

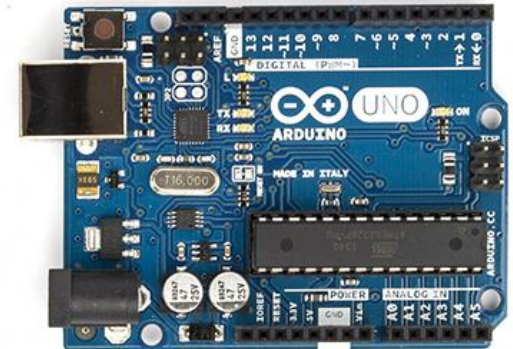
Bangalore

25.07.2014

# Interfacing Bluetooth with Arduino

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Wireless  
Applications  
With  
Bluetooth



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Demo !

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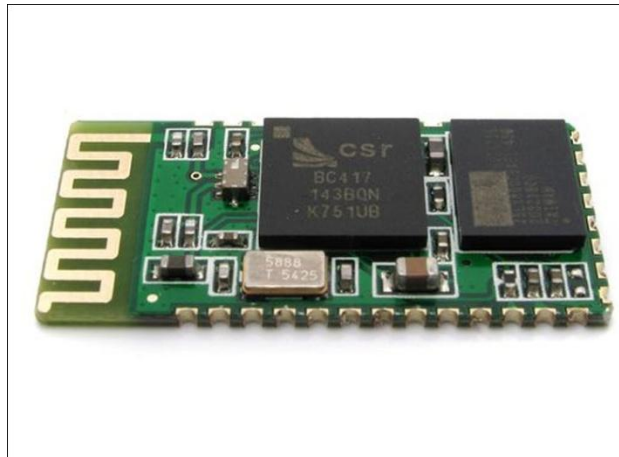
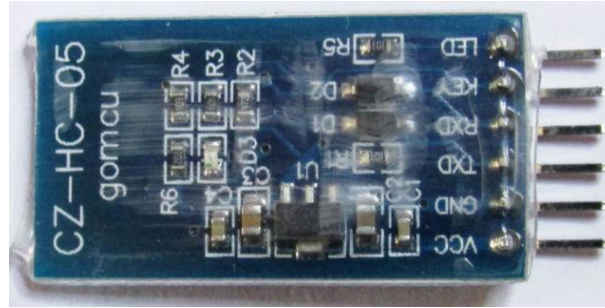
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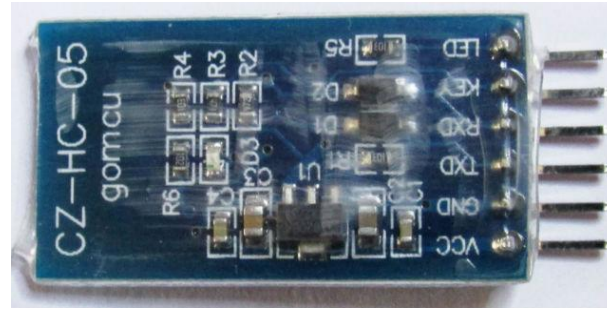
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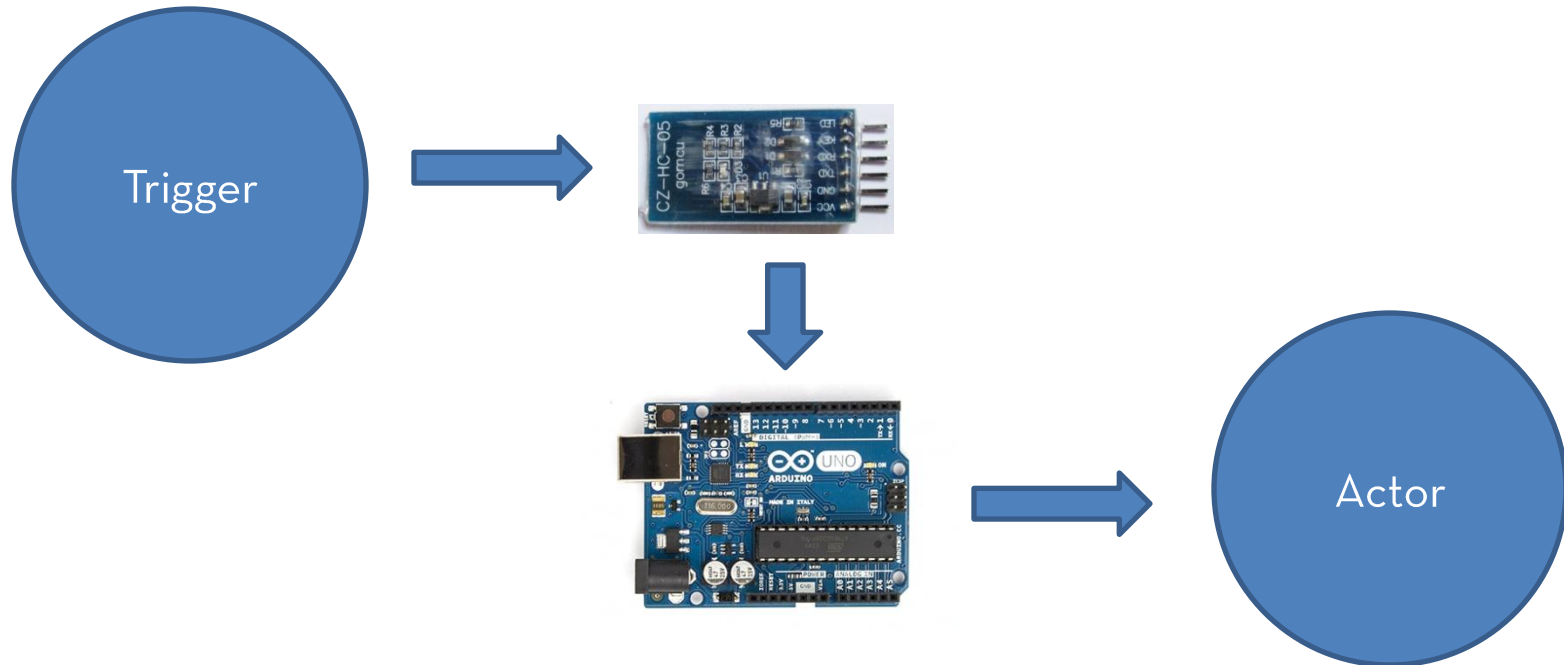
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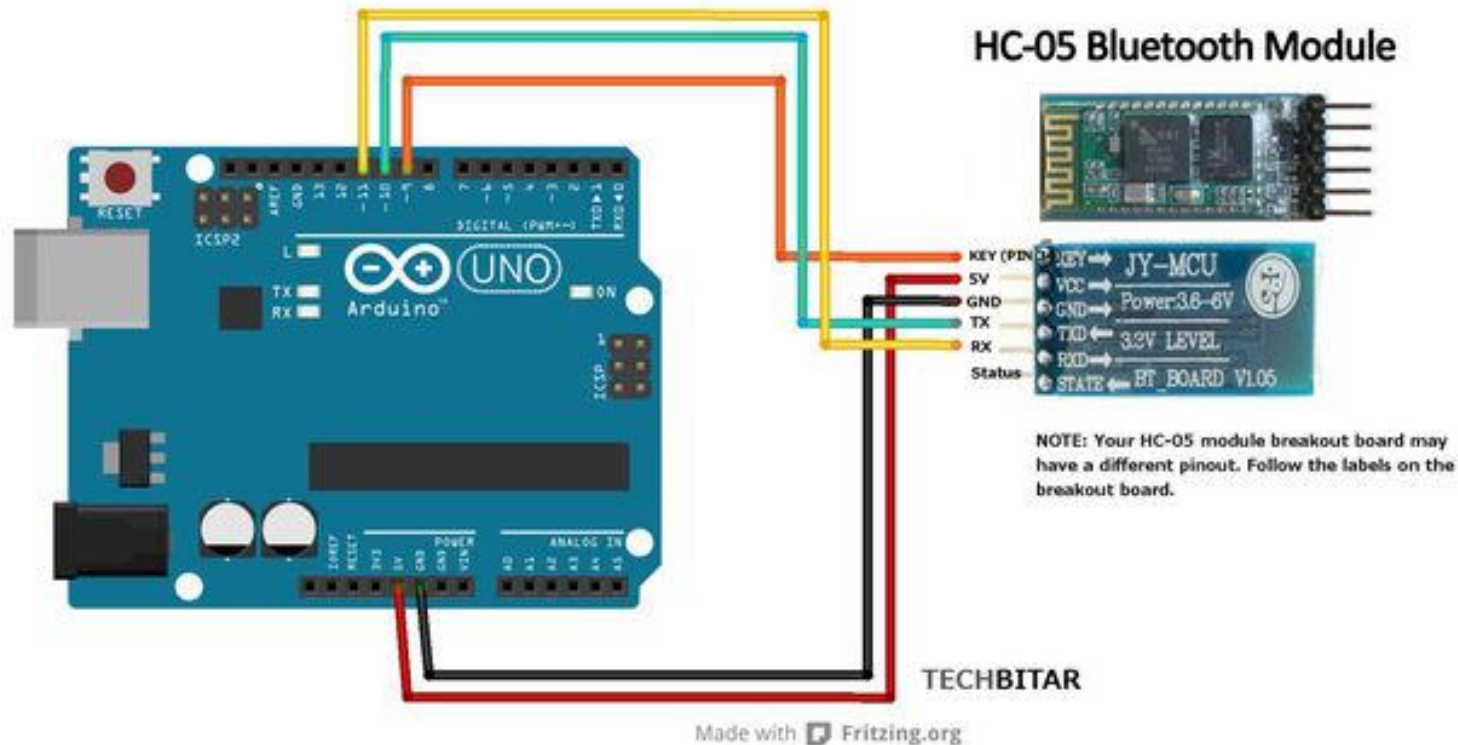
- ✓ Easily available
- ✓ Cheap
- ✓ Transparent
- ✓ Configurable
- ✓ UART



- ✓ Slave mode by default
- ✓ PIN is 0000 or 1234
- ✓ Configurable over AT
- ✓ Can act as Master, search for specific devices
- ✓ Serial Port Profile

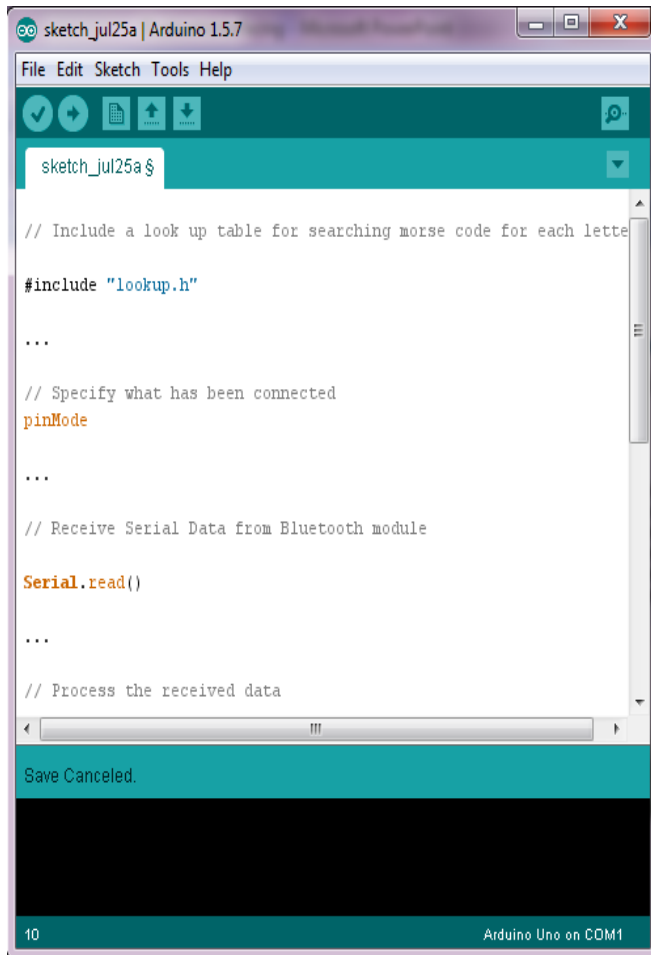






- ✓ Pair Bluetooth to your device
- ✓ Use “socket programming” with Bluez to create a Bluetooth socket
- ✓ Type message with keyboard
- ✓ Send message over a Bluetooth socket
- ✓ Message is received and stored
- ✓ The received characters are looked up, one at a time
- ✓ The necessary signaling for each character is generated





```
sketch_jul25a | Arduino 1.5.7
File Edit Sketch Tools Help

sketch_jul25a $

// Include a look up table for searching morse code for each letter
#include "lookup.h"

...

// Specify what has been connected
pinMode

...

// Receive Serial Data from Bluetooth module

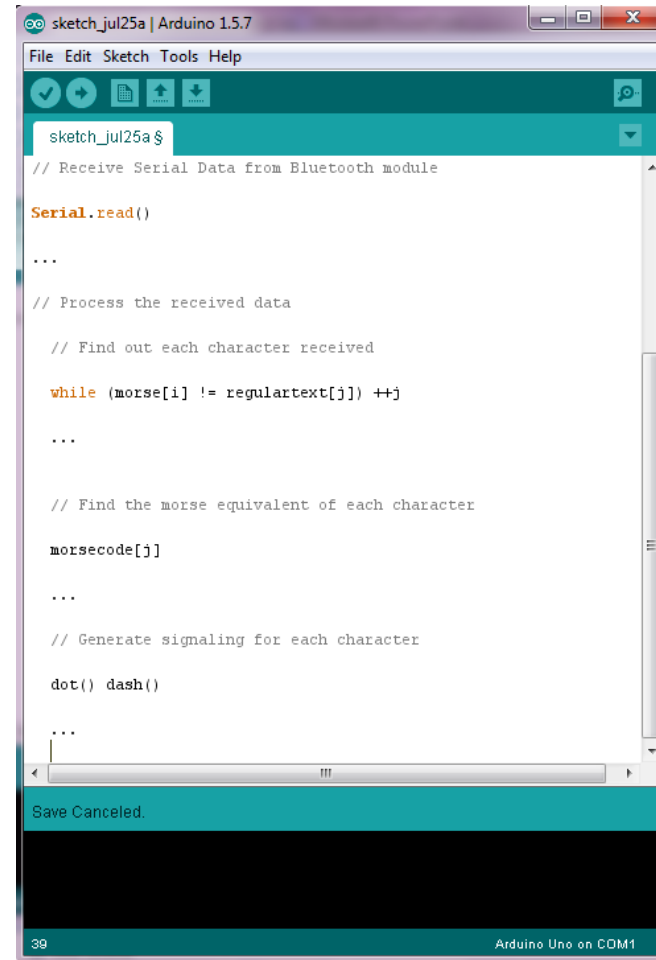
Serial.read()

...

// Process the received data
```

Save Canceled.

10 Arduino Uno on COM1



```
sketch_jul25a | Arduino 1.5.7
File Edit Sketch Tools Help

sketch_jul25a $

// Receive Serial Data from Bluetooth module

Serial.read()

...

// Process the received data

// Find out each character received

while (morse[i] != regulartext[j]) ++j

...

// Find the morse equivalent of each character

morsecode[j]

...

// Generate signaling for each character

dot() dash()

...
```

Save Canceled.

39 Arduino Uno on COM1





- ✓C
- ✓C++
- ✓Python
- ✓Java
- ✓Visual Studio
- ✓MATLAB

```
import bluetooth
bd_addr = "00:12:10:23:10:18"

target_name = "HC-05"
target_address = None

nearby_devices = bluetooth.discover_devices()

for bdaddr in nearby_devices:
    if target_name == bluetooth.lookup_name( bdaddr ):
        target_address = bdaddr
        break

if target_address is not None:
    print "found target bluetooth device with address ",
    target_address
    port = 1
    sock=bluetooth.BluetoothSocket( bluetooth.RFCOMM )
    sock.connect((target_address, port))
    while True:
        try:
            sock.send(str.lower(raw_input()+"\n"))
        except:
            print "Closing connection"
            sock.close()
            break
    else:
        print "Could not find target bluetooth device nearby"
```



- ✓ Remote (mobile / computer) controlled :
  - ✓ Robot
  - ✓ Coffee machine
  - ✓ Lights
  - ✓ Music
  - ✓ Morse code generator
- ✓ Sensor network (Temperature logger)
- ✓ Door unlocker
- ✓ Proximity door unlocking



✓ Python Code

[https://github.com/Arduino-  
IN/demos/tree/master/Bluetooth-Interfacing/Python-  
Code](https://github.com/Arduino-<br/>IN/demos/tree/master/Bluetooth-Interfacing/Python-<br/>Code)

✓ Arduino Code

[https://github.com/Arduino-  
IN/demos/tree/master/Bluetooth-Interfacing/Arduino-  
Code](https://github.com/Arduino-<br/>IN/demos/tree/master/Bluetooth-Interfacing/Arduino-<br/>Code)

✓ HC-05 Datasheet

<http://www.electronicaestudio.com/docs/istd016A.pdf>

✓ Bluetooth programming

<http://people.csail.mit.edu/albert/bluez-intro/index.html>



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Thank You !



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