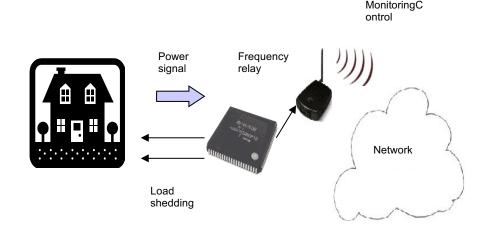
COMPSYS723 Embedded Systems Design

Assignment 1 – Low-Cost Frequency Relay

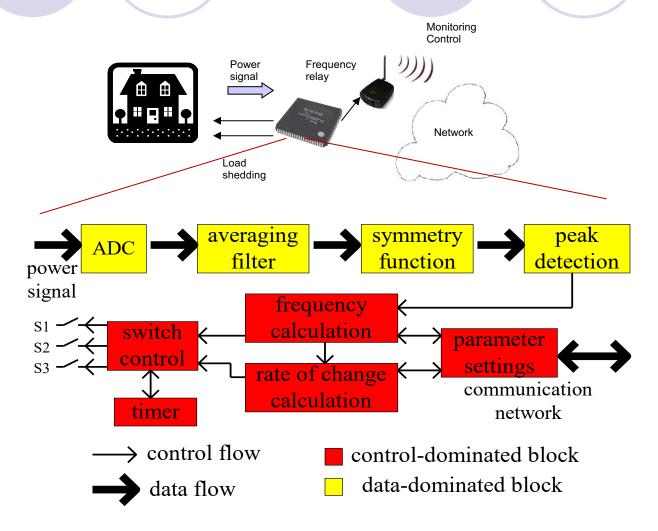
Zoran Salcic Auckland University Semester 1, 2024



- Measures current frequency and its rate of change in power signal in real-time
- Sheds the loads if necessary (switches loads off and back on)
- o Communicates with other supervisory and control system through landline or wireless system (higher level control)
- o Operates non-stop, 24/7
- o Low-cost for use at household level (under \$100)

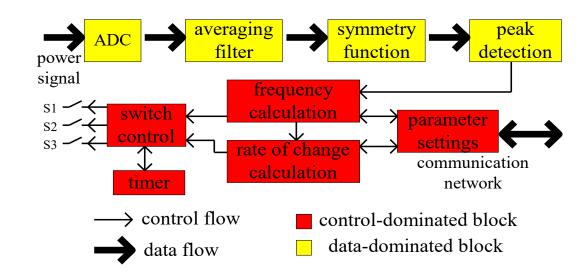




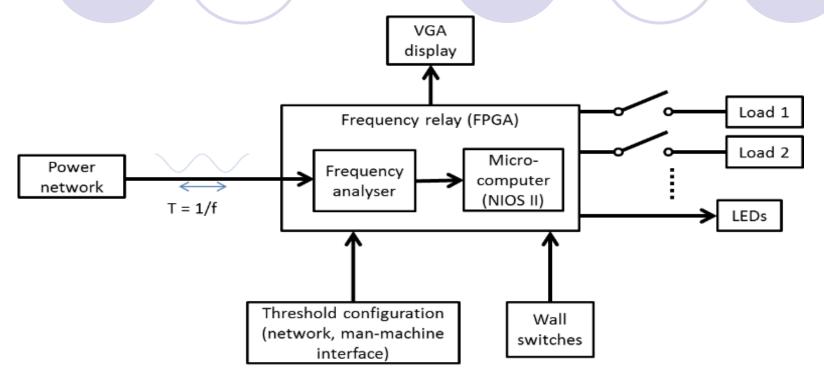




- Natural/manual partitioning of functions of frequency relay on
- o Hardware implementation (because of speed requirements) yellow blocks
- Software implementation (because of complexity and combination of control actions) red blocks







o Besides main physical input – powers systems signal there are additional inputs and outputs to the FR functionality (UI interface, actuation signals to the physical network, auxiliary UI signals on development board; Internet connectivity will be omitted)

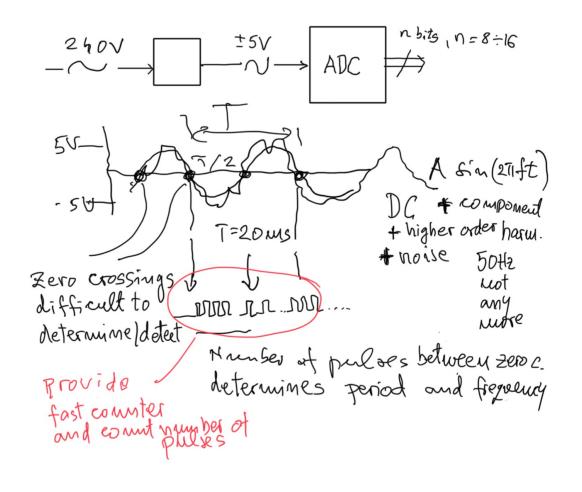


- Power signal far from ideal not looking like sinusoid
- Third, fifth and seventh order harmonics and DC component present + noise
- Hard to measure the frequency from such signal
- We invented multiple methods that allow measurements in very short time (one power signal cycle T=20ms or even half a cycle T/2=10ms)
- Instead of zero-crossings, we find the times of the peaks of the power signal (minimums and maximums)



- Time between peaks measured using start/stop of the fast clock of a digital counter;
- The count between two peaks calculated using hardware implemented signal processing → data-dominated part of the system
- The rest (F, ROC) done in software in the microprocessor; all control decisions done in software → control-dominated part of the system
- Other parts of the system include
 - man-machine interface (setting thresholds of tripping the circuits using a keyboard and visualisation on VGA display
 - connection to Internet (not done in the assignment)

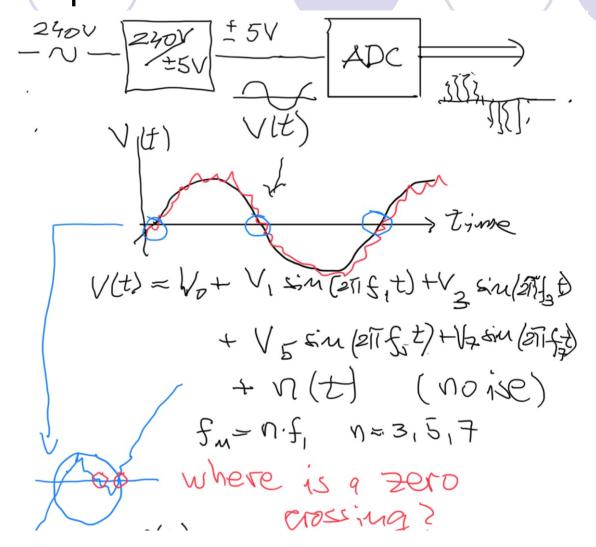






- Basics of sampling and signal processing
 Dealing with higher level harmonics above 50 Hz (3*50, 5*50, 7*50 etc) which can different phase (not in phase with 50 Hz signal)
- DC component and noise (become issue with all electronic devices connected to power network)
- Selection of sampling frequency/period
 Signal processing requires sophisticated algorithms





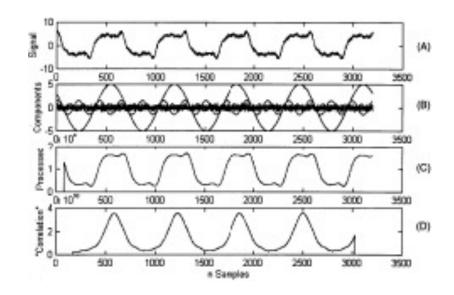


- How to determine zero crossings precisely?
 We invented a method to determine precise points in time where the waveform passes extreme points (maximum and minimums) using three signal processing algorithms in series
 - Averaging samples of the original waveform using moving window approach, effectively "smoothing" signal and filtering significant amount of noise
 - Calculating "reference" function which a kind of auto-correlation functions on filtered signal that further cancels noise almost completely and emphasises minimums and maximums of the reference function by changing sign of the gradient of functions precisely at the points of passing maximums and minimums
 - Detecting the change the sign of gradient and generating signal for beginning/end of counting

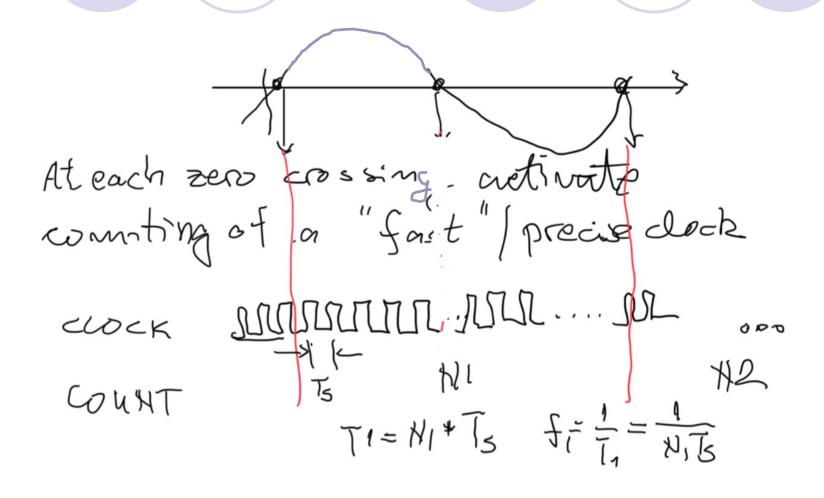


Explanation of function in MatLab Simulation Experiment

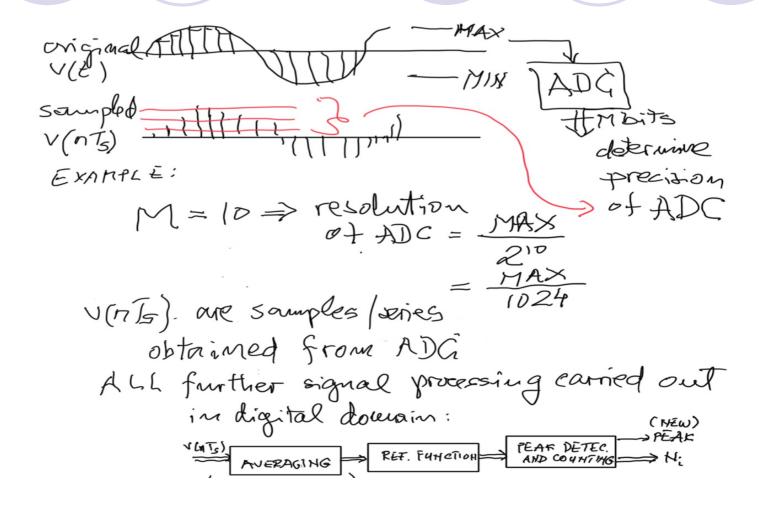
- Input signal
- Components
- Averaged
- Autocorrelation (ref. point function) with the peaks distanced by the period of the input signal
- Input signal modelled with



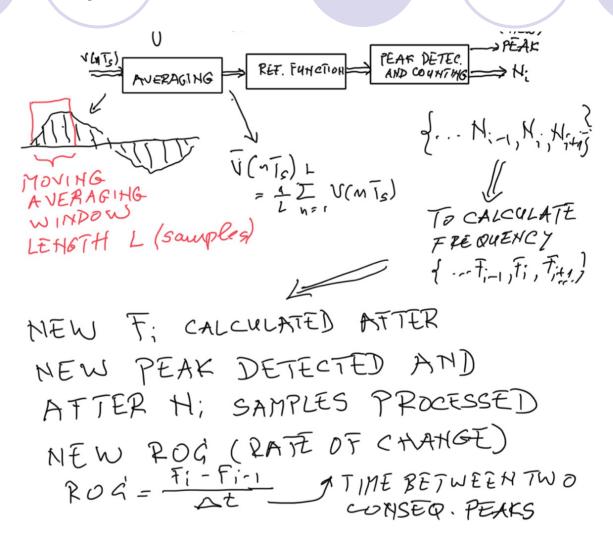
 $v(t)=0.3+5 \sin(w_0t+2.5)+1.5 \sin(3w_0t+1.3)+0.75 \sin(5w_0t+1.0)+0.375 \sin(7w_0t+0.6)+0.1875 \sin(9w_0t+0.3)+rand(SNR°21 dB)$













- Implementation is based on hardware/software co-design (partitioning)
- Software-only solution not feasible (hard to guarantee real-time constraints);
- Partitioning done by the designer at the boundary of datadominated and control-dominated part
- Control dominated part driven by interrupts from Frequency Measurement Unit (FMU), keyboard (Internet), DMA controller in the microcomputer configuration
- Implementation in FPGA (both HW and SW part)



Internet-enabled Frequency Relay - Implementation – HW/SW Co-Design

NEW Switches, TRIACS CONTRA FAU Input from ADC DISPLAY VGA, LEDs HARDWARE SOFTWARE CIKIMENTED (TASKS, ISPS) (FPGA) AROUND Free RTOS EARLY DESIGN WAS DYMC68HC11 (SEPARATE CHIP) Single sequential - NEW DESIGH program with ISR ON NOS 11 (IN FPGA) Multi-tasking implementation -**FreeRTOS**

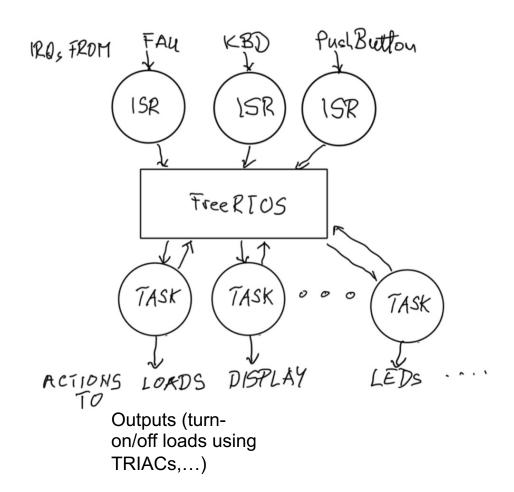


- Test-bed created by using "emulation" of power signal with all "nasty" features
- Power signal can be replicated by reading samples from FPGA on-chip memory – otherwise we could wait for years a real event to happen © ®
- SW part as a solution using multiple tasks and ISRs in FreeRTOS setting



Internet-enabled Frequency Relay - Software Implementation

Inputs (Interrupt requests, #samples, key's codes)





- No mentioning of Internet !!
- How can we incorporate Internet access to the LCFR?
 - Simplest way is to run a small web-server on the Microprocessor platform and enable remote access for various kinds of services (e.g. a task on FreeRTOS)
 - However, for this we need physical access to Internet (via Ethernet and local router; Ethernet port exists on DE2-115 board))
 - The story now goes on....
 - This was an approach we made before notion of Internet of Things (IoT) was introduced



Frequency Relay Simulator

Frequency Relay - Simulated case
No development kit – using FreeRTOS simulator
Not done in 2024
Software only

Details of the theory behind the FR are in

Z Salcic, R Mikhael, 2000. A new method for instantaneous power system frequency measurement using reference points detection, Electric Power Systems Research, Volume 55, Issue 2, 1 August 2000, Pages 97-102, https://doi.org/10.1016/S0378-7796(99)00102-9

Frequency Relay - Simulated case No development kit – using FreeRTOS simulator

- Conceptual design, no ISRs
- Core tasks for calculating F and ROCF, undertaking actions (load management), changing state, parameters
- Environment simulation tasks:
 - FAU and maintaining system time with the resolution of cca 20 ms,
 - getting input from a keyboard for change of thresholds TF and TROCF as well as of change of system state and
 - collecting a log of events in the system (with system time timestamp for each event, change)
- System time is calculated and maintained as a global variable by FAU task and can be read by all other tasks

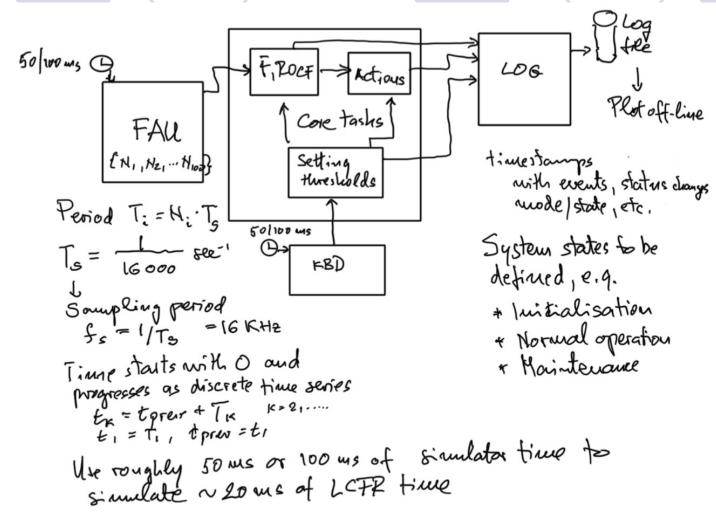


Frequency Relay - Simulated LCFR No development kit – using FreeRTOS simulator

- FAU task simulates FAU unit operation by generating a series Ni of numbers that represent a number of samples/clock cycles of a sampling clock of 16 KHz between two peaks of the power signal; samples are provided for 2 sec of power system operation; FAU is a periodic task
- KBD task receives inputs from a keyboard via stdio function (e.g. thresholds, change of LCFR state/mode) and communicates typed characters to core tasks; KBD is a periodic task with period much faster than the time of typing single character
- LOG task receives information on events/actions and state of the loads to a Log that can be used for plotting

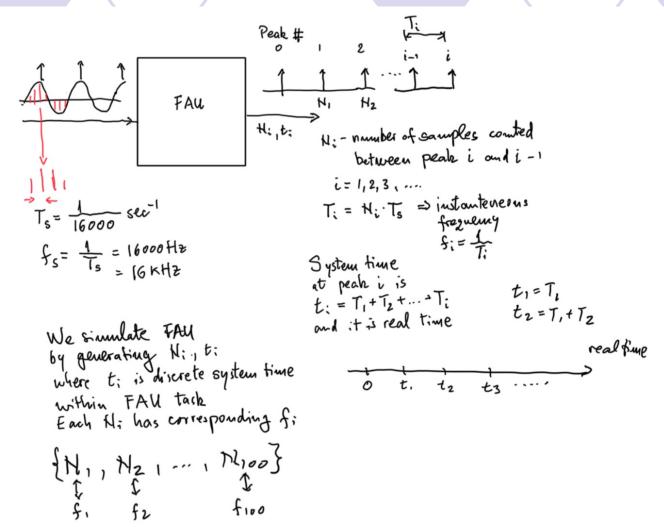


Frequency Relay - Simulated LCFR No development kit – using FreeRTOS simulator





Frequency Relay - Simulated LCFR No development kit – using FreeRTOS simulator





The assignment done in groups/teams of two students

Happy Designing ©

