



Weather Information Chatbot end to end using AZURE LUIS & deployed into Telegram



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Preface

This book is intended to help all the data scientists out there. It is a step by step guide for creating a chatbot, in this case, an azure bot right from scratch and then deploying it to the cloud platform. This book takes a simple example of a weather query and tries to explain the concepts simply, extensively, and thoroughly to create a chatbot right from scratch and then its deployment to a cloud environment.

Happy Learning!





A Chatbot with Microsoft Azure

1. Introduction:

A chatbot is an application that can initiate and continue a conversation using auditory and/or textual methods as a human would do. A chatbot can be either a simple rule-based engine or an intelligent application leveraging Natural Language Understanding. Many organizations today have started using chatbots extensively. Chatbots are becoming famous as they are available 24*7, provide consistent customer experience, can handle several customers at a time, are cost-effective and hence, result in better overall customer experience.

1.1 Uses

- Customer support
- Addressing Queries
- Frequently Asked Questions
- Addressing Grievances
- Appointment Booking
- Automation of routine tasks

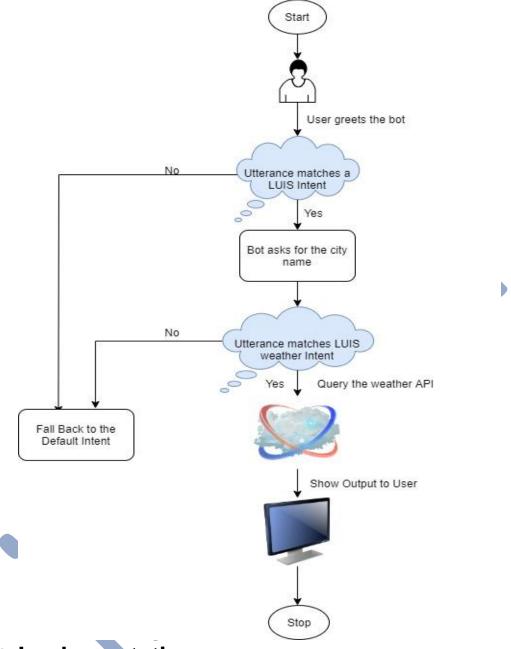
2. Prerequisites

The prerequisites for developing and understanding a chatbot are:

- A basic understanding of Language model and conversation flows.
- An Azure account.
- A fundamental understanding of node.js.



3. Application Architecture

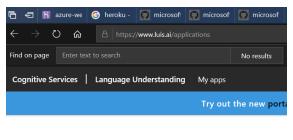


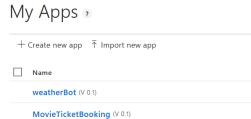
4. Implementation

4.1 Creating a LUIS App

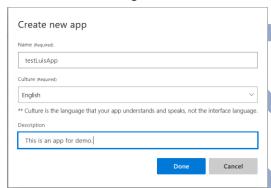
- Go to https://www.luis.ai and create an account if you already don't have one.
- Click on 'create new app' to create a new app by as shown:



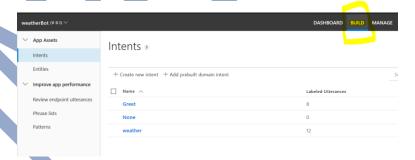




• Provide the following details and click 'Done.



• Once created, open your app, select build, and click 'Create new intent' to create a new intent.

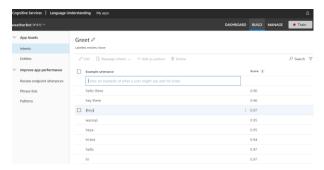


• Enter the name of the intent.

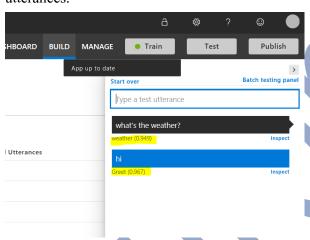


• Enter the user utterances and then click 'train' to train the LUIS app.

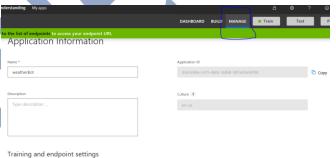




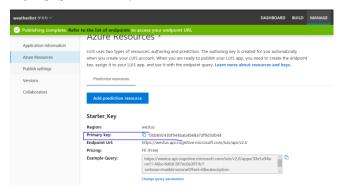
 Click 'Test' to test the intent and see the confidence of the app for various utterances.



- If satisfied with the test, click 'publish' and select the environment to make the LUIS app ready for consumption.
- Go to the *Manage* section of the published app and copy the *Application ID*. It will act as the 'LUIS App ID.'



• Go to the *Azure Resources* section and copy the *Primary key*. It will serve as the LUIS API KEY.

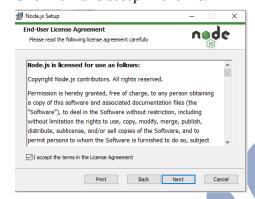




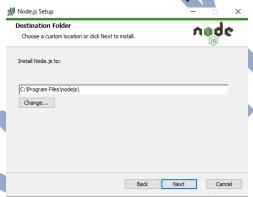
4.2 Create a node.js app

4.2.1 Node Installation

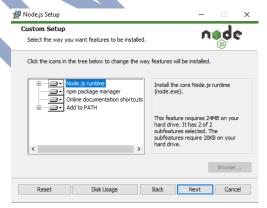
- Go to https://nodejs.org/en/download/ and download the installer package based on your operating system.
- Double click the installation file, and the installation shall start.
- Click next and accept the terms.



• Select the installation directory and then click next.



Select the features to install and click next.



• Click Install and then click Finish to complete the installation.





4.2.2 Subscribing to the weather API

- Go to https://home.openweathermap.org/, sign in/signup, and create an API
 Key for calling the current weather data API.
- This will act as the weather api key.

4.2.3 App creation and Integration with LUIS

- Create a folder for your chatbot called azure weather bot.
- Open a command prompt window and navigate to your project directory(azure weather bot).
- Run the command 'npm init' to initialize the node context. It will create the necessary files for proceeding with our node application.
- Run the commands npm install botbuilder --save, npm install restify --save and npm install request --save to install the required packages and add them to the dependencies in *package.json* file.
- Once done, open the project folder using any text editor.
- Open the app, is file(create if not present) and enter the following code snippet.

```
var builder = require ('botbuilder');
var restify = require('restify');
const request = require('request');
var server =restify.createServer();
server.listen( process.env.PORT || 3979, function () {
    console.log('%s listening to %s', server.name, server.url);
});
var inMemoryStorage = new builder.MemoryBotStorage();
var connector = new builder.ChatConnector();
server.post('/api/messages',connector.listen());
var bot= new
builder.UniversalBot(connector).set('storage',inMemoryStorage);
var luisapApId="<your LUIS APP ID>";
var luisApiKey="<your LUIS API Key>
var luisApiHostname="westus.api.cognitive.microsoft.com";
var weather_api_Key = '<your API Key>';
luisModelUrl='https://'+luisApiHostname+'/luis/v2.0/apps/'+luisapApId+'?s
ubscription-key='+luisApiKey;
```



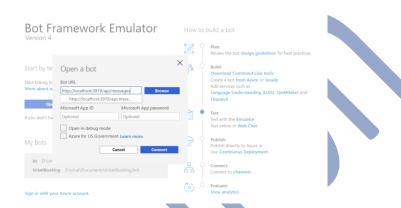
```
var recognizer= new builder.LuisRecognizer(luisModelUrl);
var intents= new builder.IntentDialog({
    recognizers : [recognizer]
});
bot.dialog('/',intents);
intents.matches('Greet',(session,args,nest)=>{
    session.send("Hello! This is a weather bot. I can help you know the
weather of any city.");
}):
intents.matches('weather',[(session,args,nest)=> {
    var city = args.entities.filter(e => e.type == 'city');
     if (city.length > 0) {
         session.userData.city = city[0].entity;
         let url =
`http://api.openweathermap.org/data/2.5/weather?q=${session.userData.city
}&units=metric&appid=${weather_api_Key}`
         request(url, function (err, response, body) {
              if (err) {
                   console.log('error:', error);
              } else {
                  let weather = JSON.parse(body);
                  console.log('weather is ',weather);
                       let message = `The weather details for
${weather.name} is-- Maximum Temperature(in Degree Celsius):
${weather.main.temp_max}, Minimum Temperature(in Degree Celsius):
${weather.main.temp_min}, Humidity : ${weather.main.humidity}%, Forecast:
${weather.weather[0].description}, Wind Speed: ${weather.wind.speed}
Km/h`;
                       session.send(message);
                  catch (e) {
                     console.log('output for weather is ',weather);
                     console.log('The exception message is: ',e);
                     let message = `Sorry, we could not process your
request`;
                  session.send(message);
         });
     } else {
         delete session.userData.city;
},
     (session, args, next) => {
     if (!session.userData.city) {
         session.beginDialog('askNameOfCity');
     } else {
         next();
}]);
bot.dialog('askNameOfCity', [(session, args, next) => {
    builder.Prompts.text(session, 'Which city weather are you interested
in?')
}, (session, results) => {
    session.userData.city = results.response.entity;
    console.log('this is after city: ',session.userData.city);
onsole.log('this is after centity ',results);
    session.endDialogWithResult(results);
}1);
```



• Run this using node app .js in a command prompt, and if it runs, the code is ready to be tested.

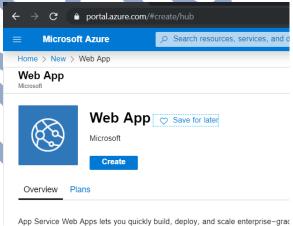
4.3 Install Bot Emulator and test

- Go to https://github.com/Microsoft/BotFramework-Emulator/releases and download the Bot Emulator setup file based on your computer.
- Once the download is completed, double click the installation file and it'll automatically install the Bot Emulator.
- Run the bot emulator and connect to the already running bot Javascript file(app.js) as shown:



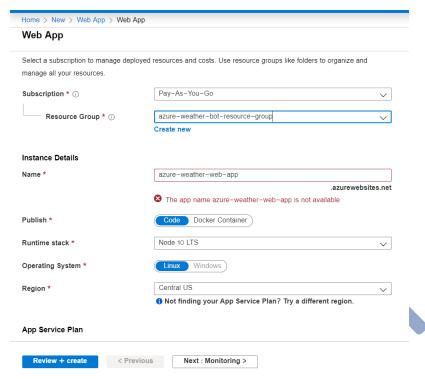
4.4 Deploy to azure

Go to the Azure account and create a web app.

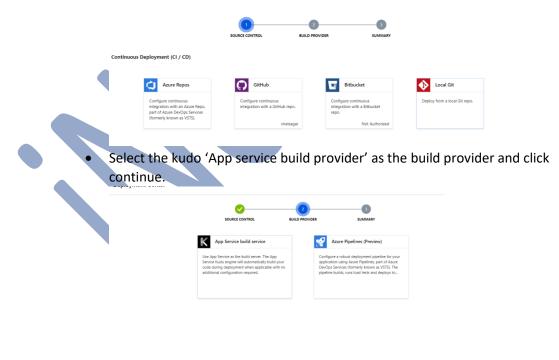


 Provide the app name, resource group(create new if necessary), runtime stack(node 10 LTS), region, select the 1 GB size, which is free to use. Click Review+create to create the web app.



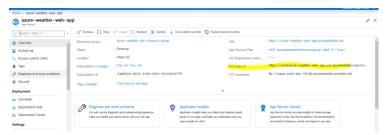


 Once the deployment is completed, open the app and go to the 'Deployment Center' option. Select 'local git' for source control and click continue.

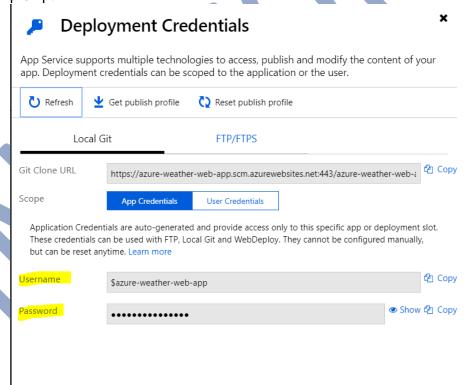


- Click 'Finish' to complete the setup.
- Go to the overview section of the app, and the Git link now will be visible.





- Open a command prompt and navigate to your project folder.
- Run git init to initialize an empty git repository
- Create a new remote git alias using the command: git remote add <alias> <git clone url>
- Use git add. to add all the files to the local git repository.
- Use git commit –m "First Commit" to commit the code to the git repo.
- Push the code to the remote repo using git push <alias> master -f
- This prompts for a username and password. Go to the 'Deployment Credentials' section and copy the username and password to enter in the prompt.

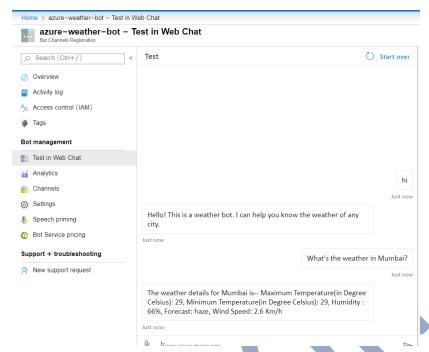


 Once the credentials are correctly entered, the app deployment to azure is completed.

4.5 Create bot channel Registration

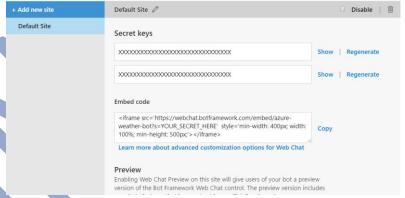
- Now in the Azure portal, create a bot channel registration.
- Provide the bot handle, resource group and other fields.
- For Message endpoint, provide: <URL from the web app created above>api/messages. Click Create to create the bot.
- Once your web channel registration gets done, open the bot and then click 'test in web chat.' If the chat works fine, our deployment is a success.





4.6 Deployment

- Go to the channels section of your bot.
- The bot can be deployed as an embedding to an existing HTML page by selecting the get bot embedded code option

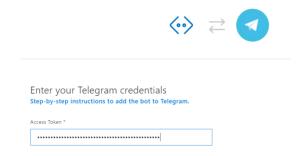


4.6.1.1 Telegram Deployment

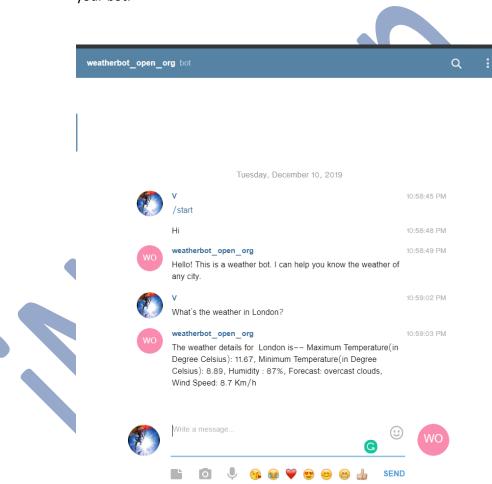
- Open the telegram app and search for botfather(it is an inbuilt bot used to create other bots)
- Start a conversation with botfather and enter /newbot to create a newbot.
- Give a name to your bot
- Give a username to your bot, which must end in _bot.
- This generates an access token. Enter that access token after clicking the telegram channel in your bot app and click save.



Configure Telegram



 Now, search the username of the bot in telegram and start conversation with your bot.



Thank You!