab, ac, ad, ba, bc, bd, ca, cb, cd, da, db, dc\}$

## k-ORDERINGS — PERMUTATIONS

How many  $k$ -orderings or  $k$ -permutations are there for a given set  $S$ ...?

Given set  $S$  with  $|S| = n$ , we can use the product rule to count the  $k$ -orderings...

$$\begin{aligned}\# \text{ of } k\text{-orderings} &= n \times (n-1) \times (n-2) \times \dots \times (n-(k-1)) \\ &= \frac{n!}{(n-k)!}\end{aligned}$$

With 10 runners in a race, how many possible top-3 finishes are there, i.e., how many ways can runners come in first ( $F$ ), second ( $S$ ), and third ( $T$ )?

$$n = |\{FST\}| = 10 \times 9 \times 8 = 720$$

original solution using the product rule

$$\frac{10!}{(10-3)!} = \frac{10!}{7!} = 10 \times 9 \times 8 = 720$$

solution using  $k$ -orderings formula

## k-SUBSETS — COMBINATIONS

How many  $k$ -subsets or  $k$ -combinations are there for a given set  $S$ ...?

Given set  $S$  with  $|S| = n$ , we can first count the  $k$ -orderings using the product rule...

$$\# \text{ of } k\text{-orderings} = (\# \text{ of ways to pick } k\text{-subset } A) \times (\# \text{ of ways to order } A \text{ once picked})$$

A bijection exists between binary sequences with  $k$  1-bits and  $k$ -subsets See Exercise 13.11(f)...

$$\# \text{ of } k\text{-subsets} = \binom{n}{k} \text{ — and there are } k! \text{ ways to order } k\text{-subset } A \text{ once picked}$$

$$\text{Thus, } \frac{n!}{(n-k)!} = \binom{n}{k} \times k! \text{ — i.e., } \boxed{\text{number of } k\text{-subsets} = \binom{n}{k} = \frac{n!}{k!(n-k)!}}$$

How many 10-bit binary sequences have exactly four 1-bits?

## COUNTING $k$ -SUBSETS

$$\text{number of } k\text{-subsets} = \binom{n}{k} = \frac{n!}{k!(n-k)!}$$

How many 10-bit binary sequences have exactly four 1-bits?

This is a  $k$ -subset problem — from 10 bit positions, choose 4 bits to be 1...

$$\text{Answer is } \binom{10}{4} = \frac{n!}{k!(n-k)!} = \frac{10!}{4!(10-4)!} = \frac{10 \times 9 \times 8 \times 7}{4 \times 3 \times 2} = 210$$

How many 10-bit binary sequences have at most four 1-bits?

How many 10-bit binary sequences have at least four 1-bits?

How many 10-bit binary sequences have an equal number of 0- and 1-bits?

break these down  
into subproblems,  
then sum the counts  
for each one...

...also look for  
symmetry and shortcuts

Notice the relationship (factor of  $k!$ ) between  $k$ -subsets and  $k$ -orderings...

Given  $S = \{a, b, c, d\}$   
 $n = 4$   
 $k = 2$

2-subsets:  $\{ab, ac, ad, bc, bd, cd\}$

$$\binom{4}{2} = \frac{4!}{2!(4-2)!} = \frac{4 \times 3}{2} = 6$$

2-orderings:

$\{ab, ac, ad, ba, bc, bd, ca, cb, cd, da, db, dc\}$

$$\frac{4!}{(4-2)!} = \frac{4 \times 3}{1} = 12$$

Tinker with these smaller examples by slowly increasing  $k$  and  $n$ ...

## COUNTING CARDS — POKER HANDS



A standard deck of playing cards has 52 cards

Each card has a value { A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, K } and a suit { ♠, ♥, ♦, ♣ }

A poker hand is 5 cards, e.g., 5♣, 8♣, 10♦, 5♦, J♥ — order does not matter

Count: (a) All poker hands —  $\binom{52}{5} = \frac{52!}{5!(52-5)!} = \frac{52 \times 51 \times 50 \times 49 \times 48}{5 \times 4 \times 3 \times 2} = 2,598,960$

(b) 4-of-a-kind — how do we construct a hand? Pick a value for 4 cards...

...then pick the 5th card — product rule gives us  $13 \times 48 = 624$

(c) Flush (same suit)

(d) Full house (3-of-a-kind and a pair)

(e) Straight (e.g., 7, 8, 9, 10, J)

Complete these counting problems  
and see Exercise 13.14...

## WHAT NEXT...?

Look at the schedule and plan your last few weeks...!

Exam 2 grading continues...

- ...aim to have grades posted early next week

Probability lecture recordings and Problem Set 8 will be posted early next week...

- ...with Problem Set 8 due in your recitations on Wednesday, November 30

After Thanksgiving, we will covers Models of Computation, i.e., Chapters 23-29...

- ...with Homework 5 due 11:59PM Thursday, December 8

\* \* \* **Final Exam is scheduled 3:00-6:00PM on Wednesday, December 14** \* \* \*

**Practice! Tinker! Practice! Tinker! Practice! Tinker! Practice! Tinker! Practice!**