#### 1. Open-Source Hardware and Software

Arduino's open-source nature means both its hardware schematics and software are freely available. This transparency fosters a collaborative environment where users can modify and enhance designs to suit specific needs. The Arduino Integrated Development Environment (IDE) supports programming in C and C++, providing a flexible platform for development.

#### 2. User-Friendly Programming Environment

The Arduino IDE offers a straightforward interface for writing, compiling, and uploading code to Arduino boards. Its simplicity is ideal for beginners, while its extensibility caters to advanced users. Features include a text editor, message area, text console, toolbar with common functions, and a series of menus. Wikipedia +1

Arduino Documentation

#### 3. Cross-Platform Compatibility

Arduino's software is compatible with Windows, macOS, and Linux operating systems. This cross-platform support ensures that users can develop and upload code to Arduino boards regardless of their preferred operating system.

#### 4. Diverse Hardware Options

Arduino offers a range of boards tailored to various applications:

- Arduino Uno: A versatile board suitable for beginners and general-purpose projects.
- Arduino Nano: A compact board ideal for space-constrained applications. Wikipedia
- Arduino Due: Features a 32-bit ARM Cortex-M3 processor, providing enhanced processing power for complex projects.
- MKR Series: Designed for IoT applications, these boards offer integrated connectivity options like Wi-Fi
  and Bluetooth. Arduino

#### 5. Rich I/O Capabilities

Arduino boards are equipped with multiple digital and analog input/output pins, allowing them to interface with a variety of sensors, actuators, and other devices. For instance, the Arduino Uno features 14 digital I/O pins (6 capable of PWM output) and 6 analog input pins. Wikipedia +1

#### 6. Extensive Community and Resources

The Arduino community is vast and active, offering a wealth of tutorials, forums, and project examples. This support network is invaluable for troubleshooting, inspiration, and learning, making it easier for newcomers to get started and for experienced users to expand their knowledge. Arduino

#### 7. Cost-Effective Prototyping

Arduino boards are relatively inexpensive, making them accessible for educational purposes, hobby projects, and prototyping. Their affordability does not compromise functionality, allowing users to experiment and innovate without significant financial investment.

#### 8. Modular Expansion with Shields

Arduino supports modular expansion through "shields"—add-on boards that provide additional functionalities like motor control, GPS, or Ethernet connectivity. These shields stack onto the main board, facilitating easy integration and expansion of projects. Wikipedia

#### Microcontroller

Model: ATmega328P

Architecture: 8-bit AVR

• Clock Speed: 16 MHz ceramic resonator

Memory:

• Flash: 32 KB (0.5 KB used by bootloader)

• **SRAM**: 2 KB

• EEPROM: 1 KB Wikipedia +1 Arduino Online Shop +3 TOMSON ELECTRONICS PRIVATE LIMITED

### Input/Output (I/O)

- Digital I/O Pins: 14 (pins 0–13), with 6 supporting PWM output (pins 3, 5, 6, 9, 10, 11)
- Analog Input Pins: 6 (A0–A5), each with a 10-bit ADC
- Communication Interfaces:
  - UART (Serial): Pins 0 (RX) and 1 (TX)
  - I<sup>2</sup>C: Pins A4 (SDA) and A5 (SCL)
  - SPI: Pins 10 (SS), 11 (MOSI), 12 (MISO), and 13 (SCK)
- LED Indicators:
  - Power LED: Indicates board is powered
  - Built-in LED: Connected to digital pin 13
  - RX/TX LEDs: Indicate serial communication activity Arduino Documentation +3 Data Capture Control +2 Wikipedia +1

Circuit Digest

### Power Supply

- Operating Voltage: 5V
- Input Voltage (recommended): 7–12V
- Input Voltage (limits): 6-20V
- Power Sources:
  - USB Connection: Standard Type-B USB port for power and programming
  - DC Power Jack: 2.1mm center-positive jack for external power
  - Vin Pin: Allows external voltage input
- Current Ratings:
  - DC Current per I/O Pin: 20 mA

## Programming and Communication

- USB-to-Serial Converter: ATmega16U2 microcontroller
- Programming Interface: Arduino IDE via USB
- ICSP Header: 6-pin In-Circuit Serial Programming header for direct programming
- Reset Button: Manually resets the microcontroller Wikipedia HackerEarth +2 Wikipedia Wikipedia Wikipedia

The Raspberry Pi is a compact, affordable, and versatile single-board computer designed to promote computer science education and innovation. Over the years, it has evolved into a powerful platform for a wide range of applications, from DIY projects to industrial automation. Below is an in-depth overview of its key features, focusing on the Raspberry Pi 4 Model B, one of the most popular and capable versions.



#### Processor & Performance

- Broadcom BCM2711 SoC: Features a quad-core ARM Cortex-A72 (ARM v8) 64-bit processor. Depending
  on the revision, it operates at 1.5GHz or 1.8GHz, offering a significant performance boost over previous
  models. SparkFun Electronics +8 Wikipedia
- Enhanced GPU: Equipped with the Broadcom VideoCore VI GPU, supporting OpenGL ES 3.1 and Vulkan 1.2, enabling improved graphics performance for multimedia applications. Wikipedia +5

# Memory & Storage

- RAM Options: Available in 1GB, 2GB, 4GB, and 8GB LPDDR4 configurations, catering to various performance needs. FabtoLab +1
- Storage: Utilizes a microSD card slot for operating system and data storage, supporting high-speed UHS-I cards for better performance. FASTBIT EMBEDDED +2

### Connectivity & I/O

- USB Ports: Includes two USB 3.0 ports and two USB 2.0 ports, allowing for high-speed data transfer and peripheral connectivity.
- Networking:
  - Gigabit Ethernet: Provides high-speed wired network connectivity.
  - Wireless LAN: Dual-band 2.4GHz and 5GHz IEEE 802.11b/g/n/ac Wi-Fi for wireless networking.
  - Bluetooth 5.0: Supports Bluetooth Low Energy (BLE) for connecting to a variety of devices.

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Linux Hint +1 VISHA WORLD +4 element14 Community
```

- Video Output: Features two micro-HDMI ports, supporting up to 4Kp60 video output, allowing for dualmonitor setups.
- Audio Output: Offers a 4-pole stereo audio and composite video port for audio output and analog
   video. FASTBIT EMBEDDED +6

## Expandability & Interfaces

- GPIO Header: A 40-pin General Purpose Input/Output (GPIO) header provides access to various interfaces and allows for hardware expansion and prototyping. SparkFun Electronics +5
- Camera and Display Interfaces:
  - MIPI CSI Camera Port: Enables connection to Raspberry Pi camera modules.
  - MIPI DSI Display Port: Allows connection to Raspberry Pi touchscreens and other compatible displays. element 14 Community
- Power Supply: Powered via a USB-C connector, requiring a 5V/3A power supply. Also supports Power over Ethernet (PoE) with an additional PoE HAT. FASTBIT EMBEDDED +4 VISHA WORLD +5

## Processor & Memory

- SoC: Broadcom BCM2711
  - CPU: Quad-core ARM Cortex-A72 (ARMv8-A) 64-bit SoC
  - Clock Speed: 1.5GHz (some revisions up to 1.8GHz)
  - Cache: 32KB L1 data cache, 48KB L1 instruction cache per core, and 1MB shared L2 cache
     Robu +1 Wikipedia
- GPU: Broadcom VideoCore VI
  - Clock Speed: 500MHz
  - Graphics Support: OpenGL ES 3.1 and Vulkan 1.2 VISHA WORLD +2 Wikipedia +2
- RAM Options: 1GB, 2GB, 4GB, or 8GB LPDDR4 SDRAM Robu +4

### Connectivity & I/O

- Wireless:
  - Wi-Fi: Dual-band 2.4GHz and 5GHz IEEE 802.11b/g/n/ac
  - Bluetooth: 5.0 with BLE device.report +3
- Ethernet: Gigabit Ethernet
- USB Ports:
  - 2 × USB 3.0
  - 2 x USB 2.0
- Video Output:
  - 2 × micro HDMI ports (up to 4Kp60 supported) Geekworm Wiki +7
- Audio Output:
  - 4-pole stereo audio and composite video port FabtoLab +6
- Camera and Display Interfaces:
  - 2-lane MIPI DSI display port
  - 2-lane MIPI CSI camera port device.report +7 FASTBIT EMBEDDED +7
- GPIO:
  - Standard 40-pin GPIO header (fully backwar tompatible with previous boards)



## 💾 Storage & Power

- Storage: MicroSD card slot for operating system and data storage
- Power Supply:
  - 5V DC via USB-C connector (minimum 3A)
  - 5V DC via GPIO header (minimum 3A)
  - Power over Ethernet (PoE)—enabled (requires separate PoE HAT) FabtoLab +9

## Multimedia Capabilities

- Video Decoding:
  - H.265 (4Kp60 decode)
  - H.264 (1080p60 decode, 1080p30 encode) FASTBIT EMBEDDED +7 FabtoLab +8
- Graphics Support: OpenGL ES 3.0 FabtoLab +5

#### Processor and Core Architecture

- SoC: Texas Instruments Sitara AM3358BZCZ100
- CPU: ARM Cortex-A8, 1GHz, 2000 MIPS
- GPU: PowerVR SGX530 3D graphics engine, capable of rendering up to 20 million polygons per second
- PRUs: Two 32-bit Programmable Real-time Units (PRUs) for deterministic, low-latency I/O operations

BeagleBoard Documentation +6 Data Capture Control

### **\*** Memory and Storage

- RAM: 512MB DDR3L SDRAM operating at 800MHz
- . eMMC Flash: 4GB onboard 8-bit embedded MMC (eMMC) connected to MMC1 interface
- microSD Slot: Supports booting and storage expansion via MMC0 interface BeagleBoard Documentation +1

BeagleBoard Documentation +4

## Connectivity and Interfaces

- USB Ports:
  - 1x USB 2.0 Host (Type-A), providing up to 500mA current
  - 1x USB 2.0 Client (miniUSB) for power and data transfer
- Ethernet: 10/100 Mbps via RJ45 connector
- HDMI: Micro-HDMI output supporting resolutions up to 1280x1024 @ 60Hz, powered by NXP TDA19988 HDMI framer
- Serial Debug Port: UARTO accessible via 6-pin 3.3V TTL header
- Expansion Headers: Two 46-pin headers (P8 and P9) providing access to:
  - 65 GPIOs
  - 7 ADC channels (12-bit)
  - 2x SPI, 2x I<sup>2</sup>C, 4x UART
  - PWM, CAN, LCD, and more BeagleBoard Documentation BeagleBoard Documentation +2 BeagleBoard Documentation Adafruit +1

    MathWorks Wikipedia +1

### **†** Power Management

- Power Sources:
  - 5V via miniUSB connector
  - 5V via 2.1mm x 5.5mm barrel jack
- Power Management IC: TPS65217C PMIC handling power sequencing and voltage regulation
- Additional LDO: External TLV70233 LDO providing 3.3V rail for peripherals | BeagleBoard Documentation +3

Wikipedia +1 BeagleBoard Documentation +2

### 👱 Display and Audio

- HDMI Output: Micro-HDMI connector supporting audio and video output
- LCD Interface: Available via expansion headers for connecting external displays
- Audio: Audio output is available through the HDMI interface BeagleBoard Documentation

Plug computing is a concept where compact, low-power computers—known as plug computers—are designed to be always-on and connected to the internet. These devices are typically small enough to plug directly into a power outlet, hence the name "plug computing." They are often based on low-power processors such as ARM or MIPS and can run various operating systems, including Linux, Android, and Windows. Ecetopper +1

In the context of the Internet of Things (IoT), plug computing plays a significant role. These always-on devices act as hubs or gateways, facilitating communication between various IoT devices and the internet. For instance, in a smart home setup, plug computing devices can control lights, temperature, and security systems. In industrial settings, they can monitor production lines and track inventory. Ecetopper

The advantages of plug computing in IoT applications include:

- Energy Efficiency: Their low power consumption makes them ideal for continuous operation. Particle +1
- Compactness: Their small size allows for easy integration into various environments.
- Versatility: They can support multiple connectivity options like Wi-Fi, Bluetooth, USB, and Ethernet, enabling diverse applications.

### 6] Plug Computing: Always-on Internet of Things.

Plug computing is a concept in which small, low-power computers are designed to be always-on and connected to the internet, allowing them to be used for a variety of tasks such as data storage, media streaming, and home automation. These devices are typically small enough to plug directly into a power outlet, hence the name "plug computing."

One of the main applications of plug computing is in the field of Internet of Things (IoT), where a large number of connected devices require constant monitoring and control. For example, a smart home system could use plug computing devices to control lights, temperature, and security systems, while a smart factory could use them to monitor production lines and track inventory.

Plug computing devices are typically based on low-power processors such as ARM or MIPS, and can run a variety of operating systems, including Linux, Android, and Windows. They may also include built-in Wi-Fi or Bluetooth connectivity, as well as other interfaces such as USB or Ethernet.

Overall, plug computing is a promising technology that has the potential to revolutionize the way we interact with the internet and the devices around us, making our lives more convenient, efficient, and connected.