

# Homework #2 ADD\_NUM\_MPI

CPE 512

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# Add\_Num\_MPI\_rev1

//#define srand48(s) srand(s)

# **SOURCE CODE**

```
******************
/* Summation of a Sequence of Numbers Program -- MPI version */
/* September 2017 -- B. Earl Wells -- University of Alabama
                                   in Huntsville
/********************
This program illustrates the basic concepts of SPMD programming using
MPI. The program represents a common example that is used often in
the CPE 412/512 text, the distributed addition of a sequence of numbers.
The program is written in such a way that it is assumed that the
sequence of numbers is first read from a central source (in this case
a data file) by a single MPI process (the root process) and then
partitioned into equal groups with each part being distributed
(scattered) to the local memory domains of the other MPI
processes in the system. After which each process computes its own
partial sum of the data that is in its domain and then sends this
value to the memory domain of the root process which then
adds the partial sums together (reduce operation) and then
outputs this sum to the screen.
The following is a simplified version of the program which you will
be asked to augment in a number of ways in future homework
assignments. Use the dmc.asc.edu or the Jetson Cluster system for
these assignments.
Notes: This implementation utilizes a minimum set of MPI function
call that include MPI Init, MPI Finalize, MPI Comm size,
MPI Comm rank, MPI Send, and MPI Recv.
MPI_Abort is also used to illustrate its functionality.
To compile type:
module load openmpi
mpic++ add num MPI.cpp -o add num MPI
To execute:
mpiexec -np [num MPI process] add num MPI [num of numbers]
EDIT: Kyle Ray
CPE 512 Intro to Parallel Programming
Homework #2
September 21, 2017
Addition:
Allow each process to compute a local min and max.
Report these to the root and have the root find the global min and max
Report this to the user.
using namespace std;
#include <iostream>
#include <iomanip>
#include <sstream>
#include <stdlib.h>
#include <mpi.h> /* MPI Prototype Header Files */
// Defines so that I can compile the code in visual studio
```

```
//#define drand48() (((double)rand())/((double)RAND MAX))
#define SEED 2397
                             /* random number seed */
                    100.0
#define MAX VALUE
                             /* maximum value of any number in list */
#define MIN VALUE
                    -50.0
                             /* minimum value of any number in list */
ONE-TO-ALL BROADCAST COMMUNICATION ROUTINE
Routine to transfer from the root MPI process the value of
the 'int num' parameter to all other MPI processes in the system.
void broadcast int(int *int num, int root, int rank, int numtasks) {
 MPI Status status;
 int type = 123;
 // root send value of int num to each of the other processes
  // using a locally blocking point-to-point send
 if (rank == root) {
   for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
       MPI Send(int num, 1, MPI INT,
          mpitask, type, MPI COMM WORLD);
   }
  // if not root process execute a blocking point-to-point receive
 // with the source being to root process and direct this data to
 // the local copy of 'int num'
 else {
   MPI_Recv(int_num, 1, MPI_INT,
     root, type, MPI COMM WORLD, &status);
}
Routine to retrieve the data size of the numbers array from the
command line or get this number by prompting the user for the
information. Note: command line values are sent to ALL MPI processes
by the MPI environment.
* /
int get data size(int argc, char *argv[], int rank, int numtasks)
 string input = "";
 int size;
  // ERROR if too many command line arguments
 if (argc > 2) {
   if (rank == 0)
     cout << "usage: mpirun -np [num MPI tasks] add num MPI [data size]" <</pre>
endl:
   MPI Finalize(); // Terminate MPI
   exit(1); // Exit Program
 // One Command Line Argument Case:
 // case where user did not enter number of numbers on command line
 // In this case, only one of the MPI processes needs to communicate
 // directly with the user. Since there will always be a MPI process
 // with rank 0 this is the one that will perform the communication.
 if (argc == 1) {
   if (rank == 0) {
     while (1) {
```

```
cout << "Enter the number of numbers to be added:" << endl;</pre>
        getline(cin, input);
        stringstream myStream(input);
        if (myStream >> size) break;
        cout << "Invalid Input" << endl << endl;</pre>
    \ensuremath{//} since only the root MPI process is communicating with the
    // user, the root process must send its value to all of the
    // other MPI process. It can do this with the broadcast int()
    // broadcast routine.
   broadcast int(&size, 0, rank, numtasks);
  // Two Command Line Argument case:
  // user supplied the number of numbers on the command line.
  // Each MPI process can retrieve it from there. No need to
  // broadcast it to the other process because each have it at
  // run time.
  else {
   size = atoi(argv[1]);
 return size;
}
Routine that fills the number matrix with Random Data with values
between MIN VALUE and MAX VALUE
This simulates in some way what might happen if there was a
single sequential data acquisition source such as a single file
*/
void fill matrix(double *numbers, int data size)
 int i:
  srand48 (SEED);
  for (i = 0; i < data size; i++) {
    numbers[i] = drand48() * (MAX VALUE - MIN VALUE) + MIN VALUE;
    //to verify may want to initialize the numbers array with a pattern
    //{\rm that} has a known answer such as the sum of numbers from 0 to N-1
    // The result of that summation is (N+1)*N/2!!
    // numbers[i]=i; // to do so uncomment this line
 }
}
Routine that outputs the numbers matrix to the screen
void print_matrix(double *numbers, int data size)
 int i:
 for (i = 0; i < data size; i++) {
   cout << numbers[i] << endl;</pre>
}
/* ONE-TO-ALL SCATTER ROUTINE
Routine to divide and scatter the number data array that resides on the
root MPI process to all other MPI processes in the system.
The number data size is given by the 'num size' parameter its source
address is given by the '*numbers' parameter, and the destination
group data associated with the current process is given by the
'*group' parameter. */
```

```
void scatter(double *numbers, double *group, int num size, int root, int rank,
int numtasks)
{
 MPI Status status;
 int type = 234;
 // determine number of elements in subarray groups to be processed by
  // each MPI process assuming a perfectly even distribution of elements
 int number elements per section = num size / numtasks;
 // if root MPI process send portion of numbers array to each of the
 // the other MPI processes as well as make a copy of the portion
  // of the numbers array that is slated for the root MPI process
 if (rank == root) {
   int begin element = 0;
   for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      // in MPI root process case just copy the appropriate subsection
      // locally from the numbers array over to the group array
      if (mpitask == root) {
       for (int i = 0; i < number elements per section; i++)</pre>
          group[i] = numbers[i + begin element];
      // if not the root process send the subsection data to
      // the next MPI process
        MPI Send(&numbers[begin element], number elements per section,
         MPI DOUBLE, mpitask, type, MPI COMM WORLD);
      // point to next unsent or uncopied data in numbers array
     begin_element += number_elements_per_section;
  // if a non root process just receive the data
 else {
   MPI Recv(group, number elements per section, MPI DOUBLE,
     root, type, MPI COMM WORLD, &status);
 }
}
/*
ALL-TO-ONE Reduce ROUTINE
Routine to accumulate the result of the local summation associated
with each MPI process. This routine takes these partial sums and
produces a global sum on the root MPI process (0)
Input arguments to routine include variable name of local partial
sum of each MPI process. The function returns to MPI root process 0,
the global sum (summation of all partial sums).
void reduce(double *sum, double *partial sum, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
 // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    *sum = *partial sum;
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
       MPI_Recv(partial_sum, 1, MPI_DOUBLE,
          mpitask, type, MPI_COMM_WORLD, &status);
        (*sum) += (*partial_sum);
```

```
}
 // if not root MPI root process then send partial sum to the root
 else {
   MPI_Send(partial_sum, 1, MPI_DOUBLE,
      root, type, MPI COMM WORLD);
  }
}
void reduceMin(double *min, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
 double localMin = MAX VALUE;
  // if MPI root process grab minimums from the other p-1 processes
 if (rank == root) {
   for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI_Recv(&localMin, 1, MPI_DOUBLE,
         mpitask, type, MPI_COMM_WORLD, &status);
        if (localMin < *min) *min = localMin;</pre>
    }
  // if not root MPI root process then send min to the root
  else {
   MPI Send(min, 1, MPI DOUBLE,
     root, type, MPI COMM WORLD);
}
void reduceMax(double *max, int root, int rank, int numtasks)
 MPI_Status status;
 int type = 123;
  double localMax = MIN VALUE;
  // if MPI root process grab the maximums from the other p-1 processes
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI Recv(&localMax, 1, MPI DOUBLE,
          mpitask, type, MPI COMM WORLD, &status);
        if (localMax > *max) *max = localMax;
      }
   }
  // if not root MPI root process then send max to the root
  else {
   MPI Send (max, 1, MPI DOUBLE,
     root, type, MPI COMM WORLD);
}
MAIN ROUTINE: summation of numbers in a list
int main(int argc, char *argv[])
 double *numbers, *group;
 double sum, pt_sum, min, max;
 int data_size, group_size, num_group, i;
```

```
int numtasks, rank, num;
 MPI Status status;
  // Initialize a value for the numbers pointer
 // Should be able to remove this on dmc, visual studio just throws a fit
about
 // uninitialized pointer variables.
 //double meaningOfLife = 42;
 //numbers = &meaningOfLife;
 MPI Init(&argc, &argv); // initalize MPI environment
 MPI Comm size(MPI COMM WORLD, &numtasks); // get total number of MPI
processes
 MPI Comm rank(MPI COMM WORLD, &rank); // get unique task id number
 //get data size from command line or prompt
  //the user for input
 data_size = get_data_size(argc, argv, rank, numtasks);
  // if root MPI Process (0) then
 if (rank == 0) {
    // dynamically allocate from heap the numbers array on the root process
   numbers = new (nothrow) double[data size];
   if (numbers == 0) { // check for null pointer
      cout << "Memory Allocation Error on Root for numbers array"</pre>
        << endl << flush;
     MPI Abort (MPI COMM WORLD, 1); // abort the MPI Environment
    // initialize numbers matrix with random data
    fill matrix (numbers, data size);
    // and print the numbers matrix
    /*cout << "numbers matrix =" << endl;
   print matrix(numbers, data size);
   cout << endl;*/</pre>
 // dynamically allocate from heap the group array that will hold
 // the partial set of numbers for each MPI process
 group = new (nothrow) double[data size / numtasks + 1];
  if (group == 0) { // check for null pointer to group
   cout << "Memory Allocation Error" << endl << flush;</pre>
   MPI_Abort(MPI_COMM_WORLD, 1); // abort the MPI Environment
 // scatter the numbers matrix to all processing elements in
  // the system
 scatter(numbers, group, data size, 0, rank, numtasks);
  // sum up elements in the group associated with the
  // current process
 num_group = data_size / numtasks; // determine local list size
                    // group
 pt sum = 0;
                                    // clear out partial sum
 min = 0;
                                                           // initialize min
 max = 0;
                                                           // initialize max
 for (i = 0; i < num group; i++) {
   pt sum += group[i];
   if (group[i] < min) min = group[i]; // Find the minimum of the group</pre>
   if (group[i] > max) max = group[i]; // Find the maximum of the group
```

```
}
// obtain final sum by summing up partial sums from other MPI tasks
// obtain a global minimum by comparing local minimums from other MPI tasks
// obtain a global maximum by comparing local maximums from other MPI tasks
reduce(&sum, &pt_sum, 0, rank, numtasks);
reduceMin(&min, 0, rank, numtasks);
reduceMax(&max, 0, rank, numtasks);
// output sum from root MPI process
if (rank == 0) {
  cout << "Sum of numbers is " << setprecision(8) << sum << endl;</pre>
  cout << "Minimum of numbers is " << setprecision(8) << min << endl;</pre>
  cout << "Maximum of numbers is " << setprecision(8) << max << endl;</pre>
}
// reclaim dynamiclly allocated memory
if (rank == 0) delete numbers;
delete group;
// Terminate MPI Program -- perform necessary MPI housekeeping
// clear out all buffers, remove handlers, etc.
MPI Finalize();
```

## **OUTPUT**

I don't think that it was required for us to show output for this revision but I have included it in this report just in case.

```
uahcls01@dmcvlogin1:Hw2> mpiexec -np 2 add num MPI rev1 2483
Sum of numbers is 64449.072
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 3 add num MPI rev1 2483
Sum of numbers is 64429.463
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 4 add num MPI rev1 2483
Sum of numbers is 64373.874
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 5 add num MPI rev1 2483
Sum of numbers is 64373.874
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 6 add num MPI rev1 2483
Sum of numbers is 64369.325
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 7 add num MPI rev1 2483
Sum of numbers is 64369.325
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 8 add num MPI rev1 2483
Sum of numbers is 64373.874
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 9 add num MPI rev1 2483
```

```
Sum of numbers is 64453.198
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 10 add num MPI rev1 2483
Sum of numbers is 64373.874
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 11 add num MPI rev1 2483
Sum of numbers is 64453.198
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 12 add num MPI rev1 2483
Sum of numbers is 64548.838
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 13 add num MPI rev1 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 14 add num MPI rev1 2483
Sum of numbers is 64369.325
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 15 add num MPI rev1 2483
Sum of numbers is 64453.198
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 16 add num MPI rev1 2483
Sum of numbers is 64373.874
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
```

# Add\_Num\_MPI\_rev2

It should be noted that the implementation for the scatter operation, as well as the grouping afterwards, between revision 2 and revision 3 are different. I had finished revision 2 using an algorithm to scatter the list such that a number from the list is put into an MPI task sequentially until there are no more in the list.

## Example:

```
List = [1, 2, 3, 4, 5, 6]

Number of processes = 4

MPI 1 receives [1, 5]

MPI 2 receives [2, 6]

MPI 3 receives [3]

MPI 4 receives [4]
```

This didn't work to well when trying to use the MPI\_Scatter function call in revision 3. After trial and error with the above implementation, when scattering and regrouping, I decided to follow the logic that you provided in class.

#### SOURCE CODE

```
/* Summation of a Sequence of Numbers Program -- MPI version */
/* September 2017 -- B. Earl Wells -- University of Alabama
                   in Huntsville
/*
/*
This program illustrates the basic concepts of SPMD programming using
MPI. The program represents a common example that is used often in
the CPE 412/512 text, the distributed addition of a sequence of numbers.
The program is written in such a way that it is assumed that the
sequence of numbers is first read from a central source (in this case
a data file) by a single MPI process (the root process) and then
partitioned into equal groups with each part being distributed
(scattered) to the local memory domains of the other MPI
processes in the system. After which each process computes its own
partial sum of the data that is in its domain and then sends this
value to the memory domain of the root process which then
adds the partial sums together (reduce operation) and then
outputs this sum to the screen.
The following is a simplified version of the program which you will
be asked to augment in a number of ways in future homework
assignments. Use the dmc.asc.edu or the Jetson Cluster system for
these assignments.
Notes: This implementation utilizes a minimum set of MPI function
call that include MPI Init, MPI Finalize, MPI Comm size,
MPI_Comm_rank, MPI_Send, and MPI_Recv.
MPI Abort is also used to illustrate its functionality.
To compile type:
module load openmpi
mpic++ add num MPI.cpp -o add num MPI
To execute:
mpiexec -np [num MPI process] add num MPI [num of numbers]
EDIT: Kyle Ray
CPE 512 Intro to Parallel Programming
Homework #2
September 21, 2017
add num mpi rev2.cpp
Addition: Making it so that the application can accept and use
a set of numbers that doesn't have to be a multiple of the number
of processors tasked to do the job.
using namespace std;
#include <iostream>
#include <iomanip>
#include <sstream>
#include <stdlib.h>
#include <mpi.h> /* MPI Prototype Header Files */
```

```
// Defines so that I can compile the code in visual studio
//#define srand48(s) srand(s)
//#define drand48() (((double)rand())/((double)RAND MAX))
#define SEED 2397
                             /* random number seed */
#define MAX VALUE
                   100.0
                             /* maximum value of any number in list */
                             /* minimum value of any number in list */
                   -50.0
#define MIN VALUE
ONE-TO-ALL BROADCAST COMMUNICATION ROUTINE
Routine to transfer from the root MPI process the value of
the 'int num' parameter to all other MPI processes in the system.
void broadcast int(int *int num, int root, int rank, int numtasks) {
 MPI Status status;
 int type = 123;
 // root send value of int num to each of the other processes
  // using a locally blocking point-to-point send
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
     if (mpitask != root) {
       MPI Send(int num, 1, MPI INT,
          mpitask, type, MPI COMM WORLD);
   }
  // if not root process execute a blocking point-to-point receive
  // with the source being to root process and direct this data to
 // the local copy of 'int num'
 else {
   MPI_Recv(int_num, 1, MPI_INT,
     root, type, MPI_COMM_WORLD, &status);
}
Routine to retrieve the data size of the numbers array from the
command line or get this number by prompting the user for the
information. Note: command line values are sent to ALL MPI processes
by the MPI environment.
* /
int get data size(int argc, char *argv[], int rank, int numtasks)
 string input = "";
 int size;
  // ERROR if too many command line arguments
 if (argc > 2) {
    if (rank == 0)
     cout << "usage: mpirun -np [num MPI tasks] add num MPI [data size]" <</pre>
endl:
   MPI Finalize(); // Terminate MPI
   exit(1); // Exit Program
 // One Command Line Argument Case:
 // case where user did not enter number of numbers on command line
 // In this case, only one of the MPI processes needs to communicate
 // directly with the user. Since there will always be a MPI process
 // with rank 0 this is the one that will perform the communication.
 if (argc == 1) {
```

```
if (rank == 0) {
      while (1) {
        cout << "Enter the number of numbers to be added:" << endl;</pre>
        getline(cin, input);
        stringstream myStream(input);
        if (myStream >> size) break;
        cout << "Invalid Input" << endl << endl;</pre>
    // since only the root MPI process is communicating with the
    // user, the root process must send its value to all of the
    // other MPI process. It can do this with the broadcast int()
    // broadcast routine.
   broadcast int(&size, 0, rank, numtasks);
  // Two Command Line Argument case:
  // user supplied the number of numbers on the command line.
  // Each MPI process can retrieve it from there. No need to
  // broadcast it to the other process because each have it at
  // run time.
  else {
   size = atoi(argv[1]);
 return size;
}
/*
Routine that fills the number matrix with Random Data with values
between MIN VALUE and MAX VALUE
This simulates in some way what might happen if there was a
single sequential data acquisition source such as a single file
void fill matrix(double *numbers, int data size)
  int i;
  srand48 (SEED);
 for (i = 0; i < data size; i++) {
   numbers[i] = drand48() * (MAX VALUE - MIN VALUE) + MIN VALUE;
    //to verify may want to initialize the numbers array with a pattern
    //{\rm that} has a known answer such as the sum of numbers from 0 to N-1
    // The result of that summation is (N+1)*N/2!!
    // numbers[i]=i; // to do so uncomment this line
 }
}
Routine that outputs the numbers matrix to the screen
void print matrix(double *numbers, int data size)
 int i;
 for (i = 0; i < data size; i++) {
   cout << numbers[i] << endl;</pre>
}
/* ONE-TO-ALL SCATTER ROUTINE
Routine to divide and scatter the number data array that resides on the
root MPI process to all other MPI processes in the system.
The number data size is given by the 'num_size' parameter its source
address is given by the '*numbers' parameter, and the destination
```

```
group data associated with the current process is given by the
'*group' parameter. */
void scatter(double *numbers, double *group, int num size, int root, int rank,
int numtasks)
 MPI Status status;
 int type = 234;
 // determine number of elements in subarray groups to be processed by
 // each MPI process assuming a perfectly even distribution of elements
  // krr edits
 int base = num size / numtasks;
 int extra = num size % numtasks;
 int number elements per section = rank < extra ? base + 2 : base + 1;
 // if root MPI process send portion of numbers array to each of the
  // the other MPI processes as well as make a copy of the portion
  // of the numbers array that is slated for the root MPI process
 if (rank == root) {
   int begin element = 0;
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      // in MPI root process case just copy the appropriate subsection
      // locally from the numbers array over to the group array
      if (mpitask == root) {
        for (int i = 0; i < number elements per section; <math>i++)
          group[i] = numbers[i + begin element];
      // if not the root process send the subsection data to
      // the next MPI process
      else {
       MPI_Send(&numbers[begin_element], number_elements_per_section,
          MPI DOUBLE, mpitask, type, MPI COMM WORLD);
      // Recalculate number of elements per section
      number elements per section = mpitask < extra ? base + 1 : base;</pre>
      // point to next unsent or uncopied data in numbers array
     begin element += number elements per section;
  // if a non root process just receive the data
 else {
   MPI Recv(group, number elements per section, MPI DOUBLE,
     root, type, MPI_COMM_WORLD, &status);
 }
}
/*
ALL-TO-ONE Reduce ROUTINE
Routine to accumulate the result of the local summation associated
with each MPI process. This routine takes these partial sums and
produces a global sum on the root MPI process (0)
Input arguments to routine include variable name of local partial
sum of each MPI process. The function returns to MPI root process 0,
the global sum (summation of all partial sums).
* /
void reduce(double *sum, double *partial sum, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
 // if MPI root process sum up results from the other p-1 processes
```

```
if (rank == root) {
    *sum = *partial sum;
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI_Recv(partial_sum, 1, MPI_DOUBLE,
          mpitask, type, MPI_COMM_WORLD, &status);
        (*sum) += (*partial sum);
    }
  // if not root MPI root process then send partial sum to the root
   MPI Send(partial sum, 1, MPI DOUBLE,
     root, type, MPI COMM WORLD);
 }
}
void reduceMin(double *min, int root, int rank, int numtasks)
 MPI_Status status;
 int type = 123;
 double localMin = MAX VALUE;
  // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI Recv(&localMin, 1, MPI DOUBLE,
          mpitask, type, MPI COMM WORLD, &status);
        if (localMin < *min) *min = localMin;</pre>
      }
    }
  }
  // if not root MPI root process then send partial sum to the root
  else {
   MPI Send (min, 1, MPI DOUBLE,
      root, type, MPI COMM WORLD);
}
void reduceMax(double *max, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
  double localMax = MIN VALUE;
  // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI Recv(&localMax, 1, MPI DOUBLE,
          mpitask, type, MPI COMM WORLD, &status);
        if (localMax > *max) *max = localMax;
      }
    }
  // if not root MPI root process then send partial sum to the root
   MPI Send (max, 1, MPI DOUBLE,
     root, type, MPI_COMM_WORLD);
 }
}
/*
```

```
MAIN ROUTINE: summation of numbers in a list
int main(int argc, char *argv[])
  double *numbers, *group;
  double sum, pt sum, min, max;
  int data size, group size, num group, i;
  int numtasks, rank, num;
  MPI Status status;
  // Initialize a value for the numbers pointer
  // Should be able to remove this on dmc, visual studio just throws a fit
about
  // uninitialized pointer variables.
  //double meaningOfLife = 42;
  //numbers = &meaningOfLife;
  MPI Init(&argc, &argv); // initalize MPI environment
  MPI Comm size(MPI COMM WORLD, &numtasks); // get total number of MPI
  MPI Comm rank(MPI COMM WORLD, &rank); // get unique task id number
  //get data size from command line or prompt
  //the user for input
  data_size = get_data_size(argc, argv, rank, numtasks);
  // if root MPI Process (0) then
  if (rank == 0) {
    // dynamically allocate from heap the numbers array on the root process
    numbers = new (nothrow) double[data size];
    if (numbers == 0) { // check for null pointer
      cout << "Memory Allocation Error on Root for numbers array"</pre>
        << endl << flush;
      MPI Abort (MPI COMM WORLD, 1); // abort the MPI Environment
    // initialize numbers matrix with random data
    fill matrix(numbers, data size);
    // and print the numbers matrix
    //cout << "numbers matrix =" << endl;</pre>
    //print matrix(numbers, data size);
    //cout << endl;</pre>
  // krr going to have to edit this allocation so that the right number
  // is allocated for each MPI task
  // Pseudo code
  int base = data size / numtasks;
  int extra = data size % numtasks;
  // dynamically allocate from heap the group array that will hold
  // the partial set of numbers for each MPI process
  group = rank < extra ? new (nothrow) double[base + 2] : new (nothrow)</pre>
double[base + 1];
  if (group == 0) \{ // check for null pointer to group \}
    cout << "Memory Allocation Error" << endl << flush;</pre>
    MPI_Abort(MPI_COMM_WORLD, 1); // abort the MPI Environment
```

```
// scatter the numbers matrix to all processing elements in
// the system
scatter(numbers, group, data size, 0, rank, numtasks);
// sum up elements in the group associated with the
// current process
num group = rank < extra ? base + 1 : base;</pre>
pt sum = 0;
                                  // clear out partial sum
min = 0;
                                                          // initialize min
max = 0;
                                                          // initialize max
for (i = 0; i < num group; i++) {
  pt sum += group[i];
 if (group[i] < min) min = group[i]; // Find the minimum of the group
  if (group[i] > max) max = group[i]; // Find the maximum of the group
// obtain final sum by summing up partial sums from other MPI tasks
// obtain a global minimum by comparing local minimums from other MPI tasks
// obtain a global maximum by comparing local maximums from other MPI tasks
reduce(&sum, &pt sum, 0, rank, numtasks);
reduceMin(&min, \overline{0}, rank, numtasks);
reduceMax(&max, 0, rank, numtasks);
// output sum from root MPI process
if (rank == 0) {
  cout << "Sum of numbers is " << setprecision(8) << sum << endl;</pre>
  cout << "Minimum of numbers is " << setprecision(8) << min << endl;</pre>
 cout << "Maximum of numbers is " << setprecision(8) << max << endl;</pre>
// reclaim dynamiclly allocated memory
if (rank == 0) delete numbers;
delete group;
// Terminate MPI Program -- perform necessary MPI housekeeping
// clear out all buffers, remove handlers, etc.
MPI Finalize();
```

# **OUTPUT**

```
uahcls01@dmcvlogin1:Hw2> mpiexec -np 2 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 3 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 4 add_num_MPI_rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 5 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 6 add num MPI rev2 2483
```

```
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 7 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 8 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 9 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 10 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 11 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 12 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 13 add_num_MPI_rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 14 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 15 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 16 add num MPI rev2 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
```

## **ANSWERS**

- 1.) Was the number that was returned for the sum always the same?
  - a. Yes, the answer returned from the sum in the revision was always the same, which makes sense because the generated list is the same 2483 numbers each time and we are only varying the number of MPI processes performing the work on this list.

# Add\_Num\_MPI\_rev3

//#define srand48(s) srand(s)

## **SOURCE CODE**

```
/* Summation of a Sequence of Numbers Program -- MPI version */
/* September 2017 -- B. Earl Wells -- University of Alabama */
                                   in Huntsville
/*********************
This program illustrates the basic concepts of SPMD programming using
MPI. The program represents a common example that is used often in
the CPE 412/512 text, the distributed addition of a sequence of numbers.
The program is written in such a way that it is assumed that the
sequence of numbers is first read from a central source (in this case
a data file) by a single MPI process (the root process) and then
partitioned into equal groups with each part being distributed
(scattered) to the local memory domains of the other MPI
processes in the system. After which each process computes its own
partial sum of the data that is in its domain and then sends this
value to the memory domain of the root process which then
adds the partial sums together (reduce operation) and then
outputs this sum to the screen.
The following is a simplified version of the program which you will
be asked to augment in a number of ways in future homework
assignments. Use the dmc.asc.edu or the Jetson Cluster system for
these assignments.
Notes: This implementation utilizes a minimum set of MPI function
call that include MPI Init, MPI Finalize, MPI Comm size,
MPI Comm rank, MPI Send, and MPI Recv.
MPI_Abort is also used to illustrate its functionality.
To compile type:
module load openmpi
mpic++ add num MPI.cpp -o add num MPI
To execute:
mpiexec -np [num MPI process] add num MPI [num of numbers]
EDIT: Kyle Ray
CPE 512 Intro to Parallel Programming
Homework #2
September 21, 2017
add num mpi rev3.cpp
Addition: Replacing the broadcast, scatter, and reduce calls with the
appropriate MPI built in call.
using namespace std;
#include <iostream>
#include <iomanip>
#include <sstream>
#include <stdlib.h>
#include <mpi.h> /* MPI Prototype Header Files */
#include <cmath> // ceil
// Defines so that I can compile the code in visual studio
```

```
//#define drand48() (((double)rand())/((double)RAND MAX))
#define SEED 2397
                             /* random number seed */
                    100.0
#define MAX VALUE
                             /* maximum value of any number in list */
#define MIN VALUE
                    -50.0
                             /* minimum value of any number in list */
ONE-TO-ALL BROADCAST COMMUNICATION ROUTINE
Routine to transfer from the root MPI process the value of
the 'int num' parameter to all other MPI processes in the system.
void broadcast int(int *int num, int root, int rank, int numtasks) {
 MPI Status status;
 int type = 123;
 // root send value of int num to each of the other processes
  // using a locally blocking point-to-point send
 if (rank == root) {
   for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
       MPI Send(int num, 1, MPI INT,
          mpitask, type, MPI COMM WORLD);
   }
  // if not root process execute a blocking point-to-point receive
 // with the source being to root process and direct this data to
 // the local copy of 'int num'
 else {
   MPI_Recv(int_num, 1, MPI_INT,
     root, type, MPI COMM WORLD, &status);
}
Routine to retrieve the data size of the numbers array from the
command line or get this number by prompting the user for the
information. Note: command line values are sent to ALL MPI processes
by the MPI environment.
* /
int get data size(int argc, char *argv[], int rank, int numtasks)
 string input = "";
 int size;
  // ERROR if too many command line arguments
 if (argc > 2) {
   if (rank == 0)
     cout << "usage: mpirun -np [num MPI tasks] add num MPI [data size]" <</pre>
endl:
   MPI Finalize(); // Terminate MPI
   exit(1); // Exit Program
 // One Command Line Argument Case:
 // case where user did not enter number of numbers on command line
 // In this case, only one of the MPI processes needs to communicate
 // directly with the user. Since there will always be a MPI process
 // with rank 0 this is the one that will perform the communication.
 if (argc == 1) {
   if (rank == 0) {
     while (1) {
```

```
cout << "Enter the number of numbers to be added:" << endl;</pre>
        getline(cin, input);
        stringstream myStream(input);
        if (myStream >> size) break;
        cout << "Invalid Input" << endl << endl;</pre>
    \ensuremath{//} since only the root MPI process is communicating with the
    // user, the root process must send its value to all of the
    // other MPI process. It can do this with the broadcast int()
    // broadcast routine.
    //broadcast int(&size, 0, rank, numtasks);
   MPI Bcast(&size, numtasks, MPI DOUBLE, 0, MPI COMM WORLD);
  // Two Command Line Argument case:
  // user supplied the number of numbers on the command line.
  // Each MPI process can retrieve it from there. No need to
  // broadcast it to the other process because each have it at
  // run time.
  else {
   size = atoi(argv[1]);
 return size;
}
/*
Routine that fills the number matrix with Random Data with values
between MIN VALUE and MAX VALUE
This simulates in some way what might happen if there was a
single sequential data acquisition source such as a single file
void fill matrix(double *numbers, int data size)
 int i;
  srand48(SEED);
  for (i = 0; i < data size; i++) {
   numbers[i] = drand48() * (MAX VALUE - MIN VALUE) + MIN VALUE;
    //to verify may want to initialize the numbers array with a pattern
    //that has a known answer such as the sum of numbers from 0 to N-1
    // The result of that summation is (N+1)*N/2!!
    // numbers[i]=i; // to do so uncomment this line
 }
}
Routine that outputs the numbers matrix to the screen
void print matrix(double *numbers, int data size)
 int i;
 for (i = 0; i < data size; i++) {
   cout << numbers[i] << endl;</pre>
}
/* ONE-TO-ALL SCATTER ROUTINE
Routine to divide and scatter the number data array that resides on the
root MPI process to all other MPI processes in the system.
The number data size is given by the 'num size' parameter its source
address is given by the '*numbers' parameter, and the destination
group data associated with the current process is given by the
```

```
'*group' parameter. */
void scatter(double *numbers, double *group, int num size, int root, int rank,
int numtasks)
 MPI Status status;
 int type = 234;
  // determine number of elements in subarray groups to be processed by
 // each MPI process assuming a perfectly even distribution of elements
  // krr edits
 int number elements per section = ceil((double) num size / numtasks);
 // if root MPI process send portion of numbers array to each of the
  // the other MPI processes as well as make a copy of the portion
  // of the numbers array that is slated for the root MPI process
 if (rank == root) {
   int begin element = 0;
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      // in MPI root process case just copy the appropriate subsection
      // locally from the numbers array over to the group array
      if (mpitask == root) {
        for (int i = 0; i < number elements per section; i++)</pre>
          group[i] = numbers[i + begin element];
      // if not the root process send the subsection data to
      // the next MPI process
      else {
       MPI Send(&numbers[begin element], number elements per section,
         MPI DOUBLE, mpitask, type, MPI COMM WORLD);
      // point to next unsent or uncopied data in numbers array
     begin element += number elements per section;
  // if a non root process just receive the data
 else {
   MPI Recv(group, number elements per section, MPI DOUBLE,
     root, type, MPI COMM WORLD, &status);
}
/*
ALL-TO-ONE Reduce ROUTINE
Routine to accumulate the result of the local summation associated
with each MPI process. This routine takes these partial sums and
produces a global sum on the root MPI process (0)
Input arguments to routine include variable name of local partial
sum of each MPI process. The function returns to MPI root process 0,
the global sum (summation of all partial sums).
void reduce(double *sum, double *partial sum, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
  // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    *sum = *partial sum;
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
       MPI_Recv(partial_sum, 1, MPI_DOUBLE,
          mpitask, type, MPI_COMM_WORLD, &status);
```

```
(*sum) += (*partial sum);
     }
    }
  // if not root MPI root process then send partial sum to the root
  else {
   MPI Send(partial sum, 1, MPI DOUBLE,
      root, type, MPI COMM WORLD);
 }
}
void reduceMin(double *min, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
 double localMin = MAX VALUE;
  // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
        MPI_Recv(&localMin, 1, MPI DOUBLE,
         mpitask, type, MPI COMM WORLD, &status);
        if (localMin < *min) *min = localMin;</pre>
    }
  // if not root MPI root process then send partial sum to the root
  else {
   MPI Send (min, 1, MPI DOUBLE,
     root, type, MPI COMM WORLD);
 }
}
void reduceMax(double *max, int root, int rank, int numtasks)
 MPI Status status;
 int type = 123;
 double localMax = MIN VALUE;
 // if MPI root process sum up results from the other p-1 processes
 if (rank == root) {
    for (int mpitask = 0; mpitask < numtasks; mpitask++) {</pre>
      if (mpitask != root) {
       MPI_Recv(&localMax, 1, MPI DOUBLE,
          mpitask, type, MPI COMM WORLD, &status);
        if (localMax > *max) *max = localMax;
      }
    }
  // if not root MPI root process then send partial sum to the root
   MPI Send (max, 1, MPI DOUBLE,
     root, type, MPI COMM WORLD);
}
MAIN ROUTINE: summation of numbers in a list
int main(int argc, char *argv[])
 double *numbers, *group;
```

```
double sum, pt_sum, min, max;
 int data_size, group_size, num_group, i;
 int numtasks, rank, num;
 MPI Status status;
  // krr edits
 int* scounts, *displs;
 int displs idx, base, extra;
 // Initialize a value for the numbers pointer
 // Should be able to remove this on dmc, visual studio just throws a fit
 // uninitialized pointer variables.
 //double meaningOfLife = 42;
 //numbers = &meaningOfLife;
 MPI Init(&argc, &argv); // initalize MPI environment
 MPI_Comm_size(MPI_COMM_WORLD, &numtasks); // get total number of MPI
processes
 MPI Comm rank(MPI COMM WORLD, &rank); // get unique task id number
 //get data size from command line or prompt
  //the user for input
 data size = get data size(argc, argv, rank, numtasks);
  // if root MPI Process (0) then
  if (rank == 0) {
    // dynamically allocate from heap the numbers array on the root process
   numbers = new (nothrow) double[data size];
   if (numbers == 0) { // check for null pointer
      cout << "Memory Allocation Error on Root for numbers array"</pre>
       << endl << flush;
     MPI_Abort(MPI_COMM_WORLD, 1); // abort the MPI Environment
    // initialize numbers matrix with random data
   fill matrix (numbers, data size);
   // and print the numbers matrix
   /*cout << "numbers matrix =" << endl;
   print matrix(numbers, data size);
   cout << endl; */
  }
 // Base line number of tasks each MPI process will have
 base = ceil((double) data size / numtasks);
  // dynamically allocate from heap the group array that will hold
  // the partial set of numbers for each MPI process
 group = new (nothrow) double[base + 1]; // everyone gets the same size
  if (group == 0) { // check for null pointer to group
   cout << "Memory Allocation Error" << endl << flush;</pre>
   MPI Abort (MPI COMM WORLD, 1); // abort the MPI Environment
 scounts = new (nothrow) int[numtasks];
 displs = new (nothrow) int[numtasks];
 displs idx = 0;
 // Get the counts and displacements
```

```
for (int mpitask = 0; mpitask < numtasks; mpitask++)</pre>
    if (base*(rank + 1) <= data size)</pre>
      scounts[mpitask] = base;
    else if (base * rank < data size)</pre>
      scounts[mpitask] = data size - base*rank;
    else
      scounts[mpitask] = 0;
    displs[mpitask] = displs idx;
    displs idx += scounts[mpitask];
  // scatter the numbers matrix to all processing elements in
  // the system
  //scatter(numbers, group, data size, 0, rank, numtasks);
  // KRR TEST MPI Scatterv
  //MPI_Scatter(numbers, data_size, MPI DOUBLE, group, base + 1, MPI DOUBLE, 0,
MPI COMM WORLD);
 MPI Scatterv(numbers, scounts, displs, MPI DOUBLE, group, base + 1,
MPI DOUBLE, 0, MPI COMM WORLD);
  // Calculate the number in the group distribution
  if (base*(rank + 1) <= data size)
   num group = base;
  else if (base * rank < data size)
   num group = data size - base*rank;
  else
   num group = 0;
  // sum up elements in the group associated with the
  // current process
  pt sum = 0;
                                     // clear out partial sum
 min = 0;
                                                           // initialize min
                                                           // initialize max
 max = 0;
  for (i = 0; i < num group; i++) {
   pt sum += group[i];
   if (group[i] < min) min = group[i]; // Find the minimum of the group</pre>
    if (group[i] > max) max = group[i]; // Find the maximum of the group
  }
  // obtain final sum by summing up partial sums from other MPI tasks
  // obtain a global minimum by comparing local minimums from other MPI tasks
  // obtain a global maximum by comparing local maximums from other MPI tasks
  // edit to use the MPI reduce
  double min final;
  double max final;
  MPI Reduce (&pt sum, &sum, 1, MPI DOUBLE, MPI SUM, 0, MPI COMM WORLD);
  MPI Reduce(&min, &min final, 1, MPI DOUBLE, MPI MIN, 0, MPI COMM WORLD);
  MPI_Reduce(&max, &max_final, 1, MPI_DOUBLE, MPI_MAX, 0, MPI_COMM_WORLD);
  /*reduce(&sum, &pt sum, 0, rank, numtasks);
  reduceMin(&min, 0, rank, numtasks);
  reduceMax(&max, 0, rank, numtasks);*/
  // output sum from root MPI process
  if (rank == 0) {
    cout << "Sum of numbers is " << setprecision(8) << sum << endl;</pre>
```

```
cout << "Minimum of numbers is " << setprecision(8) << min_final << endl;
cout << "Maximum of numbers is " << setprecision(8) << max_final << endl;
}

// reclaim dynamically allocated memory
if (rank == 0) delete numbers;
delete group;
delete scounts;
delete displs;

// Terminate MPI Program -- perform necessary MPI housekeeping
// clear out all buffers, remove handlers, etc.
MPI_Finalize();
}</pre>
```

# **OUTPUT**

```
uahcls01@dmcvlogin1:Hw2> mpiexec -np 2 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 3 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 4 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 5 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 6 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 7 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 8 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 9 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 10 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 11 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 12 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
```

```
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 13 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 14 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 15 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
uahcls01@dmcvlogin1:Hw2> mpiexec -np 16 add num MPI rev3 2483
Sum of numbers is 64427.527
Minimum of numbers is -49.860801
Maximum of numbers is 99.984658
```

# **ANSWERS**

- 1.) Was the number that was returned for the sum always the same?
  - a. Yes, the answer returned from the sum in the revision was always the same, which makes sense because the generated list is the same 2483 numbers each time and we are only varying the number of MPI processes performing the work on this list.