# Algorithms for Programming Contests - Week 7

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### Greedy Algorithms

### Definition (Greedy Heuristic)

#### Make locally optimal choice at each step.

- Simple, Easy
- Not dependent on future choices
- Not dependent on solutions to created subproblems
- Never reconsiders choices
- Short-sighted: may be inaccurate or incomplete
- in general: no guarantee

## Greedy: Examples for optimal approaches

- Prim/Kruskal for MST.
- Dijkstra for SSSP.

## Greedy: Suboptimal Approximation

### Definition (0-1 Knapsack Problem)

#### Given

- ullet a knapsack with maximum weight capacity W,
- n items with weights  $w_i$  and values  $v_i$ , each.

Pick items so that the total sum of their values  $v_i$  is maximized, subject to the constraint that the total sum of weights  $w_i$  does not exceed the capacity W.

### 0-1 Knapsack

**Greedy approach:** Sort items by  $v_i/w_i$  in decreasing order and put items into knapsack, in that order, until weight capacity is reached.

#### Approach is suboptimal

0/1-Knapsack instance with two items where  $(w_1, v_1) = (W, W - 1)$  and  $(w_2, v_2) = (1, 1)$ .

 $\implies v_1/w_1 < v_2/w_2$ . Thus Greedy always picks second item, even though first one is optimal. If W goes to infinity, the greedy solution becomes arbitrarily bad.

### Modified Greedy

Compute greedy solution. Then consider most profitable item. If item is a better choice than greedy solution, return item, otherwise return greedy solution.

 $\implies$  Yields a 2-approximation.

## Fractional Knapsack

In *Fractional Knapsack* items need not be picked in whole pieces, but fractions  $0 < f_i < 1$  of items are allowed.

 $\Longrightarrow$  Greedy approach is optimal for Fractional Knapsack.

#### General Problem Statement

#### General setting

Given a set of objects X and a function  $f: 2^X \to \mathbb{R}$ . Find  $S \subseteq X$  that maximizes f.

- In general: Intractable / check all  $2^{|X|}$  subsets.
- Need restrictions on *S* and *f*.

## A sufficient criterion for optimality

### Definition (Independence system)

Let X be a finite set. An independence system over X is a family J of subsets of X with the following two properties

- $_1$  J is non-empty.
- 2 If  $I \in J$  and  $I' \subseteq I$ , then  $I' \in J$ .

### Definition (Matroid)

A matroid is an independence system (X, J), satisfying the additional property:

If A, B are in J with |A| = |B| + 1, then there is an element  $a \in A \setminus B$  such that  $B \cup \{a\} \in I$ .

### Independent Sets

#### Definition (Independent sets)

Let (X, J) be a matroid. We call elements of J independent sets. The largest elements of J are called maximally independent sets.

The size of maximally independent sets is unique for every matroid!

### Matroid-Greedy-Theorem

### Theorem (Greedy is optimal for matroids)

Let  $\mathcal{M}=(X,J)$  be an independence system and let f be a non-negative cost function on X. Suppose the greedy algorithm iteratively adds the cheapest element from X that maintains independence (i.e. the resulting set must be an independent set).

Then the greedy algorithm produces a maximally independent set of minimal total cost among all maximally independent sets for all non-negative cost functions f if and only if  $\mathcal M$  is a matroid.