

CSGE602055 Operating Systems

CSF2600505 Sistem Operasi

Week 09: Storage, Firmware, Bootloader, & Systemd

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<https://os.vlsm.org/>

Always check for the latest revision!

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Operating Systems 2020-1

A [08-10, Rm 3113, Mo/We] — B/M [10-12, Rm 3113, Mo/We] — C [13-15, Rm 3113, Mo/We]

D [10-12, Rm 2307(Mo), Rm 3113(We)] — E [08-10, Rm 2307(Mo), Rm 3113(We)]

Week	Schedule	Topic	OSC10
Week 00	27 Jan - 02 Feb 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	03 Feb - 09 Feb 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	10 Feb - 16 Feb 2020	Security, Protection, Privacy, & C-language	Ch. 16, 17
Week 03	17 Feb - 23 Feb 2020	File System & FUSE	Ch. 13, 14, 15
Week 04	24 Feb - 01 Mar 2020	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	02 Mar - 08 Mar 2020	Virtual Memory	Ch. 10
Reserved	09 Mar - 13 Mar 2020	Q & E	
MidTerm	14-21 Mar 2020 (TBA)	MidTerm (UTS)	Subject to change.
Week 06	23 Mar - 31 Mar 2020	Concurrency: Processes & Threads	Ch. 3, 4
Week 07	01 Apr - 07 Apr 2020	Synchronization & Deadlock	Ch. 6, 7, 8
Week 08	08 Apr - 14 Apr 2020	Scheduling + W06/W07	Ch. 5
Week 09a	15 Apr - 19 Apr 2020	Storage, Firmware, Bootldr, & Systemd	Ch. 11
Week 09b	20 Apr - 26 Apr 2020	OnLine & CoLearnIng	
Week 10	27 Apr - 28 Apr 2020	Storage, Firmware, Bootldr, & Systemd	Ch. 11
Week 10	29 Apr - 05 May 2020	I/O & Programming	Ch. 12
Reserved	06 May - 10 May 2020	Q & A	
Final	11-18 May 2020 (TBA)	Final (UAS)	This schedule is subject to change.
Extra	25 Jun 2020	Extra assignment confirmation	

- **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also <http://codex.cs.yale.edu/avi/os-book/OS10/>.
- **Resources**
 - **All In One** — BADAK.cs.ui.ac.id:///extra/ (**FASILKOM only!**).
 - **Download Slides and Demos from GitHub.com**
<https://github.com/UI-FASILKOM-OS/SistemOperasi/>
 - **Problems** — <https://rms46.vlsm.org/2/>:
195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03),
199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07),
203.pdf (W08), 204.pdf (W09), 205.pdf (W10).

Agenda

- 1 Start
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Week 09 Storage, Firmware, Bootloader, & Systemd: Topics¹

- Storage
- Storage Arrays
- BIOS
- Loader
- Systemd

¹Source: ACM IEEE CS Curricula 2013

Week 09 Storage, Firmware, Bootloader, & Systemd: Learning Outcomes¹

- Storage [Usage]
- Storage Arrays [Usage]
- BIOS [Usage]
- Loader [Usage]
- Systemd [Usage]

¹Source: ACM IEEE CS Curricula 2013

Storage, Firmware, Bootloader, & Systemd

- Reference: (OSC10-ch11)
- Storage Capacity (2019)¹
 - Legacy 3.5" Floppy Disk (1.4MB) – obsolete?
 - SuperDisk (up to 240 MB) — never took off.
 - 4.7" Compact Disc (700MB) – obsolete?
 - 4.7" Digital Versatile Disc (up to 9GB) – ?
 - 4.7" Blu Ray (up to 128 GB) ⇒ DVD++.
 - Tape Cartridge (up to 15TB)
 - Robotic System (up to 250 PB per unit)
 - NASA, Google, Microsoft are still using this!
 - Cheap but slow.
 - Hard Disk Drives (up to 16 TB).
 - From Perpendicular Magnetic Recording to Shingled Magnetic Recording technology (+25% – writing problems).
 - Mechanical Disk Arm Scheduling (Until When?).
 - Solid-State Disks (up to 16 TB).
 - SSD Price > HDD Price.
 - Write Speed >> Read Speed.
 - (What is a) Flash Disk?

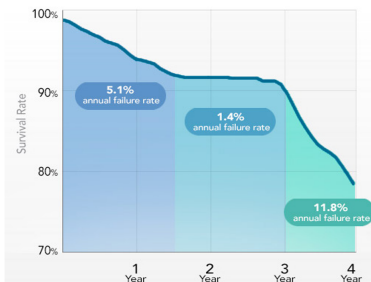
¹Subject to change

Storage Failure Rates

- MTDDL: Mean Time To Data Loss
- MTTF: Mean Time To Failure
- BackBlaze (Cloud Backup Services)

Drives Have 3 Distinct Failure Rates General Predicted Failure Rates

Hard Drive Survival Rates - Chart 1



<https://www.extremetech.com/computing/170748-how-long-do-hard-drives-actually-live-for>



Figure: BackBlaze — Failure Rates of 25000 DISKS

Storage Management

- Attached-Storage.
 - Host-Attached Storage: via I/O.
 - Network-Attached Storage (NAS): via distributed FileSystem.
 - Storage Area Network (SAN): dedicated Network.
- Formatting
 - Low Level (Physical)
 - High Level (FileSystem)
- Boot Block
- Disk Partition
 - "MBR"-scheme
 - upto 4 primary partition
 - upto 2 TB disk
 - "GPT"-scheme
 - "unlimited" partition
 - "unlimited" disk
 - redundancy
- Swap Space Management: On Partition or FileSystem?

RAID: Redundant Array of In* Disks

- RAID 0, 1, 5, 6, 10, 100
- Note (<http://www.commodore.ca/windows/raid5/raid5.htm>):
 - RAID was created to enhance data performance, reliability and availability.
 - Striping, parity checking and mirroring are three primary functions of RAID systems.
 - RAID performs its functions transparent to the operating system.
 - Systems are typically defined by ranks consisting of five disks each connected to one or two Disk Array Controllers.
 - Different RAID levels provide varying degrees of speed and data protection.
- Problems with RAID
- Stable-Storage Implementation

BIOS, Boot, & Systemd

- Firmware
 - BIOS: Basic Input Output System.
 - UEFI: Unified Extensible Firmware Interface.
 - ACPI: Advanced Configuration and Power Interface.
- Operating System (Boot) Loader
 - BOOTMGT: Windows Bootmanager / Bootloader.
 - LILO: Linux Loader.
 - GRUB: GRand Unified Bootloader.
- Operating System Initialization
 - Init (legacy)
 - UpStart
 - Systemd

- Check Settings.
- Initialize CPU & RAM.
- POST: Power-On Self-Test.
- Initialize ports, LANS, etc.
- Load a Boot Loader.
- Handover to the Boot Loader.
- Provides "Native" (obsolete) Drivers only (not loadable).
- Provides "INT" services .
- Limitation.
 - Technology of 1970s.
 - 16 bits software.
 - 20 bits address space (1 MB).
 - 31 bits disk space (2 TB).

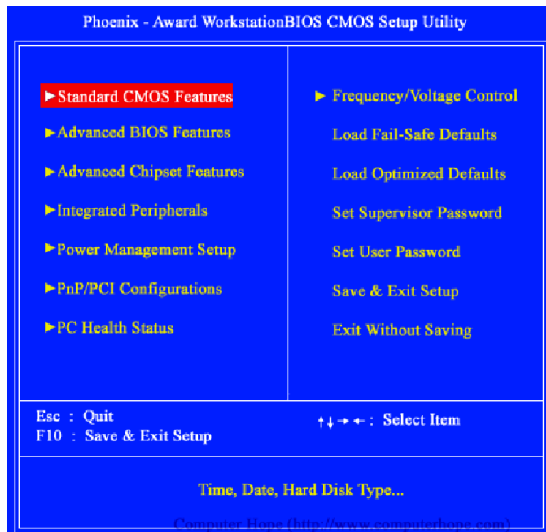


Figure: BIOS

- A Firmware Specification, not an Implementation!
- No (INT) service after boot.
- HII: Human Interface Infrastructure.
- Protected Mode.
- Flexible.
 - Technology of 2000s.
 - written in C.
 - (third party) loadable drivers and tools.
 - Emulate Legacy BIOS transition (MBR block, INT service).
 - UEFI Shell: environment shell for diagnostic (no need for DOS).
- Problems
 - Who controls the Hardware?
 - Is "Secure Boot" a good thing?
 - How about a **NASTY/LOCKING/TROJAN** UEFI implementation?
 - Different **DRIVERS**.

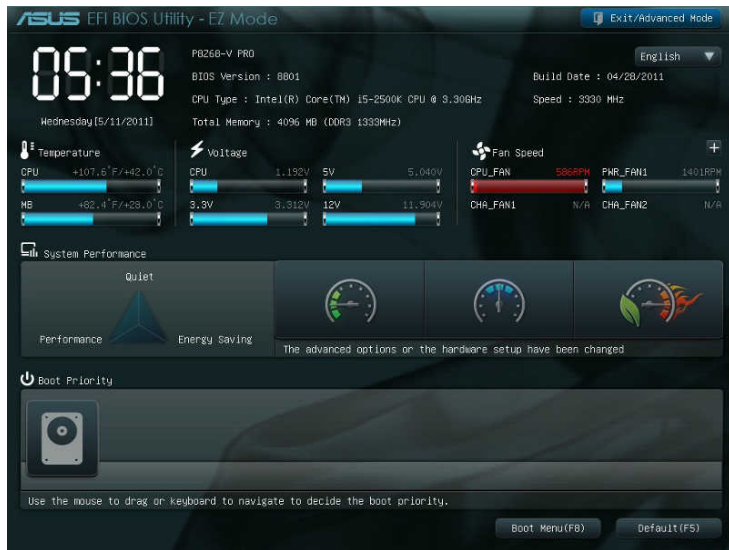


Figure: UEFI

Platform Initialization (PI) Boot Phases



Figure: UEFI Boot Process¹.

Operating System (Boot) Loader

- General
 - How/Where to start the operating system?
 - What to do?
 - How many ways to boot?
 - How many types of OS?
- Disk Partition
 - MBR: Master Boot Record (1983).
 - GPT: GUID (Globally Unique Identifiers) Partition Table (2010s).
- GRUB: GRand Unified Boot system
 - Stage 1: a small boot.img inside the MBR.
 - Stage 1.5 (core.img): FileSystem drivers after MBR.
 - Stage 2: Kernel Selection: Windows, Linux, BSD, etc.
- GRUB2
 - More flexible than GRUB legacy.
 - More automated than GRUB legacy.
 - Accept MBR and GPT.
 - Stage 1.5 (core.img): generated from diskboot.img.
 - No 1024 cylinder restriction.

GNU GRUB 2

Locations of *boot.img*, *core.img* and the */boot/grub* directory

Example 1: an MBR-partitioned harddisc with sector size of 512 or 4096Bytes



Example 2: a GPT-partitioned harddisc with sector size of 512 or 4096Bytes

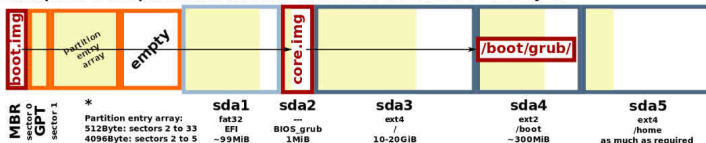


Figure: GRUB¹.

¹Source Shmuel Csaba Otto Traian 2013

init (SYSV legacy)

- File: `/etc/inittab`.
- Folders: `/etc/rcX.d` — `X` = runlevel.
 - Seven (7) different runlevels:
 - 0 (shutdown).
 - 1 (single-user/admin).
 - 2 (multi-user non net).
 - 3 (standard).
 - 4 (N/A).
 - 5 (3+GUI).
 - 6 (reboot).
 - `SXX-YYY`: Start
 - `KXX-YYY`: Kill.
- One script at a time in order.
- dependency is set manually.

- Developer: Ubuntu.
- Folder: `/etc/init/`.
- Control: `initctl`.
 - `initctl list` – listing all processes managed by upstart.
- better support for hotplug devices.
- cleaner service management.
- faster service management.
- asynchronous.

The All New "systemd"

- Replaces (SYSV) init and UpStart.
 - better concurrency handling: Faster!
 - better dependencies handling: No more "S(tarts)" and "K(ills)".
 - better crash handling: automatic restart option.
 - better security: group protection from anyone including superusers.
 - simpler config files: reliable and clean scripts.
 - hotplug: dynamic start/stop.
 - supports legacy systems (init).
 - overhead reducing.
 - unified management way for all distros.
 - bloated: doing more with more resources.
 - linux specific: NOT portable.

systemctl

```
for II in \
'systemctl list-unit-files | head -8; echo "(...)";
    systemctl list-unit-files| tail -8' \
'systemd-analyze blame | wc -l; echo "===";
    systemd-analyze blame | head -15' \
'systemctl --full | wc -l; echo "===";
    systemctl --full | head -10' \
'systemctl list-units | wc -l; echo "===";
    systemctl list-units | head -10' \
'systemctl list-units |grep .service|wc -l;echo "===";
    systemctl list-units|grep .service|head -10' \
'systemctl list-units | grep ssh.service' \
'systemctl status ssh.service' \
'systemctl is-enabled ssh' \
'journalctl' \
'journalctl -b' \
do
...
```

The End

- ☐ This is the end of the presentation.
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