

MULTITHREADING

Percobaan 1

1. Buatlah kelas MasterThread dengan kode program seperti di bawah ini!

```
public class MasterThread extends Thread {
    private Thread t;
    private String threadName;

    MasterThread( String name) {
        threadName = name;
        System.out.println("Creating " + threadName );
    }

    public void run() {
        System.out.println("Running " + threadName );
        try {
            for(int i = 10; i > 0; i--) {
                System.out.println("Thread: " + threadName + ", " + i);
                Thread.sleep(50);
            }
        } catch (InterruptedException e) {
            System.err.println("Thread " + threadName + " interrupted.");
        }
        System.out.println("Thread " + threadName + " exiting.");
    }

    public void start () {
        System.out.println("Starting " + threadName );
        if (t == null) {
            t = new Thread (this, threadName);
            t.start ();
        }
    }
}
```

2. Buatlah kelas MainThread dengan kode program seperti di bawah ini!

```
public class MainThread {
    public static void main(String args[]) {
        MasterThread T1 = new MasterThread( "Thread-1");
        T1.start();

        MasterThread T2 = new MasterThread( "Thread-2");
        T2.start();
    }
}
```

3. Jalankan **berulang kali**, amati, dan analisa hasilnya!

Tugas 1

1. Apa yang dimaksud dengan *Multithreading*?
2. Buatlah aplikasi *Multithreading* dengan model *nested classes*!