

Day:

Hackathon 3

Date:

Day 1

Step 1:- Choose your Marketplace Type

- Marketplace Type:- General E-commerce
- Purpose:- Furnizo is an online platform offering a diverse selection of high-quality, affordable office and household furniture. It features seamless shopping, customization options, assembly services, and reliable delivery for a complete customer experience.

Step 2:- Define your Business Goals:-

1. Problem to Solve:-

Furnizo simplifies the furniture buying process with detailed product descriptions, customization options, and fast delivery, making it easier for customers to shop online.

2. Target Audience:-

Homeowners, small businesses, and interior designers looking for office or household furniture.

3. Products and Services:-

Products:- Office and household furniture (desks, chairs, beds, sofas, etc)

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Services: Product assembly, customization, and fast delivery.

4) What sets Furniro Apart:-

Customizable Furniture, competitive pricing, reliable delivery with tracking and interactive 3D product previews.

Step 3:- Create a Data Schema

1) Products:-

- > ID
- > Name
- > Description
- > Price
- > Image

2) Orders:-

- > Order ID
- > Customer ID
- > Product Details
- > Total Price
- > Payment Method

3) Customers:-

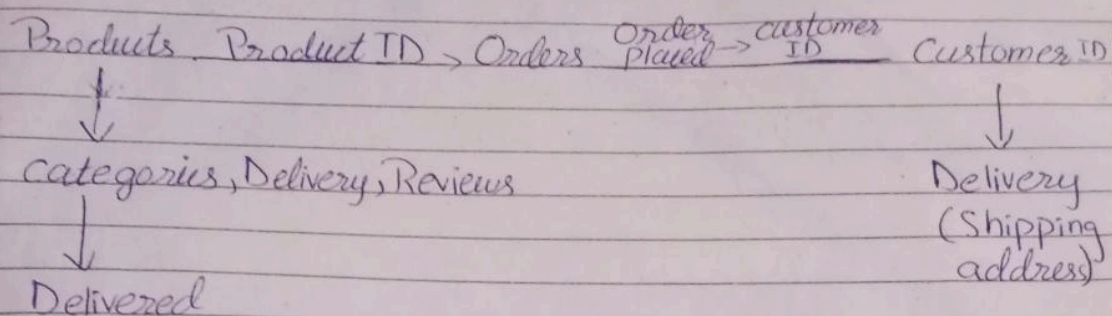
- > Customer ID
- > Name
- > Email
- > Phone Number
- > Address

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4) Delivery:-

- Delivery ID
- Delivery Charges
- Name
- Email
- Phone
- Address



FURNIRO



Platform

Solving Furniture Related
Challenge

Data Schema



UI / UX

