1.黑色线稿

void setup()

{

size(800, 600);

ellipseMode(CENTER);

noFill();

background(200);

stroke(0);

//smooth();

}

void draw()

{

int maximum\_radius = int(dist(0, height/10, width, 0));

int density = int(width/15.0);

for(int i=density; i<=maximum\_radius; i+=density) {

ellipse(0, height/40, i, i);

ellipse(0, height/1, i, i);

ellipse(width, height/40, i, i);

ellipse(width, height/1, i, i);

fill(25,0,0);

}

}

2.红色移动2圈圈

|  |  |
| --- | --- |
|  |  |

size(800, 600);

ellipseMode(CENTER);

background(255,0,0);

stroke(0);

//smooth();

}

void draw()

{

background(255,0,0);

int maximum\_radius = int(dist(0, height/5, width, 0));

int density = int(constrain(mouseX, 2, width));

for(int i=density; i<=maximum\_radius; i+=density) {

ellipse(0, height/2, i, i);

ellipse(width, height/2, i, i);

}

}

3.线

void setup()

{

size(800, 600);

ellipseMode(CENTER);

noFill();

background(255);

stroke(0);

//smooth();

}

void draw()

{

background(255,50.40);

int maximum\_radius = int(dist(0, height/20, width, 10));

int density = int(constrain(mouseX, 20, width));

for(int i=density; i<=maximum\_radius; i+=density) {

ellipse(0, height/20, i, i);

ellipse(50, height/200, i, i);

ellipse(width, height/200, i, i);

}

}