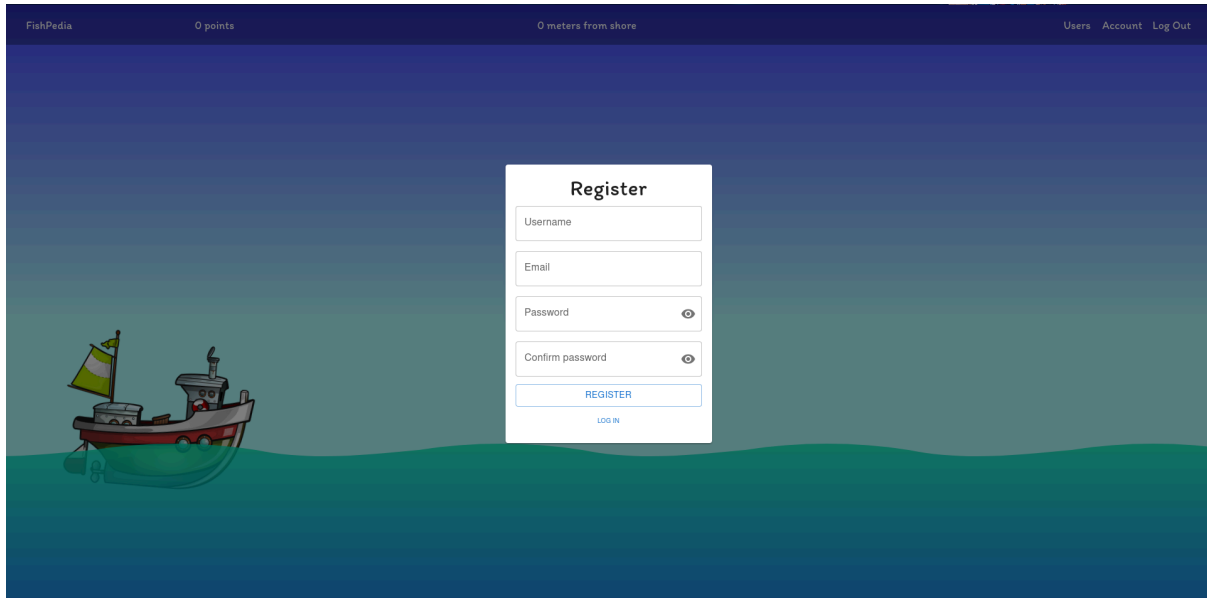# OpenFishJS User Manual

Table of Contents

Introduction:

OpenFishJS is a web-based fishing game. The aim of the game is to educate the player on different species while providing entertainment. After registration, users can set out on their boat and sail the seven seas, all while catching different kinds of fish and learning fun facts about them. Players get points for each successful catch, and can compete on a leaderboard.

Registration:

Immediately upon opening the game users are greeted by a registration window. After filling out the form with sufficient information (username, email address (in the following format: example@example.example), password and

password confirmation), users can press the "Register" button to create an account. Alternatively, they can press the "Log In" button to log into an account that's already been created.

Account management:

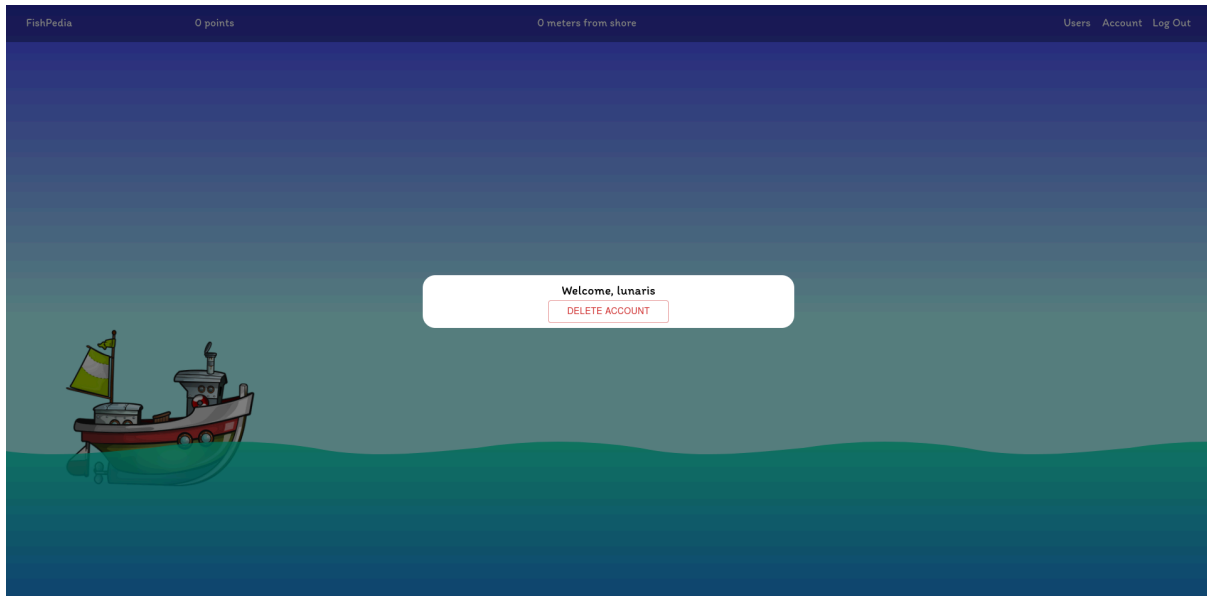After registering an account or logging in, users can press the "Account" button located on the right side of the navigation bar to manage their

account. Currently we don't offer any changes to user data, only the deletion of the account.

Leaderboard:

Users get points for each successfully caught fish, and they're ranked on a separate "Leaderboards" page. To get back to the game, just press the "Back to Game" button located at the top right corner of the screen.
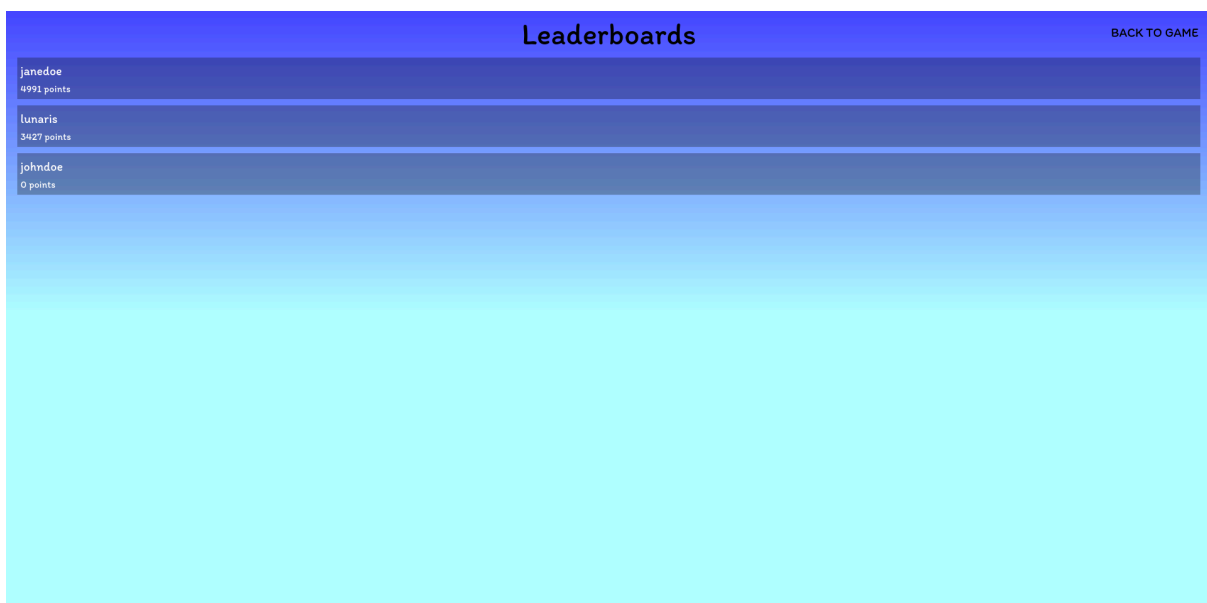
Gameplay:

To move your ship, you can use the left and right arrow keys. You can catch different fish based on the distance between you and the shore (starting point), and each one has a different rarity and worth (the amount of points you get for a successful catch). The rarer a fish is, the harder it is to catch it. To initiate the catching minigame (illustrated below), press the space bar. A hook icon will show up above your ship, and an arrow will move across a bar. For a successful catch, you must press the space bar while the arrow is pointing to the green section of the bar. The higher the rarity, the smaller the green bar will be, increasing the difficulty of the catch.
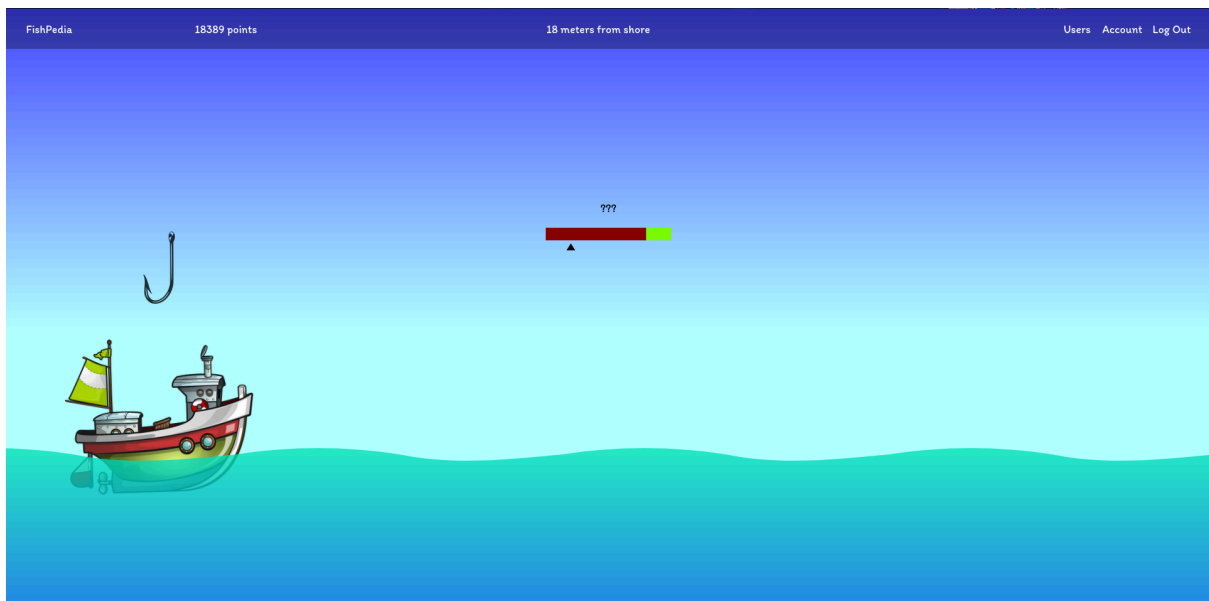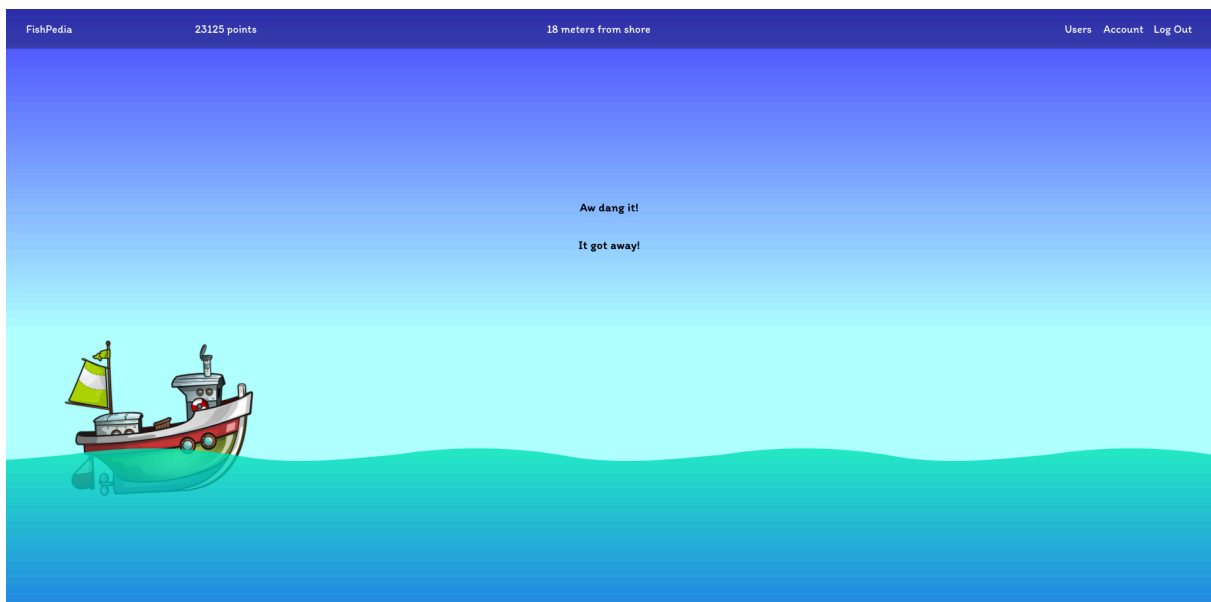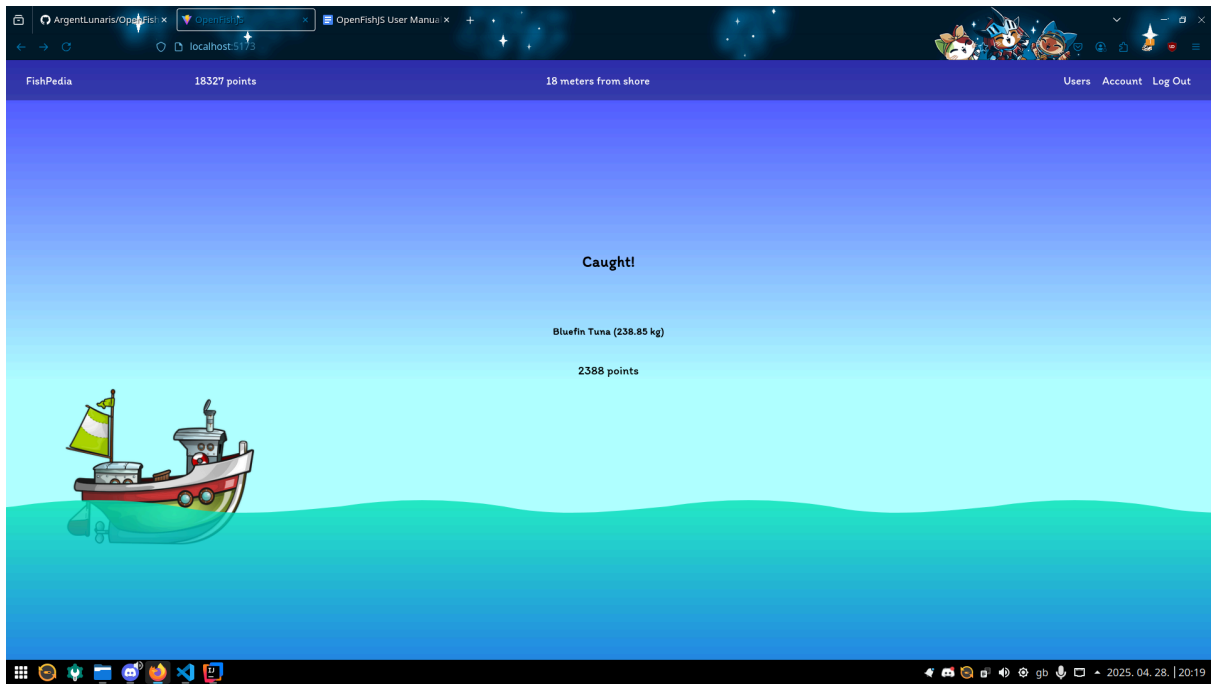
To view every fish in the game you can press the "Fishpedia" button, which will open a sidebar on the right side of the screen containing information about your catches. The total amount of points you have is shown on the left side of the navigation bar, next to the "Fishpedia" button.

Common Carp	Rarity: common	Caught: 1	⌄
???	Rarity: ???		⌄
???	Rarity: ???		⌄
Swordfish	Rarity: common	Caught: 1	⌄
Pufferfish	Rarity: rare	Caught: 1	⌄
???	Rarity: ???		⌄
???	Rarity: ???		⌄
Betta Fish	Rarity: common	Caught: 2	⌄
Bluegill	Rarity: common	Caught: 1	⌄
Catfish	Rarity: common	Caught: 1	⌄
???	Rarity: ???		⌄
Discus Fish	Rarity: rare	Caught: 1	⌄
Electric Eel	Rarity: epic	Caught: 1	⌃

Record: 3.96 kg

Capable of generating powerful electric shocks for hunting and self-defense
Read More

| ??? | Rarity: ??? | | ⌄ |
| ??? | Rarity: ??? | | ⌄ |