Test Description: Function test for weather page

Test Run Information: **Tester Name:** Ariel Dotan **Date of Test:** 23/11/2023	Prerequisites for this test: Internet connection, Android phone.
	Software Versions: None Application: Travel Maker Browser: None Operating System: Android
	Required Configuration: None

NOTES and RESULTS: This app shows your weather in your location, or you can choose other location with google maps.

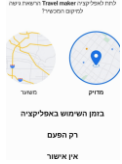|					
TEST SCRIPT STEPS/RESULTS					
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
		Sanity – functionally – Weather			
1	Open Travel maker app	The Travel Maker will app opens successfully, and the Weather tab is displayed immediately.	The app opens as expected, and the Weather tab is presented without additional navigation.	None	PASS
2	Click "Allow permission" within the phone pop up	Allow permission will be clickable and will direct immediately to home page	Allow permission is clickable and directs to home page immediately	None	PASS
3	Verify weather details	The initial weather information on the Weather tab corresponds to the current weather in your registered region.	Confirm whether the displayed weather information aligns with the expected weather conditions for your registered region.	None	PASS
3	Click on different date underneath "press for more details"	The weather tab will allow to choose another day and will open a pop up that display's information about the weather of that day	The weather tab allows to choose another day and opens a pop up that display's information	None	PASS

STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
		TEST SCRIPT STEPS/RESULTS			
			about the weather of that day		
4	Click on right arrow	An arrow will allow to click on it to display additional days in the future that we would like to check the weather	An arrow is allowing to click on it to display additional days in the future that we would like to check the weather	None	PASS
5	Click on the screen	Tapping the screen will close the weather pop up without a problem and immediately	Tapping the screen closes the weather pop up without a problem and immediately	None	PASS
6	Click on "heart"	The "heart" icon will allow to click on it in order to save the location of the weather in favorites without a problem and as soon as click on it, the icon will be filled in red	The "heart" icon allows to click on it in order to save the location of the weather in favorites without a problem and as soon as click on it, the icon filled in red	None	PASS
7	Click "Different destination" ⚲ Different destination	Different destination is clickable and when clicking the button will direct to "maps" tab to search a new place	Different destination is clickable and when clicking the button directs to "maps" tab to search a new place	None	PASS
		Sanity – GUI – Weather			
1	Open Travel Maker app	The Travel Maker app opens with a vibrant and colorful interface. The Weather tab is displayed immediately against a visually appealing picture background.	The app opens as expected, showcasing a colorful interface, and the Weather tab is presented without additional navigation against the captivating picture background.	None	PASS
2	Navigate to the Weather tab and verify weather details	The initial weather information on the Weather tab corresponds to the current weather in your registered region, displayed with vivid and colorful elements.	Confirm whether the displayed weather information aligns with the expected weather	None	PASS

STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			conditions for your registered region, presented in a visually appealing and colorful format.		
3	Click on a different date underneath the "Press for More Details" section	The weather tab allows choosing another day and opens a pop-up that displays information about the weather of that day, maintaining the vibrant and colorful theme.	The Weather tab successfully allows selecting another day and opens a pop-up with weather details for the chosen date, presenting the information in a visually pleasing and colorful manner.	None	PASS
4	Click on Right Arrow >	An arrow is allowing clicking on it to display additional days in the future that we would like to check the weather, with each day represented in a colorful format.	The right arrow is clickable and displays additional days in the future for weather checking, maintaining the vibrant and colorful theme.	None	PASS
5	Open a weather pop-up and tap anywhere on the screen	Tapping the screen closes the weather pop-up without a problem and immediately, with the transition being smooth and accompanied by colorful elements.	The weather pop-up closes promptly when tapping anywhere on the screen, providing a seamless transition with vibrant and colorful effects.	None	PASS
6	Press on the "heart" icon	The "heart" icon allows clicking on it to save the location of the weather in favorites without a problem, and as soon as click on it, the icon filled in red, adding a vivid and colorful touch.	Clicking on the "heart" icon successfully saves the location to favorites, and the icon turns red, enhancing the colorful and visually appealing	None	PASS

				TEST SCRIPT STEPS/RESULTS		
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			interface.		
7	Click on the "Different Destination" button 📍 Different destination	Different destination" is clickable, and when clicking the button directs to the "Maps" tab to search a new place, with a smooth transition and colorful elements.	Clicking on "Different Destination" successfully directs to the "Maps" tab for searching a new place, accompanied by vibrant and colorful effects.	None	PASS
		Error Handling – Negative – Weather			
1	Open Travel Maker app	The app will open without error and asking for allowing permission for location	The app opened without error and asking for allowing permission for location	None	PASS
2	Click Not allow on phone prompt	Clicking Not allow on phone prompt will close the phone pop up without error	Clicking not allow on phone is close the pop up without error	None	PASS
3	Click on ""give permission" within the app	A permission within the app will request permission to location without error. By clicking "Give permissions" the pop up will be closed and will direct to home page	A permission within the app request permission to location without error. clicking "Give permissions" the pop up closed and not direct to home page	None	Fail
4	Click on "No Thanks" within the app No Thanks	The button "No Thanks" will be clickable. After clicking on the button, the app will be closed immediately	Button "No Thanks" is clickable and closed the app immediately after clicking on it.	None	PASS
		Sanity – Usability – Weather			
1	Open Travel Maker app	The app will open without error and asking for allowing permission for location	The app opened without error and asking for allowing permission for location	None	PASS
2	Click "Allow permission" within the phone pop up	Allow permission will be clickable and will	Allow permission is	None	PASS
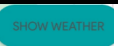
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
		direct immediately to home page	clickable and directs to home page immediately		
3	Verify weather details	The initial weather information on the Weather tab corresponds to the current weather in your registered region.	Confirm whether the displayed weather information aligns with the expected weather conditions for your registered region	None	PASS
4	Click on different date in "press for more details" Press for more info	"Press for more info" will open more weather info when clicking on it	"Press for more info" not opens more weather info when clicking.	None	FAIL
5	Click on a different date underneath the "Press for More Details" section 24/11 10 – 20	The weather tab will allow to choose another day and will open a pop up that display's information about the weather of that day	The weather tab allows to choose another day and opens a pop up that display's information about the weather of that day	None	PASS
6	Click on right arrow	An arrow will allow to click on it to display additional days in the future that we would like to check the weather	An arrow is allowing to click on it to display additional days in the future that we would like to check the weather	None	PASS
7	Close the weather pop-up	The weather pop-up should have a clear and intuitive exit button to signify its purpose	The weather pop-up didn't have a clear and intuitive exit button to signify its purpose	None	FAIL
8	Click on "heart"	The "heart" icon will allow the user to click on it in order to save the location of the weather in favorites without a problem and as soon as click on it, the icon will be filled in red.	The "heart" icon allows to click on it in order to save the location of the weather in favorites without a problem and as soon as click on it, the icon filled in red	None	PASS
9	Click "Different destination" ⦿ Different destination	Different destination is clickable and when	Different destination is	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
		clicking the button will direct to "maps" tab to search a new place	clickable and when clicking the button directs to "maps" tab to search a new place		
		Sanity – Install – APP			
1	Open Google Store app	The Google Store app opens without errors	The Google Store app opens smoothly, providing a seamless experience.	None	PASS
2	Search for "Travel Maker."	Search results for "Travel Maker" are displayed.	Search results for "Travel Maker" are quickly presented, contributing to a convenient search experience.	None	PASS
3	Click on the app icon	The Travel Maker app page opens	The Travel Maker app page opens swiftly, allowing users to explore details effortlessly.	None	PASS
4	Click on "Install."	The installation process starts, and the 'Install' button is replaced with 'Open' after completion.	The installation process is initiated seamlessly, enhancing the feeling of a quick and hassle-free download.	None	PASS
5	Click "Open."	The Travel Maker app opens without errors	The Travel Maker app opens promptly, creating a positive impression of a fast and responsive application.	None	PASS
6	Click on "Give permissions."	A pop-up appears asking for permissions.	The permission request pop-up is clear and user-friendly, ensuring users understand and grant necessary permissions effortlessly.	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
7	Click "Allow."	The allow button is clickable and directs to the app home screen.	Clicking "Allow" smoothly grants permissions, contributing to an overall positive and user-friendly experience.	None	PASS
	Sanity – Uninstall – APP				
1	Open Google Store app	The Google Store app opens without errors	The Google Store app opens smoothly, providing a seamless experience.	None	PASS
2	Type "Travel maker" in search bar	Search results for "Travel Maker" will be displayed.	Result for "Travel Maker" are displayed	None	PASS
3	Click on the App Icon	The Travel Maker app page opens	The Travel Maker app page opens	None	PASS
4	Click on "uninstall" הסרת ההתקנה	The "Uninstall" button is clickable and will be remove immediately the app when clicked	The "Uninstall" button is clickable and removed the app when been clicked	None	PASS
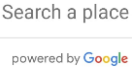
Test Description: Function test for Maps page

Test Purpose: This test focuses functionality of the maps tab	
Test Run Information: **Tester Name:** Ariel Dotan **Date of Test:** 23/11/2023	**Prerequisites for this test:** Internet connection. Travel maker installed. Android phone
	Software Versions: None Application: Travel Maker Browser: None Operating System: Android
	Required Configuration: None

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/F AIL**
		Sanity – functionally – Maps			
1.	Navigate to Maps page	A menu opens correct indicate the search new area option	A menu opens correct indicating the search new area option	None	PASS
2.	Click on Search a place → powered by Google	"Search a place" is clickable and will allow to type	"Search a place" is clickable and allowing to type	None	PASS
3.	Type "Holon" holon Holon Israel	"Holon" will type in search bar without errors and immediately a list will be appeared of locations	"Holon" typed in search bar without errors and immediately a list appears of locations	None	PASS
4.	Click on the address	When clicking on the address. The search bar will immediately close	When clicked on the address the search bar closed immediately	None	PASS
5.	Click on "show weather" SHOW WEATHER	The "show weather" is clickable and will open a new tab of the weather of holon	The "show weather" is clickable and directs to new tab weather of holon	None	PASS
6.	Click on "google maps" icon	Google maps icon will open google maps app with the location "holon" without errors	The button works as expected	None	PASS
7.	Click on "Navigate" icon	Navigate icon is clickable and will directs to google maps with area numbers	Button works as expected	None	PASS
		Sanity – GUI – Maps			
1	Navigate to Maps Page	Clicking on the Maps icon opens a menu with a vibrant and colorful design, correctly indicating the "Search New Area" option	The menu opens as expected, featuring vibrant colors and indicating the "Search New Area" option appropriately.	None	PASS
2	Click on "Search a place"	"Search a place" is clickable, featuring a colorful design, and allows typing with a visually appealing input field.	Clicking on "Search a place" reveals a colorful input field that allows typing.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/F AIL**
3	Type "Holon"	Typing "Holon" in the search bar results in a vibrant and colorful list immediately appearing with locations.	"Holon" is typed in the search bar without errors, and a colorful list of locations immediately appears.	None	PASS
4	Click on the address	Clicking on the address closes the search bar smoothly, accompanied by a colorful transition.	When clicked on the address, the search bar closes immediately with a smooth and colorful transition.	None	PASS
5	Click on "Show Weather"	"Show Weather" is clickable, featuring a colorful design, and opens a new tab with vibrant visuals displaying the weather of Holon.	Clicking on "Show Weather" opens a new tab with vibrant and colorful visuals, displaying the weather of Holon.	None	PASS
6	Click double click on maps Interface	When the user double-clicks on the map, this action will zoom successfully	The app is behave as expected	None	PASS
		Error Handing – Negative – Maps			
1	Navigate to Maps page	A menu opens correct indicate the search new area option	A menu opens correct indicating the search new area option	None	PASS
2	Leave "search a place" empty Search a place → powered by **Google**	When the user attempts to proceed by clicking 'Search Weather' without entering an area name, a pop-up will appear with the message 'Please fill in the area name.' The system will prevent the user from advancing to the next step until a valid area name is provided.	When the user attempts to proceed by clicking 'Search Weather' without entering an area name. the app is crashing	None	FAIL
3	Leave "search a place" empty	When clicking on the search bar and subsequently tapping outside of the screen A pop-up will appear with the message 'Error in search request: Null.	When clicking on the search bar and subsequently tapping outside of the screen A pop-up will appear with the message 'Error in	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/FAIL**
			search request: Null. ensures that users are notified of any issues with the search request when attempting to leave the search bar empty		
4	Turn off phone internet	When the user trying to open the app without internet connection. A pop up will appear "please connect to internet" and the system will not allow the user to continue	When opening the app without an internet connection, it allows proceeding to the home page instead of displaying an expected error message	None	FAIL
5	Turn off in phone settings location	As soon as the user turn off the location in phone. A message will pop up "please enable location in phone settings" and the system will not let user to continue using the app	When the user turns off the location on the phone and attempts to use the app, it crashes without displaying any error message.	None	FAIL
6	Type "@@@12321321!w31ʊʊ" in search bar Search a place powered by Google	Upon entering "@@@12321321!w31ʊʊ," the user will receive a message stating, "No results found for the entered value, and the user will not be able to proceed to the next step."	entering "@@@12321321!w31 ʊʊ," the user receive a message stating, "No results found for the entered value, and the user not be able to proceed to the next step."	None	PASS
7	Click "search a place" and leave it empty	When clicking on the search bar and subsequently tapping outside of the screen An Error pop-up will appear in same location	When clicking on the search bar and subsequently tapping outside of the screen A pop-up appears in different location	None	FAIL

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/F AIL
8	Set navigation mark on open space:	When a user will mark a location in an open space and clicks "Show Weather," the system will prompt an alert indicating that the location is unknown.	when a user attempts to set a navigation marker in an open space and clicks "Show Weather," the system does not function as intended, leading to a software crash.	None	FAIL
9	Set navigation mark known location:	When the user marks a known address and clicks on the "show weather" button, the system will display the address of that area	The application does not respond properly and crashes when you try to press the "show weather" button	None	FAIL
	Sanity – Localization – Maps				
1	Navigate to Maps Page	A menu will open correct indicate the search new area option and will show the correct location that the user in	A menu opens correct indicate the search new area option and shows the correct location that the user in	None	PASS
2	Click on " Search a place"	"Search a place" is clickable and will allow to type	"Search a place" is clickable and allowing to type	None	PASS
3	Type "Holon"	"Holon" will type in search bar without errors and immediately a list will be appeared of locations	"Holon" typed in search bar without errors and immediately a list appears of locations in the correct country	None	

Test Description: Checking that all features work as intended on the attractions page

Test Run Information:	Prerequisites for this test: Internet connection. Travel maker installed. Android phone
Tester Name: Ariel Dotan **Date of Test:** 26/11/2023	**Software Versions:** None Application: Travel Maker Browser: None Operating System: Android
	Required Configuration: None

		TEST SCRIPT STEPS/RESULTS			
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
		Sanity – functionally – Attractions			
1.	Navigate to attractions page	Attractions page is reachable and will open attractive location	Attractions page is reachable and opens attractive location	None	PASS
2.	Click on radius Radius (in KM) 1	Radius is clickable and will open a list to KM that allow user to set the desired KM	Radius is clickable and opens a list to KM that allow user to set the desired KM	None	PASS
3.	Set Radius in KM "1"	The radius bar will allow user to set radius 1 in km	The feature is working as expected	None	PASS
4.	Click on "hotels" Hotels	"Hotels" is clickable and will lead to new page that shows no nearby hotels	"Hotels" is clickable and leads to new page that shows no nearby hotels There is no Hotels in your area	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
5.	Click on "Night life" Night Life	Night life is clickable and will lead to new page that shows no nearby clubs	Night life is clickable and leads to new page that shows no nearby There is no Night Life clubs in your area	None	PASS
6.	Click on "Transport" Transport	Upon clicking "Transport," a new page will be displayed, showcasing the available transportation options in the user's area.	When clicking "Transport" now, a new page is being shown that displays the available transportation options in the area.	None	PASS
7.	Click on "Banks" Banks	"banks" is clickable and will direct to new page that shows no banks in user area	"banks" is clickable and will direct to new page that shows no banks in There is no Banks user area in your area	None	PASS
8.	Click on "Food" Food	Upon Clicking "Food" a new page will be displayed, showcasing the available foods in users' area.	The app working as expected	None	PASS
**Sanity – GUI – Attractions**
1	Set phone to dark mode	When a phone has been set to dark mode, all page elements will match that dark mode without tearing or missing elements	Dark mode on the phone hides the elements of the page and don't change colors to black	None	FAIL
2	Verify search bar visible	Search bar should be visible after user turn on dark mode phone	Search bar is invisible after turning on dark mode	None	FAIL
3	Verify Radius visible	Radius should be visible after user turn on dark mode	Radius is not visible after turning on dark mode	None	FAIL
9.	Click on "Historic" Historic	Historic is clickable and will lead to new page that display historic locations in user area.	The App working as expected	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
10.	Click on "Cultural"	Cultural is clickable and will direct to a new page that show no cultural in user area	Cultural is clickable and directs to a new page that show no cultural in There is no Cultural in your area user area	None	PASS
11.	Click on "Nature" Nature	Nature is clickable and will direct to a new page that show no cultural in user area	The app working as There is no Nature expected in your area	None	PASS
12.	Click on "museums" Museums	Museums is clickable and will direct to a new page that show no "museums" in user area	The app working as There is no Museums expected in your area	None	PASS
	Sanity – functionally – Radius				
1	Set Radius to 2 KM	The application should allow the user to set the radius to 2 kilometers.	The system accurately reflects the updated radius without any errors.	None	PASS
2	Click on "Hotels"	Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
3	Click on "Night Life"	Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
4	Click on "Transport	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
5	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS
6	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
7	Click on "Historic":	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
8	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
9	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
10	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
11	Set Radius to 3 KM	The application should accurately allow the user to set the radius to 3 kilometers.	The feature functions as intended, and the application displays relevant results within the 3-kilometer radius.	None	PASS
12	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
13	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
14	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
15	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
16	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
17	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
18	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
19	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
20	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
21	Set Radius to 4 KM	The application should accurately allow the user to set the radius to 4 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
22	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
23	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
24	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
25	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
26	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
27	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
28	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
29	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
30	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
31	Set Radius to 5 KM	The application should accurately allow the user to set the radius to 5 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
32	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
33	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
34	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
35	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
36	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
37	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
38	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
39	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
40	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
41	Set Radius to 6 KM	The application should accurately allow the user to set the radius to 6 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
42	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
43	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
44	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
45	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
46	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
47	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
48	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
49	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
50	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
51	Set Radius to 7 KM	The application should accurately allow the user to set the radius to 7 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
52	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
53	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS
54	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
55	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS
56	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
57	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
58	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
59	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
60	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
61	Set Radius to 8 KM	The application should accurately allow the user to set the radius to 8 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
62	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
63	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
64	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
65	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS
66	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
67	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
68	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
69	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
70	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
71	Set Radius to 9 KM	The application should accurately allow the user to set the radius to 9 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
72	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
73	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
74	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
75	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS
76	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
77	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
78	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
79	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
80	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
81	Set Radius to 10 KM	The application should accurately allow the user to set the radius to 10 kilometers.	The system correctly reflects the updated radius without any errors.	None	PASS
82	Click on "Hotels"	"Hotels" is clickable and leads to a new page that shows nearby hotels.	The application successfully displays a list of nearby hotels.	None	PASS
83	Click on "Night Life"	"Night Life" is clickable and leads to a new page that displays nearby clubs.	The application accurately displays a list of nearby clubs.	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
84	Click on "Transport"	Clicking "Transport" now displays a new page showcasing the available transportation options in the area.	The application successfully shows a page with available transportation options.	None	PASS
85	Click on "Banks"	"Banks" is clickable and directs to a new page that shows nearby banks in the user's area.	The application accurately displays a list of nearby banks.	None	PASS
86	Click on "Food"	Clicking "Food" displays a new page showcasing the available food options in the user's area.	The application successfully shows a page with available food options.	None	PASS
87	Click on "Historic"	"Historic" is clickable and leads to a new page displaying historic locations in the user's area.	The application accurately displays a list of historic locations.	None	PASS
88	Click on "Cultural"	"Cultural" is clickable and directs to a new page that displays nearby cultural sites in the user's area.	The application successfully shows a page with available cultural sites.	None	PASS
89	Click on "Nature"	"Nature" is clickable and directs to a new page that displays nearby natural spots in the user's area.	The application accurately displays a list of nearby natural spots.	None	PASS
90	Click on "Museums"	"Museums" is clickable and directs to a new page that displays nearby museums in the user's area.	The application successfully shows a page with available museums.	None	PASS
	Sanity – GUI – Radius				
1	Set Radius	The GUI should visually reflect the updated radius value without any display glitches or errors.	The system's GUI correctly displays the adjusted radius, maintaining a visually seamless interface.	None	PASS
2	Click on "Hotels"	The "Hotels" button should be visually clickable and initiate a smooth transition to a new page displaying nearby hotels.	The GUI displays the "Hotels" button as clickable, and the transition to the new	None	PASS

STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			page is visually smooth without graphical anomalies.		
3	Click on "Night Life	The "Night Life" button should be visually clickable and initiate a smooth transition to a new page displaying nearby clubs.	he GUI displays the "Night Life" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
4	Click on "Transport"	The "Transport" button should be visually clickable and initiate a smooth transition to a new page showcasing available transportation options.	The GUI displays the "Transport" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
5	Click on "Banks"	The "Banks" button should be visually clickable and initiate a smooth transition to a new page displaying nearby banks.	The GUI displays the "Banks" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
6	Click on "Food"	The "Food" button should be visually clickable and initiate a smooth transition to a new page showcasing available food options.	The GUI displays the "Food" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
7	Click on "Historic"	The "Historic" button should be visually clickable and initiate a smooth transition to a new page displaying historic locations.	The GUI displays the "Historic" button as clickable, and the transition to the new page is visually	None	PASS

Header: **TEST SCRIPT STEPS/RESULTS**

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
			smooth without graphical anomalies.		
8	Click on "Cultural"	The "Cultural" button should be visually clickable and initiate a smooth transition to a new page showcasing nearby cultural sites.	The GUI displays the "Cultural" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
9	Click on "Nature"	The "Nature" button should be visually clickable and initiate a smooth transition to a new page displaying nearby natural spots.	The GUI displays the "Nature" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
10	Click on "Museums"	The "Museums" button should be visually clickable and initiate a smooth transition to a new page showcasing nearby museums.	The GUI displays the "Museums" button as clickable, and the transition to the new page is visually smooth without graphical anomalies.	None	PASS
		Sanity – Localization – Radius			
1	Set Radius	The interface should correctly display the updated radius value in the localized language without any display glitches or errors.	The system's localization effectively displays the adjusted radius in the selected language, maintaining a seamless interface.	None	PASS
2	Click on "Hotels"	The "Hotels" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying nearby hotels.	The localization effectively displays the "Hotels" button label in the selected language,	None	PASS

TEST SCRIPT STEPS/RESULTS					
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			and the transition to the new page is seamless with localized content.		
3	Click on "Night Life"	The "Night Life" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying nearby clubs.	The localization effectively displays the "Night Life" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
4	Click on "Transport"	The "Transport" button should display the label in the localized language and initiate a smooth transition to a new page with localized content showcasing available transportation options.	The localization effectively displays the "Transport" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
5	Click on "Banks"	The "Banks" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying nearby banks.	The localization effectively displays the "Banks" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
6	Click on "Food"	The "Food" button should display the label in the localized language and initiate a smooth transition to a new page with localized content showcasing available food options.	The localization effectively displays the "Food" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS

TEST SCRIPT STEPS/RESULTS					
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
7	Click on "Historic"	The "Historic" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying historic locations.	The localization effectively displays the "Historic" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
8	Click on "Cultural"	The "Cultural" button should display the label in the localized language and initiate a smooth transition to a new page with localized content showcasing nearby cultural sites.	The localization effectively displays the "Cultural" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
9	Click on "Nature"	The "Nature" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying nearby natural spots.	The localization effectively displays the "Nature" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
10	Click on "Museums"	The "Museums" button should display the label in the localized language and initiate a smooth transition to a new page with localized content displaying nearby museums.	The localization effectively displays the "Museums" button label in the selected language, and the transition to the new page is seamless with localized content.	None	PASS
Sanity – Usability – Radius					
1	Set Radius	The interface should have an intuitive design, making it easy for the user to locate and manipulate the radius bar to set the desired radius.	Users successfully locate and adjust the radius bar,	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
			demonstrating an intuitive design that facilitates the task.		
2	Click on "Hotels"	The "Hotels" button should be prominently placed, and clicking it should lead to a clear and easily navigable page displaying nearby hotels.	Users easily locate and click on the "Hotels" button, leading to a page that is clear and easy to navigate, providing information on nearby hotels.	None	PASS
3	Click on "Night Life"	The "Night Life" button should be prominently placed, and clicking it should lead to a clear and easily navigable page displaying nearby clubs.	Users easily locate and click on the "Night Life" button, leading to a page that is clear and easy to navigate, providing information on nearby clubs.	None	PASS
4	Click on "Transport"	The "Transport" button should be prominently placed, and clicking it should lead to a clear and easily navigable page showcasing available transportation options.	Users easily locate and click on the "Transport" button, leading to a page that is clear and easy to navigate, providing information on available transportation options.	None	PASS
5	Click on "Banks"	The "Banks" button should be prominently placed, and clicking it should lead to a clear and easily navigable page displaying nearby banks.	Users easily locate and click on the "Banks" button, leading to a page that is clear and easy to navigate, providing information on nearby banks.	None	PASS

		TEST SCRIPT STEPS/RESULTS			
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
6	Click on "Food"	The "Food" button should be prominently placed, and clicking it should lead to a clear and easily navigable page showcasing available food options.	Users easily locate and click on the "Food" button, leading to a page that is clear and easy to navigate, providing information on available food options.	None	PASS
7	Click on "Historic"	The "Historic" button should be prominently placed, and clicking it should lead to a clear and easily navigable page displaying historic locations.	Users easily locate and click on the "Historic" button, leading to a page that is clear and easy to navigate, providing information on historic locations.	None	PASS
8	Click on "Cultural"	The "Cultural" button should be prominently placed, and clicking it should lead to a clear and easily navigable page showcasing nearby cultural sites.	Users easily locate and click on the "Cultural" button, leading to a page that is clear and easy to navigate, providing information on nearby cultural sites.	None	PASS
9	Click on "Nature"	The "Nature" button should be prominently placed, and clicking it should lead to a clear and easily navigable page displaying nearby natural spots.	Users easily locate and click on the "Nature" button, leading to a page that is clear and easy to navigate, providing information on nearby natural spots.		
		Sanity – Usability – Rotate			
1	Enable Rotate in phone settings	The user will successfully enable screen rotation based on the provided instructions.	The user successfully enables screen rotation based on the	None	PASS

TEST SCRIPT STEPS/RESULTS					
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			provided instructions.		
2	Launch "Travel maker"	The application should seamlessly adjust to landscape mode, and all interface elements should reposition themselves intuitively.	The application fails to properly adjust to landscape mode, and the interface elements do not reposition correctly, resulting in a non-user-friendly experience.	None	FAIL
Sanity –Functionality – Search Activities					
1	Click on "Search Activities" Search Activities	Search Activities is clickable and will allow to type any input without errors	Search Activities is clickable and allows to type any input without errors	None	PASS
2	Type "Bars"	"Search Activities" allow to type "bars" and should lead to bars area without errors	When user type "Bars" then click Enter the app is crashing	None	FAIL
3	Type "Art Galleries"	"Search Activities" allow to type "Art Galleries" and should lead to art galleries area without errors	Typing "art galleries" didn't lead to art galleries area	None	FAIL
Sanity –GUI – Search Activities					
1	Click on "Search Activities"	"Search Activities" button will be clickable and the input field becomes active for user input.	The "Search Activities" button is clickable. The input field becomes active for user input	None	PASS
2	Type "Bars"	Activities search field will display the entered content "Bars" clearly and smoothly without tearing	The "Activities Search" field exhibits a display issue where the entered content, in this instance "Bars," appears with tearing and lacks clarity.	None	FAIL
3	Click on "Search	When clicking "search activities bar" a list of location will be seen clearly without tearing	Clicking "search activities" not showing	None	FAIL

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
	Activities"		a list of location		
4	Verify Logs	When performing search operations or clicking on a result, a log should appear in the GET methodology	No logs are appearing	None	FAIL

Test Description: Function test for Favorite Page

Test Purpose: **Performing a test that the page works as intended and as expected**	
Test Run Information:	**Prerequisites for this test:** Travel maker. Internet connection. Android phone
Tester Name: Ariel Dotan **Date of Test:** 2023/11/28	**Software Versions:** None Application: Travel Maker Browser: None Operating System: Android
	Required Configuration: None

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
	Sanity –Functionality – Favorites				
1.	Navigate to "Maps"	Maps page will be reachable and allow to search the desired location	The page works as expected	None	PASS
2.	Type "Holon"	The search field will allow to type "holon" without errors	The search field is allows to type "holon" without errors	None	PASS
3.	Click "Show Weather"	A New pop up will be seen after clicking "show weather"	The page works as expected	None	PASS
4.	Click on "heart" to add the location to favorites	The "heart" button is clickable and will be filed with red color that notify that the location is added to favorites	The button works as expected	None	PASS
5.	Navigate to "Favorites" page	Favorites page is clickable and will open the desired page without errors	Favorites page is clickable and opens the desired page without	None	PASS

STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
		TEST SCRIPT STEPS/RESULTS			
			errors		
6.	Verify "Holon" location is added	The favorites page will display the Holon area without error	The favorites page shows the Holon area without error	None	PASS
7.	Click on "Holon" in favorites page	Holon is clickable through the favorites and will direct the user to weather page without errors displaying holon weather area	The page behaves as expected	None	PASS
8	Verify "Holon" location is added	The favorites page will display the Holon area without error	The favorites page shows the Holon area without error	None	PASS
9	Click on "Trash"	"Trash" icon is clickable and will display pop up "are you sure you want to delete all favorites?" with option to click Yes or No	The Button works as expected	None	PASS
10	Click "No"	"No" button is clickable and will close the remove pop up without errors	The button works as expected	None	PASS
11	Click "long press to delete on city"	The "long press to delete on city" is clickable and will direct a pop-up asking for remove the favorite location	Feature works as expected	None	PASS
12	Click "Yes"	"Yes" Button is clickable and will remove the favorite location without errors	"Yes" button removes the area without errors	None	PASS
		Sanity –Error Handling – Favorites			
1	Add "Ranana" location to favorites	The favorites page should allow you to add multiple favorite areas without error	Favorites page allows only 1 area	None	FAIL
2	Click on "Trash"	Trash icon will not be clickable when there isn't favorites area	Trash Button is clickable when there isn't favorites area	None	FAIL
3	Add "Canada" location to favorites	Canda area location will added to favorites page	The Button works as expected	None	PASS
4	Turn off Internet Connection	Trying to remove favorite Location without internet will allow to remove without errors	The page works as expected	None	PASS
		Sanity –GUI – Favorites			
1	Navigate to "Maps"	Maps page is reachable and allows searching for the desired location.	The page works as expected.	None	PASS
2	Type "Holon"	The search field allows typing "Holon" without errors.	The search field allows typing "Holon" without	None	PASS

	TEST SCRIPT STEPS/RESULTS				
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
			errors, maintaining a colorful and visually engaging design.		
3	Click "Show Weather"	A new pop-up is seen after clicking "Show Weather" with clear and vivid weather details.	The page works as expected, featuring a visually appealing pop-up with vibrant weather information.	None	PASS
4	Click on "Heart" to Add the Location to Favorites	The "Heart" button is clickable and turns red, indicating that the location is added to favorites.	The button works as expected, adding a touch of color to signify the favorite status.	None	PASS
5	Navigate to "Favorites" Page	The Favorites page is clickable and opens without errors, maintaining a visually pleasing layout.	The Favorites page is clickable and opens without errors, featuring colorful elements for an enhanced user experience.	None	PASS
6	Verify "Holon" Location is Added	The Favorites page displays the Holon area without errors, presented in a visually appealing and colorful format.	The Favorites page shows the Holon area without error, with vibrant colors contributing to a positive display.	None	PASS
7	Click on "Holon" in Favorites Page	Holon is clickable through the Favorites and directs the user to the weather page without errors, displaying the Holon weather area with vivid details.	The page behaves as expected, providing a colorful transition to the weather information for Holon.	None	PASS
8	Verify "Holon" Location is Added Again	The Favorites page will display the Holon area without errors, maintaining the vibrant and visually appealing theme.	he Favorites page shows the Holon area without error, with continued colorful elements for an engaging display.	None	PASS
9	Click on "Trash"	"Trash" icon is clickable and will display a	The button works as	None	PASS

TEST SCRIPT STEPS/RESULTS					
STEP	TEST STEP/INPUT	EXPECTED RESULTS	ACTUAL RESULTS	Requirements Validated	PASS/ FAIL
		pop-up asking, "Are you sure you want to delete all favorites?" with options to click Yes or No, presented with clear and visually appealing design.	expected, featuring a visually pleasing pop-up with colorful elements. Issues/Comments: None		
10	Click "Yes"	"Yes" button is clickable and will remove the favorite location without errors, accompanied by a smooth and visually engaging transition.	"Yes" button removes the area without errors, maintaining the colorful and visually appealing theme.	None	PASS

Test Description: Functionality info page

Test Purpose: Performing a test that the page works as intended and as expected	

Test Run Information:	Prerequisites for this test: Travel maker. Internet connection. Android phone
Tester Name: Ariel Dotan **Date of Test:** 28/11/2023	**Software Versions:** None Application: Travel Maker Browser: None Operating System: **Required Configuration:** None

TEST SCRIPT STEPS/RESULTS					
STEP	**TEST STEP/INPUT**	**EXPECTED RESULTS**	**ACTUAL RESULTS**	**Requirements Validated**	**PASS/ FAIL**
Sanity – functionally – Info					
1.	Navigate to Info Page	Menu opens correct	Page opens as expected	None	PASS
2.	Click on first link	Link is Clickable and will direct to web page without errors	Link opens as expected	None	PASS
3.	Click on second link	Link is Clickable and will direct to web page without errors	Link opens as expected	None	PASS
4.	Click on third link	Link is Clickable and will direct to web page without errors	Link opens as expected	None	PASS