

User Document:

This program is a sudoku game written in C# implementing bitwise technique. To play this game:

- Run the game
- User needs to match numbers in the free cells. For that they can just hover over the empty boxes and type whatever number they want to put in. Then that number is an input to the empty cell.
- If the user wants to time his attempt, he can press p to start timing his attempt and R to reset the time.
- If the user doesn't like the current display of numbers, they can choose the 'next' option to switch to another one.
- If the user wants to go back, they can click prev option to go back into the last attempt.
- If the user can get all the squares right, the red cross will turn into a green tick.