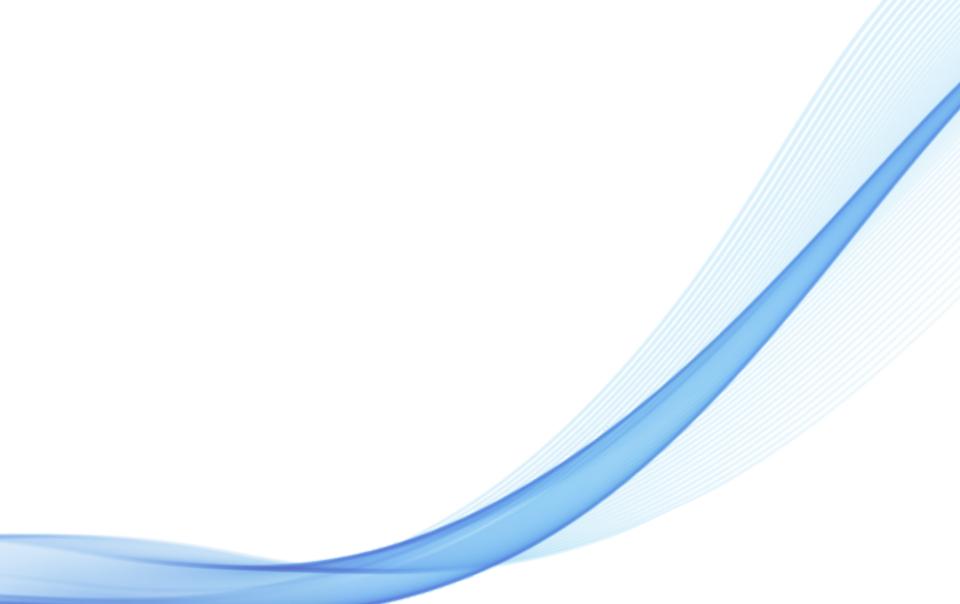


“GUESS THE NUMBER” PROJECT

Ari Dermawan
50423201

Farras Hudafi Santoso
50423462



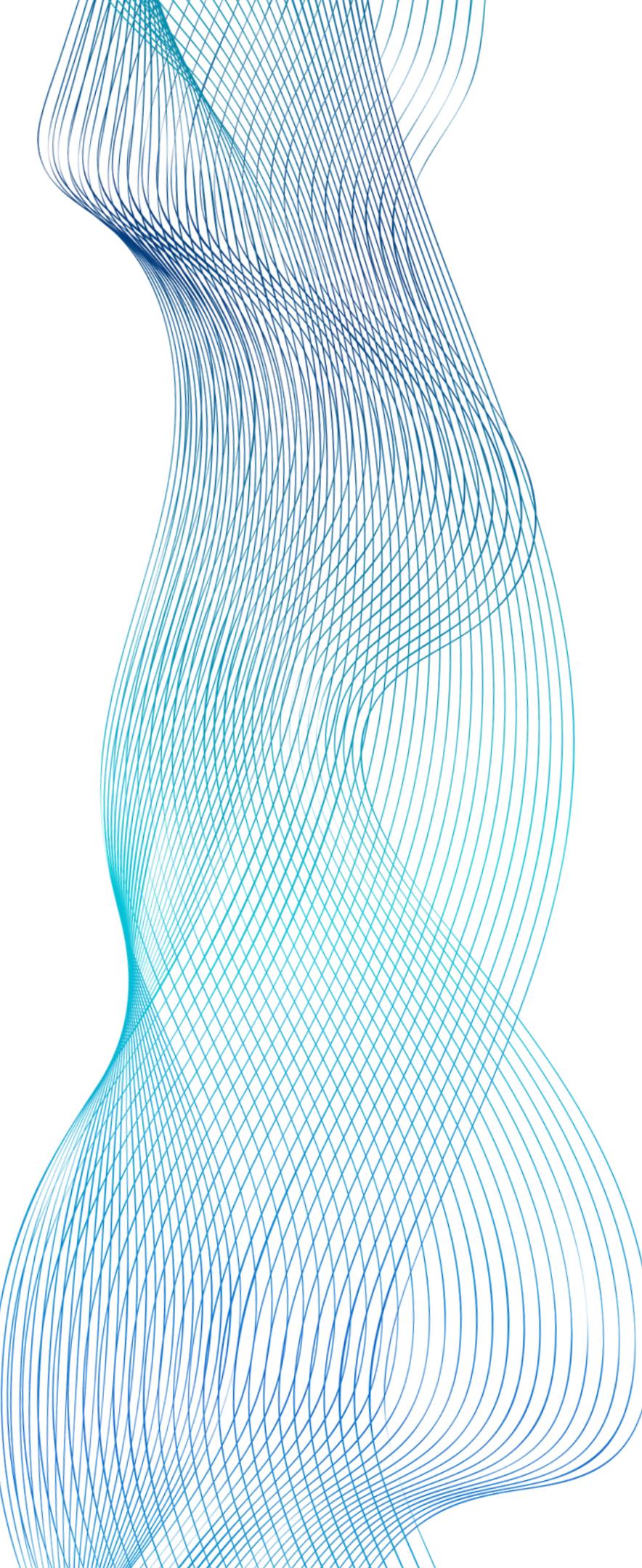
Pembagian Tugas

Ari Dermawan

- Project Leader
- Pembuat Laporan
- Pembuat PPT
- Error Tester / Bug Finder
- Presenter

Farras Hudafi Susanto

- Coder
- Main Idea
- Flowchart Designer

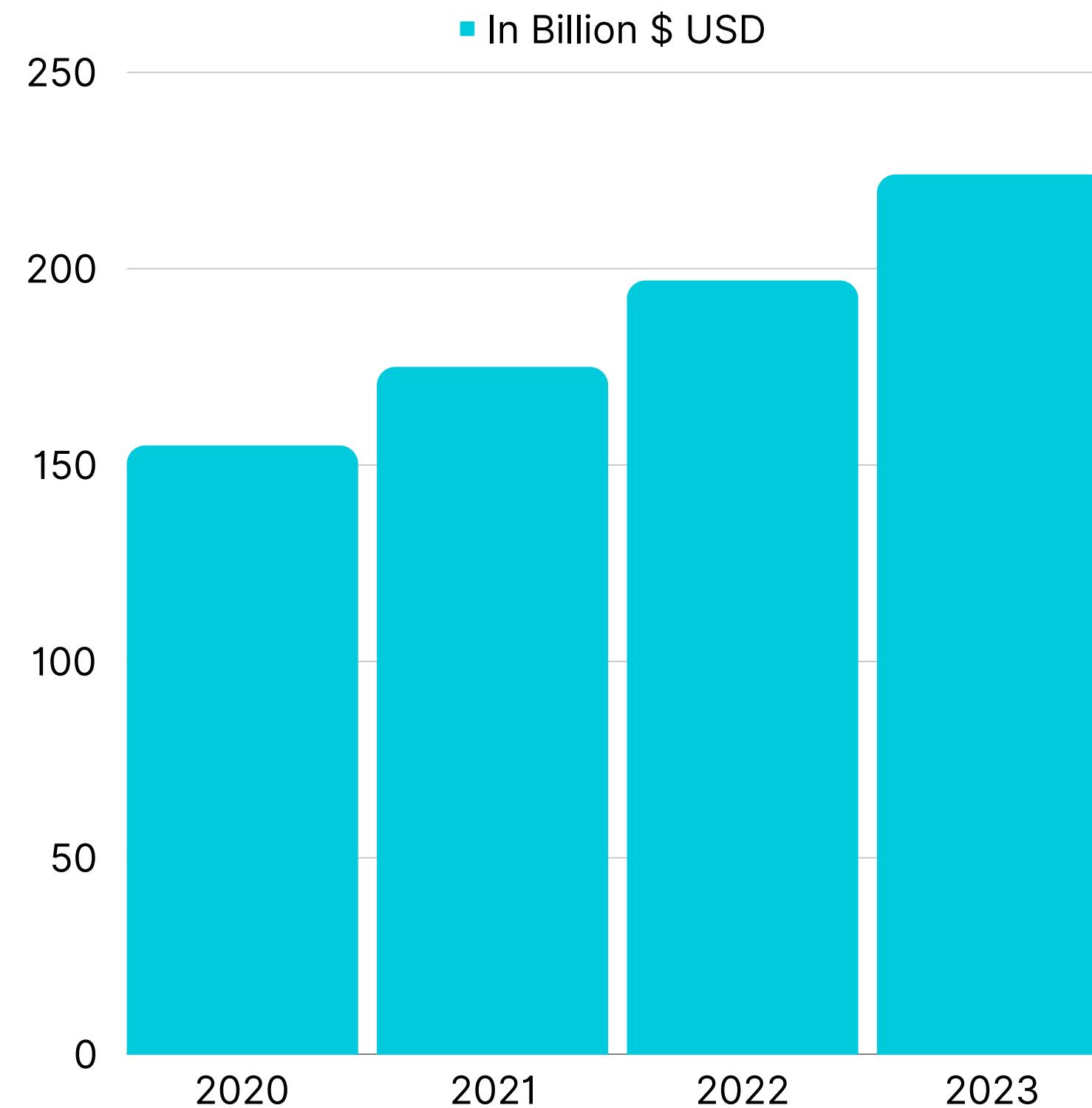


Behind The Scene

- >>> dari awal emang pengen sekelompok berdua
- >>> bingung idenya apa
- >>> cari sumber sana sini nyari yang gampang tapi ga jelek
- >>> sepakat bikin game simple, tapi dipercantik (dikit)
- >>> pembagian tugas
- >>> Farris 95% ngoding, saya sisanya. Kenapa?
- >>> saling report jika ada bug antara saya dan farris
- >>> struggle di flowchart
- >>> selesai deh

Video Games Market Value

Source : [statista.com](https://www.statista.com)



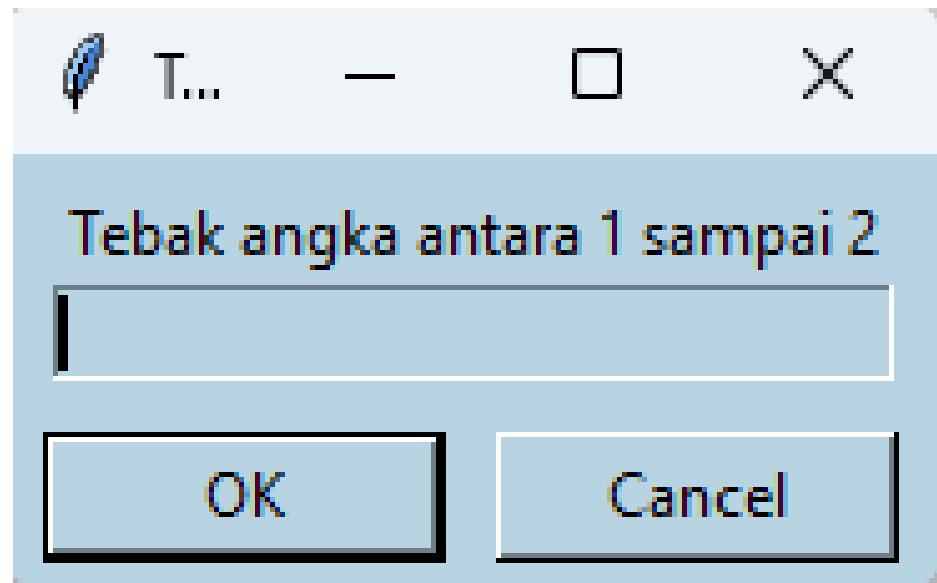
Project Design

GUI NON-ERROR PAGE

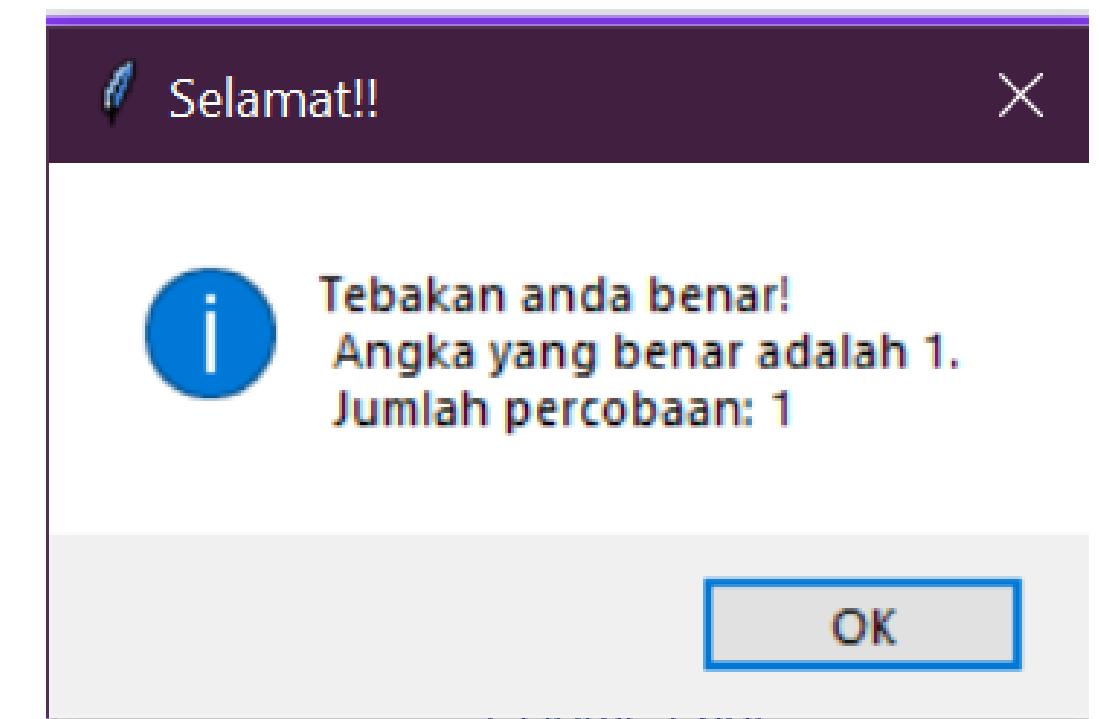
1. Home Page



2. "Tebak" Page



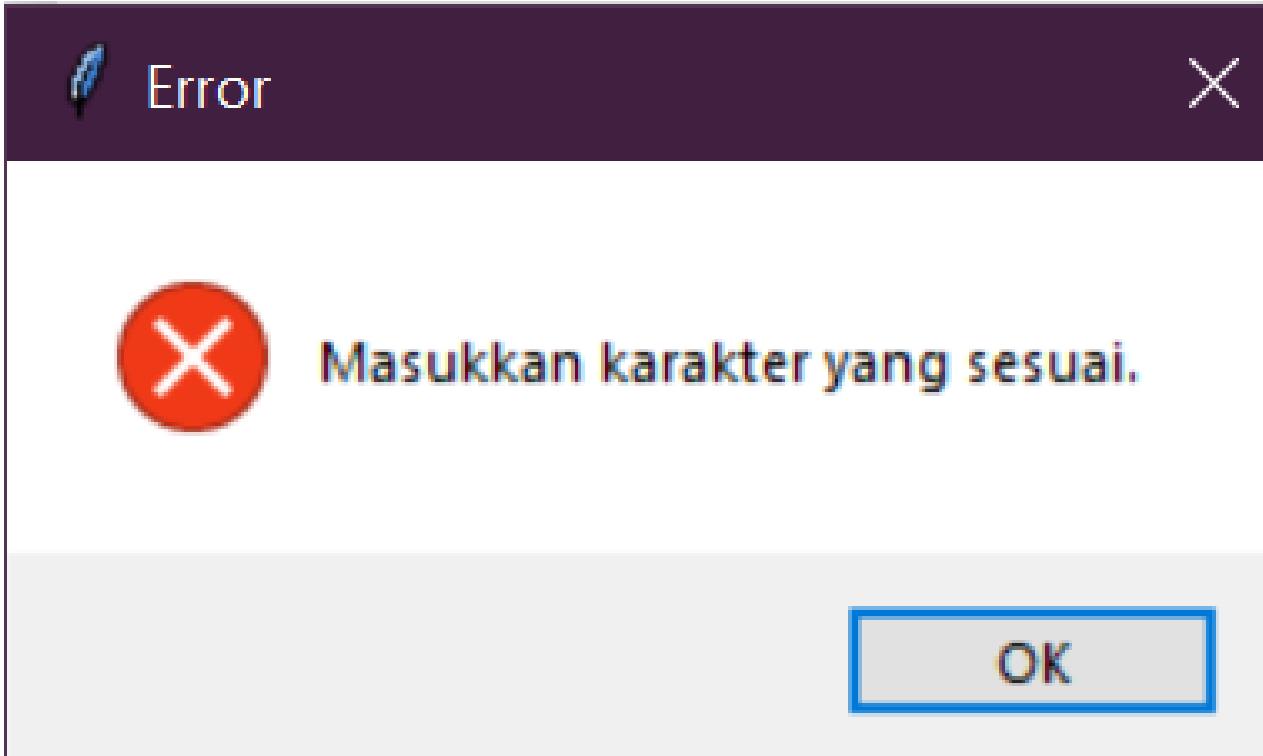
3. Success Page



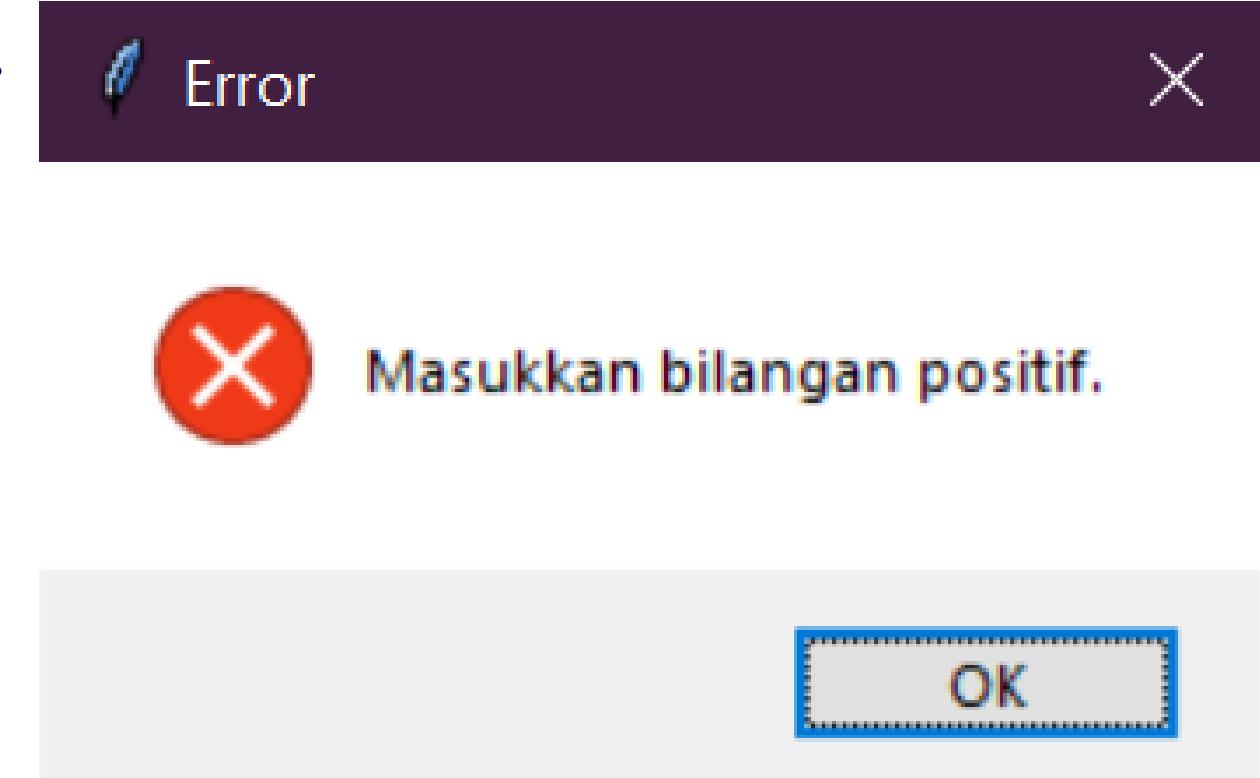
Project Design

GUI ERROR PAGE

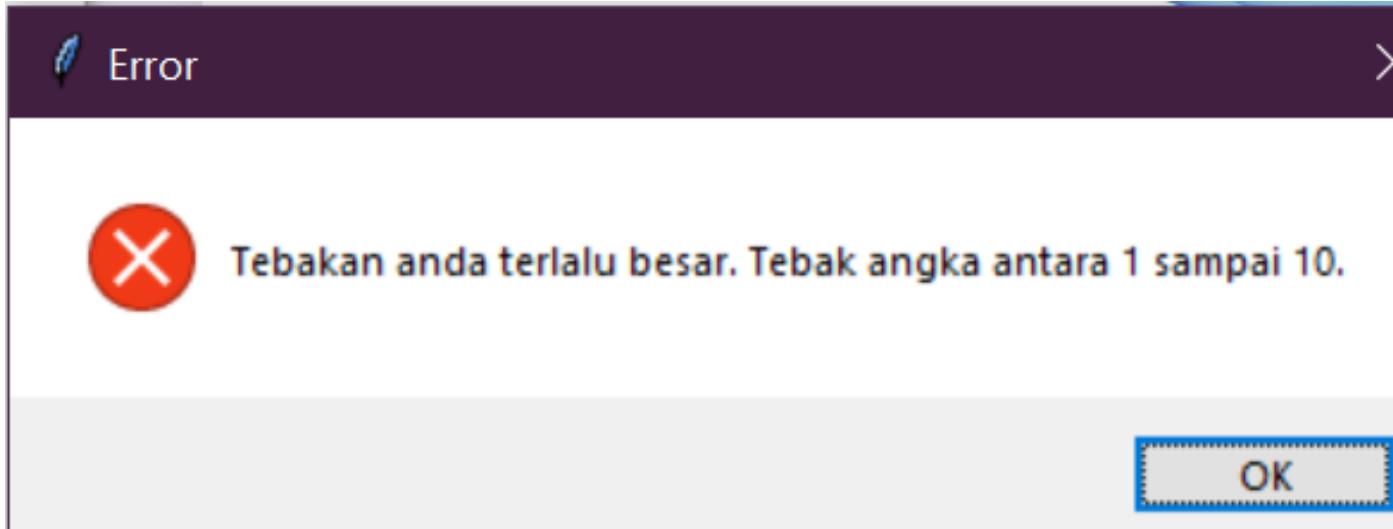
1.



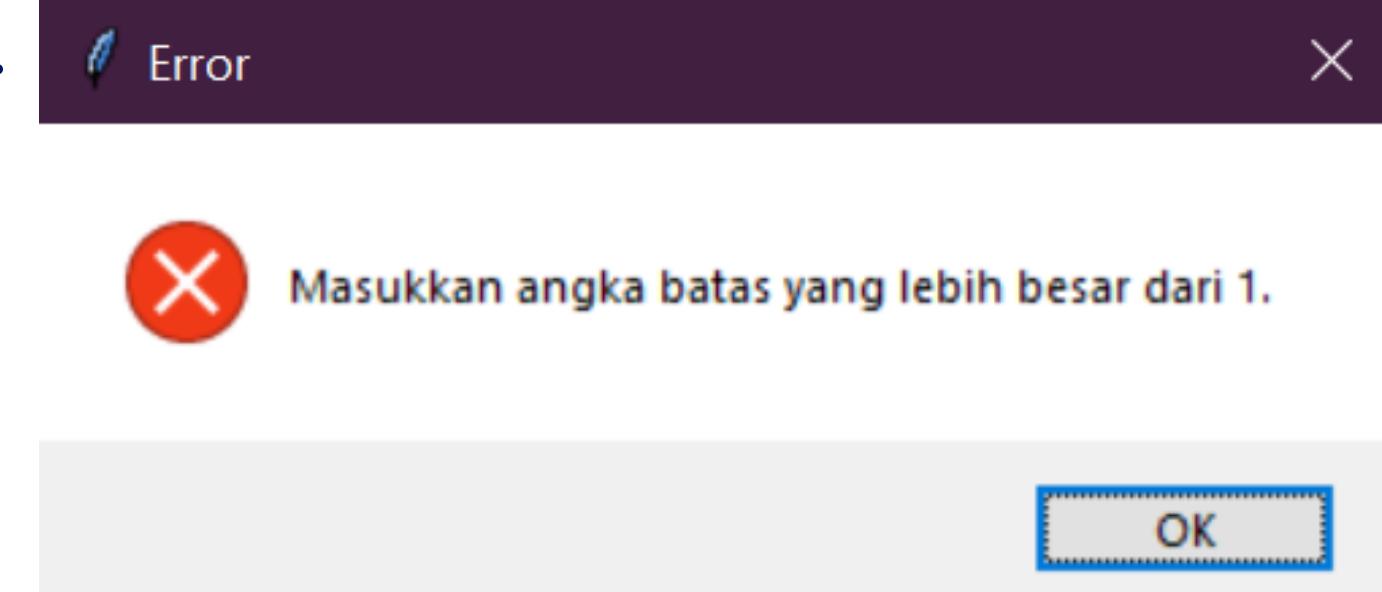
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3.

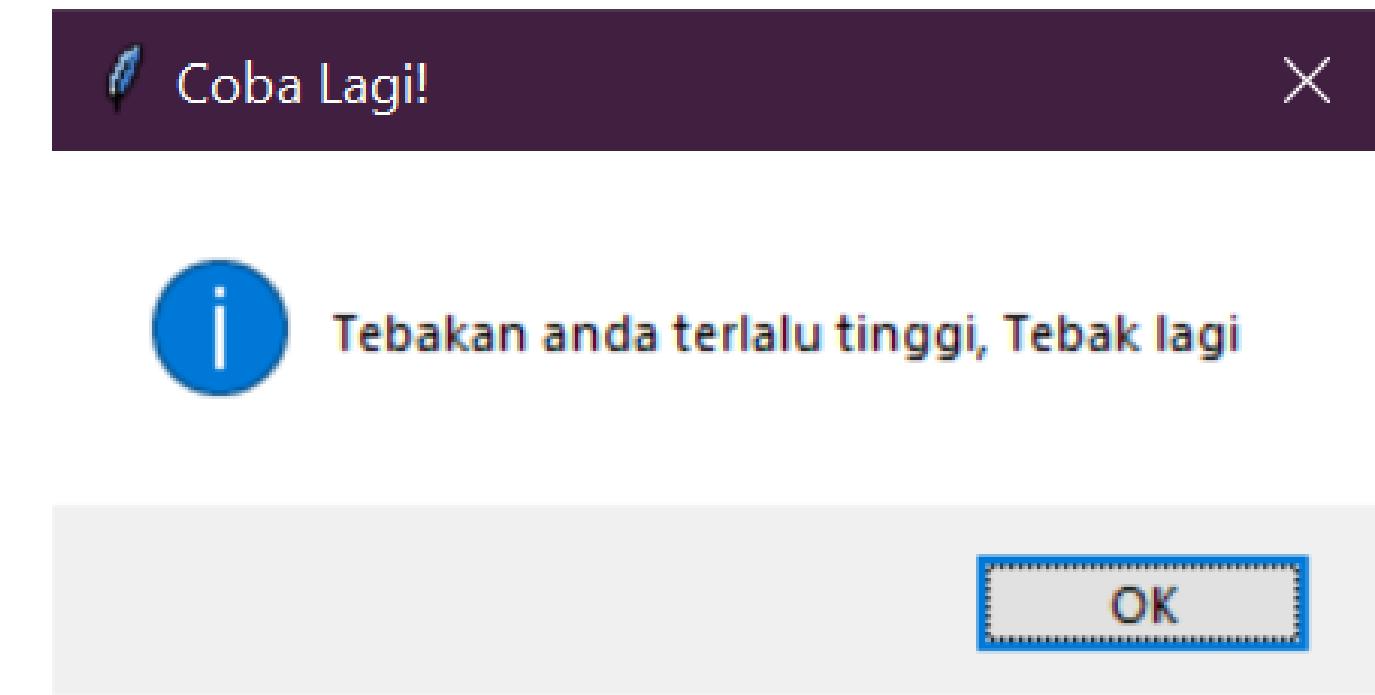
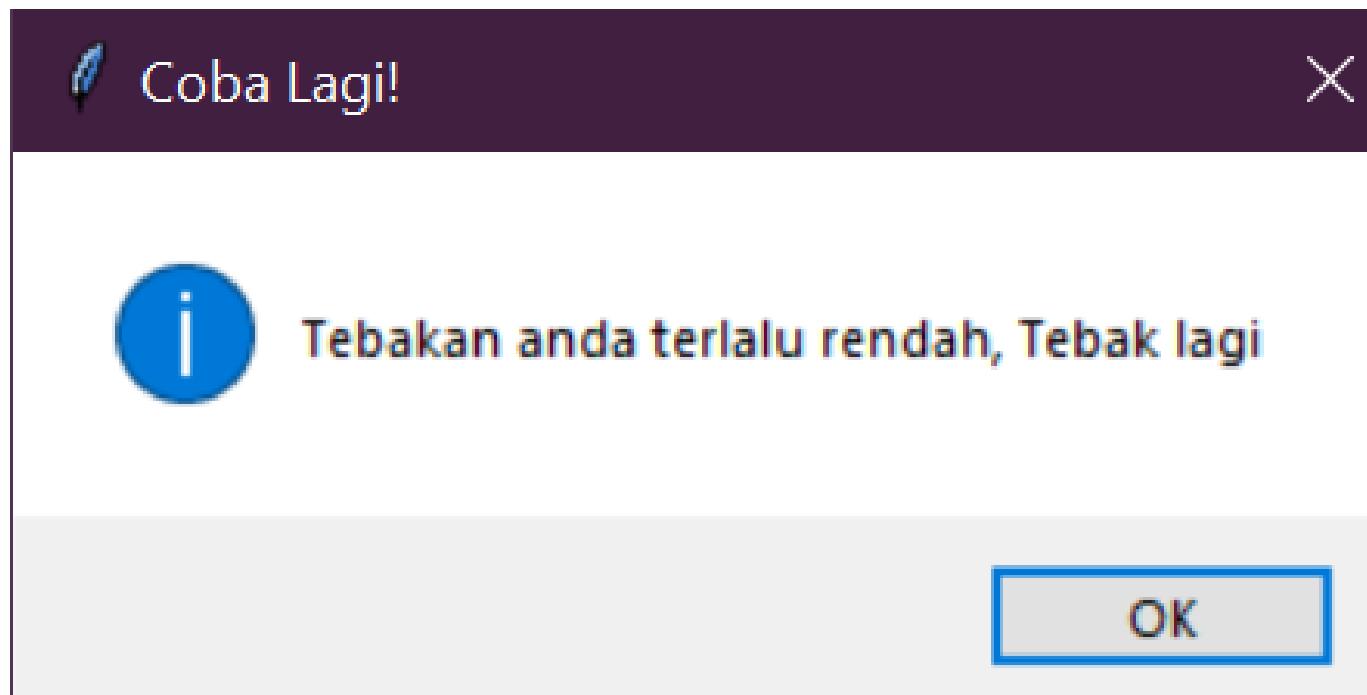


4.



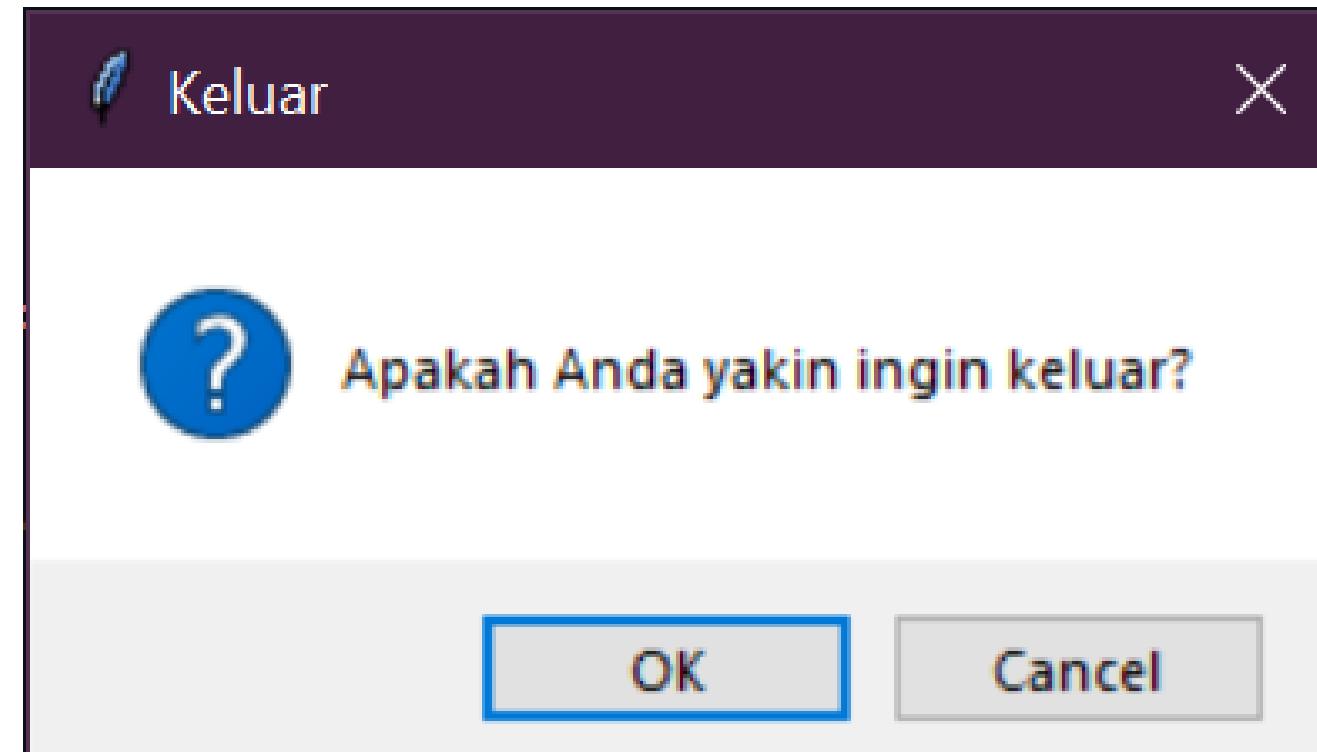
Project Design

GUI “COBA LAGI” PAGE

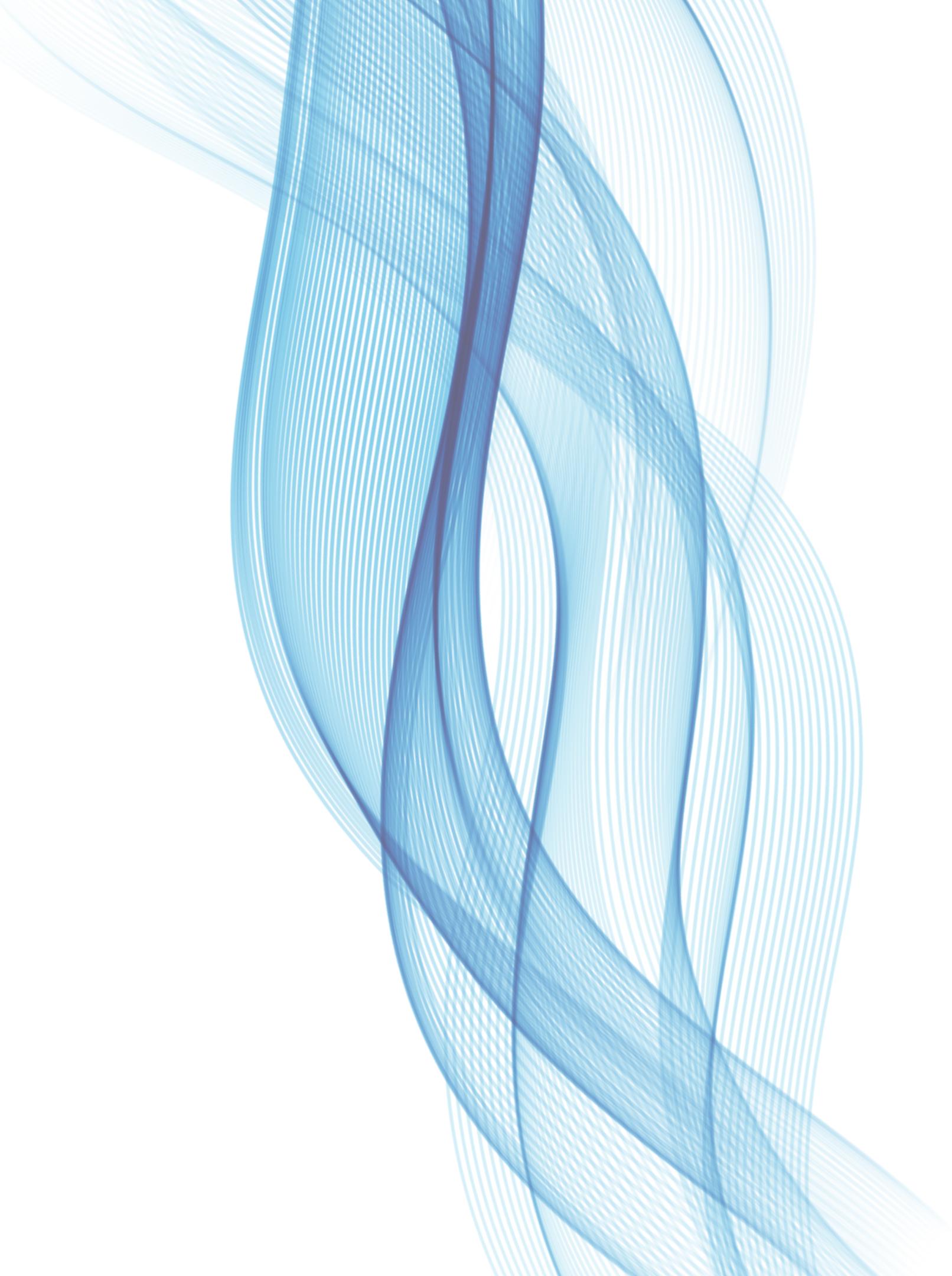


Project Design

GUI
QUIT PAGE



FlowChart



**Thank You
for your
Attention**