# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 01: Overview 2, Virtualization & Scripting

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https://os.vlsm.org/
Always check for the latest revision!

REV221 09-Feb-2020

# Operating Systems 2020-1

 $\hbox{A [08-10, Rm 3114, Mo/We]} - \hbox{B/M [10:10-12, Rm 3114, Mo/We]} - \hbox{C [13-15, Rm 3114, Mo/We]} \\$ 

 $D \; [10\text{-}12, \; \mathsf{Rm} \; 2307(\mathsf{Mo}), \; \mathsf{Rm} \; 3113(\mathsf{We})] \; -\!\!\!\!\!-\; \mathsf{E} \; [08\text{-}10, \; \mathsf{Rm} \; 2307(\mathsf{Mo}), \; \mathsf{Rm} \; 3113(\mathsf{We})]$ 

Week	Schedule	Topic	OSC10
Week 00	27 Jan - 02 Feb 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	03 Feb - 09 Feb 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	10 Feb - 16 Feb 2020	Security, Protection, Privacy,	Ch. 16, 17
		& C-language	
Week 03	17 Feb - 23 Feb 2020	File System & FUSE	Ch. 13, 14, 15
Week 04	24 Feb - 01 Mar 2020	Addressing, Shared Lib, & Pointer	Ch. 9
Week 05	02 Mar - 08 Mar 2020	Virtual Memory	Ch. 10
Reserved	09 Mar - 13 Mar 2020	Q & E	
MidTerm	14-21 Mar 2020 (TBA)	MidTerm (UTS)	Subject to change.
Week 06	23 Mar - 31 Mar 2020	Concurrency: Processes & Threads	Ch. 3, 4
Week 07	01 Apr - 07 Apr 2020	Synchronization & Deadlock Ch. 6, 7, 8	
Week 08	08 Apr - 14 Apr 2020	Scheduling + W06/W07	Ch. 5
Week 09a	15 Apr - 19 Apr 2020	Storage, Firmware, Bootldr, & Systemd   Ch. 11	
OCL	20 Apr - 26 Apr 2020	OnLine & CoLearnIng	
Week 09b	27 Apr - 28 Apr 2020	Storage, Firmware, Bootldr, & Systemd   Ch. 11	
Week 10	29 Apr - 05 May 2020	I/O & Programming	Ch. 12
Reserved	06 May - 10 May 2020	Q & A	
Final	11-18 May 2020 (TBA)	Final (UAS)	This schedule is
Extra	25 Jun 2020	Extra assignment confirmation subject to change.	

# **STARTING POINT** — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018. See also http://codex.cs.yale.edu/avi/os-book/OS10/. Resources All In One — BADAK.cs.ui.ac.id:///extra/(FASILKOM only!). Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/ ☐ **Problems** — https://rms46.vlsm.org/2/: 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). Try Demos Your own Ubuntu system. ☐ Ubuntu on VirtualBox, or VMWare, or . . . ☐ Windows Subsystem for Linux (Windows 10 only!). ☐ SSH to BADAK.cs.ui.ac.id (FASILKOM only!).

# Agenda

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# Week 01 Overview II: Topics<sup>1</sup>

- Types of virtualization (including Hardware/Software, OS, Server, Service, Network)
- Paging and virtual memory
- Virtual file systems
- Hypervisors
- Portable and cost of virtualization; emulation vs. isolation
- Cloud services: IAAS, PAAS and Platform APIs, SAAS
- Introduction to Scripting and REGEX.

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 01 Overview II: Learning Outcomes<sup>1</sup>

- Explain the concept of virtual memory and how it is realized in hardware and software. [Familiarity]
- Discuss hypervisors and the need for them in conjunction with different types of hypervisors. [Usage]
- Differentiate emulation and isolation. [Familiarity]
- Evaluate virtualization trade-offs. [Assessment]
- Discuss the importance of elasticity and resource management in cloud computing. [Familiarity]
- Explain the advantages and disadvantages of using virtualized infrastructure. [Familiarity]

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 01: Review 2 & Scripting

- Pengenalan Lisensi Perangkat Lunak Bebas: https://rms46.vlsm.org/1/70.pdf
- The Minix3 Notes: https://rms46.vlsm.org/2/166.pdf
- Linux Help: https://www.mediacollege.com/linux/
- Intelectual Property Right (IPR)
- Operating System Services
- User Operating System Interface
- System Calls
- Types of System Calls
- System Programs
- Operating System Design and Implementation
- Operating System Structure

# Intelectual Property Right (IPR)

- Rahasia Dagang (Trade Sceret) UU no. 30/2000.
- Desain Industri (Industrial Design) UU no. 31/2000.
- Desain Tata Letak Sirkuit Terpadu (Integrated Circuit Layout Design)
   UU no. 32/2000.
- Paten (Patent) UU no. 14/2001.
- Hak Cipta (Copyright) UU no. 19/2002.
- Konsekuensi HKI
- HKI Perangkat Lunak
- Lisensi Perangkat Lunak: GNU GPL, EULA. Public Domain, Apache, Microsoft Public License.

#### Is this a Software Patent or Not?



Timothu B. Terriberru

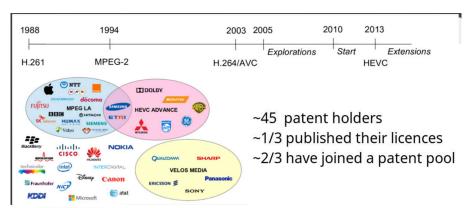
LINUX CONF. AU 21-25 Januaru

EP 0 460 751 B1

#### Description

The invention relates to a method of transmitting audio and/or video signals via some transmission medium. More particularly the transmission medium is constituted by an optically readable disc. However, the transmission medium may also be a magnetic tape or disc or a direct connection between a transmitter and a receiver. The invention also relates to the transmission medium. on which the audio and/or video signals are recorded, to an encoding apparatus for transmitting the audio and/ or video signals, and to a decoding apparatus for receiving these signals.

#### The Codec Mess





Courtesy of Jonatan Samuelsson Divideon Co-founder and CEO

# Alliance for Open Media



Source (per 18-Feb-19): https://aomedia.org/membership/members/

#### Free Software

- Free Software Definition (FSF)
  - The freedom to run the program as you wish, for any purpose (freedom 0).
  - The freedom to study how the program works, and change it so it does your computing as you wish (freedom 1). Access to the source code is a precondition for this.
  - The freedom to redistribute copies so you can help your neighbor (freedom 2).
  - The freedom to distribute copies of your modified versions to others (freedom 3). By doing this you can give the whole community a chance to benefit from your changes. Access to the source code is a precondition for this.
- Free Software vs. Open Source Software.
- Copyleft Software.

## Software Licenses

- 3-clause BSD license and 2-clause BSD license (BSD-X-Clause)
- Apache License 2.0 (Apache-2.0)
- Artistic License 2.0 (ArtisticLicense2)
- Common Development and Distribution License (CDDL-1.0)
- Eclipse Public License (EPL-1.0)
- Educational Community License 2.0 (ECL2.0)
- Expat License (Expat) aka. MIT license (MIT)
- GNU Affero General Public License v3 (AGPL-3.0)
- GNU All-Permissive License (GNUAllPermissive)
- GNU General Public License (GPL)
- GNU Lesser General Public License (LGPL)
- Microsoft Public License (MS-PL)
- Mozilla Public License 2.0 (MPL-2.0)
- "Public Domain" (PublicDomain)
- X11 License (X11License)

## Potpourri

- Mobile/Distributed/Client-Server/Peer-to-Peer Computing.
- Real-Time Computing: Hard Real-Time vs. Soft Real-Time.
- Operating System Comparison: Android, \*BSD, GNU/Linux, iOS, Mac OS, Windows.
- Operating System Services: UI (GUI, CLI); Program Executing; I/O
  Operations; File Systems Manipulation; Communication; Error
  Detection; Resource Allocation; Accounting; Protection & Security.
- System Calls: Process Control; File Management; Device Management; Information Maintenance; Communications; Protection.
- Application Programming Interface (API)
- Standard C Library.
- System Programs.
- Microkernel System Structure.
- Loadable Kernel Modules.
- Virtualization and Cloud System.

## Scripting

- Readings (do Google!)
  - Machtelt Garrels: Bash Guide for Beginners.
  - Mendel Cooper: An in-depth exploration of the art of shell scripting Advanced Bash-Scripting Guide.
  - Jan Goyvaerts: Regular Expressions The Complete Tutorial.
- The ATM Way (Amati, Tiru, Modifikasi)<sup>1</sup>.
  - Clone Demo
    - https://github.com/UI-FASILKOM-OS/SistemOperasi.git
    - GSGS ATM: Google Sana, Google Sini: Amati, Tiru, Modifikasi!
    - Medium: badak.cs.ui.ac.id
    - Opsi: BYOD, WSL (Windows 10), CYGWIN.
    - Belajar **login** dan **logout** dengan ssh atau putty<sup>2</sup>.
    - Belajar editor yang bagus punya buatan (vi).
- Belajar beberapa perintah Command-Line Interface (CLI).
  - shell (Bash)
  - basic CLI: cat, cd, cp, ls, man, more, mv, rm, touch, wc.
  - vi, sed, awk, git.

<sup>&</sup>lt;sup>1</sup>Romi Satria Wahono sudah menggunakan istilah ini sejak tahun 2007 (Google).

<sup>&</sup>lt;sup>2</sup>Sesuai dengan keyakinan dan kepercayaan masing-maing.

#### External Resources

- Linux Resources: http://www.mediacollege.com/linux/
- Tutorial: https://www.mediacollege.com/linux/command-tutorial/
- Commands: https://www.mediacollege.com/linux/command/linux-command.html
- Shell: https://www.mediacollege.com/linux/command/shell-command.html
- Regular Expression (REGEX):
- REGEX Tester: https://regex101.com/

# Some Essential Command Line Commands part 1

```
manual. Eg. "man man"
man
passwd
         changes passwords.
         list directory contents. Eg. "ls -al"
ls
         change the working directory. Eg. "cd /tmp"
cd
         copy file(s). Eg. "cp SOURCE DEST"
ср
         remove file(s). Eg. "rm AFILE"
rm
         move files(s). Eg. "mv FROMFILE TOFILE"
mν
         make directories(s). Eg. "mkdir ADIRECTORY"
mkdir
         remove directories(s). Eg. "rmdir ADIRECTORY"
rmdir
         read file(s) Eg. "cat AFILE"
cat
         read file(s) per screen Eg. "more AFILE"
more
         make a link of a file. Eg. "ln -s file sfile"
ln
         search string aword inside file. Eg. "grep aworld file"
grep
         sort lines of text files. Eg. "sort file1.txt"
sort
top
         display systems task. Eg. "top"
         Eg. "find / -name minix3.iso -print". Find from "/".
find
```

## Some Essential Command Line Commands part 2

```
chmod
         Eg. "chmod 755 file". Change file with access mode 755.
         Eg. "chown user file". Change owner file to user.
chown
chgrp
         Eg. "chgrp other file". Change group file to other.
         tape archive file. Eg.
tar
         "tar cf /tmp/tfile.tar dir/". Archive "dir/" into tfile.tar.
         "tar tf /tmp/tfile.tar". List tfile.tar.
         "tar xf /tmp/tfile.tar". Extract tfile.tar.
date
         print or set the system date and time. Eg. "date +%Y"
         read from standard input and write to standard output and files.
tee
         Eg. "ls -al | tee listing.txt"
diff
         compare files line by line. Eg. "diff file1.txt file2.txt"
         print newline, word, and byte counts for each file.
WC.
         Eg. "wc file.txt"
```

## Regex: Regular Expressions

- to search patterns
- BRE (Basic Regular Expression) vs ERE (Extended Regular Expression)
- Flavors: Grep, Java, JavaScript, PHP, POSIX, Python, sed, XML, ...

# More Regex (1)

- $\ll$ ^\$> matches a beginning-of-line + end-of-line (empty line).
  - • «^» matches a beginning-of-line (meaningless).
  - 《^hello\$》 matches just "hello" in a line.
- $\bullet \ll \bullet \gg$  matches any character.
  - ≪hell.≫ matches "hellA", "hella", "hellB", "hellb", . . .
- $\bullet \ll [AB] \gg -$  matches "A" or "B" only.
  - $\ll$  [0-3]  $\gg$  matches "0", "1", "2", or "3" only.
  - $\ll$  [^4-9] $\gg$  not match "4", "5", "6", "7", "8", or "9".
- ≪?≫ matches preceding zero or one time.
  - $\ll$ a?b $\gg$  matches "b" or "ab" only.
- **\*** matches preceding zero or more times.
  - ≪a\*b≫ matches "b" or "ab" or "aab" or . . .
  - ≪A.\*Z≫ matches "AZ" or "AaZ" or "AabZ" or ...
- $\ll$ + $\gg$  matches preceding one or more times.
  - ≪a+b≫ matches "ab", "aab", "aaab", . . .
- $\ll$ {} $\gg$  matches numbers in {}.
  - $\ll$ a{2} $\gg$  matches "aa".
  - $\ll$ a{2,5} $\gg$  matches "aa", "aaaa", "aaaa", and "aaaaa".
  - ≪a{2,}>> matches "aa", "aaaa", "aaaaa", "aaaaa", ...

# More Regex (2)

- ≪\≫ escape character.
- «\0» NULL.
- $\ll \b \gg -$  word boundary.
- $\ll \B \gg$  non-word boundary.
- $\ll \d \gg -$  any digit. Eg.  $\ll \d \{1,3\} \gg = 0 999$ .
- $\ll \D \gg -$  any non-digit.
- $\ll \n \gg$  new line.
- $\ll \t\gg -$  tab.
- $\bullet \ll s \gg$  white space character.
- ≪\S≫ non white space character.

# More Regex (3)

- $\ll$ (...) $\gg$  group.
  - $\ll$ (?:...) $\gg$  pasive group.
  - ≪(regex)|(regex)≫ matches left regex or right regex.
  - ≪(a|b≫ matches either a or b.
  - $\ll$ ^(From|To): $\gg$  matches either  $\ll$ ^From: $\gg$  or  $\ll$ ^To: $\gg$ .
- $\ll$  [0-9] {10} $\gg$  10 digits.
- $\ll 0[0-9]|1[0-9]|2[0-3]$ ):  $[0-5][0-9] \gg -00:00-23:59$ .
- $\ll([0-9]|0[0-9]|1[0-9]|2[0-3]):[0-5][0-9]\gg -$  (0)0:00-23:59.

# More Regex (4)

- $\ll$  [:alnum:] $\gg$  alpha-numerics.
- $\ll$  [:alpha:] $\gg$  alphabets
- $\ll$  [:blank:] $\gg$  spaces and tabs.
- $\bullet \ll [:digit:] \gg digits.$
- $\ll$ [:lower:] $\gg$  lower case.
- $\ll$ [:space:] $\gg$  spaces.
- $\ll$ [:upper:] $\gg$  upper case.
- $\bullet \ll [:xdigit:] \gg -$  hexadecimal digits.
- $\ll$  [:punct:] $\gg$  punctuation.
- $\ll$ [:cntrl:] $\gg$  control characters.
- $\bullet \ll [:graph:] \gg -$  printed characters.
- $\bullet \ll [:print:] \gg -$  printed and spaces.
- ≪[:word:]≫ alpha-numerics and underscore.

# Regex101.com: IPv4 Address

\b(?:(?:25[0-5]|2[0-4]\d|[01]?\d\d?)\.){3} (?:25[0-5]|2[0-4]\d|[01]?\d\d?)\b

```
√ \b(?:(?:25[0-5]|2[0-4]\d|[01]?\d\d?)\.){3}(?:25[0-5]|2[0-4]\d|[01]?\d\d?)\b / qm
  \b assert position at a word boundary: (^:\w|\w:$|\W:\w|\w:\W)
   ▼ Non-capturing group (?: (?:25 [0-5] | 2 [0-4] \d | [01] ? \d \d?) \.) {3}
    [3] Quantifier — Matches exactly 3 times
     ▼ Non-capturing group (?:25[0-5]|2[0-4]\d|[01]?\d\d?)
        ▼ 1st Alternative 25 [0-5]
          25 matches the characters 25 literally (case sensitive)

▼ Match a single character present in the list below [0-5]

             0-5 a single character in the range between 0 (index 48) and 5 (index 53) (case sensitive)
        ▼ 2nd Alternative 2 [0-4]\d
          2 matches the character 2 literally (case sensitive)
           ▼ Match a single character present in the list below [0=4]
             0-4 a single character in the range between 0 (index 48) and 4 (index 52) (case sensitive)
          natches a digit (equal to [0-9])
        ▼ 3rd Alternative [01]?\d\d?
           ▼ Match a single character present in the list below [01]?
             Quantifier — Matches between zero and one times, as many times as possible, giving back as needed (greedy)
             01 matches a single character in the list 01 (case sensitive)
          natches a digit (equal to [0-9])
           ▶ \d? matches a digit (equal to [0-9])
    matches the character | literally (case sensitive)
```

# Regex101.com (cont)

## \b(?:(?:25[0-5]|2[0-4]\d|[01]?\d\d?)\.){3} (?:25[0-5]|2[0-4]\d|[01]?\d\d?)\b

```
▼ Non-capturing group (?:25[0-5]|2[0-4]\d|[01]?\d\d?)
   ▼ 1st Alternative 25 [0-5]
     25 matches the characters 25 literally (case sensitive)
      ▼ Match a single character present in the list below [0=5]
        0-5 a single character in the range between 0 (index 48) and 5 (index 53) (case sensitive)
   ▼ 2nd Alternative 2 [0-4]\d
     2 matches the character 2 literally (case sensitive)
      ▼ Match a single character present in the list below [0-4]
        0-4 a single character in the range between 0 (index 48) and 4 (index 52) (case sensitive)
     natches a digit (equal to [0-9])
   ▼ 3rd Alternative [01]?\d\d?
      ▼ Match a single character present in the list below [01]?
        🛮 Quantifier — Matches between zero and one times, as many times as possible, giving back as needed (greedy)
        01 matches a single character in the list 01 (case sensitive)
     Nd matches a digit (equal to [0-9])

▼ \d? matches a digit (equal to [0-9])
        Quantifier — Matches between zero and one times, as many times as possible, giving back as needed (greedy)
\b assert position at a word boundary: (^:\w|\w:\\|\w:\\|)

▼ Global pattern flags

   g modifier: global. All matches (don't return after first match)
  m modifier: multi line. Causes M and 5 to match the begin/end of each line (not only begin/end of string)
```

# The "vi" editor

	Basics		More Commands
i	insert mode	d^	delete from ^ (beginning) to the cursor
a	append mode	d\$	delete from the cursor to \$ (end)
<ESC $>$	escape mode	dd	delete the whole line
q!	quit	5dd	delete 5 lines
wq!	write and quit	уу	yank (copy) the line
ZZ	write and quit	р	put (paste) the line
hjkl	move [left, down, up, right]	J	joint current and next line
r	replace a character	:r file.txt	read (insert) file.txt
d	delete a character	:w! file.txt	write into file.txt
u	undo	:1,8 w! file.txt	write line 1 to 8 into file.txt

#### sed — the stream editor

- sed 'G' file.txt double space.
- sed 'G;G' file.txt triple space.
- sed -n '4,6p' file.txt show only line 4 to 6.
- sed -n '4,6p' file.txt > newfile.txt write line 4 to 6 to newfile.txt.
- sed  $'/[0-9]\{2}/p'$  file.txt show only lines with two digits.
- sed '4,6d' file.txt show all except line 4 to 6.
- sed '\$d' file.txt show all except last line.
- sed '5,/HABATS/d' show all except from line 5 to a line with HABATS.
- sed 's/Joko/Bowo/' file.txt replace Joko with Bowo.
- sed 's/Joko/Bowo/2' file.txt replace the second Joko with Bowo.
- sed 's/Joko/Bowo/g' file.txt replace every Joko with Bowo.
- sed 's/Bowo\|bowo/Joko/g' file.txt replace every Bowo or bowo with Joko.

## awk — Aho - Weinberger - Kernighan

- awk '{print "Hello awk!"}' file.txt print "Hello awk!" for every file.txt line.
- awk '{print \$0}' file.txt print every file.txt line.
- awk '{print \$1}' file.txt print first field of every file.txt line.
- awk '{print \$2}' file.txt print second field of every file.txt line.

## Login into BADAK.cs.ui.ac.id

```
demo@badak:~$ PS1=">>>> $ "
>>>> $ git clone https://qithub.com/UI-FASILKOM-OS/SistemOperasi.qit
Cloning into 'SistemOperasi' ...
remote: Enumerating objects: 51, done.
remote: Counting objects: 100% (51/51), done.
remote: Compressing objects: 100% (23/23), done.
remote: Total 972 (delta 29), reused 34 (delta 27), pack-reused 921
Receiving objects: 100% (972/972), 24.63 MiB | 4.65 MiB/s, done.
Resolving deltas: 100% (637/637), done.
>>>> $ 1s -F SistemOperasi/
CNAME config.yml demos/ LICENSE OLDREADME.md pdf/ README.md
>>>> $ ls -al SistemOperasi/demos/
total 56
drwxr-xr-x 14 demo demo 4096 Jan 16 14:24 .
drwxr-xr-x 5 demo demo 4096 Jan 16 14:24 ...
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week00
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week01
drwxr-xr-x 4 demo demo 4096 Jan 16 14:24 Week02
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week03
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week04
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week05
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week06
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week07
drwyr-yr-y 2 demo demo 4096 Jan 16 14:24 Week08
drwxr-xr-x 4 demo demo 4096 Jan 16 14:24 Week09
drwxr-xr-x 2 demo demo 4096 Jan 16 14:24 Week10
drwyr-yr-y 2 demo demo 4096 Jan 16 14:24 WeekTMP
>>>>> $
```

# Inside the "week01-scripting" folder

```
>>>> $ pwd
/home/demo/mydemo/W01-demos
>>>>> $ 1s -a1
total 96
           2 demo demo 4096 Jan 23 18:38 .
drwxr-xr-x
drwx----- 14 demo demo 4096 Jan 23 18:38
-rw-r--r- 1 demo demo 1797 Jan 23 18:38 1-READ-THIS-FIRST.txt
-rw-r--r- 1 demo demo 4880 Jan 23 18:38 a01-READ-ME
-rw-r--r- 1 demo demo 5644 Jan 23 18:38 a02-sort-n-prepare
-rw-r--r- 1 demo demo 4644 Jan 23 18:38 a03-command-lines-demo
-rw-r--r- 1 demo demo 1193 Jan 23 18:38 a04-does-it-exist
-rw-r--r- 1 demo demo 1204 Jan 23 18:38 a05-finding-EXIST
-rw-r--r- 1 demo demo 1114 Jan 23 18:38 a06-loop
           1 demo demo 1518 Jan 23 18:38 a07-tester
-rw-r--r--
-rw-r--r- 1 demo demo 1577 Jan 23 18:38 a08-append-a-file
-rw-r--r- 1 demo demo 1168 Jan 23 18:38 a09-add-numbers
-rw-r--r-- 1 demo demo 1569 Jan 23 18:38 a10-mvsha1
-rw-r--r-- 1 demo demo 2271 Jan 23 18:38 a11-banding
-rw-r--r 1 demo demo 2110 Jan 23 18:38 a12-fixfs
-rw-r--r- 1 demo demo 1576 Jan 23 18:38 a13-last
-rw-r--r- 1 demo demo 752 Jan 23 18:38 a14-absen
-rw-r--r- 1 demo demo 1187 Jan 23 18:38 a15-uts171
-rw-r--r- 1 demo demo 522 Jan 23 18:38 a16-uts181
-rw-r--r-- 1 demo demo 536 Jan 23 18:38 a17-uts182
-rw-r--r-- 1 demo demo 404 Jan 23 18:38 .head
>>>>> $
```

# Demo Files(1)

- 000-READ-THIS-FIRST.txt
- a01-SCREEN-CHECK: if the screen is at least 80 x 23.
- a02-sort-n-prepare: folder sorting; preparing and deleting folders.
- a03-command-lines-demo: CLI demo.
- a04-does-it-exist
- a05-finding-EXIST
- a06-loop
- a07-tester
- a08-append-a-file
- a09-add-numbers
- a10-mysha1

# Demo Files(2)

- a11-banding
- a12-fixfs
- a13-last
- a14-absen
- a15-uts171
- a16-uts181
- a17-uts182
- a18-uts191
- a19-uts192
- a20-uts201

# Week 01: Summary

• Reference: (OSC10 chapter 1 + chapter 2 + chapter 18)

#### Week 01: Check List

☐ How to improve this document?

#### The End

- ☐ This is the end of the presentation.
- extstyle ext
- This is the end of the presentation.