

CSGE602055 Operating Systems

CSF2600505 Sistem Operasi

Week 05: Virtual Memory

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<https://os.vlsm.org/>

Always check for the latest revision!

REV217 04-Feb-2020

Operating Systems 2020-1

A [08-10, Rm 3114, Mo/We] — B/M [10:10-12, Rm 3114, Mo/We] — C [13-15, Rm 3114, Mo/We]

D [10-12, Rm 2307(Mo), Rm 3113(We)] — E [08-10, Rm 2307(Mo), Rm 3113(We)]

Week	Schedule	Topic	OSC10
Week 00	27 Jan - 02 Feb 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	03 Feb - 09 Feb 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	10 Feb - 16 Feb 2020	Security, Protection, Privacy, & C-language	Ch. 16, 17
Week 03	17 Feb - 23 Feb 2020	File System & FUSE	Ch. 13, 14, 15
Week 04	24 Feb - 01 Mar 2020	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	02 Mar - 08 Mar 2020	Virtual Memory	Ch. 10
Reserved	09 Mar - 13 Mar 2020	Q & E	
MidTerm	14-21 Mar 2020 (TBA)	MidTerm (UTS)	Subject to change.
Week 06	23 Mar - 31 Mar 2020	Concurrency: Processes & Threads	Ch. 3, 4
Week 07	01 Apr - 07 Apr 2020	Synchronization & Deadlock	Ch. 6, 7, 8
Week 08	08 Apr - 14 Apr 2020	Scheduling + W06/W07	Ch. 5
Week 09a	15 Apr - 19 Apr 2020	Storage, Firmware, Bootldr, & Systemd	Ch. 11
Week 09b	20 Apr - 26 Apr 2020	OnLine & CoLearnIng	
Week 10	27 Apr - 28 Apr 2020	Storage, Firmware, Bootldr, & Systemd	Ch. 11
Reserved	29 Apr - 05 May 2020	I/O & Programming	Ch. 12
Reserved	06 May - 10 May 2020	Q & A	
Final	11-18 May 2020 (TBA)	Final (UAS)	This schedule is subject to change.
Extra	25 Jun 2020	Extra assignment confirmation	

- ❑ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also <http://codex.cs.yale.edu/avi/os-book/OS10/>.
- ❑ **Resources**
 - ❑ **All In One** — BADAk.cs.ui.ac.id:///extra/ (**FASILKOM only!**).
 - ❑ **Download Slides and Demos from GitHub.com**
<https://github.com/UI-FASILKOM-OS/SistemOperasi/>
 - ❑ **Problems** — <https://rms46.vlsm.org/2/>:
195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03),
199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07),
203.pdf (W08), 204.pdf (W09), 205.pdf (W10).
- ❑ **Try Demos**
 - ❑ Your own Ubuntu system.
 - ❑ Ubuntu on VirtualBox, or VMWare, or ...
 - ❑ Windows Subsystem for Linux (**Windows 10 only!**).
 - ❑ SSH to BADAk.cs.ui.ac.id (**FASILKOM only!**).

Week 05: Memory

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- 2 Schedule
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Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs. [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Least Frequently Used (LFU)
 - Most Frequently Used (MFU)

Allocation Algorithm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP



A terminal window titled "@rmsbase: ~" with multiple tabs. The terminal shows the following commands and output:

```
>>>>> $ rm -f .toprc
>>>>> $ top
```

The terminal output is currently blank, indicating that the 'top' command has been executed but its output has not yet been displayed.

Figure: top

TOP (2)

```
@rmsbase: ~
top - 18:37:28 up 14:07, 1 user, load average: 2.77, 2.71, 2.74
Tasks: 128 total, 1 running, 127 sleeping, 0 stopped, 0 zombie
%Cpu(s): 14.6 us, 17.2 sy, 0.0 ni, 68.1 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem: 8197060 total, 935152 used, 7261908 free, 191512 buffers
KiB Swap: 683004 total, 0 used, 683004 free. 639140 cached Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
518	root	20	0	162032	112	0	S	225.2	0.0	1882:33	rngd
3448	root	20	0	0	0	0	S	14.0	0.0	0:09.14	kworker/0:2
3198	root	20	0	0	0	0	S	9.6	0.0	5:29.03	kworker/4:0
3062	root	20	0	0	0	0	S	5.0	0.0	11:55.39	kworker/1:2
3289	root	20	0	0	0	0	S	2.3	0.0	3:41.00	kworker/6:1
7	root	20	0	0	0	0	S	2.0	0.0	1:08.44	rcu_sched
3376	root	20	0	0	0	0	S	1.3	0.0	0:18.73	kworker/5:0
1914	root	20	0	0	0	0	S	0.3	0.0	13:10.69	kworker/2:1
1	root	20	0	28684	4736	3012	S	0.0	0.1	0:02.91	systemd
2	root	20	0	0	0	0	S	0.0	0.0	0:00.01	kthreadd
3	root	20	0	0	0	0	S	0.0	0.0	0:15.26	ksoftirqd/0
5	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	kworker/0:+
8	root	20	0	0	0	0	S	0.0	0.0	0:00.00	rcu_bh
9	root	rt	0	0	0	0	S	0.0	0.0	0:00.00	migration/0
10	root	rt	0	0	0	0	S	0.0	0.0	0:00.25	watchdog/0
11	root	rt	0	0	0	0	S	0.0	0.0	0:00.28	watchdog/1
12	root	rt	0	0	0	0	S	0.0	0.0	0:00.00	migration/1
13	root	20	0	0	0	0	S	0.0	0.0	0:06.80	ksoftirqd/1

Figure: "h" = help

TOP (3)

```
@rmsbase: ~
roo... x @f... x @f... x @f... x @f... x @je... x @f... x @f... x @f... x @f... x @f... x
Fields Management for window 1:Def, whose current sort field is %CPU
Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!

* PID = Process Id      TTY = Controlling T  USED = Res+Swap Size
USER = Effective Use    TPGID = Tty Process G nsIPC = IPC namespace
PR = Priority           SID = Session Id    nsMNT = MNT namespace
NI = Nice Value        nTH = Number of Thr nsNET = NET namespace
VIRT = Virtual Image   P = Last Used Cpu   nsPID = PID namespace
RES = Resident Size    TIME = CPU Time     nsUSER = USER namespace
SHR = Shared Memory    SWAP = Swapped Size nsUTS = UTS namespace
S = Process Statu     CODE = Code Size (Ki
%CPU = CPU Usage      DATA = Data+Stack (K
%MEM = Memory Usage   nMaj = Major Page Fa
TIME+ = CPU Time, hun nMin = Minor Page Fa
COMMAND = Command Name/ nDRT = Dirty Pages C
PPID = Parent Proces  WCHAN = Sleeping in F
UID = Effective Use   Flags = Task Flags <s
RUID = Real User Id   CGROUPS = Control Group
RUSER = Real User Nam SUPGIDS = Supp Groups I
SUID = Saved User Id  SUPGRPS = Supp Groups N
SUSER = Saved User Na TGID = Thread Group
GID = Group Id        ENVIRON = Environment v
GROUP = Group Name    vMj = Major Faults
PRGP = Process Group  vMn = Minor Faults
```

Figure: Moving Fields: "f"

TOP (4)

```
@rmsbase: ~
Fields Management for window 1:Def, whose current sort field is %CPU
Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!

* PID      = Process Id      SUID       = Saved User Id    vMn        = Minor Faults
* VIRT     = Virtual Image   SUSER      = Saved User Na    nsIPC      = IPC namespace
* RES      = Resident Size   GID        = Group Id      nsMNT      = MNT namespace
* SHR      = Shared Memory   GROUP      = Group Name    nsNET      = NET namespace
* SWAP     = Swapped Size    PGRP       = Process Group nsPID      = PID namespace
* CODE     = Code Size (Ki)  TTY        = Controlling T nsUSER     = USER namespac
* DATA    = Data+Stack (K)  TPGID      = Tty Process G nsUTS      = UTS namespace
* USED     = Res+Swap Size   SID        = Session Id
* nDRT     = Dirty Pages C   nTH        = Number of Thr
* PPID     = Parent Proces  P          = Last Used Cpu
%MEM       = Memory Usage   TIME       = CPU Time
USER       = Effective Use  nMaj       = Major Page Fa
PR         = Priority       nMin       = Minor Page Fa
NI         = Nice Value    WCHAN      = Sleeping in F
S          = Process Statu  Flags      = Task Flags <s
%CPU       = CPU Usage     CGROUPS    = Control Group
TIME+      = CPU Time, hun  SUPGIDS    = Supp Groups I
COMMAND    = Command Name/ SUPGRPS     = Supp Groups N
UID        = Effective Use  TGID       = Thread Group
RUID       = Real User Id   ENVIRON    = Environment v
RUSER      = Real User Nam  vMj        = Major Faults
```

Figure: Moving Fields

TOP (5)

```
@rmsbase: ~/Downloads
top - 19:57:14 up 11:38, 1 user, load average: 0.43, 0.54, 0.58
Tasks: 285 total, 2 running, 283 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.8 us, 1.3 sy, 0.0 ni, 94.6 id, 0.3 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 16385976 total, 269672 free, 3179788 used, 12936516 buff/cache
KiB Swap: 1000444 total, 994752 free, 5692 used. 12649780 avail Mem
```

PID	VIRT	RES	SHR	SWAP	CODE	DATA	USED	nDRT
3547	2377296	394828	165776	0	196	1642748	394828	0
1234	278216	87880	59116	0	2288	25164	87880	0
3321	2683572	433176	149376	0	196	1856708	433176	0
2708	1687448	214112	80608	0	12	1179008	214112	0
2841	679488	50860	30484	0	292	389096	50860	0
3748	1896812	321288	76656	0	133688	1474084	321288	0
3971	2047252	440112	97384	0	133688	1587052	440112	0
32501	630768	33500	27960	0	76	373220	33500	0
4067	8554396	320516	109756	0	196	7954584	320516	0
4130	2391592	341632	117636	0	196	1717824	341632	0
22635	2198448	274812	108000	0	196	1532152	274812	0
1292	0	0	0	0	0	0	0	0
2514	930224	34304	26028	0	36	448864	34304	0
3233	4515228	360812	126784	0	133688	3757984	360812	0
32495	33488	3380	2836	0	96	1264	3380	0
2388	44036	4424	2724	0	212	1716	4424	0
2412	423204	11380	5264	0	152	374232	11380	0
2512	685824	74188	36868	0	552	399836	74188	0

Figure: Write Configuration .toprc: "W"

06-memory

```
/* Copyright (C) 2016-2018 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV04 Mon Mar 12 17:33:30 WIB 2018
 * START Mon Oct 3 09:26:51 WIB 2016
 */
#define MSIZE0 0x10000
#define MSIZE1 0x10008
#define MSIZE2 0x10009
#define MSIZE3 0x1000A
#define MSIZE4 0x20978
#define MSIZE5 0x20979
#define MSIZE6 0x2097A
#define MSIZE7 0xF0000
#define MSIZE8 0x10000
#define MSIZE9 0x1000
#define LINE 75
#define MAXSTR 80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>

void printLine(int line) {
    while(line-- > 0) putchar('x');
    putchar('\n');
    fflush(NULL);
}
```

06-memory (2)

```
void main (void) {
    int  msize[] = {MSIZE0, MSIZE1, MSIZE2, MSIZE3, MSIZE4,
                    MSIZE5, MSIZE6, MSIZE7, MSIZE8, MSIZE9};

    int  ii, jj;
    int  myPID   = (int) getpid();
    char strSYS1[MAXSTR], strOUT[MAXSTR];
    char* chrStr  = strSYS1;
    char* chrPTR;

    printLine(LINE);
    sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
    system (strSYS1);
    sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", myPID);
    for (ii=0; ii< (sizeof(msize)/sizeof(int)); ii++){
        chrStr = malloc(msize[ii]);
        fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
        strOUT[(int) strlen(strOUT)-1]='\0';
        printf("%s [%X]\n", strOUT, msize[ii]);
        free(chrStr);
    }
    for (ii=0; ii< (sizeof(msize)/sizeof(int)); ii++){
        chrPTR = chrStr = malloc(msize[ii]);
        for (jj=0;jj<msize[ii];jj++)
            *chrPTR++='x';
        fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
        strOUT[(int) strlen(strOUT)-1]='\0';
        printf("%s [%X]\n", strOUT, msize[ii]);
        free(chrStr);
    }
}
```

06-memory (2)

```
>>>>> $ ./06-memory
```

[illegible]

```
KiB Mem:  8197060 total,  957928 used,  7239132 free,  192520 buffers
```

```
KiB Swap: 683004 total, 0 used, 683004 free. 660108 cached
```

Mem

PID	VIRT	RES	SHR	SWAP	CODE	DATA	USED	nDRT
4362	4172	640	564	0	4	320	640	0
4362	4172	640	564	0	4	320	640	0 [10000]
4362	4172	640	564	0	4	320	640	0 [10008]
4362	4308	640	564	0	4	456	640	0 [10009]
4362	4244	1176	1068	0	4	392	1176	0 [1000A]
4362	4244	1176	1068	0	4	392	1176	0 [20978]
4362	4376	1176	1068	0	4	524	1176	0 [20979]
4362	4376	1192	1068	0	4	524	1192	0 [2097A]
4362	5340	1192	1068	0	4	1488	1192	0 [F0000]
4362	4376	1200	1068	0	4	524	1200	0 [10000]
4362	4376	1200	1068	0	4	524	1200	0 [1000]

06-memory (3)

4362	4376	1200	1068	0	4	524	1200	0 [1000]
4362	4376	1200	1068	0	4	524	1200	0 [10000]
4362	4376	1276	1068	0	4	524	1276	0 [10008]
4362	4376	1276	1068	0	4	524	1276	0 [10009]
4362	4376	1284	1068	0	4	524	1284	0 [1000A]
4362	4376	1284	1068	0	4	524	1284	0 [20978]
4362	4376	1352	1068	0	4	524	1352	0 [20979]
4362	4376	1352	1068	0	4	524	1352	0 [2097A]
4362	5340	2144	1068	0	4	1488	2144	0 [F0000]
4362	5340	2324	1068	0	4	1488	2324	0 [10000]
4362	5340	2324	1068	0	4	1488	2324	0 [1000]

>>>>> \$

The End

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