

# CSGE602055 Operating Systems

## CSF2600505 Sistem Operasi

### Week 01: Overview 2, Virtualization & Scripting

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<https://os.vlsm.org/>

Always check for the latest revision!

REV180 16-Jan-2018

# Operating Systems 2019-1

A (Rm 3114) [Tu/Th 10-12] — B (Rm 3114) [Tu/Th 13-15] — C (Rm 3114)

[Tu/Th 16-18] — D (Rm 2401) [Tu/Th 10-12] — E (Rm 2306) [Tu/Th 13-15]

Week	Schedule	Topic	OSC10
Week 00	07 Feb - 13 Feb 2019	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	14 Feb - 20 Feb 2019	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	21 Feb - 27 Feb 2019	Security, Protection, Privacy, & C-language	Ch. 16, 17
Week 03	28 Feb - 06 Mar 2019	File System & FUSE	Ch. 13, 14, 15
Week 04	12 Mar - 18 Mar 2019	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	19 Mar - 25 Mar 2019	Virtual Memory	Ch. 10
Mid-Term	23-30 Mar 2019 (tba)	MidTerm (UTS)	
Week 06	02 Apr - 08 Apr 2019	Concurrency: Processes & Threads	Ch. 3, 4
Week 07	09 Apr - 15 Apr 2019	Synchronization & Deadlock	Ch. 6, 7, 8
Week 08	16 Apr - 22 Apr 2019	Scheduling	Ch. 5
Week 09	23 Apr - 29 Apr 2019	Storage, BIOS, Loader, & Systemd	Ch. 11
Week 10	30 Apr - 06 May 2019	I/O & Programming	Ch. 12
Reserved	07 May - 17 May 2019		
Final Extra	18-25 May 2019 (tba) 27 Jun 2019	Final (UAS) Extra assignment confirmation	This schedule is subject to change.

# The Weekly Check List

- ☐ **Resources:** <https://os.vlsm.org/>
  - ☐ **(THIS) Slides** — <https://github.com/UI-FASILKOM-OS/SistemOperasi/tree/master/pdf/>
  - ☐ **Demos** — <https://github.com/UI-FASILKOM-OS/SistemOperasi/tree/master/demos/>
  - ☐ **Extra** — [BADAK.cs.ui.ac.id:///extra/](http://BADAK.cs.ui.ac.id:///extra/)
  - ☐ **Problems** — [rms46.vlsm.org/2/195.pdf](http://rms46.vlsm.org/2/195.pdf), [196.pdf](http://rms46.vlsm.org/2/196.pdf), ..., [205.pdf](http://rms46.vlsm.org/2/205.pdf)
- ☐ **Text Book:** any recent/decent OS book. Eg. **(OSC10)** Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018.
- ☐ Encode your **QRC** with size upto 7cm x 7cm (ca. 400x400 pixels):  
"OS182 CLASS ID SSO-ACCOUNT Your-Full-Name"
- ☐ For **Week 00**, send your **embedded QRC before the 2<sup>nd</sup> lecture**  
<mailto:operatingsystems@vlsm.org>  
With Subject: OS182 CLASS ID SSO-ACCOUNT Your-Full-Name
- ☐ Write your Memo (with QRC) **every week**.
- ☐ Login to [badak.cs.ui.ac.id](http://badak.cs.ui.ac.id) via [kawung.cs.ui.ac.id](http://kawung.cs.ui.ac.id) for at least **10 minutes** every week. Copy the weekly demo files to your own home directory.  
Eg. (Week00): `cp -r /extra/Week00/W00-demos/ W00-demos/`

# Agenda

- 1 Start
- 2 Schedule
- 3 Agenda
- 4 Week 01
- 5 Week 01: Review 2
- 6 Free Software
- 7 Software Licenses
- 8 Potpourri
- 9 Scripting
- 10 Some Essential Commands

# Agenda (2)

- 11 vi
- 12 sed
- 13 awk
- 14 Regex: Regular Expressions
- 15 Demo
- 16 Week 01: Summary
- 17 Week 01: Check List
- 18 The End

# Week 01 Overview II: Topics<sup>1</sup>

- Types of virtualization (including Hardware/Software, OS, Server, Service, Network)
- Paging and virtual memory
- Virtual file systems
- Hypervisors
- Portable and cost of virtualization; emulation vs. isolation
- Cloud services: IAAS, PAAS and Platform APIs, SAAS
- Introduction to Scripting and REGEX.

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<sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 01 Overview II: Learning Outcomes<sup>1</sup>

- Explain the concept of virtual memory and how it is realized in hardware and software. [Familiarity]
- Discuss hypervisors and the need for them in conjunction with different types of hypervisors. [Usage]
- Differentiate emulation and isolation. [Familiarity]
- Evaluate virtualization trade-offs. [Assessment]
- Discuss the importance of elasticity and resource management in cloud computing. [Familiarity]
- Explain the advantages and disadvantages of using virtualized infrastructure. [Familiarity]

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<sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 01: Review 2 & Scripting

- Pengenalan Lisensi Perangkat Lunak Bebas:  
<https://rms46.vlsm.org/1/70.pdf>
- The Minix3 Notes: <https://rms46.vlsm.org/2/166.pdf>
- Linux Help: <https://www.mediacollege.com/linux/>
- Intellectual Property Right (IPR)
- Operating System Services
- User Operating System Interface
- System Calls
- Types of System Calls
- System Programs
- Operating System Design and Implementation
- Operating System Structure



# Intellectual Property Right (IPR)

- Rahasia Dagang (*Trade Sceret*) — UU no. 30/2000.
- Desain Industri (*Industrial Design*) — UU no. 31/2000.
- Desain Tata Letak Sirkuit Terpadu (*Integrated Circuit Layout Design*) — UU no. 32/2000.
- Paten (*Patent*) — UU no. 14/2001.
- Hak Cipta (*Copyright*) — UU no. 19/2002.
- Konsekuensi HKI
- HKI Perangkat Lunak
- Lisensi Perangkat Lunak: GNU GPL, EULA. Public Domain, Apache, Microsoft Public License.

- Free Software Definition (FSF)

- ① The freedom to run the program as you wish, for any purpose (freedom 0).
- ① The freedom to study how the program works, and change it so it does your computing as you wish (freedom 1). Access to the source code is a precondition for this.
- ② The freedom to redistribute copies so you can help your neighbor (freedom 2).
- ③ The freedom to distribute copies of your modified versions to others (freedom 3). By doing this you can give the whole community a chance to benefit from your changes. Access to the source code is a precondition for this.

- Free Software vs. Open Source Software.

- Copyleft Software.

# Software Licenses

- 3-clause BSD license and 2-clause BSD license (BSD-X-Clause)
- Apache License 2.0 (Apache-2.0)
- Artistic License 2.0 (ArtisticLicense2)
- Common Development and Distribution License (CDDL-1.0)
- Eclipse Public License (EPL-1.0)
- Educational Community License 2.0 (ECL2.0)
- Expat License (Expat) aka. MIT license (MIT)
- GNU Affero General Public License v3 (AGPL-3.0)
- GNU All-Permissive License (GNUAllPermissive)
- GNU General Public License (GPL)
- GNU Lesser General Public License (LGPL)
- Microsoft Public License (MS-PL)
- Mozilla Public License 2.0 (MPL-2.0)
- "Public Domain" (PublicDomain)
- X11 License (X11License)

- Mobile/Distributed/Client-Server/Peer-to-Peer Computing.
- Real-Time Computing: Hard Real-Time vs. Soft Real-Time.
- Operating System Comparison: Android, \*BSD, GNU/Linux, iOS, Mac OS, Windows.
- Operating System Services: UI (GUI, CLI); Program Executing; I/O Operations; File Systems Manipulation; Communication; Error Detection; Resource Allocation; Accounting; Protection & Security.
- System Calls: Process Control; File Management; Device Management; Information Maintenance; Communications; Protection.
- Application Programming Interface (API)
- Standard C Library.
- System Programs.
- Microkernel System Structure.
- Loadable Kernel Modules.
- Virtualization and Cloud System.

# Scripting

- Readings (do Google!)
  - Machtelt Garrels: Bash Guide for Beginners.
  - Mendel Cooper: An in-depth exploration of the art of shell scripting — Advanced Bash-Scripting Guide.
  - Jan Goyvaerts: Regular Expressions — The Complete Tutorial.
- The ATM Way (Amati, Tiru, Modifikasi)<sup>1</sup>.
  - *Clone Demo*  
<https://github.com/UI-FASILKOM-OS/SistemOperasi.git>
  - **GSGS** — **ATM**: Google Sana, Google Sini: Amati, Tiru, Modifikasi!
  - Medium: badak.cs.ui.ac.id
  - Opsi: BYOD, WSL (Windows 10), CYGWIN.
  - Belajar **login** dan **logout** dengan ssh atau putty<sup>2</sup>.
  - Belajar editor yang bagus punya buatan (**vi**).
- Belajar beberapa perintah **Command-Line Interface (CLI)**.
  - shell (Bash)
  - basic CLI: cat, cd, cp, ls, man, more, mv, rm, touch, wc.
  - vi, sed, awk, git.

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<sup>1</sup>Romi Satria Wahono sudah menggunakan istilah ini sejak tahun 2007 (Google).

<sup>2</sup>Sesuai dengan keyakinan dan kepercayaan masing-masing.

- Linux Resources:  
<http://www.mediacollege.com/linux/>
- Tutorial:  
<https://www.mediacollege.com/linux/command-tutorial/>
- Commands:  
<https://www.mediacollege.com/linux/command/linux-command.html>
- Shell:  
<https://www.mediacollege.com/linux/command/shell-command.html>

# Some Essential Command Line Commands part 1

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man	manual. Eg. "man man"
passwd	changes passwords.
ls	list directory contents. Eg. "ls -al"
cd	change the working directory. Eg. "cd /tmp"
cp	copy file(s). Eg. "cp SOURCE DEST"
rm	remove file(s). Eg. "rm AFILE"
mv	move files(s). Eg. "mv FROMFILE TOFILE"
mkdir	make directories(s). Eg. "mkdir ADIRECTORY"
rmdir	remove directories(s). Eg. "rmdir ADIRECTORY"
cat	read file(s) Eg. "cat AFILE"
more	read file(s) per screen Eg. "more AFILE"
ln	make a link of a file. Eg. "ln -s file sfile"
grep	search string aword inside file. Eg. "grep aword file"
sort	sort lines of text files. Eg. "sort file1.txt"
top	display systems task. Eg. "top"
find	Eg. "find / -name minix3.iso -print". Find from "/".

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## Some Essential Command Line Commands part 2

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chmod	Eg. "chmod 755 file". Change file with access mode 755.
chown	Eg. "chown user file". Change owner file to user.
chgrp	Eg. "chgrp other file". Change group file to other.
tar	tape archive file. Eg. "tar cf /tmp/tfile.tar dir/". Archive "dir/" into tfile.tar. "tar tf /tmp/tfile.tar". List tfile.tar. "tar xf /tmp/tfile.tar". Extract tfile.tar.
date	print or set the system date and time. Eg. "date +%Y"
tee	read from standard input and write to standard output and files. Eg. "ls -al   tee listing.txt"
diff	compare files line by line. Eg. "diff file1.txt file2.txt"
wc	print newline, word, and byte counts for each file. Eg. "wc file.txt"

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# The "vi" editor

Basics		More Commands	
i	insert mode	d^	delete from ^ (beginning) to the cursor
a	append mode	d\$	delete from the cursor to \$ (end)
<ESC>	escape mode	dd	delete the whole line
q!	quit	5dd	delete 5 lines
wq!	write and quit	yy	yank (copy) the line
ZZ	write and quit	p	put (paste) the line
h j k l	move [left, down, up, right]	J	join current and next line
r	replace a character	:r file.txt	read (insert) file.txt
d	delete a character	:w! file.txt	write into file.txt
u	undo	:1,8 w! file.txt	write line 1 to 8 into file.txt

- (to do)
- (see OLD 02-scripting)

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- (see OLD 02-scripting)

# Regex: Regular Expressions

- `[^]` — matches a beginning-of-line (meaningless).
- `^[^$]` — matches a beginning-of-line + end-of-line (empty line).
- `^hello$` — matches just "hello" in a line.
- `^(From|To|CC):` — matches `^(From:` or `^(To:` or `^(CC:`.
- `[01]?[0-9]|2[0-3]` — 00-23.
- `[01]?[4-9]|012[0-3]` — 00-23.
- `[0-9]{10}` — 10 digits.

# Login into BADAk.cs.ui.ac.id

```
demo@badak:~$  
demo@badak:~$ PS1=">>>>> $ "  
  
>>>>> $ git clone https://github.com/UI-FASILKOM-OS/SistemOperasi.git  
Cloning into 'SistemOperasi'...  
remote: Enumerating objects: 51, done.  
remote: Counting objects: 100% (51/51), done.  
remote: Compressing objects: 100% (23/23), done.  
remote: Total 972 (delta 29), reused 34 (delta 27), pack-reused 921  
Receiving objects: 100% (972/972), 24.63 MiB | 4.65 MiB/s, done.  
Resolving deltas: 100% (637/637), done.  
  
>>>>> $ ls  
SistemOperasi  
  
>>>>> $ ls -F SistemOperasi/  
CNAME _config.yml demos/ LICENSE OLDREADME.md pdf/ README.md  
  
>>>>> $ ls -al SistemOperasi/demos/  
total 56  
drwxr-xr-x 14 demo demo 4096 Jan 16 14:24 .  
drwxr-xr-x  5 demo demo 4096 Jan 16 14:24 ..  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week00  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week01  
drwxr-xr-x  4 demo demo 4096 Jan 16 14:24 Week02  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week03  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week04  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week05  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week06  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week07  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week08  
drwxr-xr-x  4 demo demo 4096 Jan 16 14:24 Week09  
drwxr-xr-x  2 demo demo 4096 Jan 16 14:24 Week10
```

# Inside the "week01-scripting" folder

```
>>>>> $ pwd
/home/demo/work/demo-here/demos/week01-scripting
>>>>> $ ls -al
total 60
drwxr-xr-x  2 demo demo 4096 Sep 11 15:28 .
drwxr-xr-x 13 demo demo 4096 Sep  5 09:43 ..
-rw-r--r--  1 demo demo 4817 Sep 11 15:16 a01-sort-script
-rw-r--r--  1 demo demo 2206 Sep 11 15:27 a02-some-command-lines
-rw-r--r--  1 demo demo  557 Sep  8 22:02 a03-does-it-exist
-rw-r--r--  1 demo demo  581 Sep 11 14:07 a04-finding-EXIST
-rw-r--r--  1 demo demo 1152 Sep 11 14:22 a05-append-a-file
-rw-r--r--  1 demo demo  549 Sep 11 14:25 a06-loop
-rw-r--r--  1 demo demo  745 Sep 11 14:45 a07-tester
-rw-r--r--  1 demo demo 1856 Sep 11 15:08 a08-banding
-rw-r--r--  1 demo demo 1779 Sep  8 21:57 a09-fixfs
-rw-r--r--  1 demo demo  614 Sep  8 21:58 a10-add-numbers
-rw-r--r--  1 demo demo 1068 Sep 11 15:20 a11-mysha1
-rw-r--r--  1 demo demo  367 Sep  8 21:59 .head
lrwxrwxrwx  1 demo demo   15 Sep  4 19:16 .shsh -> a01-sort-script
>>>>> $
```

# Demo Files(1)

- a01-sort-script: folder sorting; preparing and deleting folder ".ZTEST".
- a02-some-command-lines: demo beberapa perintah CLI.
- a03-does-it-exist
- a04-finding-EXIST
- a05-append-a-file
- a06-loop

# Demo Files(2)

- a07-tester
- a08-banding
- a09-fixfs
- a10-add-numbers
- a11-mysha1



# Week 01: Summary

- Reference: (OSC10 chapter 1 + chapter 2 + chapter 18)

- ☐ **How to improve this document?**

# The End

- ☐ This is the end of the presentation.
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