Data Visualization with R
Shiny tutorial

Ariane Ducellier

University of Washington - Fall 2023

What is Shiny?

Examples

Let us run several examples:

```
library(shiny)
```

```
runExample("08_html")
```

```
runExample("01_hello")
```

Examples

UI part:

```
ui <- fluidPage(
  titlePanel(...),
  sidebarLayout(
    sidebarPanel(
      sliderInput(
        ...
      )
    ),
    mainPanel(
      plotOutput(outputId="distplot")
    )
  )
)
```

Examples

Server part:

```
server <- function(input, output) {
  output$distplot <- renderPlot({
    ...
  })
}
```

Creation of Shiny app:

```
shinyApp(ui=ui, server=server)
```

R Markdown with interactive Shiny elements

```
Go to File >
      New File >
      R Markdown >
      Shiny
```

Fill the document with the code from `tutorial_shiny_1.Rmd`.

Click on `Run Document`.

Shiny - Minimal example

We need the files `ui.R` and `server.R` that are kept within the same folder. `ui.R` describe the user interface.

```
fluidPage(...,
    title = NULL, theme = NULL, lang = NULL)
```

indicates that we are going to use a fluid page layout with rows containing columns.

```
titlePanel(title, windowTitle = title)
```

describes the title of the application.

Shiny - Minimal example

```
sidebarLayout(sidebarPanel,
              mainPanel,
              position = c("left", "right"),
              fluid = TRUE)
```

describe the general layout of the page, with:

- Inputs on the side (`sidebarPanel`),
- Outputs in the middle (`mainPanel`).

Shiny - Minimal example

The panels contain input and output widgets:

```
textInput(inputId = "comment",
          label,
          value = "",
          width = NULL,
          placeholder = NULL)
```

```
textOutput(outputId = "textDisplay",
           container = if (inline) span else div,
           inline = FALSE)
```

`server.R` contains functions which use `inputid` as an input, and produce `outputId` as an output.

Shiny - Minimal example

`server.R` contains a function describing how to use the input from `ui.R` to produce the outputs from `ui.R`.

```
function(input, output){
  output$textDisplay = renderText({...input$comment...
  })
 )
```

The `function(input, output)` contains the reactive components of the application. For example:

```
renderText(expr,
           env = parent.frame(),
           quoted = FALSE,
           func = NULL)
```