# **Aref Tabatabaei**

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ArefMYTB

in aref-tb

#### **EDUCATION**-

# **Amirkabir University of Technology (Tehran Polytechnic)**

Tehran, Iran

Sep. 2019 - Jan. 2024

Bachelor of Science in Computer Engineering

- GPA: 15.83/20
- Selected Courses: Computational Intelligence | Applied Linear Algebra | Algorithm Design | Engineering Statistics | Robotics | Database Design

#### **PUBLICATIONS**

 Aref Tabatabaei, Zahra Dehghanian, Negar Movaghatian, and Maryam Amirmazlaghani. "NO MORE BLAH-BLAH: EMBRACING REAL TEXT IN THE IMAGE SYNTHESIS WORLD." In The Second Tiny Papers Track at ICLR 2024.

#### **Preprints**

 <u>Aref Tabatabaei</u>, Zahra Dehghanian, and Maryam Amirmazlaghani. "A Conditional Inpainting Approach for End-to-End Artifact Removal in VTON and Pose Transfer." Preprint, 2024.

#### **RESEARCH & WORK EXPERIENCES**

Freelancer Mar. 2024 - Current

#### Web Development

- Full-Stack: Developed a full-stack website using React and Django along with Sanity. Feel free to visit it Here.
- Back-End: Technical projects with Django & Golang like ToDo List, Slack Bot, Blog Post, Book Recommender.

Amirkabir University of Technology (Polytechnic Iran)

Dec. 2022 - Jan. 2024

**Undergraduate Research Assistant** Under the Supervision of Prof. Maryam Amirmazlaghani | Statistical Machine Learning LAB

- Image Generation & Text-to-Image Models: Engaged with Generative Adversarial Networks (GAN) and diffusion models to advance the field of image generation, focusing on innovative approaches to integrate text into images.
- Text Integration Into Image: Led a project that successfully integrated text into images, culminating in a paper published at the International Conference on Learning Representations (ICLR) Tiny Papers, where I served as the lead author.
- Artifact Removal: Conducted research to remove artifacts in virtual try-on and pose transfer tasks, resulting in a paper with a preprint available on arXiv, for which I was the lead author.

Pars Jahd May. 2022 - Dec. 2022

#### **Avatar Creation and Human-Computer Interaction Developer**

- Custom Avatars: Developed personalized 3D avatars for clients by processing their images, creating tailored digital representations.
- Human Detection & Tracking System: Designed and implemented a system using MediaPipe to detect and track human movements in real time.
- 3D Avatar Control: Integrated live camera data with Godot Engine to enable dynamic, real-time control of 3D avatars, ensuring smooth interaction between users and their avatars.
- Full Pipeline Development: Employed PyQt4, Docker, and Godot to build an end-to-end avatar creation system, streamlining the entire avatar-making process from image input to final interactive model.

# **RESEARCH INTERESTS**

#### Visual and Language Processing

- Computer Vision
- Natural Language Processing (NLP)

#### **AI and Automation**

- Machine Learning
- Robotics

# **Data Analysis**

- Data Science
- Data Mining

#### **VOLUNTARY TEACHING EXPERIENCES**

• Robotics, Instructor: Prof. Javanmardi Spring 2024

Designed and graded assignments.

• Embedded systems, Instructor: Prof. Farbeh Spring 2023

Designed and graded assignments, midterm and final exam.

• Linear Algebra, Instructor: Prof. Amir mazlaghani Spring 2022

• Head TA of the course.

• Designed and graded assignments. Also created a game for one of practical assignments.

Design of Algorithms, Instructor: Prof. Shir Ali and Bagheri
Spring 2022

Designed and graded practical assignments

# **EVENTS EXPERIENCES**

Linux Fest at Amirkabir University of Technology

As a member of the Technical Staff

Game Craft at Amirkabir University of Technology
April 2022

June 2022

As a member of the Technical Staff

AAISS (AmirKabir Al Student Summer)
Jul, 2021 -- Aug, 2021

As a member of the Technical Staff

#### **NOTABLE PROJECTS**

### **Artifact Removal**

Preprints Available In Arxive

 Official implementation of "A Conditional Inpainting Approach for End-to-End Artifact Removal in VTON and Pose Transfer". Github Link

#### **Text Into Image**

ICLR Tiny Paper 2024

 Official implementation of "NO MORE BLAH-BLAH: EMBRACING REAL TEXT IN THE IMAGE SYNTHESIS WORLD". Github Link

#### **Robot Controller**

Robotics Course, Prof. Javanmardi

 Controlled a robot using the ROS platform, employing PID controllers and image processing techniques. Github Link

#### **Image Classification**

Computational Intelligence Course, Prof. Ebad Zadeh

• Developed an image classification model using a neural network architecture from scratch. Github Link

# **Document Searching**

Information Retrieval Course, Prof. Nick Abadi

• Designed and implemented a search engine tailored for textual documents. Github Link

# **SKILLS**

Programming Languages Python, Golang, C/C++, JavaScript, HTML, CSS, Kotlin Machine Learning Tools PyTorch, Tensorflow, NumPy, OpenCV, Scikit-learn Game Engine Unity, GoDoT

Data management & Databases MySQL, PostgreSQL, Redis

Graphical Design Tools Adobe Premiere, Adobe After Effects

Frameworks & Programming Knowledge Django, Fast API, WebSocket, PyQt, Docker, Arduino, ROS

Miscellaneous Linux, LATEX, Microsoft Office, Git

Hobbies Soccer, Chess, Hiking, Writing, Cooking

# **LANGUAGES** –

# **English**

Professional proficiency

Planned to take IELTS in Nov. 2024

# Persian

Native proficiency

# **Japanese**

Elementary proficiency

# ASL

Basic proficiency

# REFERENCES -

# Prof. Maryam Amir mazlaghani

Associate Professor at Amirkabir University of Technology (Tehran Polytechnic)

Email: mazlaghani@aut.ac.ir

# Prof. Mahdi Javanmardi

Assistant Professor at Amirkabir University of Technology (Tehran Polytechnic)

Email: mjavan@aut.ac.ir

# **Prof. Hamed Farbeh**

Assistant Professor at Amirkabir University of Technology (Tehran Polytechnic)

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#### Prof. Faezeh Gohari

Visiting Professor ar Amirkabir University of Technology (Tehran Polytechnic)

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