



RIVEMALE LOÏCK

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24 years old

Unity C# developer












Education

2016-2017	Beijing Jiaotong university post graduate school, Beijing, China
2013-2018	Epitech, Expert in information technologies diploma, Toulouse / Paris, France
2011-2013	Baccalaureate STI2D High school Saint joseph, Rodez, France

Work experiences

07/2017 - today	Unity3D C# consultant, Altran (for Airbus Defense &Space) Toulouse <ul style="list-style-type: none">• Worked on a design software based on unity.• Took part of software demonstrations to the users.• Developed specific modules to bring the software in production on various team at Airbus like satellite pre-design tools and on post space simulation.
04/2016 - 08/2016	Unity3D C# developer intern, VisioPM Toulouse <p>Worked on rendering tools and a WebGL player based on Unity.</p>
09/2014 - 01/2015	WLangage developer intern, Cognitic Toulouse <p>Worked on various Windows and web applications based on the Windev framework.</p>

Skills

 Teamwork	 Adaptability	 Self-Learner		
 Windows / Linux	 Visual studio	 Unity	 Blender	 Photoshop
 C#	 C	 C++		

Languages

French

English

Hobbies

 Astronomy	 Swimming	 Painting	 Video games	 Programming
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