CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 05: Virtual Memory

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Always check for the latest revision!

REV161 06-Sep-2018

Operating Systems 2018-2 (Room 3114) R/M (Tu/Th 13-15) \mid I (Tu/Th 15-17)

Week	Schedule	Topic	OSC10
Week 00	04 Sep - 12 Sep 2018	Overview 1	Ch. 1, 2, 18.
Week 01	13 Sep - 19 Sep 2018	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	20 Sep - 26 Sep 2018	Security, Protection, Privacy,	Ch. 16, 17
		& C-language	
Week 03	27 Sep - 03 Oct 2018	File System & FUSE	Ch. 13, 14, 15
Week 04	04 Oct - 10 Oct 2018	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	11 Oct - 17 Oct 2018	Virtual Memory	Ch. 10
Reserved	18 Oct - 19 Oct 2018		
Mid-Term	20 Oct - 27 Oct 2018	MidTerm (UTS): TBA	
Week 06	30 Oct - 05 Nov 2018	Concurency: Processes & Threads	Ch. 3, 4
Week 07	06 Nov - 12 Nov 2018	Synchronization & Deadlock	Ch. 6, 7, 8
Week 08	13 Nov - 21 Nov 2018	Scheduling	Ch. 5
Week 09	22 Nov - 28 Nov 2018	Disks, BIOS, Loader, & Systemd	Ch. 11
Week 10	29 Nov - 05 Dec 2018	I/O & Programming	Ch. 12
Reserved	06 Dec - 14 Dec 2018	<u> </u>	
Final	15 Dec - 22 Dec 2018	Final (UAS): TBA	This schedule is
Extra	12 Jan 2019	Extra assignment	subject to change.

The Weekly Check List

```
Resources: https://os.vlsm.org/
    ☐ (THIS) Slides — https://github.com/UI-FASILKOM-OS/
       SistemOperasi/tree/master/pdf/
    ☐ Demos — https://github.com/UI-FASILKOM-OS/
       SistemOperasi/tree/master/demos/
    ☐ Extra — BADAK.cs.ui.ac.id:///extra/
       Problems — rms46.vlsm.org/2/195.pdf, 196.pdf, ..., 205.pdf
☐ Text Book: any recent/decent OS book. Eg. (OSC10) Silberschatz
  et. al.: Operating System Concepts, 10<sup>th</sup> Edition, 2018.
☐ Encode your QRC with image size of approximately 250×250 pixels:
  "OS182 CLASS ID SSO-ACCOUNT Your-Full-Name"
  Special for Week 00, mail your embedded QRC to:
  operatingsystems@vlsm.org
  With Subject: OS182 CLASS ID SSO-ACCOUNT Your-Full-Name
☐ Write your Memo (with QRC) every week.
Login to badak.cs.ui.ac.id via kawung.cs.ui.ac.id for at least
  10 minutes every week. Copy the weekly demo files to your own home
  directory.
  Eg. (Week00): cp -r /extra/Week00/W00-demos/ W00-demos/
```

Week 05: Memory

- Start
- Schedule
- 3 Week 05
- Week 05
- Virtual Memory
- 6 Memory Allocation Algorothm
- TOP
- 8 06-memory
- The End

Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs.
 [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Lease Frequently Used (LFU)
 - Most Frequently Used (MFU)

Allocation Algorothm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP

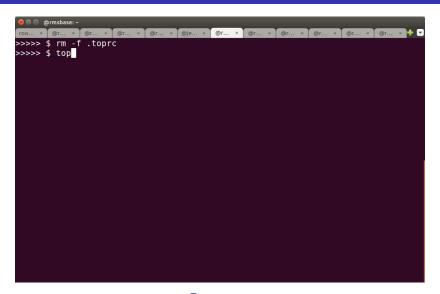


Figure: top

TOP (2)

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	root		0	162032	112			225.2	0.0	1882:33	
3448		20	ō	0	0		S	14.0	0.0		kworker/0:2
3198	root	20	0	0	0	0	S	9.6	0.0		kworker/4:0
3062	root	20	0	0	0	0	S	5.0	0.0	11:55.39	kworker/1:2
3289	root	20	0	0	0	0	S	2.3	0.0	3:41.00	kworker/6:1
7	root	20	0	0	0	0	S	2.0	0.0	1:08.44	rcu sched
3376	root	20	0	0	0	0	S	1.3	0.0	0:18.73	kworker/5:0
1914	root	20	0	0	0	0	S	0.3	0.0	13:10.69	kworker/2:1
1	root	20	0	28684	4736	3012	S	0.0	0.1	0:02.91	
2	root	20	0	0	0		S	0.0	0.0		kthreadd
_	root	20	0	0	0	0		0.0	0.0		ksoftirqd/0
	root		- 20	0	0		S	0.0	0.0		kworker/0:+
	root	20	0	0	0		S	0.0	0.0	0:00.00	
	root	rt	0	0	0		S	0.0	0.0		migration/0
100	root	rt	0	0	0		S	0.0	0.0		watchdog/0
100000	root	rt	0	0	0		S	0.0	0.0		watchdog/1
1000	root	rt	0	0	0		S	0.0	0.0		migration/1
13	root	20	0	0	0	0	S	0.0	0.0	0:06.80	ksoftirqd/1

Figure: "h" = help

TOP (3)

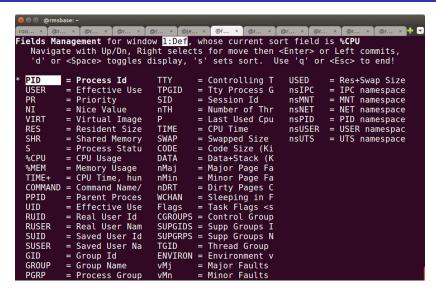


Figure: Moving Fields: "f"

TOP (4)

```
@rmsbase: ~
      @r... × @r... × @r... × @je... × @r... × @r... ×
                                                           @r... × @r... × @r... ×
Fields Management for window 1:Def, whose current sort field is %CPU
  Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
   'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!
 PID
         = Process Id
                            SUID
                                    = Saved User Td
                                                       vMn
                                                               = Minor Faults
                                    = Saved User Na
 VIRT
         = Virtual Image
                            SUSFR
                                                      nsIPC
                                                               = IPC namespace
 RES
         = Resident Size
                            GID
                                                      nsMNT
                                    = Group Id
                                                               = MNT namespace
 SHR
         = Shared Memory
                            GROUP
                                    = Group Name
                                                      nsNET
                                                               = NET namespace
 SWAP
         = Swapped Size
                            PGRP
                                    = Process Group
                                                      nsPID
                                                               = PID namespace
 CODE
         = Code Size (Ki
                            TTY
                                    = Controlling T
                                                      nsUSER
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 DATA
         = Data+Stack (K
                            TPGID
                                                      nsUTS
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                                    = Tty Process G
 USED
         = Res+Swap Size
                            SID
                                    = Session Id
 nDRT
         = Dirty Pages C
                            nTH
                                    = Number of Thr
 PPID
         = Parent Proces
                            P
                                    = Last Used Cpu
 %MEM
         = Memory Usage
                            TIME
                                    = CPU Time
 USER
         = Effective Use
                            nMaj
                                    = Major Page Fa
 PR
         = Priority
                            nMin
                                    = Minor Page Fa
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         = Nice Value
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                                    = Sleeping in F
         = Process Statu
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                                    = Task Flags <s
 %CPU
         = CPU Usage
                            CGROUPS = Control Group
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         = CPU Time. hun
                            SUPGIDS = Supp Groups I
                            SUPGRPS = Supp Groups N
 COMMAND = Command Name/
 UID
                            TGID
         = Effective Use
                                    = Thread Group
 RUID
                            ENVIRON = Environment v
         = Real User Id
 RUSER
         = Real User Nam
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                                    = Maior Faults
```

Figure: Moving Fields

TOP(5)

	@rmsbase: ~/I	Downloads						
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PID	VIRT							nDRT
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	2683572		1493/6	0		1856708		
	1687448			0		1179008		
2841		50860		0	292		50860	
						1474084		
	2047252					1587052		
32501			27960		76	373220	33500	
	8554396					7954584		
	2391592					1717824		
	2198448					1532152		
1292 2514	020224	0 34304	26028	0	0	440064	24204	
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2512	685824	74188	36868	0	552	399836	74188	0

Figure: Write Configuration .toprc: "W"

06-memory

```
/* Copyright (C) 2016-2018 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REVO4 Mon Mar 12 17:33:30 WIB 2018
 * START Mon Oct 3 09:26:51 WIB 2016
 */
#define MSIZEO 0x10000
#define MSTZE1 0x10008
#define MSTZE2 0x10009
#define MSTZE3 0x1000A
#define MSIZE4 0x20978
#define MSIZE5 0x20979
#define MSIZE6 0x2097A
#define MSIZE7 0xF0000
#define MSTZE8 0x10000
#define MSTZE9 0x1000
#define LINE
#define MAXSTR 80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
void printLine(int line) {
   while(line-- > 0) putchar('x');
  putchar('\n'):
  fflush(NULL):
```

06-memory (2)

```
void main (void) {
   int
        msize[] = {MSIZE0, MSIZE1, MSIZE2, MSIZE3, MSIZE4,
                    MSIZE5, MSIZE6, MSIZE7, MSIZE8, MSIZE97:
   int ii. ii:
   int myPID = (int) getpid();
   char strSYS1[MAXSTR], strOUT[MAXSTR];
   char* chrStr = strSYS1:
   char* chrPTR:
   printLine(LINE):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
   system (strSYS1);
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", mvPID);
  for (ii=0: ii< (sizeof(msize)/sizeof(int)): ii++){
     chrStr = malloc(msize[ii]);
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
     strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr):
   7
  for (ii=0: ii< (sizeof(msize)/sizeof(int)): ii++){
     chrPTR = chrStr = malloc(msize[ii]):
     for (ii=0:ii<msize[ii]:ii++)
         *chrPTR++='x':
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
      strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr);
}
```

06-memory (2)

>>>> \$./06-memory KiB Mem: 8197060 total, 957928 used, 7239132 free, 192520 buffers KiB Swap: 660108 cached 683004 total, 0 used, 683004 free. Mem PID VIRT RES SHR. SWAP CODE DATA USED nDRT [10000] [10008] Γ100091 [1000A] [20978] [20979] [2097A] [F0000] [10000] [1000]

06-memory (3)

4362	4376	1200	1068	0	4	524	1200	0	[1000]
4362	4376	1200	1068	0	4	524	1200	0	[10000]
4362	4376	1276	1068	0	4	524	1276	0	[10008]
4362	4376	1276	1068	0	4	524	1276	0	[10009]
4362	4376	1284	1068	0	4	524	1284	0	[1000A]
4362	4376	1284	1068	0	4	524	1284	0	[20978]
4362	4376	1352	1068	0	4	524	1352	0	[20979]
4362	4376	1352	1068	0	4	524	1352	0	[2097A]
4362	5340	2144	1068	0	4	1488	2144	0	[F0000]
4362	5340	2324	1068	0	4	1488	2324	0	[10000]
4362	5340	2324	1068	0	4	1488	2324	0	[1000]
>>>>> ¢									

The End

- \square This is the end of the presentation.
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