

# Human Pose Detection in 3D with Deep Learning and RGB-D Cameras

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## Enabling Human-Robot Interaction in Dancing

- **Overview:** Exploring the integration of MediaPipe and Intel RealSense for advanced 3D human pose detection. Focused application in human-robot interaction for dancing.
- **MediaPipe Framework:** <https://github.com/google/mediapipe>  
Utilizes machine learning to facilitate real-time hand and pose tracking. Essential for interpreting complex human movements in 3D space.
- **Intel RealSense Technology:** Provides depth sensing and 3D vision capabilities. Enhances accuracy in detecting and mapping human movements.
- **Application in Dancing:** Enables robots to perceive and mimic human dance movements, creating interactive and responsive dance partners.

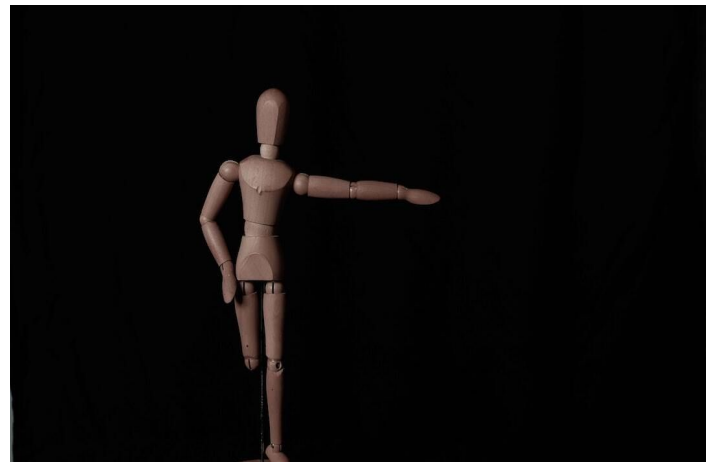


Photo by James Coleman on Unsplash

# Technical Details of MediaPipe and Intel RealSense Integration

## Enhancing 3D Human Pose Detection

- **MediaPipe Mechanics:** Employs a complex pipeline of machine learning models for pose estimation. Processes visual data from multiple sources, including Intel RealSense cameras.
- **Intel RealSense's Role:** Offers depth data and infrared imaging. Crucial for enhancing the 3D spatial perception capabilities of MediaPipe.
- **Real-Time Processing:** Integration allows for real-time interpretation of complex dance movements. Key for dynamic and responsive human-robot dancing interaction.
- **Accuracy and Precision:** Combination ensures high accuracy and precision in pose detection. Essential for nuanced dance movements and synchronization with a robotic partner.



# Code Implementation and Live Demo

## Human-Robot Dance Interaction

- **Code Overview:** Python script integrates MediaPipe and Intel RealSense for 3D pose detection. Configures streams, initiates MediaPipe Pose, and uses RealSense depth data.
- **Real-Time Landmark Detection:** Script captures and processes video frames in real-time. Extracts pose landmarks and overlays them on RGB images for visual verification.
- **3D Coordinates Extraction:** Combines color and depth information to calculate precise 3D coordinates for each landmark. Displays these coordinates on the live feed.
- **Demo Application:** Demonstrates the practical use of the script with a live dance interaction scenario, showcasing human-robot synchronization.



# Challenges in Choreography and Robot-Human Synchronization

## Innovating Dance Partnerships

- **Choreography Design:** Creating dance sequences that can be interpreted and performed by robots in sync with humans. Requires understanding of motion dynamics and robot capabilities.
- **Synchronization Issues:** Addressing latency and precision in robot movements to match human dancers. Essential for seamless and coordinated dance performances.
- **Utilizing UNITREE Robots:** Leveraging the capabilities of UNITREE robots (<https://dev-z1.unitree.com/> and [https://github.com/unitreerobotics/unitree\\_ros/tree/master/robots](https://github.com/unitreerobotics/unitree_ros/tree/master/robots)) known for their agility and human-like movement patterns.
- **Real-World Application:** Applying these technologies in live performances showcases the potential of advanced robotics and AI in entertainment and beyond.



# Choreography Innovation for Limited Spaces

## Maximizing Visibility for Pose Detection

- **Space-Conscious Choreography:** Designing dance moves that fit within confined areas while ensuring the dancer's full body is in the camera's view for accurate pose detection.
- **Creative Movement Solutions:** Utilizing vertical space and layered positioning to maximize the use of limited floor space. Incorporating poses that maintain visibility of all limbs.
- **Visibility and Pose Detection:** Choreography must facilitate unobstructed visibility of key movement points to ensure accurate pose detection and analysis by the system.
- **Interaction Dynamics:** Crafting choreography that allows for interactive elements with the robot, considering its range of motion and response time.

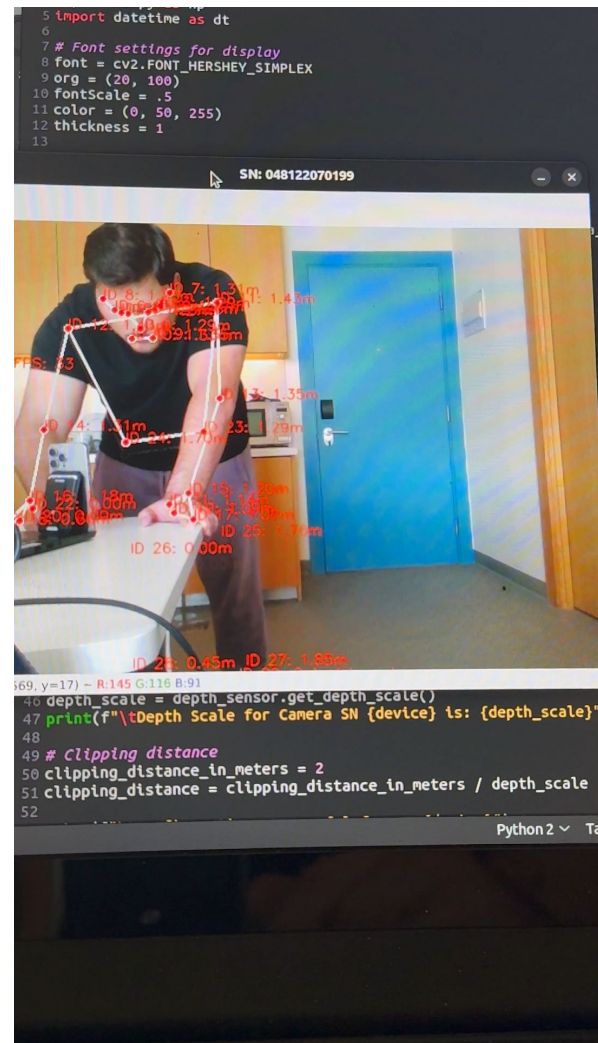


Photo by Suhyeon Choi on Unsplash

# 3D Human Pose Demo

Use <https://www.intelrealsense.com/depth-camera-d455/>  
RGB-D camera

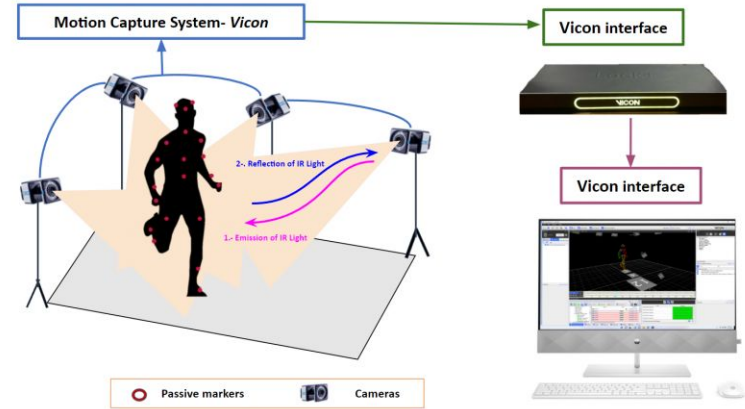
Features	Use environment: Indoor/Outdoor	Ideal Range: .6 m to 6 m
	Image sensor technology: Global Shutter	Inertial measurement unit: Bosch BMI055
Depth	Depth technology: Stereoscopic	Depth Field of View (FOV): 87° × 58°
	Minimum Depth Distance (Min-Z) at Max Resolution: ~52 cm	Depth output resolution: Up to 1280 × 720
	Depth Accuracy: <2% at 4 m <sup>1</sup>	Depth frame rate: Up to 90 fps
RGB	RGB frame resolution: Up to 1280 × 800	RGB sensor FOV (H × V): 90° × 65°
	RGB frame rate: 30 fps	RGB sensor resolution: 1 MP
	RGB sensor technology: Global Shutter	



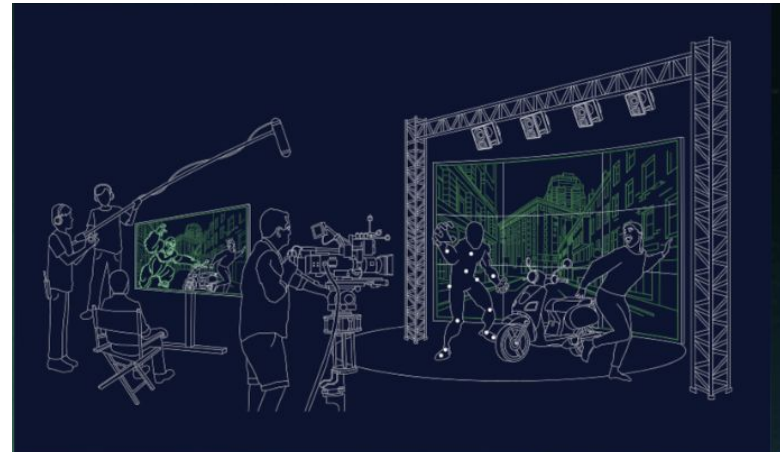


# 3D Human Pose Alternatives

Use Nexus for Vicon Motion Capture System  
<https://www.vicon.com/software/nexus/>



Use Shogun for Vicon Motion Capture System <https://www.vicon.com/software/shogun/>



## Objective

1. Submit an article to ArtsIT Conference  
<https://artsit.eai-conferences.org/2024/> [Deadline June 15]
2. Present this article in November 2024

## Next Steps

1. Decide on RGB-D or use of Motion Capture System (today)
2. Record dance by human-leader (by April 9)
3. Record 3D-pose of human-leader (by April 11)
4. Suggest robot motion based on Hausdorff distance metric (by April 15)
5. Robot Choreography, others, music...
6. Multiple cameras