

# Eric Miyake

## Software Engineer

### Description

*I'm looking forward to bringing the best traits of a creative developer as well as someone who is immersed in the customer experience. I have learned how to keep my cool in dire moments, work with lots of different types of people, and take initiative to pick up slack when needed.*

### Experience

2019 - 2022	<b>Product Sales</b> Apple, San Francisco
2020 - 2021	<b>Remote Technician</b> Apple, San Francisco I was responsible for diagnosing and repairing Apple products, including hardware and software issues in a remote position
2018 - 2019	<b>Tech Sales</b> Dyson, San Francisco I assisted with product demos, training sessions, and events to support the growth of the brand and drive customer engagement

### Personal Projects

MinesweeperAI	Built an AI in Python using propositional logic for the game Minesweeper to predict known mines and known safe squares
KitchenSink	A full stack social media website inspired by twitter built in Django. Supports profile pages with image uploads, likes, posts and edits. Hosted on Railway and written in vanilla Javascript, HTML and Python
PhotoCapsule	A web based game where you guess what year a photo was taken. Built an API which inserts and stores scores. Built with React, Javascript, MongoDB

### Personal Details

#### Location

San Francisco, Bay Area

#### Phone

(650)740-6559

#### Email

eric.bmiyake@gmail.com

#### Github

github.com/ArekBM

#### LinkedIn

linkedin.com/in/emiyake

### Skills

#### Languages:

Python, Javascript, C, SQL, HTML/CSS

#### Technologies:

AWS, React.js, Node.js, MySQL, Docker