

Architectural Model Generator



Adjust Parameters



Rhino Modeling Steps

To use a generated Rhino Python script for modeling, follow these simple steps. This guide assumes you have a basic understanding of using Rhino 3D but no prior experience with scripting in Rhino.

Step 1: Open Rhino and Access the Python Script Editor

- 1. Launch Rhino 3D: Open the Rhino application on your computer.
- 2. **Open the Python Script Editor**: Use the shortcut Alt + Shift + P to open the Python script editor in Rhino. Alternatively, you can type EditPythonScript in the command line and press Enter.

Step 2: Create or Open the Python Script

- 1. Create a New Script: In the Python script editor, click on File > New to create a new script file.
- 2. **Copy the Script**: Paste the generated Python script into the editor. This script will use the parameters provided in JSON format to create a model.

Step 3: Understand the Script Parameters

The script uses the following parameters to generate a model:

- totalHeight: The total height of the model (300.0 units).
- baseWidth: The width of the base layer (50.0 units).
- layerHeight: The height of each layer (3.0 units).
- shrinkFactor: The factor by which each layer shrinks (0.95).
- layersPerShrink: The number of layers before applying the shrink factor (10.0).

Step 4: Run the Script

- 1. **Execute the Script**: Click on the Run button (green triangle) in the Python script editor to execute the script.
- 2. **Observe the Model**: The script will generate a 3D model in the Rhino workspace based on the parameters provided.

Step 5: Troubleshoot and Adjust

- 1. **Check for Errors**: If there are any errors in the script, they will be displayed in the output panel of the Python script editor.
- 2. **Provide Feedback**: Return here to describe any issues or errors you encounter. You can adjust the script through a conversation with the AI to resolve any problems.

By following these steps, you should be able to use the generated Rhino Python script to model effectively. If you encounter any issues, feel free to ask for further assistance.

Rhino Python Code

```
Script auto-saved at: C:\Users\heyus/Desktop/RhinoScripts\rhino_model_2025-05-25_10-46-
13_PM.py
```

```
def create_pyramid(totalHeight, baseWidth, layerHeight, shrinkFactor, layersPerShr
import rhinoscriptsyntax as rs

def create_layer(center, width, height):
    half_width = width / 2.0
    points = [
        rs.PointAdd(center, [-half_width, -half_width, 0]),
        rs.PointAdd(center, [half_width, -half_width, 0]),
        rs.PointAdd(center, [half_width, half_width, 0]),
        rs.PointAdd(center, [-half_width, half_width, 0]),
        rs.PointAdd(center, [-half_width, -half_width, 0])
        rs.PointAdd(center, [-half_width, -half_width, 0])
        return rs.AddPolyline(points)
```

```
current_height = 0.0
current_width = baseWidth
center = [0, 0, 0]
layers = int(totalHeight / layerHeight)

for i in range(layers):
    layer = create_layer(center, current_width, current_height)
    rs.MoveObject(layer, [0, 0, current_height])
    current_height += layerHeight

if (i + 1) % layersPerShrink == 0:
    current_width *= shrinkFactor

rs.AddTextDot("Pyramid Complete", [0, 0, totalHeight])

create_pyramid(300.0, 50.0, 3.0, 0.95, 10.0)
```

Code Feedback and Adjustment

Want to adjust the code or got an Error? Enter your query here:

the shape is make sense but it didn't give me 4 facades, just lines, fix this

Improve Code

Summary of Changes

- The create_layer function was modified to remove the height parameter, as it was not being used in the function's logic.
- A list named layer_curves was introduced to store each layer's polyline, allowing for the creation of a lofted surface from these curves.
- A loft operation (rs.AddLoftSrf) was added to create surfaces between the stored layer curves, enhancing the 3D representation of the pyramid.

Modified Rhino Script

```
✓ Modified script auto-saved at: C:\Users\heyus/Desktop/RhinoScripts\rhino_model_2025-05-25_10-46-21_PM.py
```

```
def create_pyramid(totalHeight, baseWidth, layerHeight, shrinkFactor, layersPerShr
import rhinoscriptsyntax as rs

def create_layer(center, width):
    half_width = width / 2.0
    points = [
        rs.PointAdd(center, [-half_width, -half_width, 0]),
        rs.PointAdd(center, [half_width, -half_width, 0]),
```

```
rs.PointAdd(center, [half_width, half_width, 0]),
            rs.PointAdd(center, [-half_width, half_width, 0]),
            rs.PointAdd(center, [-half_width, -half_width, 0])
        return rs.AddPolyline(points)
   current_height = 0.0
   current_width = baseWidth
   center = [0, 0, 0]
   layers = int(totalHeight / layerHeight)
   layer_curves = []
    for i in range(layers):
        layer_curve = create_layer(center, current_width)
        rs.MoveObject(layer_curve, [0, 0, current_height])
        layer_curves.append(layer_curve)
        current_height += layerHeight
       if (i + 1) % layersPerShrink == 0:
            current_width *= shrinkFactor
    # Loft the curves to create surfaces
   if len(layer_curves) > 1:
        rs.AddLoftSrf(layer_curves)
    # Optionally, add a text dot to indicate completion
    rs.AddTextDot("Pyramid Complete", [0, 0, totalHeight])
create_pyramid(300.0, 50.0, 3.0, 0.95, 10)
```