

# Data Visualization with R Shiny tutorial

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# Simple layouts

Left-to-right and top-to-bottom. The elements reorder themselves when resizing the window.

```
flowLayout( ... )
```

Top-to-bottom

```
verticalLayout( ... )
```

Left-to-right with manually set widths

```
splitLayout( cellWidths = c("25%", "75%"),  
             ... ),
```

# Complete layouts

Side bar and main panel

```
fluidpage(  
  sidebarLayout(sidebarPanel, mainPanel, position))  
)
```

Rows and columns. The sum of the widths of the columns must be equal to 12.

```
fluidpage(  
  fluidrow(  
    column(width=4, ...),  
    column(width=4, ...), ... ))
```

We can show multiple frames on the screen and let the user select one. The processing of the data is only carried out for the currently selected tab.

```
tabsetPanel(  
  tabPanel("Slider", sliderInput("slider",  
                                "Slider",  
                                min = 1,  
                                max = 100,  
                                value = 50)),  
  tabPanel("Text input", textInput("text", "Text")),  
  tabPanel("Table", tableOutput("table"))  
)
```

# Complete layouts

Top level navigation bar and several tabs

```
navbarPage(title, tabPanel)
```

Left navigation bar and several tabs

```
fluidpage(  
  navlistPanel(title, tabPanel)  
)
```

# Complete layouts

## Combination of layouts

```
fluidPage(  
  fluidRow(  
    column(width=4, ...), column(width=8, ...)),  
  splitLayout( ... ),  
  verticalLayout( ... )  
)
```

# Functions in ui.R and server.R

ui.R		server.R
textOutput	↔	renderText
plotOutput	↔	renderPlot
tableOutput	↔	renderTable
dataTableOutput	↔	renderDataTable
leafletOutput	↔	renderLeaflet

The `leaflet` package allows us to produce maps shown with `leafletOutput` in the `ui.R` and created with `renderLeaflet` in the `server.R` file.

# Tables - Basic Shiny

In ui.R:

```
tableOutput("textDisplay")
```

In server.R

```
output$textDisplay = renderTable({  
  getMat = matrix(c( ... ), ncol = 2, byrow = TRUE)  
  colnames(getMat) = c("Value", "Class")  
  getMat  
})
```



# Tables - With package DT (DataTable)

In ui.R:

```
dataTableOutput("countryTable")
```

In server.R

```
output$countryTable = renderDataTable({  
  dataTable(  
    ... ,  
    colnames = ... ,  
    caption = ... ,  
    filter = "top",  
    options = list(pageLength = 15,  
                    lengthMenu = c(10, 20, 50))  
  })
```

# Hiding elements

Name the panels:

```
tabsetPanel(id = "theTabs",  
  tabPanel( ... , value = "trend"),  
  ...  
)
```

Add a condition to show an UI element only if a tab is selected:

```
conditionalPanel(  
  condition = "input.theTabs == 'trend'",  
  checkboxInput( ... )  
)
```

# Reactive objects

In the `server.r` file, we filter the data using a reactive object:

```
theData = reactive({  
  mapData %>%  
    filter(year >= input$year)  
})
```

- A reactive object changes when its input changes.
- When it runs, the output is cached.
- If it is called several times in an application, it will not run again if the inputs are unchanged.

# Reactive user interfaces

In ui.R:

```
uiOutput("yearSelectorUI")
```

In server.R

```
output$yearSelectorUI = renderUI(  
  selectedYears = ...  
  selectInput( ... , selectedYears)  
)
```

When the value in `selectedYears` change, the choice of years in the widget will also change.