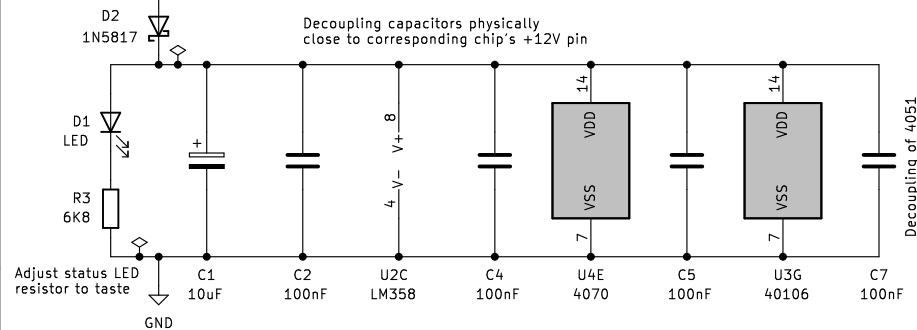
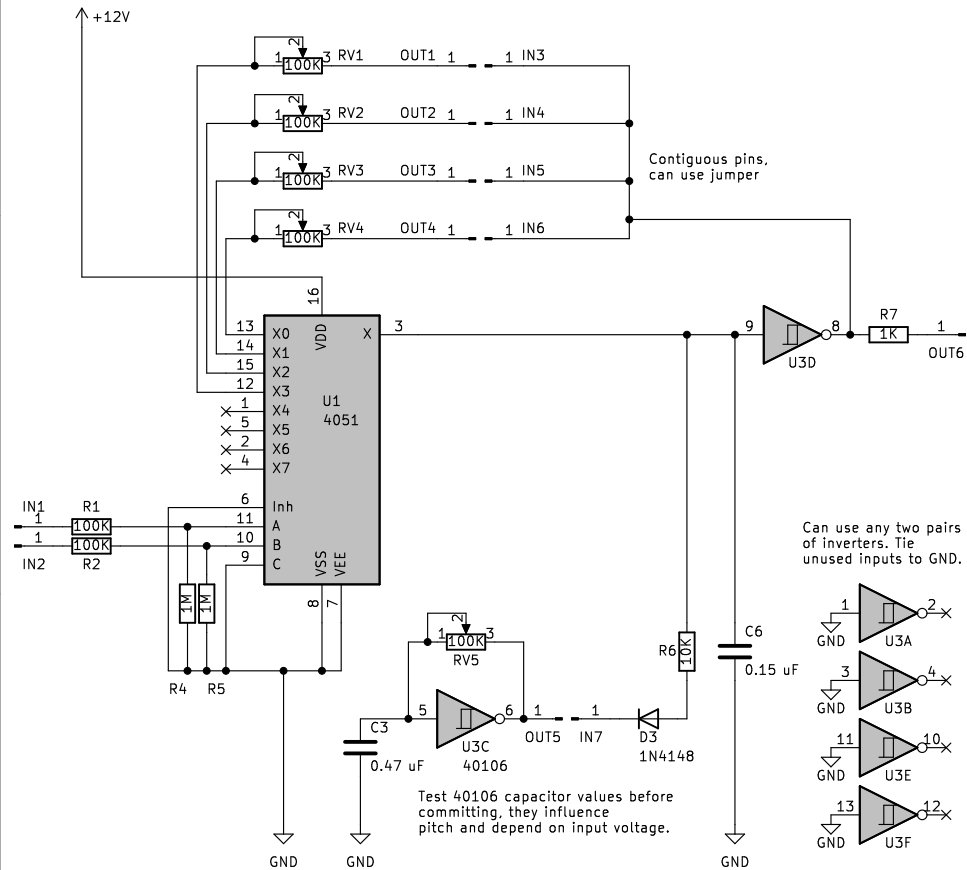


## Power



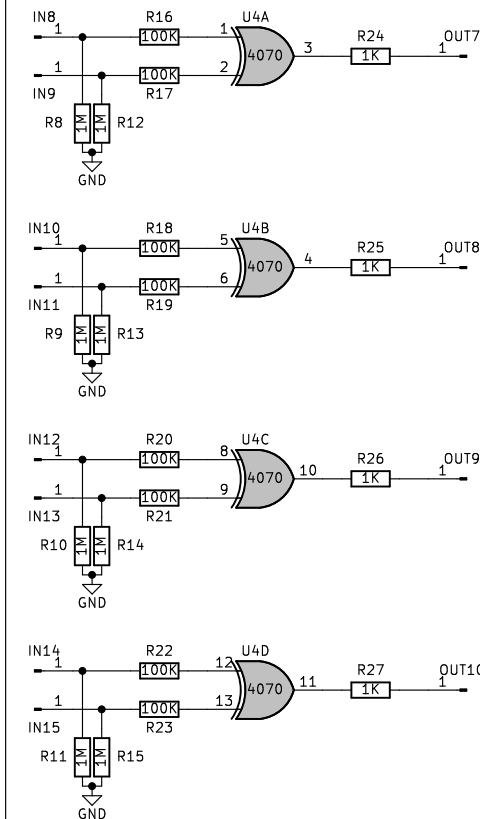
## Switching Sequencer

Using only 2 inputs and 4 outputs.  
Based on <https://hackaday.com/2015/02/23/logic-noise-the-switching-sequencer/>



## Daisy-Chainable XOR

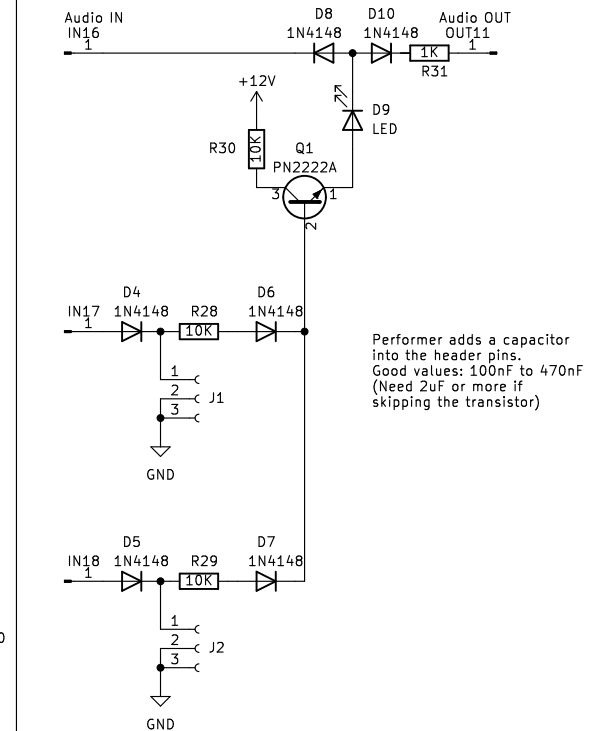
Physically arrange header pins "110110110110" where 1 = input and 0 = Output, color-coding each group, so performer can use jumpers to daisy chain XOR channels.



Using diodes or a transistor on the output doesn't work. I dunno why.

## Hi-Hat "Envelope" With "Choke"

Derivative of Elliot Williams' Logic Noise series.  
Dirty way to go about it that sounds good in a dirty way.  
I dunno why it works. Has not exploded yet.  
<https://hackaday.com/2015/04/10/logic-noise-more-cmos-cowbell/>



Performer adds a capacitor into the header pins.  
Good values: 100nF to 470nF  
(Need 2uF or more if skipping the transistor)

Meant for my custom protoboard Rev 1.

Aria Salvatrice

Sheet:

File: Percussions.kicad\_sch

**Title: Percussions & Switching Sequencer**

Size: A4

Date: 2022-09-26

Rev: 1E

KiCad E.D.A. kicad (6.99.0-3702-g39089ad805)

Id: 1/1