

# CSGE602055 Operating Systems

## CSF2600505 Sistem Operasi

### Week 09: Storage, Firmware, Bootloader, & Systemd

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<https://os.vlsm.org/>

Always check for the latest revision!

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# Operating Systems 2020-1

## (A, B, C, D, E) from HOME

Week	Schedule	Topic	OSC10
Week 00	27 Jan - 02 Feb 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	03 Feb - 09 Feb 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	10 Feb - 16 Feb 2020	Security, Protection, Privacy, & C-language	Ch. 16, 17
Week 03	17 Feb - 23 Feb 2020	File System & FUSE	Ch. 13, 14, 15
Week 04	24 Feb - 01 Mar 2020	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	02 Mar - 08 Mar 2020	Virtual Memory	Ch. 10
Reserved	09 Mar - 13 Mar 2020	Q & E	
MidTerm	14 Mar 2020 (13:00-15:30)	MidTerm (UTS)	DONE!
Week 06	05 Apr - 11 Apr 2020	Concurrency: Processes & Threads	Ch. 3, 4
Week 07	12 Apr - 18 Apr 2020	Synchronization & Deadlock	Ch. 6, 7, 8
Week 08	19 Apr - 25 Apr 2020	Scheduling + W06/W07	Ch. 5
Week 09	26 Apr - 02 May 2020	Storage, Firmware, Bootldr, & Systemd	Ch. 11
Week 10	03 May - 09 May 2020	I/O & Programming	Ch. 12
Reserved	10 May - 16 May 2020	Q & A	
Final	08 Jun - 19 Jun 2020	Final (UAS)	This schedule is subject to change.
Extra	TBA	Extra assignment confirmation	

- ☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018. See also <http://codex.cs.yale.edu/avi/os-book/OS10/>.
- ☐ **Resources**
  - ☐ **All In One** — [BADAQ.cs.ui.ac.id:///extra/](http://BADAQ.cs.ui.ac.id:///extra/) (**FASILKOM only!**).
  - ☐ **Download Slides and Demos from GitHub.com**  
<https://github.com/UI-FASILKOM-OS/SistemOperasi/>
  - ☐ **Problems** — <https://rms46.vlsm.org/2/>:  
195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03),  
199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07),  
203.pdf (W08), 204.pdf (W09), 205.pdf (W10).
- ☐ **Try Demos**
  - ☐ Your own Ubuntu system.
  - ☐ Ubuntu on VirtualBox, or VMWare, or ...
  - ☐ Windows Subsystem for Linux (**Windows 10 only!**).
  - ☐ SSH to [BADAQ.cs.ui.ac.id](http://BADAQ.cs.ui.ac.id) (**FASILKOM only!**).

# Agenda

- 1 Start
- 2 Schedule
- 3 Agenda
- 4 Week 09
- 5 Storage, Firmware, Bootloader, & Systemd
- 6 Storage Management
- 7 RAID
- 8 Legacy BIOS
- 9 UEFI
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- 11 GRUB Map
- 12 init (SYSV legacy)
- 13 UpStart - Ubuntu
- 14 The All New "systemd"
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- 16 The End

# Week 09 Storage, Firmware, Bootloader, & Systemd: Topics<sup>1</sup>

- Storage
- Storage Arrays
- BIOS
- Loader
- Systemd

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<sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 09 Storage, Firmware, Bootloader, & Systemd: Learning Outcomes<sup>1</sup>

- Storage [Usage]
- Storage Arrays [Usage]
- BIOS [Usage]
- Loader [Usage]
- Systemd [Usage]

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<sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Storage, Firmware, Bootloader, & Systemd

- Reference: (OSC10-ch11)
- Storage Capacity (2019)<sup>1</sup>
  - Legacy 3.5" Floppy Disk (1.4MB) – obsolete?
    - SuperDisk (up to 240 MB) — never took off.
  - 4.7" Compact Disc (700MB) – obsolete?
    - 4.7" Digital Versatile Disc (up to 9GB) – ?
    - 4.7" Blu Ray (up to 128 GB) ⇒ DVD++.
  - Tape Cartridge (up to 15TB)
    - Robotic System (up to 250 PB per unit)
    - NASA, Google, Microsoft are still using this!
    - Cheap but slow.
  - Hard Disk Drives (up to 16 TB).
    - From Perpendicular Magnetic Recording to Shingled Magnetic Recording technology (+25% – writing problems).
    - Mechanical Disk Arm Scheduling (Until When?).
  - Solid-State Disks (up to 16 TB).
    - SSD Price > HDD Price.
    - Write Speed >> Read Speed.
    - (What is a) Flash Disk?

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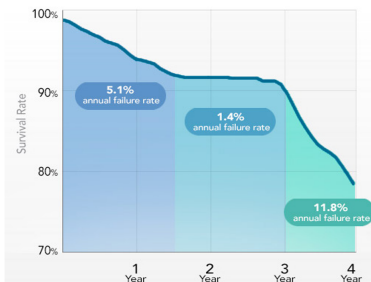
<sup>1</sup>Subject to change

# Storage Failure Rates

- MTDDL: Mean Time To Data Loss
- MTTF: Mean Time To Failure
- BackBlaze (Cloud Backup Services)

Drives Have 3 Distinct Failure Rates    General Predicted Failure Rates

Hard Drive Survival Rates - Chart 1



<https://www.extremetech.com/computing/170748-how-long-do-hard-drives-actually-live-for>



**Figure:** BackBlaze — Failure Rates of 25000 DISKS



# Storage Management

- Attached-Storage.
  - Host-Attached Storage: via I/O.
  - Network-Attached Storage (NAS): via distributed FileSystem.
  - Storage Area Network (SAN): dedicated Network.
- Formatting
  - Low Level (Physical)
  - High Level (FileSystem)
- Boot Block
- Disk Partition
  - "MBR"-scheme
    - upto 4 primary partition
    - upto 2 TB disk
  - "GPT"-scheme
    - "unlimited" partition
    - "unlimited" disk
    - redundancy
- Swap Space Management: On Partition or FileSystem?

# RAID: Redundant Array of In\* Disks

- RAID 0, 1, 5, 6, 10, 100
- Note (<http://www.commodore.ca/windows/raid5/raid5.htm>):
  - RAID was created to enhance data performance, reliability and availability.
  - Striping, parity checking and mirroring are three primary functions of RAID systems.
  - RAID performs its functions transparent to the operating system.
  - Systems are typically defined by ranks consisting of five disks each connected to one or two Disk Array Controllers.
  - Different RAID levels provide varying degrees of speed and data protection.
- Problems with RAID
- Stable-Storage Implementation

# BIOS, Boot, & Systemd

- Firmware
  - BIOS: Basic Input Output System.
  - UEFI: Unified Extensible Firmware Interface.
  - ACPI: Advanced Configuration and Power Interface.
- Operating System (Boot) Loader
  - BOOTMGT: Windows Bootmanager / Bootloader.
  - LILO: Linux Loader.
  - GRUB: GRand Unified Bootloader.
- Operating System Initialization
  - Init (legacy)
  - UpStart
  - Systemd

- Check Settings.
- Initialize CPU & RAM.
- POST: Power-On Self-Test.
- Initialize ports, LANS, etc.
- Load a Boot Loader.
- Handover to the Boot Loader.
- Provides "Native" (obsolete) Drivers only (not loadable).
- Provides "INT" services .
- Limitation.
  - Technology of 1970s.
  - 16 bits software.
  - 20 bits address space (1 MB).
  - 31 bits disk space (2 TB).



Figure: BIOS

- A Firmware Specification, not an Implementation!
- No (INT) service after boot.
- HII: Human Interface Infrastructure.
- Protected Mode.
- Flexible.
  - Technology of 2000s.
  - written in C.
  - (third party) loadable drivers and tools.
  - Emulate Legacy BIOS transition (MBR block, INT service).
  - UEFI Shell: environment shell for diagnostic (no need for DOS).
- Problems
  - Who controls the Hardware?
  - Is "Secure Boot" a good thing?
  - How about a **NASTY/LOCKING/TROJAN** UEFI implementation?
  - Different **DRIVERS**.

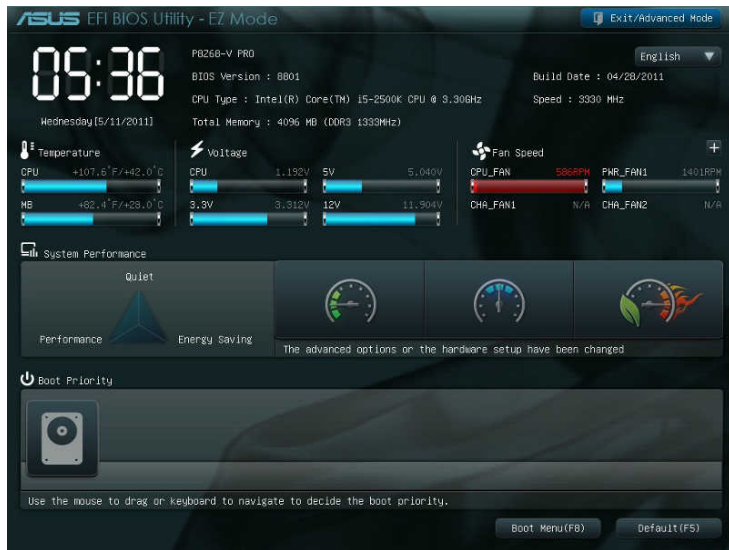


Figure: UEFI

## Platform Initialization (PI) Boot Phases



Figure: UEFI Boot Process<sup>1</sup>.



# Operating System (Boot) Loader

- General
  - How/Where to start the operating system?
  - What to do?
  - How many ways to boot?
  - How many types of OS?
- Disk Partition
  - MBR: Master Boot Record (1983).
  - GPT: GUID (Globally Unique Identifiers) Partition Table (2010s).
- GRUB: GRand Unified Boot system
  - Stage 1: a small boot.img inside the MBR.
  - Stage 1.5 (core.img): FileSystem drivers after MBR.
  - Stage 2: Kernel Selection: Windows, Linux, BSD, etc.
- GRUB2
  - More flexible than GRUB legacy.
  - More automated than GRUB legacy.
  - Accept MBR and GPT.
  - Stage 1.5 (core.img): generated from diskboot.img.
  - No 1024 cylinder restriction.

## GNU GRUB 2

Locations of *boot.img*, *core.img* and the */boot/grub* directory

Example 1: an MBR-partitioned harddisc with sector size of 512 or 4096Bytes



Example 2: a GPT-partitioned harddisc with sector size of 512 or 4096Bytes



Figure: GRUB<sup>1</sup>.

<sup>1</sup>Source Shmuel Csaba Otto Traian 2013

# init (SYSV legacy)

- File: `/etc/inittab`.
- Folders: `/etc/rcX.d` — `X` = runlevel.
  - Seven (7) different runlevels:
    - 0 (shutdown).
    - 1 (single-user/admin).
    - 2 (multi-user non net).
    - 3 (standard).
    - 4 (N/A).
    - 5 (3+GUI).
    - 6 (reboot).
  - SXX-YYY: Start
  - KXX-YYY: Kill.
- One script at a time in order.
- dependency is set manually.

- Developer: Ubuntu.
- Folder: `/etc/init/`.
- Control: `initctl`.
  - `initctl list` – listing all processes managed by upstart.
- better support for hotplug devices.
- cleaner service management.
- faster service management.
- asynchronous.

# The All New "systemd"

- Replaces (SYSV) init and UpStart.
  - better concurrency handling: Faster!
  - better dependencies handling: No more "S(tarts)" and "K(ills)".
  - better crash handling: automatic restart option.
  - better security: group protection from anyone including superusers.
  - simpler config files: reliable and clean scripts.
  - hotplug: dynamic start/stop.
  - supports legacy systems (init).
  - overhead reducing.
  - unified management way for all distros.
  - bloated: doing more with more resources.
  - linux specific: NOT portable.

# systemctl

```
for II in \
'systemctl list-unit-files | head -8; echo "(...)";
  systemctl list-unit-files| tail -8' \
'systemd-analyze blame | wc -l; echo "===";
  systemd-analyze blame | head -15' \
'systemctl --full | wc -l; echo "===";
  systemctl --full | head -10' \
'systemctl list-units | wc -l; echo "===";
  systemctl list-units | head -10' \
'systemctl list-units |grep .service|wc -l;echo "===";
  systemctl list-units|grep .service|head -10' \
'systemctl list-units | grep ssh.service' \
'systemctl status ssh.service' \
'systemctl is-enabled ssh' \
'journalctl' \
'journalctl -b' \
do
...
```

# The End

- ☐ This is the end of the presentation.
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