

All resistors are 1/4 watt 5% carbon composition  
 C1 is ceramic Z5U  
 Switches are [www.BGMicro.com](http://www.BGMicro.com) SWT1043  
 Red LEDs, T1 3/4, 20mA Digikey 160-1087-ND  
 Yellow LEDs, T1 3/4, 20mA Digikey 160-1088-ND  
 Green LEDs, T1 3/4, 20mA Digikey 160-1089-ND  
 Slide pot, Bourns PTA2043-2015CPB103, Mouser 652-PTA20432015CPB10

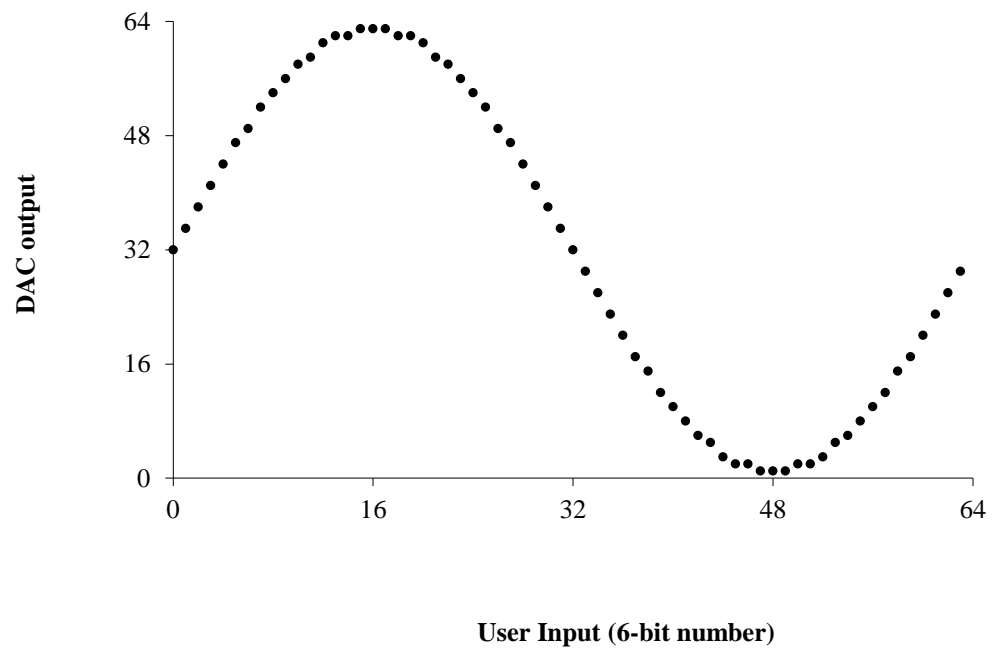
## University Of Texas At Austin

**Schematic Name:** EK-LM4F120XL or EK-TM4C123GXL

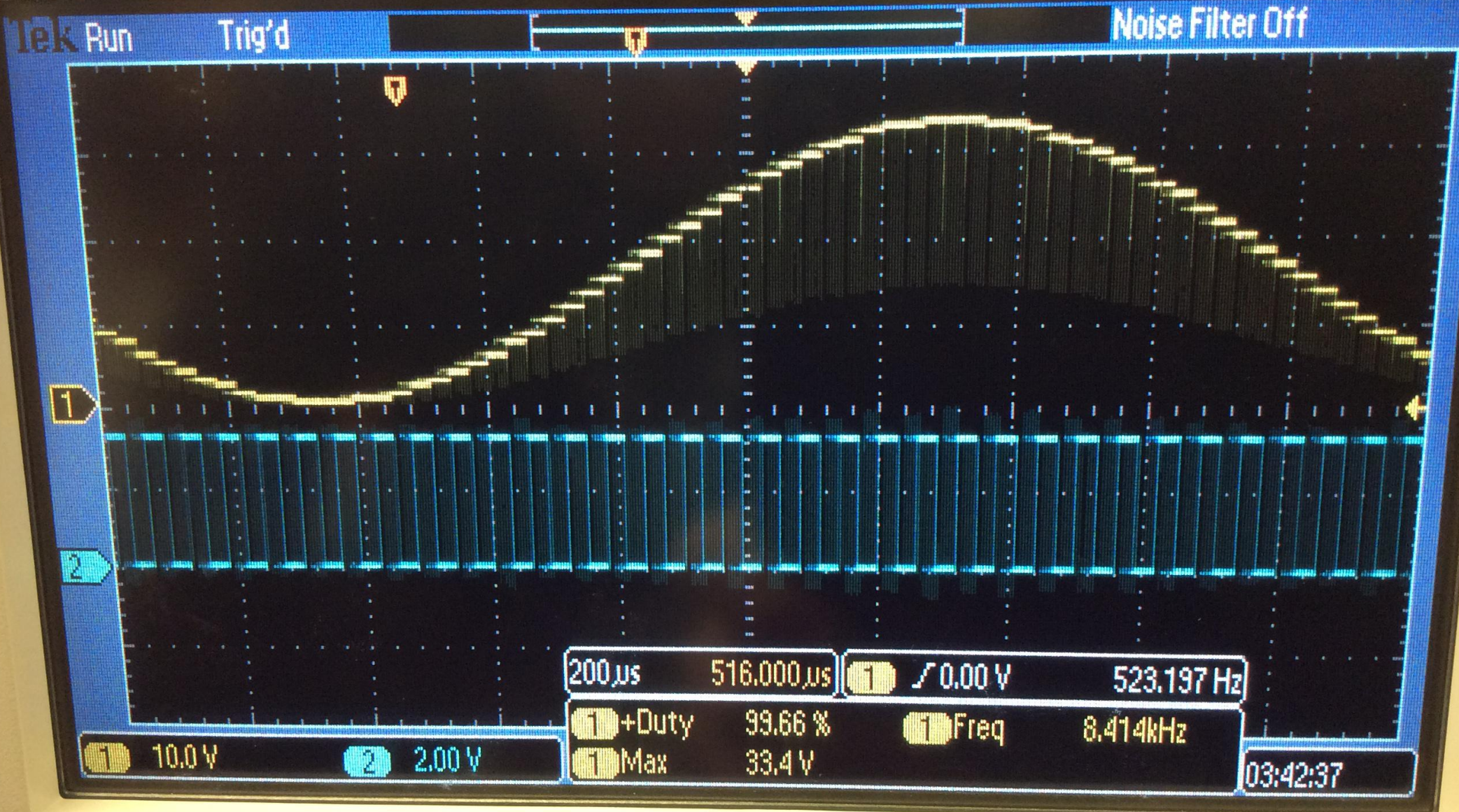
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**Date:** March 24, 2015

**Semester:** Spring 2015



Each dot is a representation of a possible input value and its respective output voltage. This information is directly taken from the values given in the array.





Tek Run

Trig'd

Noise Filter Off



1

2

1 10.0 V 2 2.00 V

400 $\mu$ s	-88.0000 $\mu$ s	1	0.00 V	523.241 Hz	
1	+Duty	24.96 %	1	Freq	523.3 Hz
1	Max	33.0 V			

03:43:02

Bit3 bit2 bit1 bit0	Theoretical DAC voltage	Measured DAC voltage
0	0 V	1 mV
1	0.052 V	0.053 V
7	0.366 V	0.370 V
8	0.419 V	0.422 V
15	0.786 V	0.792 V
16	0.838 V	0.841 V
17	0.890 V	0.893 V
18	0.943 V	0.947 V
31	1.623 V	1.63 V
32	1.676 V	1.66 V
33	1.729 V	1.72 V
47	2.462 V	2.46
48	2.514 V	2.50 V
49	2.567 V	2.56 V

62	3.248 V	3.24 V
63	3.300 V	3.29 V

Ideal Resolution:  $3.3/(64-1) = 0.052$

Actual Resolution:  $3.289/(64-1) = 0.052$

Ideal Range:  $3.3 \text{ V} - 0\text{V} = 3.3 \text{ V}$

Actual Range:  $3.289 \text{ V} - 0\text{V} = 3.289 \text{ V}$

Precision: 63 levels for 6-bits

Accuracy:  $(\text{Actual range} - \text{Ideal range})/(\text{Ideal range}) = (3.289\text{V} - 3.3\text{V})/(3.3 \text{ V}) = -0.0033$

6)

A. When does the interrupt trigger occur?

The trigger occurs whenever the SysTick timer gets to 0.

B. In which file is the interrupt vector?

In Sound.c

C. List the steps that occur after the trigger occurs and before the processor executes the handler.

1. The current instruction is completed.
2. The current context (state) is completed, and 8 registers, R0-R3, and R12-R15 are pushed onto the stack.
3. The value 0xFFFFFFFF9 is written to the Link Register.
4. The address of the interrupt we wish to execute is written to the PC.
5. The interrupt number is written to the IPSR.
6. The BX LR instruction at the end of the subroutine pops all values originally pushed onto the stack back into the registers, which also returns PC to the previous location.

D. It looks like **BX LR** instruction simply moves LR into PC, how does this return from interrupt?

Because LR currently has the value 0xFFFFFFFF9, when the BX LR instruction is executed, it actually pops the values that were previously pushed onto the stack back into the registers, setting PC to the value it was previously at.

