

# Arghavan Zibaie

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## Education

### Sharif University of Technology

Bachelor of Science in Electrical Engineering

Digital System Design Field

Tehran, Iran

Sep 2016 - Feb 2021

GPA: 3.73/4.00-17.67/20.00

### Aboureihan Highschool

PRE-UNIVERSITY (CERTIFICATE AND HIGHSCHOOL DIPLOMA IN MATHEMATICS AND PHYSICS)

Tehran, Iran

Fall 2011 - Fall 2016

GPA: 4.00/4.00

## Achievements

- Ranked 63th in National University Entrance Exam for Bachelor Degree among 200,000 competitors
- Ranked 39th among 162 students in Sharif University of Technology's Electrical Engineering Department
- Member Of Iran's National Elites Foundation

## Research Interests

- Control and System
- Game Theory and Applications
- Machine Learning
- Parallel and Distributed Computation
- Signal Processing / Image Processing

## Experience

### Teaching Assistant, Logic Circuits

Lab Assistant and guiding students about circuit design and coding

September 2018 - January 2019

### Teaching Assistant, Computer Architecture

Lab Assistant and guiding students about coding and simulating with ISE and Modelsim

January 2019 - July 2019

### Teaching Assistant, Object Oriented Programming

Programming Homework designing and assessing

January 2020 - July 2020

### Teaching Assistant, Object Oriented Programming

Programming Homework designing and assessing

January 2021 - July 2021

### Teaching Assistant, Object Oriented Programming

Programming Homework designing and assessing, Providing course materials and slides

January 2022 - July 2022

### Executive Manager, NeuroScience Symposium

Managing crews and preparing site of Symposium

Winter 2019

## Selected Course Projects

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### simulation of first price auction with stable matching and efficient mechanisms

*Game Theory Course Project*

- **Simulation of hospitalization auction of covid-19 patients** based on their probability of death ,the time they should spend in hospital , their insurance type and their station of disease . This auction had been simulated based on 2 different mechanism (stable matching and efficient mechanisms) and some different probability parameters too.

### Object Recognition in Images with Keras and Tensorflow

*Machine Learning Course Project*

- **Implementing CNNs** through a classification task on CIFAR-10 dataset using Keras Library.

### IMDB Data Analysis

*Probability and Statistics Course Project*

- **Exploring the database of imdb movies** , working with statistical parameters and test, estimating imdb score.

### Finding nearest neighbor distance histogram (with GPU)

*Parallel Programming and Architectures Course Project*

- **Analysis distance of 10000 data with 128 dimension** from 1000000 data with same number of dimension and finding histogram of these distances with GPU for each query.

### Minesweeper Game

*C Programming Course Project*

- **Minesweeper game with c language** with all features of main game.

### Checkers Game

*Java Programming Course Project*

- **Checkers game with java language** and with graphic features with java FX with all features of main game.

### Single Cycle and Multi Cycle Implementation

*Computer Architecture Course Project*

- **Single cycle and Multi cycle implementation of MIPS architecture**, in Verilog.

### Voice Recorder and real-time pitch shifter

*FPGA/ASIC Systems Design Course Project*

- **Building a voice recorder** that records and plays back 8-bit digital audio samples, in Verilog.

### P2P Channel Simulator

*Data Networks Course Project*

- **Designing and simulating peer to peer channel** and define its routing protocols with socket programming , in Python.

### PCIe and DDR2 SDRAM Controller Simulation in ISE

*Computer Interface Circuits Course Project*

- **Simulating PCI Express and DDR2 sample codes** in ISE and analyzing transactions base on their standards, in Verilog.

## Bachelor Project

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### Database Optimization

*Database and Machine Learning*

- **Designing and optimizing a database model** for traffic data. This database is used to query different patterns of traffic as fast as possible and to tune hyperparameters of a neural network to predict traffic intensity.

## Selected Courses

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Fundamentals of Programming: 19.7/20  
Probability and Statistics: 18/20  
Engineering Mathematics: 18.6/20  
Java Programming: 20/20  
Python Programming Lab: 18.8/20  
Parallel Programming and Architectures: 18.9/20  
FPGA/ASIC Systems Design: 18.5/20  
Signals and Systems: 17.9/20  
Computer Architecture and Microprocessor: 20/20  
Data Structure and Algorithm Analysis: 18/20  
Data Networks: 17.5/20  
Machine Learning: 18.6/20  
Game Theory: 18.4/20  
Logic Circuit: 19/20

## Computer Skills

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### Programming Languages

- C/C++, Python, JAVA, Assembly

### Circuit Design Languages and Programs

- Verilog, Altium Designer, PSPICE, HSPICE, Proteos, Model-sim, Xilinx ISE

### Web Development

- HTML, CSS, JS, FLASK, MYSQL, MongoDB

### Assembly and Micro-controller

- MIPS, AVR, ARM, x86, Arduino

### Linux

- Bash Scripting

### Documentation

- LATEX, Microsoft Office

## Language Skills

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Persian: ●●●●●●  
English: ●●●●●●  
Arabic: ●●●●●●