GalSim Library Quick Reference

1. Overview

The GalSim Library provides a number of Python classes and methods for simulating astronomical images. The typical work flow will normally be something like the following:

- Construct a representation of your desired astronomical object as an instance of the GSObject class. Multiple components can be combined or in combination using the special Add and Convolve GSObjects see Section 2.
- Apply transformations such as shears, shifts or magnification using the methods of the GSObject see Section 3.
- Draw the object into a GalSim Image, representing a postage stamp image of your astronomical object. This can be done using the obj.draw(...) or obj.drawShoot(...) methods carried by all GSObjects for rendering images see Section 3.
- Add noise to the Image using one of the GalSim random deviate classes see Section 4.
- Add the postage stamp Image to a subsection of a larger Image instance, or to a list of Image instances multiple Image instances in preparation for output see Section 5.
- Save the Image(s) to file in FITS (Flexible Image Transport System) format see Section 5.

There are many examples of this workflow in the directory GalSim/examples/, showing most of the GalSim library in action, in the scripts named demol.py - demol.py.

We now provide a brief, reference description of the GalSim classes and methods which can be used in this workflow. Where possible in the following Sections this document has been hyperlinked to the online GalSim documentation generated by *doxygen* where a more detailed description can be found.

2. The GSObjects

There are currently 12 types of GSObject. The first ten listed are 'simple' or 'atomic' GSObjects that can be initialized by providing values for their required or optional parameters; the last two are 'compound' classes used to represent combinations of GSObjects. They are summarized in the following hyperlinked list, in the order in which the classes appear in GalSim/galsim/base.py:

- Gaussian a 2D Gaussian light profile.
- Moffat a Moffat profile, used to approximate PSFs.
- AtmosphericPSF currently an image-based implementation of a Kolmogorov PSF (see below), but expected to evolve to use an image of a stochastically modelled atmospheric PSF in the near future.
- Airy an Airy PSF for ideal diffraction through a circular aperture, supports central obscuration.
- Kolmogorov the Kolmogorov PSF for long-exposure images through a turbulent atmosphere.
- OpticalPSF a simple model for non-ideal (aberrated) propagation through circular or square apertures with obscuration.
- Pixel used for integrating light onto square or rectangular pixels.
- Sersic the Sérsic family of galaxy light profiles.
- \circ Exponential the Exponential disc, a Sérsic with index n=1.
- \circ DeVaucouleurs commonly used to model galaxy bulge profiles, a Sérsic with index n=4.
- RealGalaxy models galaxies using real data, including a correction for the original PSF. Requires the download of external data for full functionality.
- Add a compound object used for summing multiple GSObjects.
- o Convolve a compound object used for convolving multiple GSObjects.

For more information and initialization details for each GSObject, the Python docstring for each class is available by typing

```
>>> print galsim.<GSObject_name>.__doc__
```

within the Python interpreter. Alternatively follow the hyperlinks on the class names above to view the *doxygen* documentation based on the Python docstrings.

3. Important GSObject methods

A number of methods are shared by all the GSObjects of Section 2, and are also to be found in GalSim/galsim/base.py within the definition of the GSObject base class. In what follows, we assume that a GSObject labelled obj has been instantiated using one of the calls described in the documentation linked above. For example,

```
>>> obj = galsim.Sersic(n=3.5, half_light_radius=1.743).
```

Some of the most important and commonly-used methods for such an instance are:

- ∘ obj.copy() return a copy of the GSObject.
- o obj.getFlux() get the flux of the GSObject.
- o obj.scaleFlux(flux_ratio) multiply the flux of the GSObject by flux_ratio.
- o obj.setFlux(flux) set the flux of the GSObject to flux.
- o obj.applyDilation(scale) apply a dilation of the linear size of the GSObject by a factor scale.
- o obj.applyMagnification(scale) *dilate linear size by scale and* GSObject *flux by scale*², *conserving surface brightness*.
- o applyShear(*args, **kwargs) apply a shear to the GSObject, handling a number of different input conventions.
- o obj.applyRotation(theta) apply a rotation of theta (positive direction anti-clockwise) to the GSObject, where theta is a galsim. Angle instance (see Section 6).
- \circ applyShift (dx, dy) apply a(dx, dy) shift to this object.
- o obj.draw(...) draw an image of the GSObject using Discrete Fourier Transforms and interpolation to perform the image rendering.
- o obj.drawShoot(...) draw an image of the GSObject by shooting a finite number of photons to perform the image rendering. The resulting image therefore contains stochastic noise, but the rendering is otherwise very close to exact.

Once again, for more information regarding each GSObject method, the Python docstring is available

```
>>> print obj.<method_name>.__doc__
```

within the Python interpreter. Alternatively follow the hyperlinks on the class names above to view the *doxy-gen* documentation based on the Python docstrings. You will see that many of the GSObjectinstances also have their own specialized methods, often for retreiving parameter values. Examples are obj.getSigma() for the Gaussian or obj.getHalfLightRadius() for many of the GSObjects.

4. Random deviate classes and methods

A short summary of the 8 random deviates currently implemented in GalSim, with a short description of their distributions:

- \circ UniformDeviate uniform distribution in the interval [0,1).
- o GaussianDeviate Gaussian distribution with mean and standard deviation sigma.
- BinomialDeviate Binomial distribution for N trials each of probability p.
- PoissonDeviate *Poisson distribution with a single mean rate.*
- CCDNoise Distribution following a basic CCD noise model, depending on gain and read_noise.
- WeibullDeviate Weibull distribution family (includes Rayleigh and Exponential) with shape parameters a and b.
- GammaDeviate Gamma distribution for parameters alpha and beta.
- Chi2Deviate χ^2 distribution for degrees of freedom parameter n.

Unfortunately the random deviate classes are not yet fully integrated within the *doxygen* documentation, due to their being C++ with compiled Python wrappers. This means that the class names above and methods below are not hyperlinked.

However, the full docstrings are available in galsim/random.py, so please refer there for more information, or type

```
>>> print galsim.<RandomDeviate_name>.__doc__
```

within the Python interpreter.

We now illustrate the most commonly-used methods of the random deviates. If we assume that some random deviate instance has been instantiated as dev, for example

```
>>> dev = galsim.GaussianDeviate(sigma=3.9, mean=50.),
```

The two most important and commonly-used methods for such an instance are:

- o dev.applyTo(image) adds a deviate distributed according to the distribution represented by dev to each element in in a supplied Image instance image (see Section 5).
- dev () this direct call method returns a new random number drawn from the distribution represented by dev.

5. Image classes and methods

The GalSim Image, classes store array data, pixel units and image bounds information (origin, extent). The ImageView provides a mutable view into Image instance data, and ConstImageView an immutable view into Image instance data. The full docstrings are available in galsim/image.py with a description of the differences between these fundamental types.

They are used to store the rendered output of the GSObject draw() and drawShoot() methods, can be operated on to add stochastic noise simulating real astronomical images (e.g. Section 4), and also have methods for reading from and writing to FITS format output.

There are four types of GalSim Image, one for each of four supported data types:

- o ImageS; ImageViewS; ConstImageViewS—for short integers (typically 16 bit).
- o ImageI; ImageViewI; ConstImageViewI for integers (typically 32 bit).
- ImageF; ImageViewF; ConstImageViewF for single precision (typically 32 bit) floats.
- \circ ImageD; ImageViewD; ConstImageViewD for double precision (typically 64 bit) floats.

Unfortunately the Image classes are not yet fully integrated within the *doxygen* documentation, due to their being in C++ with compiled Python wrappers. This means that the class names above and methods below are not hyperlinked.

However, the full docstrings are available in galsim/image.py, so please refer there for more information, or type

```
>>> print galsim.<ImageName>.__doc__
```

within the Python interpreter.

We now illustrate the most commonly-used methods of Image class instances. We will assume that some image img has been instantiated. As an example:

```
im = obj.draw(dx=1.).
```

The most important and commonly-used methods for such an instance are:

- o img.addNoise(dev) (see galsim/noise.py) this adds stochastic noise, distributed as represented by the random deviate instance dev, to image element of the image img. This therefore has the same effect as dev.applyTo(img) (see Section 4).
- o img.write(image, fits, ...) (see galsim/fits.py) write the image to a FITS file or object as determined by the fits input parameter.

- o img.writeMulti(image_list, fits, ...) (see galsim/fits.py) write multiple images stored in a Python list object image_list to a Multi-Extension FITS file or object as determined by the fits input parameter.
- o img.writeCube(image_list, fits, ...) (see galsim/fits.py) write multiple images stored in a Python list object image_list to a three-dimensional FITS datacube object as determined by the fits input parameter.

6. Miscellaneous classes and methods

- Angle TODO: Find a good description of the working of the Angle class and put it here.
- Ellipse (see galsim/ellipse.py) class to represent ellipses and thus ellipse-type transformations. The class can be initialized using a variety of differing parameter conventions.