# ANKUR DESAI

(248) · 657 · 3805  $\diamond$  ardusa05@gmail.com  $\diamond$  https://ardusa.github.io

## **EDUCATION**

#### **Michigan State University**

Expected, May 2028

B.S. in Computer Science & Engineering

East Lansing, MI

- GPA: 3.74
- Relevant Coursework: Linear Algebra, Discrete Mathematics

#### EXPERIENCE

### **Project Team Lead**

September 2024 - Present

**ThinkStack** 

East Lansing, MI

- Directed a cross-functional team of 4 software engineers and 2 designers to architect and deliver a Next.js webapp, and an Electron cross-platform desktop application for note-taking, concept visualization, and creative exploration
- Orchestrated Agile sprints, managed project timelines, and facilitated seamless collaboration between frontend, backend, and UI/UX design teams
- Drove requirements engineering by interfacing with clients by translating business needs into technical specifications

# **Web Development Intern**

May 2025 - August 2025

WFS Consulting Group

Plymouth, MI

- Designed a comprehensive mockup using Figma, ensuring alignment with client branding and user experience goals
- Utilized CSS Media Queries to ensure the website is fully responsive across various devices and screen sizes
- Deployed the website through GoDaddy Linux Hosting Services

# **PROJECTS**

#### Mira - AI Personal Assistant

May 2025 – Present

Full-Stack Development | Python, FastAPI, SQL, Electron, JavaScript

GitHub Link

- Developed a REST API with FastAPI for real-time audio buffer processing using SQLAlchemy and Amazon RDS
- Integrated the Gemini API to facilitate natural language processing, contextual awareness, and information extraction
- Implemented speaker recognition using DBScan clustering, and developed a dynamic client selection solution by leveraging Voice Activity Detection (VAD)

## WizViz (SpartaHack X)

February 2025

Hackathon Project | Python, PyGame, OpenCV, MediaPipe

Devpost Link

- Created an augmented reality game using Computer Vision and PyGame to overlay controls and user information
- Applied OpenCV and MediaPipe's Pose model to track player movements, enabling gesture-based game controls
- Won Interactive Media: Best Game track, competing against 350+ participants and 100+ projects at SpartaHack X

#### TECHNICAL SKILLS

Languages	Java, Python, JavaScript, SQL, Bash
Frameworks & Libraries	React, Electron, FastAPI, SQLAlchemy
Databases	MongoDB, Neo4j, PostgreSQL
Tools & Platforms	Docker, Git, GitHub Actions, Cursor, Figma