

**M A S A R Y K
U N I V E R S I T Y**

FACULTY OF INFORMATICS

**Verification of binarised neural
networks using ASP**

Bachelor's Thesis

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F I

Declaration

Hereby I declare that this paper is my original authorial work, which I have worked out on my own. All sources, references, and literature used or excerpted during elaboration of this work are properly cited and listed in complete reference to the due source.

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Abstract

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Keywords

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asp

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1 Introduction

Deep neural networks (DNN) are state of the art technology. They are used in many real-world applications e.g. medicine, self-driving cars, automatic systems, many of which are critical. State of the art deep neural network have up to hundreds of billions parameters [<https://arxiv.org/pdf/2109.01652.pdf>]. That is too many for people to comprehend. We need tools for automation of verification of these.

While DNNs generally base their computations in floating point numbers, the computation of output is computationally hard. For this, quantization, a new branch of DNN development, where instead of 32 or 64-bits long floating point numbers, low-bit-width (eg. 4) fixed point numbers are used instead. This mitigates the high cost of computation and need for high-end devices. Extreme example of quantization are Binary neural networks (BNN). These use binary parameters for their computations, resulting in much cheaper computational price per parameter on specialised devices.

Verification of neural networks is split into two categories. First, qualitative verification, searches through input space looking for any adversarial input, e.g. input which results in bad output. Second, quantitative verification, searches through input space counting number of adversarial inputs. State of the art verifiers are usually based on satisfiability theories (SAT) or satisfiability modulo theories (SMT) paradigm. Even on BNNs these verifiers scale only up to and hundreds of parameters for quantitative verification [BNNQuanalyst]. In this thesis I have implemented quantitative BNN validator using ASP paradigm in framework Clingo from Potassco. I have also evaluated speed of this validator against state of the art implementation [BNNQuanalyst] on mnist and fashionmnist dataset.

2 Used tools

Answer set programming (ASP) is a form of declarative programming oriented towards difficult, primarily NP-hard, search problems. [Lifschitz, Vladimir. Answer set programming. Vol. 3. Heidelberg: Springer, 2019.] ASP aims at finding stable models.

3 Můj přínos

3.1 Binary neural network

I have been working with deterministic binarized neural networks (BNN) as defined in [Itay Hubara, Matthieu Courbariaux, Daniel Soudry, Ran El-Yaniv, and Yoshua Bengio. 2016. Binarized neural networks. In Proceedings of the Annual Conference on Neural Information Processing Systems. 4107–4115.] and [BNNQuanalys]. For convinience I have rewritten the output as a natural number instead of one-hot vector. This article defines deterministic BNN as a convolution of layers. The input is encoded as vector $\mathbb{B}_{\pm 1}^{n_1}$. The BNN is then encoded as tuple of blocks $(t_1, t_2, \dots, t_d, t_{d+1})$.

$$\mathcal{N} : \mathbb{B}_{\pm 1}^{n_1} \rightarrow \mathbb{N}_0$$

$$\mathcal{N} = t_{d+1} \circ t_d \circ \dots \circ t_1, \quad (3.1)$$

where for each $i \in \{1, 2, \dots, d\}$ t_i is inner block consisting of LIN layer t_i^{lin} , BN layer t_i^{bn} and BIN layer t_i^{bin} .

$$\begin{aligned} t_i &: \mathbb{B}_{\pm 1}^{n_i} \rightarrow \mathbb{B}_{\pm 1}^{n_{i+1}} \\ t_i &= t_i^{bin} \circ t_i^{bn} \circ t_i^{lin} \end{aligned} \quad (3.2)$$

Output block t_{d+1} then consists of LIN layer t_{d+1}^{lin} and ARGMAX layer t_{d+1}^{am} .

$$\begin{aligned} t_{d+1} &: \mathbb{B}_{\pm 1}^{n_{d+1}} \rightarrow \mathbb{N}_0 \\ t_{d+1} &= t_{d+1}^{am} \circ t_{d+1}^{lin} \end{aligned} \quad (3.3)$$

Each layer is a function with parameters defined in table [table num].

I have transformed the parameters to lower their count and make them integer only.

$$\begin{aligned} t_i(\vec{x}) &= (t_i^{bin} \circ t_i^{bn} \circ t_i^{lin})(\vec{x}) = y \\ y_j &= \text{sign}_{\pm 1} \left(\alpha_j \cdot \frac{\langle \vec{x}, \mathbf{W}_{:,j} \rangle + b_j - \vec{\mu}_j}{\vec{\sigma}_j} - \vec{\gamma}_j \right) \end{aligned}$$

3. MŮJ PŘÍNOS

Layer	Function	Parameters	Definition
LIN	$t_i^{lin} : \mathbb{B}_{\pm 1}^{n_i} \rightarrow \mathbb{R}^{n_{i+1}}$	Weight matrix: $\mathbf{W} \in \mathbb{B}_{\pm 1}^{n_i \times n_{i+1}}$ Bias (row) vector: $\vec{b} \in \mathbb{R}^{n_{i+1}}$	$t_i^{bn}(\vec{x}) = \vec{y}$, where $\forall j \in [n_{i+1}]$, $\vec{y}_j = \langle \vec{x}, \mathbf{W}_{:,j} \rangle + \vec{b}_j$
BN	$t_i^{bn} : \mathbb{R}^{n_{i+1}} \rightarrow \mathbb{R}^{n_{i+1}}$	Weight vector: $\vec{\alpha} \in \mathbb{R}^{n_{i+1}}$ Bias vector: $\vec{\gamma} \in \mathbb{R}^{n_{i+1}}$ Mean vector: $\vec{\mu} \in \mathbb{R}^{n_{i+1}}$ Std. dev. vector: $\vec{\sigma} \in \mathbb{R}^{n_{i+1}}$	$t_i^{bn}(\vec{x}) = \vec{y}$, where $\forall j \in [n_{i+1}]$, $\vec{y}_j = \vec{\alpha}_j \cdot \frac{\vec{x}_j - \vec{\mu}_j}{\vec{\sigma}_j} + \vec{\gamma}_j$
BIN	$t_i^{bin} : \mathbb{R}^{n_{i+1}} \rightarrow \mathbb{B}_{\pm 1}^{n_{i+1}}$	-	$t_i^{bin}(\vec{x}) = \vec{y}$, where $\forall j \in [n_{i+1}]$, $\vec{y}_j = \begin{cases} +1, & \text{if } \vec{x}_j \geq 0; \\ -1, & \text{otherwise} \end{cases}$
ARGMAX	$t_{d+1}^{am} : \mathbb{R}^{n_{d+1}} \rightarrow \mathbb{N}_0$	-	$t_{d+1}^{am}(\vec{x}) = \arg \max(\vec{x})$

The argument of $\text{sign}_{\pm 1}$ can be further analysed.

$$\vec{\alpha}_j \cdot \frac{\langle \vec{x}, \mathbf{W}_{:,j} \rangle + \vec{b}_j - \vec{\mu}_j}{\vec{\sigma}_j} - \vec{\gamma}_j \geq 0$$

There are three possible cases of value $\frac{\vec{\alpha}_j}{\vec{\sigma}_j}$:

$$\begin{aligned} \frac{\vec{\alpha}_j}{\vec{\sigma}_j} &\geq 0 : \\ \langle \vec{x}, \mathbf{W}_{:,j} \rangle + \vec{b}_j - \vec{\mu}_j - \frac{\vec{\sigma}_j}{\vec{\alpha}_j} \cdot \vec{\gamma}_j &\geq 0 \\ \mathbf{W}'_{:,j} = \mathbf{W}_{:,j}, \vec{b}'_j = \vec{b}_j - \vec{\mu}_j - \frac{\vec{\sigma}_j}{\vec{\alpha}_j} \cdot \vec{\gamma}_j & \\ \langle \vec{x}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0 \end{aligned}$$

$$\begin{aligned} \frac{\vec{\alpha}_j}{\vec{\sigma}_j} &\leq 0 : \\ \langle \vec{x}, \mathbf{W}_{:,j} \rangle + \vec{b}_j - \vec{\mu}_j - \frac{\vec{\sigma}_j}{\vec{\alpha}_j} \cdot \vec{\gamma}_j &\leq 0 \\ \langle \vec{x}, -\mathbf{W}_{:,j} \rangle - \vec{b}_j + \vec{\mu}_j + \frac{\vec{\sigma}_j}{\vec{\alpha}_j} \cdot \vec{\gamma}_j &\geq 0 \\ \mathbf{W}'_{:,j} = -\mathbf{W}_{:,j}, \vec{b}'_j = -\vec{b}_j + \vec{\mu}_j + \frac{\vec{\sigma}_j}{\vec{\alpha}_j} \cdot \vec{\gamma}_j & \\ \langle \vec{x}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0 \end{aligned}$$

$$\begin{aligned}
\vec{\alpha}_j &= 0 : \\
-\vec{\gamma}_j &\geq 0 \\
\mathbf{W}'_{:,j} &= \vec{0}, \vec{b}'_j = -\vec{\gamma}_j \\
\langle \vec{x}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0
\end{aligned}$$

This shows that each inner layer can be computed using weight matrix and one bias parameter. However if there were some parameter $\alpha_j = 0$, \mathbf{W}' would not have values only from ± 1 but from $\{-1, 0, 1\}$. This is not an issue as Clingo works by default above integers. If 0-values were issue, they could be removed either by offsetting bias parameter or by modifying the BNN structure to remove the constant node. (This has not been implemented in my work.)

$$\vec{\alpha}_j = 0 : \vec{b}'_j = \begin{cases} \langle \vec{1}, \vec{1} \rangle + 1 & \text{if } -\vec{\gamma}_j \geq 0; \\ -\langle \vec{1}, \vec{1} \rangle - 1 & \text{otherwise} \end{cases}$$

In my implementation I am also encoding inputs as binary values $\{0, 1\}$.

$$\begin{aligned}
\vec{x} &= 2\vec{x}^{(b)} - \vec{1} \\
\langle \vec{x}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0 \\
\langle 2\vec{x}^{(b)} - \vec{1}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0 \\
2\langle \vec{x}^{(b)}, \mathbf{W}'_{:,j} \rangle - \langle \vec{1}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j &\geq 0 \\
\langle \vec{x}^{(b)}, \mathbf{W}'_{:,j} \rangle + \frac{-\langle \vec{1}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j}{2} &\geq 0
\end{aligned}$$

Still each block could be computed using one weight matrix and one bias vector. Additionally, as $\langle \vec{x}^{(b)}, \mathbf{W}'_{:,j} \rangle$ is an integer value, equation is equivalent to

$$\langle \vec{x}^{(b)}, \mathbf{W}'_{:,j} \rangle + \left\lfloor \frac{-\langle \vec{1}, \mathbf{W}'_{:,j} \rangle + \vec{b}'_j}{2} \right\rfloor \geq 0$$

As for the output block, it has already just one weight matrix and one bias vector. The implementation of ARGMAX layer is mainly Clingo-based. The only needed transformation is to split bias to whole and decimal part.

$$\vec{b} = \vec{b}' + \vec{p}, \vec{b}'_j = \lfloor \vec{b}_j \rfloor$$

\vec{p} is then used as main order of outputs.

Implementation of these transformations in Python is added as [appendix]

3.2 Encoding of BNN in Clingo

Implementation of BNN computation is available as [appendix]

3.3 Encoding of input regions

An input region of BNN is some subset of inputs on which the analysis is performed. I have implemented both of input region types from [BNNQuanalys], that is input region based on Hamming distance (R_H) and input region with fixed indices (R_I).

The quantitative analysis of said BNN is a problem to say how many inputs

4 Evaluation

5 Discussion