Ardit Krasniqi

Drejtimi: Shkenca Kompjuterike

Kampusi: Prishtinë/ Lipjan

Viti: I parë

Statusi: I rregullt

Chapter 2

1. **Declare several variables** by selecting for each one of them the most appropriate of the types **sbyte**, **byte**, **short**, **ushort**, **int**, **uint**, **long** and **ulong** in order to assign them the following values: 52,130; -115; 4825932; 97; -10000; 20000; 224; 970,700,000; 112; -44; -1,000,000; 1990; 123456789123456789.

```
using System;
namespace App1
    class Program
         static void Main(string[] args)
              ushort _1 = 52130;
              sbyte _2 = -115;
              uint _{3} = 4825932;
              byte _4 = 97;
              short _5 = -10000;
              short _6 = 20000;
              byte _{7} = 224;
              uint _8 = 970700000;
              sbyte _9 = 112;
              sbyte _10 = -44;
              int _11 = -1000000;
              ushort _12 = 1992;
              long _13 = 123456789123456789;
   Console.WriteLine(_1 +"\n"+ _2 + "\n" + _3 + "\n" +_4 + "\n" + _5 + "\n" + _6 + "\n" + _7 + "\n" _8 + "\n" + _9 + "\n" + _10 + "\n" + _11 + "\n" + _12 + "\n" + _13 + "\n");
    }
```

```
Microsoft Visual Studio Debug Console

52130
-115
4825932
97
-19090
20000
224
970700000
112
-44
-10000000
1992
123456789123456789

C:\Ardit\Universum\Semestri 2\Hyrje në strukturën e të dhënave\Detyra\Chapter 2\Appl\Appl\bin\Debug\nettcoreapp3.1\Appl.exe (process 6164) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->
Debugging->Automatically close the console when debugging stops.

Press any key to close this window . . .
```

2. Which of the following values can be assigned to variables of type **float**, **double** and **decimal**: 5, -5.01, 34.567839023; 12.345; 8923.1234857; 3456.091124875956542151256683467?

```
using System;
namespace App2
{
    class Program
        static void Main(string[] args)
            float firstNumber = 5f;
            float secondNumber = -5.01f;
            double thirdNumber = 34.56783d;
            decimal fourthNumber = 12.3m;
            double fifthNumber = 8923.123d;
            decimal sixthNumber = 3456.0911m;
            Console.WriteLine(firstNumber);
            Console.WriteLine(secondNumber);
            Console.WriteLine(thirdNumber);
            Console.WriteLine(fourthNumber);
            Console.WriteLine(fifthNumber);
            Console.WriteLine(sixthNumber);
        }
    }
}
```

```
Microsoft Visual Studio Debug Console

5
-5.01
34.56783
12.3
8923.123
3456.0911

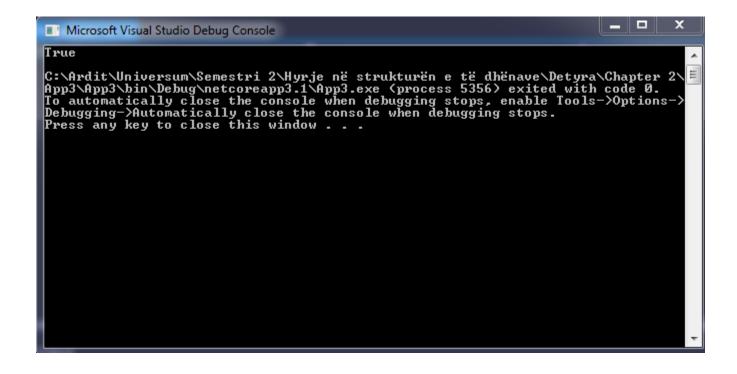
C:\Ardit\Universum\Semestri 2\Hyrje në strukturën e të dhënave\Detyra\Chapter 2\App2\App2\bin\Debug\netcoreapp3.1\App2.exe (process 7724) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.

Press any key to close this window . . .
```

3. Write a program, which compares correctly two real numbers with accuracy at least 0.000001.

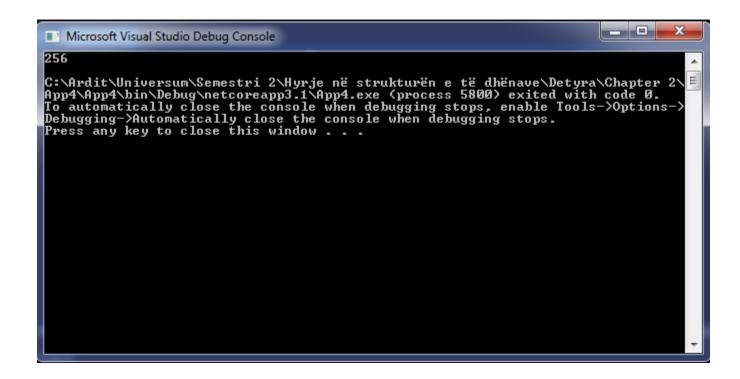
```
using System;
namespace App3
{
    class Program
    {
        static void Main(string[] args)
        {
             double firstNumber = 10.000001d;
             double secondNumber = 10.000001d;

             bool equal = Math.Abs(firstNumber - secondNumber) < 0.000001;
             Console.WriteLine(equal);
        }
    }
}</pre>
```



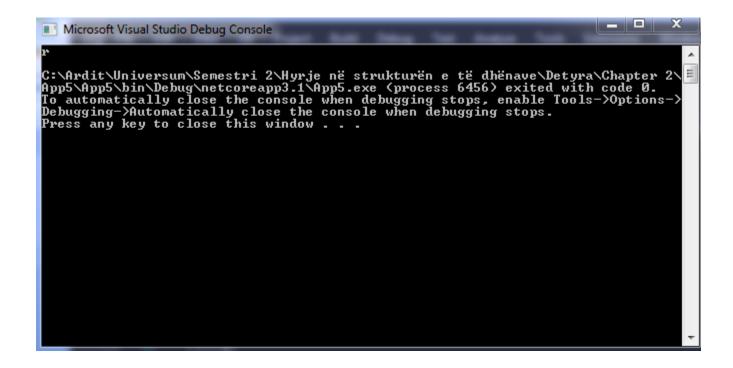
4. **Initialize** a variable of type **int** with a value of 256 in **hexadecimal** format (256 is 100 in a numeral system with base 16).

```
using System;
namespace App4
{
    class Program
    {
        static void Main(string[] args)
         {
            int number = 0x100;
            Console.WriteLine(number);
         }
     }
}
```

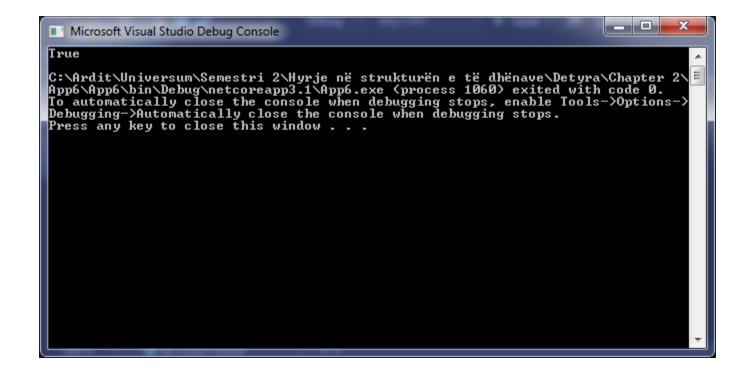


5. Declare a variable of type **char** and assign as a value the character, which has **Unicode** code, 72 (use the Windows calculator in order to find hexadecimal representation of 72).

```
using System;
namespace App5
{
    class Program
    {
        static void Main(string[] args)
          {
                char number = '\u0072';
                Console.WriteLine(number);
                }
        }
}
```

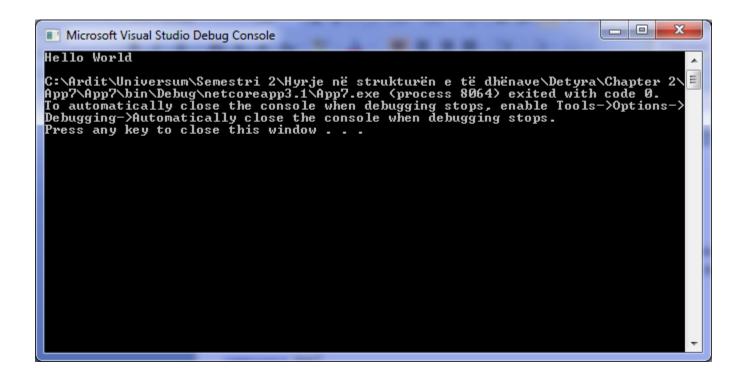


6. Declare a variable **isMale** of type **bool** and assign a value to it depending on your gender.

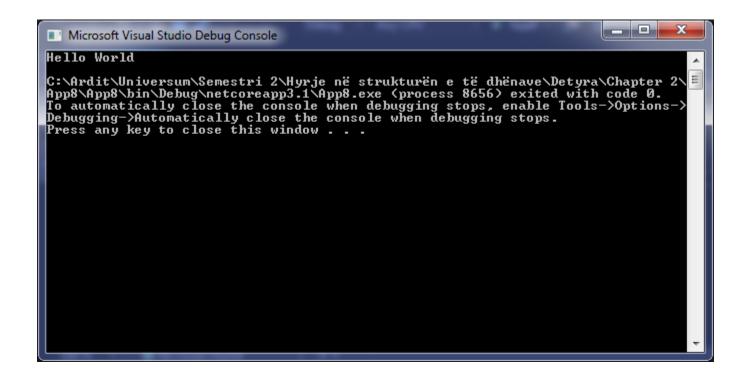


7. Declare two variables of type **string** with values "Hello" and "World". Declare a variable of type **object**. Assign to this variable the value obtained of concatenation of the two string variables (add space if necessary). Print the variable of type **object**.

```
using System;
namespace App7
{
    class Program
    {
        static void Main(string[] args)
         {
            var firstWord = "Hello";
            var secondWord = "World";
            object theSentence = firstWord + " " + secondWord;
            Console.WriteLine(theSentence);
        }
    }
}
```

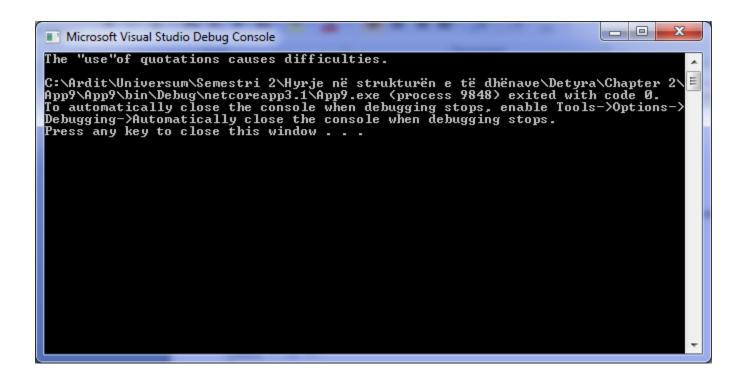


8. Declare two variables of type **string** and assign them values "Hello" and "World". Declare a variable of type **object** and assign to it the value obtained of concatenation of the two variables of type **string** (do not miss the space in the middle). Declare a third variable of type **string** and initialize it with the value of the variable of type **object** (you should use type casting).



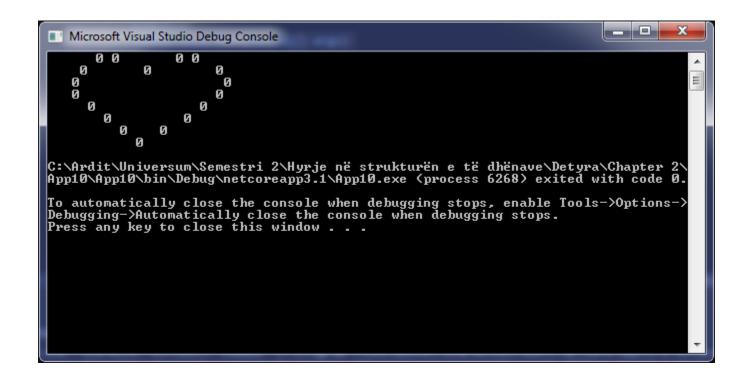
9. Declare two variables of type **string** and assign them a value "**The** "use" of quotations causes difficulties." (without the outer quotes). In one of the variables use quoted string and in the other do not use it.

```
using System;
namespace App9
{
    class Program
    {
        static void Main(string[] args)
          {
                string firstWord = "The \"use\"";
                string secondWord = "of quotations causes difficulties.";
                Console.WriteLine(firstWord + secondWord);
                }
        }
}
```



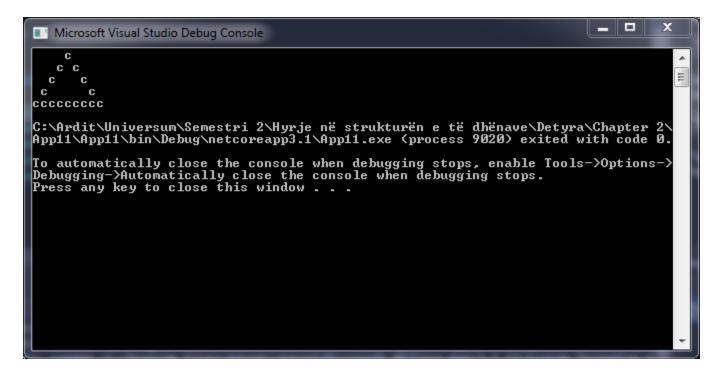
10. Write a program to print a figure in the shape of a **heart** by the sign "o".

```
using System;
namespace App10
    class Program
        static void Main(string[] args)
        {
                                                 0 0");
            Console.WriteLine("
                                       0 0
                                                      0 ");
            Console.WriteLine("
                                    0
                                             0
                                                       0");
            Console.WriteLine("
                                    0
            Console.WriteLine("
                                    0
                                                      0");
            Console.WriteLine("
                                                    0");
                                      0
            Console.WriteLine("
                                                  0");
            Console.WriteLine("
                                               0");
            Console.WriteLine("
        }
    }
}
```



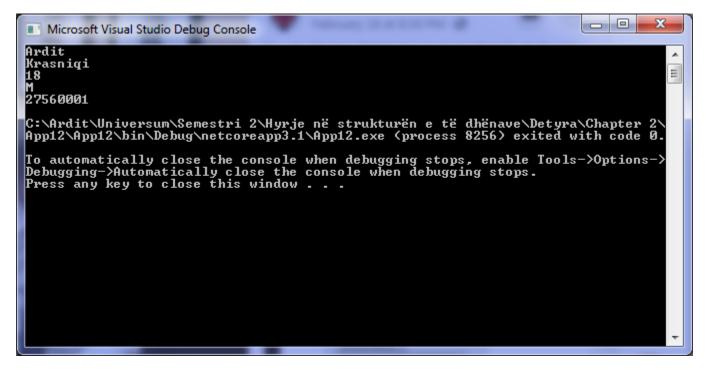
11. Write a program that prints on the console **isosceles triangle** which sides consist of the copyright character "©".

```
using System;
namespace App11
                                class Program
                                                               static void Main(string[] args)
                                                                {
                                                                                              Console.WriteLine("
                                                                                                                                                                                                                                                                                   \u00A9");
                                                                                              Console.WriteLine("
                                                                                                                                                                                                                                                                              \u00A9 \u00A9");
                                                                                              Console.WriteLine(" \u00A9
                                                                                                                                                                                                                                                                                                                                            \u00A9");
                                                                                              Console.WriteLine(" \u00A9
                                                                                                                                                                                                                                                                                                                                                  \u00A9");
                                                                                              Console.WriteLine("\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A9\u00A
                                                               }
                                }
}
```



12. A company dealing with marketing wants to keep a data record of its **employees**. Each record should have the following characteristic – first name, last name, age, gender ('m' or 'f') and unique employee number (27560000 to 27569999). **Declare appropriate variables** needed to maintain the information for an employee by using the appropriate data types and attribute names.

```
using System;
namespace App12
    class Program
    {
        static void Main(string[] args)
            string emri = "Ardit";
            string mbiemri = "Krasniqi";
            byte mosha = 18;
            char gender = 'M';
            int id = 27560001;
            Console.WriteLine(emri);
            Console.WriteLine(mbiemri);
            Console.WriteLine(mosha);
            Console.WriteLine(gender);
            Console.WriteLine(id);
        }
    }
}
```



13. Declare two variables of type int. Assign to them values 5 and 10 respectively. Exchange (swap) their values and print them.

```
using System;
namespace App13
{
    class Program
    {
        static void Main(string[] args)
        {
            int firstValue = 5;
            int secondValue = 10;

            firstValue = firstValue + secondValue;
            secondValue = firstValue - secondValue;
            firstValue = firstValue - secondValue;
            Console.WriteLine("firstValue:{0} secondValue:{1}", firstValue, secondValue);
        }
    }
}
```

