

<p>Scrum Meetings TRUE/FALSE Questions</p>	<p>What did you do yesterday?, What will you do today? and Which team members do you need to talk to? are the three questions of a daily scrum (FALSE)</p>
<p>ScrumMaster should use the Daily Scrum to solve any impediments the team raises (FALSE)</p>	<p>Product Owner is not allowed to talk during the Daily Scrum (TRUE)</p>
<p>Main purpose of the Daily Scrum is to inspect the previous day's work and plan for the next day (TRUE)</p>	<p>Daily Scrum is a good way for the ScrumMaster to secretly micro-manage the team (FALSE)</p>
<p>If the team is talking about a critical issue in daily scrum, the meeting could be extended until the discussion is completed (FALSE)</p>	<p>Daily Scrum is timeboxed to 15 minutes (TRUE)</p>

<p>The purpose of the Sprint Review is to get feedback on what the team has accomplished during the sprint (TRUE)</p>	<p>Though Product owner calls few key stakeholders to Sprint Review, anyone who is interested can go (TRUE)</p>
<p>In the Sprint Review, team gives a power point presentation on what they worked on in the sprint (FALSE)</p>	<p>Sprint Review is the meeting where User Acceptance Testing is performed (FALSE)</p>
<p>In Sprint Review, Scrum Team discusses the current state of the product backlog and future direction for the product (TRUE)</p>	<p>At the end of the Sprint Review, release plan is updated if needed (TRUE)</p>
<p>Product Owner should wait till sprint review to give any feedback to the development team (FALSE)</p>	<p>Any feedback in Sprint Review that turns into new backlog item should be maintained in a separate backlog (FALSE)</p>

<p>Sprint Retrospectives should be held only at the end of the last sprint in a project or release (FALSE)</p>	<p>Sprint Retrospective is the place for scrum master to do the post mortam of the sprint (FALSE)</p>
<p>The Scrum Master participates as a peer team member in the sprint retrospective meeting from the accountability over the Scrum process (TRUE)</p>	<p>Scrum Master should create a safe environment for the team so that they will open up in Sprint Retrospective (TRUE)</p>
<p>Executives can also attend the Sprint Retrospective to know team's problems (FALSE)</p>	<p>Team should only inspect and adapt in retrospective and shouldn't think about it rest of the time (FALSE)</p>
<p>At the end of the Sprint Retrospective, major improvements are identified and an action plan to is created (TRUE)</p>	<p>The main theme of the Sprint Retrospective is to answer "How can we get better as a team?" (TRUE)</p>

<p>Sprint Planning is timeboxed to 8 hours for 4 weeks sprint, but most teams try to get done in about half as long (TRUE)</p>	<p>Tasks in the Sprint Backlog are estimated collaboratively by the team even though one person will do the task (TRUE)</p>
<p>During the Sprint Planning meeting, the ScrumMaster assigns tasks to individual team members (FALSE)</p>	<p>During the Sprint Planning, the Product Owner decides what items should be implemented in the sprint (FALSE)</p>
<p>Main purpose of the Spint Planning is to come up with the forecast for the sprint (TRUE)</p>	<p>One of the main topics of the Sprint Planning is Product Owner explaining the details of the items (TRUE)</p>
<p>Team talks about possible solutions, high level design, automation strategy etc during the Sprint Planning (TRUE)</p>	<p>Scrum Master comes up with the Sprint Goal at the end of the Sprint Planning (FALSE)</p>