```
>> demo Hough Circle
clc; close all; clear all;
alphaBetaSpacing = 1;
radius = 23;
thetaSpacing= pi/8;
hFig = figure;
set (hFig, 'Units', 'normalized', 'Position', [0,0,1,1]);
im= imread('circle1.png');
im= rgb2gray(im);
%im= imresize(im, 0.5);
gradientImY= imfilter(double(im), fspecial('sobel'),
'replicate');
gradientImX= imfilter(double(im), fspecial('sobel')',
'replicate');
[H, betas, alphas,
expected average H for uniform edge distribution] =
Hough circles(gradientImY, gradientImX, alphaBetaSpacing, radius,
thetaSpacing);
max y= NaN;
max x= NaN;
max H= -inf;
for i = 1:length(betas)
    for j = 1:length(alphas)
        if (H(i,j)>max H)
            \max H = H(i,j);
            max_y = i;
            \max x = j;
        end
    end
end
max x=max x*alphaBetaSpacing;
max y=max y*alphaBetaSpacing;
%Orginal
subplot(2,3,1);
imagesc(im);
colormap('gray'); colorbar; impixelinfo;
title('Original Image');
line([max x, max x],[max y, max y-
radius], 'Color', 'g', 'LineWidth', 2)
hold on
plot(max x,max y,'r.','MarkerSize',10,'Marker','x');
hold off
%gradientImY
```

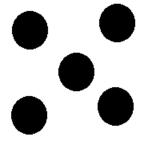
```
subplot(2,3,2);
imagesc(gradientImY);
colormap('gray'); colorbar; impixelinfo;
title('Y Gradient');
%gradientImX
subplot(2,3,3);
imagesc(gradientImX);
colormap('gray'); colorbar; impixelinfo;
title('X gradient');
%Hough Transform
subplot(2,3,4);
pcolor(H);
shading flat;
title('Hough Transform');
colormap('gray'); colorbar; impixelinfo;
set(gca, 'YDir', 'reverse');
%Imaginary
subplot(2,3,5);
pcolor(expected average H for uniform edge distribution);
shading flat;
title ('Expected average Hough Transform for uniform edge
distribution');
colormap('gray'); colorbar; impixelinfo;
% finds lb i and ub i in the sorted array, arr such that:
% arr(lb i) <= val <= arr(ub i) and</pre>
(lb i+1==ub i) | (lb i==ub i)
% See asserts for pre-conditions
function [lb i, ub i] = find lb ub in sorted arr(val, arr)
assert(isvector(arr));
assert(issorted(arr));
assert(val>=arr(1));
assert(val<=arr(end));</pre>
ub i= find(arr>=val, 1);
lb i = max([1, ub i-1]);
assert((lb i+1==ub i)||(lb i==ub i))
assert(((arr(lb i) \le val) & (arr(ub i) \ge val)) || (val \ge arr(end))
);
```

```
function [H, betas, alphas,
expected average H for uniform edge distribution] = ...
    Hough circles (gradientImY, gradientImX, alphaBetaSpacing,
radius, thetaSpacing)
assert(radius > 0);
assert(thetaSpacing>0);
assert(thetaSpacing<pi/2);</pre>
Y= size(gradientImY,1);
assert(Y==size(gradientImX,1));
X= size(gradientImY,2);
assert(X==size(gradientImX,2));
betas = unique([1:alphaBetaSpacing:Y Y]);
alphas = unique([1:alphaBetaSpacing:X X]);
H = zeros(length(betas),length(alphas));
expected average H for uniform edge distribution=H;
thetasArray= unique( [-pi :thetaSpacing:pi pi] );
thetasArray= thetasArray(1:end-1); % remove pi/2 to be in cyclic
mode
%Imaginary image
for i=1:Y
    for j=1:X
        for k= thetasArray
            %if (gradientImX(i,j) || gradientImY(i,j))
            y = i + sin(k)*radius;
            x = j + cos(k)*radius;
             if (x \le X \&\& y \le Y \&\& x >= 1 \&\& y >= 1)
               [y lb i, y ub i] =
find lb ub in sorted arr(y, betas);
                [x lb i, x ub i] =
find lb ub in sorted arr(x,alphas);
               y l = betas(y lb i);
               y u = betas(y ub i);
               x l = alphas(x lb i);
               x u = alphas(x ub i);
               %blinear
expected average H for uniform edge distribution(y_ub_i,x_lb_i)
=...
```

```
expected average H for uniform edge distribution(y ub i,x lb i)
+abs((x u-x)*(y l-y));
expected average H for uniform edge distribution(y ub i,x ub i)
=...
expected average H for uniform edge distribution(y ub i,x ub i) +
abs((x l-x)*(y l-y));
expected average H for uniform edge distribution(y lb i,x lb i)
expected average H for uniform edge distribution(y lb i,x lb i) +
abs((x u-x)*(y u-y));
expected average H for uniform edge distribution(y lb i,x ub i)
expected average H for uniform edge distribution(y lb i,x ub i) +
abs((x l-x)*(y u-y));
             end
           %end
        end
    end
end
%Real image
for i = 1:Y
    for j = 1:X
        if (gradientImX(i,j) || gradientImY(i,j))
            t = atan2(gradientImY(i,j), gradientImX(i,j));
            grad magnitude =
norm([gradientImX(i,j),gradientImY(i,j)],2);
            y = i + sin(t)*radius;
            x = j + cos(t) * radius;
            if (x \le X \&\& y \le Y \&\& x >= 1 \&\& y >= 1)
                [y_b_i, y_b_i] =
find lb ub in sorted arr(y,betas);
                [x_lb_i, x_ub_i] =
find lb ub in sorted arr(x,alphas);
                y_1 = betas(y_1b_i);
                y u = betas(y ub i);
                x l = alphas(x lb i);
                x u = alphas(x ub i);
                %blinear
                H(y_ub_i,x_lb_i) = H(y_ub_i,x_lb_i) +
grad magnitude*abs((x u-x)*(y l-y));
```

end

input



Output

