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GalSim Library Quick Reference

1. Overview

BARNEY TODO: Tidy this whole thing up, make it look a lot less ugly, maybe use an entirely different document class.

The GalSim Library provides a number of Python classes and methods for simulating astronomical images. The fundamental work flow will normally be something like:

- Construct a representation of your desired astronomical object as a single GalSim `GSObject` instance or in combination using the special `Add` and `Convolve` compound-type `GSObjects` — see Section 2.
- *Optional*: Apply transformations such as shear or magnification using the methods of the resulting `GSObject` instance — see Section 3.
- Draw the object into a GalSim `Image` object representing a postage stamp image of your astronomical object. This can be done using the `draw()` or `drawShoot()` methods carried by all `GSObjects` for rendering images (`drawShoot` uses photon shooting) — see Section 3.
- *Optional*: Add noise to the `Image` using one of the GalSim random deviate classes — see Section 4.
- *Optional*: Add the postage stamp `Image` to a subsection of a larger `Image` instance, or to a larger structure containing multiple `Image` instances each derived from `GSObjects` as described above — see Section 5.
- Save the `Image`(s) to file in FITS (Flexible Image Transport System) format — see Section 5.

There are many examples of this workflow in the directory `GalSim/examples/`, showing most of the GalSim library in action, in the scripts named `demo1.py` – `demo8.py`.

We now provide a brief, reference description of the GalSim classes and methods which can be used in this workflow. Where possible this has been hyperlinked to the online GalSim documentation generated by *doxygen* where a more detailed description can generally be found.

2. The GSObjects

There are currently 12 types of `GSObject`. The first ten listed are 'simple' or 'atomic' `GSObject`s that can be initialized by providing values for their required or optional parameters; the last two are 'compound' classes used to represent combinations of `GSObject`s. They are summarized in the following hyperlinked list, in the order in which the classes appear in `GalSim/galsim/base.py`:

- `Gaussian` — *a 2D Gaussian light profile.*
- `Moffat` — *a Moffat profile, used to approximate PSFs.*
- `AtmosphericPSF` — *currently an image-based implementation of a Kolmogorov PSF (see below), but expected to evolve to use an image of a stochastically modelled atmospheric PSF in the near future.*
- `Airy` — *an Airy PSF for ideal diffraction through a circular aperture, supports central obscuration.*
- `Kolmogorov` — *the Kolmogorov PSF for long-exposure images through a turbulent atmosphere.*
- `OpticalPSF` — *a simple model for non-ideal (aberrated) propagation through circular or square apertures with obscuration.*
- `Pixel` — *used for integrating light onto square or rectangular pixels.*
- `Sersic` — *the Sérsic family of galaxy light profiles.*
- `Exponential` — *the Exponential disc, a Sérsic with index* $n = 1$.
- `DeVaucouleurs` — *commonly used to model galaxy bulge profiles, a Sérsic with index* $n = 4$.
- `RealGalaxy` — *models galaxies using real data, including a correction for the original PSF. Requires the download of external data for full functionality.*
- `Add` — *a* compound *object used for summing multiple* `GSObject`*s.*
- `Convolve` — *a* compound *object used for convolving multiple* `GSObject`*s.*

For more information and initialization details for each `GSObject`, the Python docstring for each class is available by typing

```
>>> print galsim.<GSObject_name>.__doc__
```

within the Python interpreter. Alternatively follow the hyperlinks on the class names above to view the *doxygen* documentation based on the Python docstrings.

3. Important GSObject methods

A number of methods are shared by all the `GSObject`s of Section 2, and are also to be found in `GalSim/galsim/base.py` within the definition of the `GSObject` base class. In what follows, we assume that a `GSObject` labelled `obj` has been instantiated using one of the calls described in the documentation linked above. For example,

```
>>> obj = galsim.Sersic(n=3.5, half_light_radius=1.743).
```

Some of the most important and commonly-used methods for such an instance are:

- `obj.copy()` — *return a copy of the* `GSObject`.
- `obj.getFlux()` — *get the flux of the* `GSObject`.
- `obj.scaleFlux(flux_ratio)` — *multiply the flux of the* `GSObject` *by* `flux_ratio`.
- `obj.setFlux(flux)` — *set the flux of the* `GSObject` *to* `flux`.
- `obj.applyDilation(scale)` — *apply a dilation of the linear size of the* `GSObject` *by a factor* `scale`.
- `obj.applyMagnification(scale)` — *dilate linear size by* `scale` *and* `GSObject` *flux by* $\texttt{scale}^2$*, conserving surface brightness.*
- `applyShear(*args, **kwargs)` — *apply a shear to the* `GSObject`*, handling a number of different input conventions.*
- `obj.applyRotation(theta)` — *apply a rotation of* `theta` *(positive direction anti-clockwise) to the* `GSObject`*, where* `theta` *is a* `galsim.Angle` *instance (see Section 6).*
- `applyShift(dx, dy)` — *apply a* (dx, dy) *shift to this object.*
- `obj.draw(...)` — *draw an image of the* `GSObject` *using Discrete Fourier Transforms and interpolation to perform the image rendering.*
- `obj.drawShoot(...)` — *draw an image of the* `GSObject` *by shooting a finite number of photons to perform the image rendering. The resulting image therefore contains stochastic noise, but the rendering is otherwise very close to exact.*

Once again, for more information regarding each `GSObject` method, the Python docstring is available

```
>>> print obj.<method_name>.__doc__
```

within the Python interpreter. Alternatively follow the hyperlinks on the class names above to view the *doxygen* documentation based on the Python docstrings. You will see that many of the `GSObject`instances also have their own specialized methods, often for retreiving parameter values. Examples are `obj.getSigma()` for the Gaussian or `obj.getHalfLightRadius()` for many of the `GSObject`s.

4. Random deviate classes and methods

A short summary of the 8 random deviates currently implemented in GalSim, with a short description of their distributions:

- `UniformDeviate` — *uniform distribution in the interval* $[0, 1)$.
- `GaussianDeviate` — *Gaussian distribution with* `mean` *and standard deviation* `sigma`.
- `BinomialDeviate` — *Binomial distribution for* `N` *trials each of probability* `p`.
- `PoissonDeviate` — *Poisson distribution with a single* `mean` *rate.*
- `CCDNoise` — *Distribution following a basic CCD noise model, depending on* `gain` *and* `read_noise`.
- `WeibullDeviate` — *Weibull distribution family (includes Rayleigh and Exponential) with shape parameters* `a` *and* `b`.
- `GammaDeviate` — *Gamma distribution for parameters* `alpha` *and* `beta`.
- `Chi2Deviate` — χ^2 *distribution for degrees of freedom parameter* `n`.

Unfortunately the random deviate classes are not yet fully integrated within the *doxygen* documentation, due to their being C++ with compiled Python wrappers. This means that the class names above and methods below are not hyperlinked.

However, the full docstrings are available in `galsim/random.py`, so please refer there for more information, or type

```
>>> print galsim.<RandomDeviate_name>.__doc__
```

within the Python interpreter.

We now illustrate the most commonly-used methods of the random deviates. If we assume that some random deviate instance has been instantiated as `dev`, for example

```
>>> dev = galsim.GaussianDeviate(sigma=3.9, mean=50.),
```

The two most important and commonly-used methods for such an instance are:

- `dev.applyTo(image)` — *adds a deviate distributed according to the distribution represented by* `dev` *to each element in in a supplied Image instance* `image` *(see Section 5).*
- `dev()` — *this direct call method returns a new random number drawn from the distribution represented by* `dev`.

5. Image classes and methods

The GalSim `Image`, classes store array data, pixel units and image bounds information (origin, extent). The `ImageView` provides a mutable view into `Image` instance data, and `ConstImageView` an immutable view into `Image` instance data. The full docstrings are available in `galsim/image.py` with a description of the differences between these fundamental types.

They are used to store the rendered output of the `GSObject` `draw()` and `drawShoot()` methods, can be operated on to add stochastic noise simulating real astronomical images (e.g. Section 4), and also have methods for reading from and writing to FITS format output.

There are four types of GalSim `Image`, one for each of four supported data types:

- `ImageS`; `ImageViewS`; `ConstImageViewS` — *for short integers (typically 16 bit).*
- `ImageI`; `ImageViewI`; `ConstImageViewI` — *for integers (typically 32 bit).*
- `ImageF`; `ImageViewF`; `ConstImageViewF` — *for single precision (typically 32 bit) floats.*
- `ImageD`; `ImageViewD`; `ConstImageViewD` — *for double precision (typically 64 bit) floats.*

Unfortunately the `Image` classes are not yet fully integrated within the *doxygen* documentation, due to their being in C++ with compiled Python wrappers. This means that the class names above and methods below are not hyperlinked.

However, the full docstrings are available in `galsim/image.py`, so please refer there for more information, or type

```
>>> print galsim.<ImageName>.__doc__
```

within the Python interpreter.

We now illustrate the most commonly-used methods of `Image` class instances. We will assume that some image `img` has been instantiated. As an example:

```
im = obj.draw(dx=1.).
```

The most important and commonly-used methods for such an instance are:

- `img.addNoise(dev)` — (see `galsim/noise.py`) this adds stochastic noise, distributed as represented by the random deviate instance `dev`, to image element of the image `img`. This therefore has the same effect as `dev.applyTo(img)` (see Section 4).
- `img.write(image, fits, ...)` — (see `galsim/fits.py`)*write the `image` to a FITS file or object as determined by the `fits` input parameter.*

- `img.writeMulti(image_list, fits, ...)` — (see `galsim/fits.py`) *write multiple images stored in a Python list object `image_list` to a Multi-Extension FITS file or object as determined by the `fits` input parameter.*
- `img.writeCube(image_list, fits...)` — (see `galsim/fits.py`) *write multiple images stored in a Python list object `image_list` to a three-dimensional FITS datacube object as determined by the `fits` input parameter.*

6. Miscellaneous classes and methods

- `Angle`
- `Ellipse`