

./VAR/MDZ

Hecho por informáticos, para informáticos



HELLO 0x60! Auth Key PWNED

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AGENDA

1. Explicación de cómo llevar a cabo una investigación ordenada
2. Ingeniería inversa al hardware y software de un dispositivo.
3. Extracción de la clave de autenticación del tag NFC de un lector NFC Bluetooth.

Historia

Trazabilidad off-line



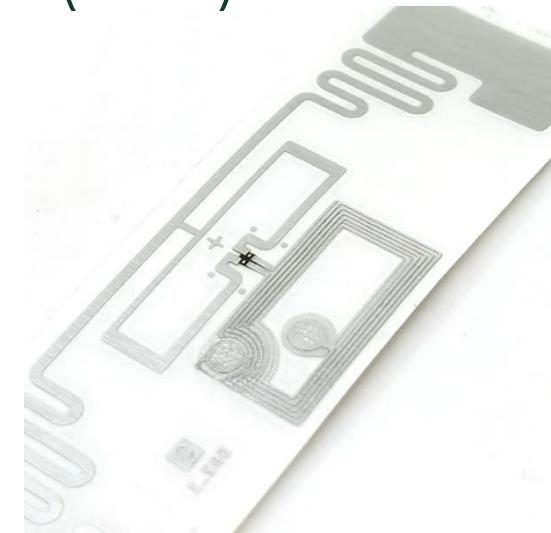




ACR1255U-J1

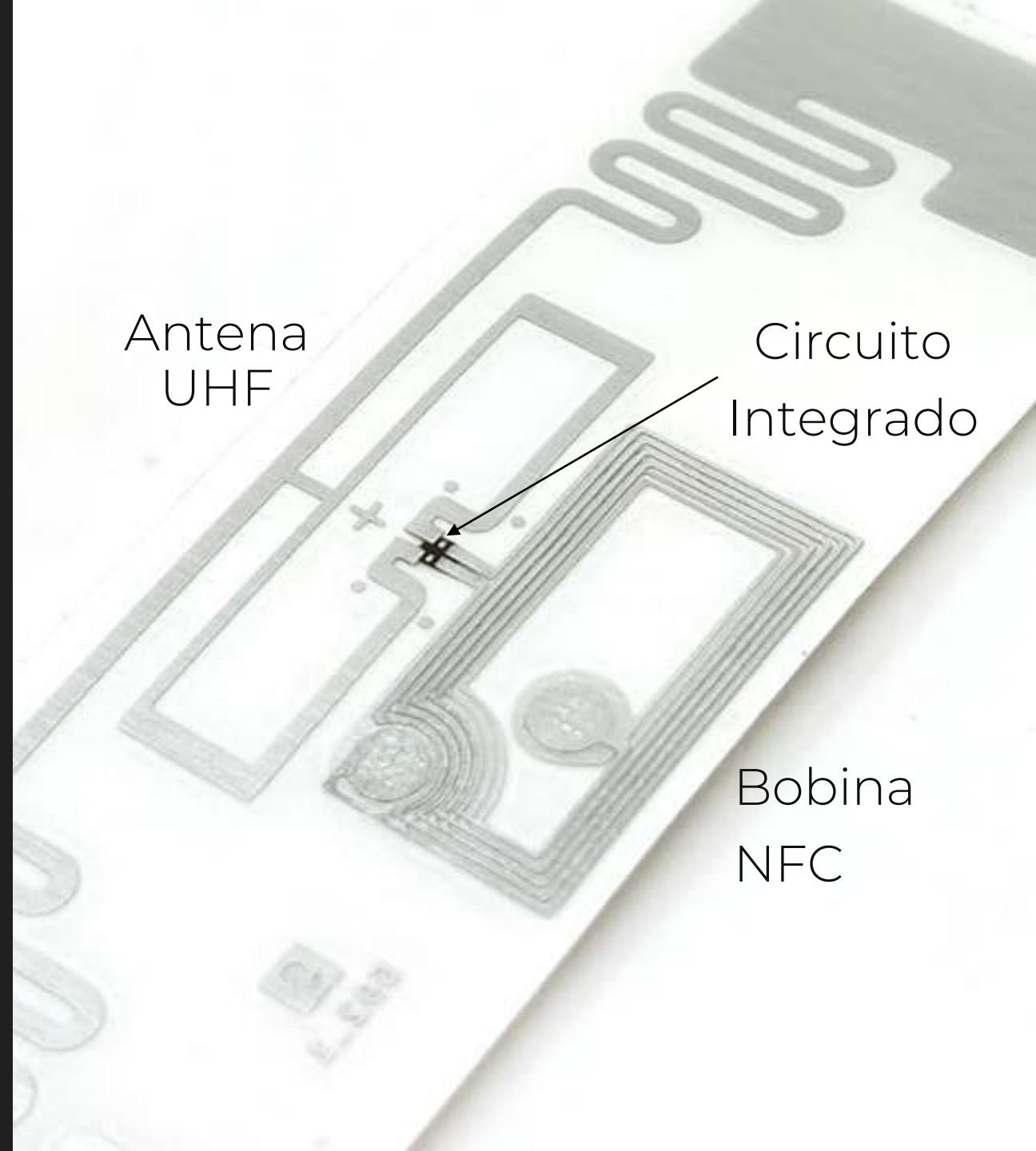
ACS Secure Bluetooth®
NFC Reader

+ TAG Dual Frequency: UHF / HF (NFC)



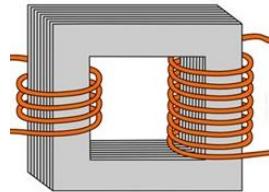
NFC

Introducción a la tecnología



Inducción electromagnética

- Utiliza el mismo principio que un transformador de corriente, pero sin nucleo de hierro
- Si genero un consumo en una bobina puedo detectarla en la otra.
- Si ademas eso se coordina con un reloj, puedo transmitir información.

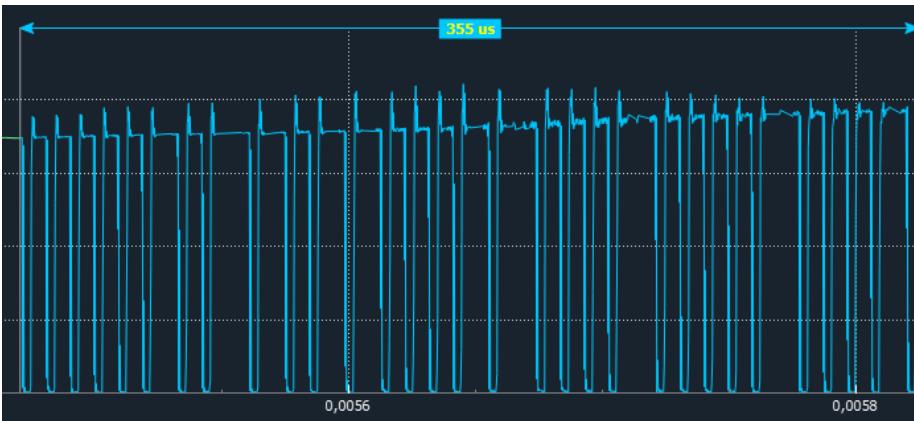




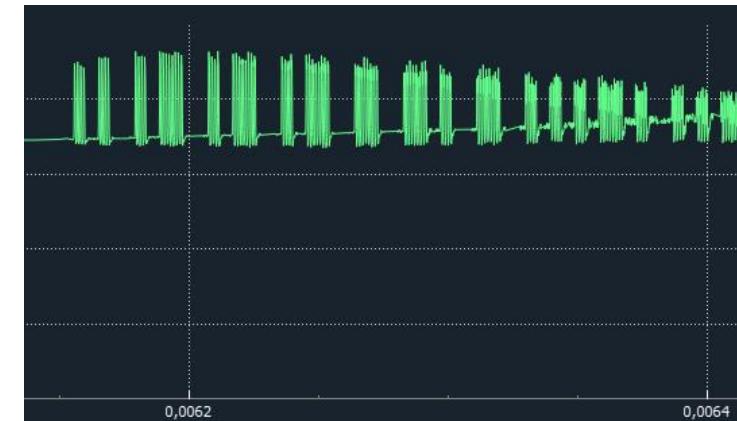
La distancia afecta la inducción...

NFC laboratory 2.8.3 - josevcm@gmail.com

| NFC laboratory 2.8.3 - josevcm@gmail.com | | | | | | |
|--|----------|---------|------|------|--------|---|
| # | Time | Delta | Rate | Type | Event | |
| 0 | 0.000000 | | | | RF-Off | |
| 1 | 0.000001 | 1 us | | | RF-On | |
| 2 | 0.001081 | 1080 us | 106k | NfcA | WUPA | 52 |
| 3 | 0.001247 | 90 us | 106k | NfcA | ATQA | 04 00 |
| 4 | 0.001912 | 491 us | 106k | NfcA | SELL | 93 70 46 30 ac c9 13 08 fa |
| 5 | 0.002776 | 90 us | 106k | NfcA | SAK | 08 b6 dd |
| 6 | 0.005470 | 2435 us | 106k | NfcA | AUTH | 60 08 bd f7 |
| 7 | 0.006155 | 331 us | 106k | NfcA | | 49 b5 18 7d |
| 8 | 0.006886 | 386 us | 106k | NfcA | | 20 0d 25 13 4b 39 7a d1 |
| 9 | 0.007666 | 91 us | 106k | NfcA | | 43 cd b2 8f |
| 10 | 0.008415 | 400 us | 106k | NfcA | | d1 c5 a5 29 |
| 11 | 0.008940 | 176 us | 106k | NfcA | | 23 90 aa d6 06 1e 8a 32 96 3a bd db d8 e0 5e da 3b 5b |
| 12 | 0.011423 | 949 us | | | RF-On | |



ASK



Subcarrier

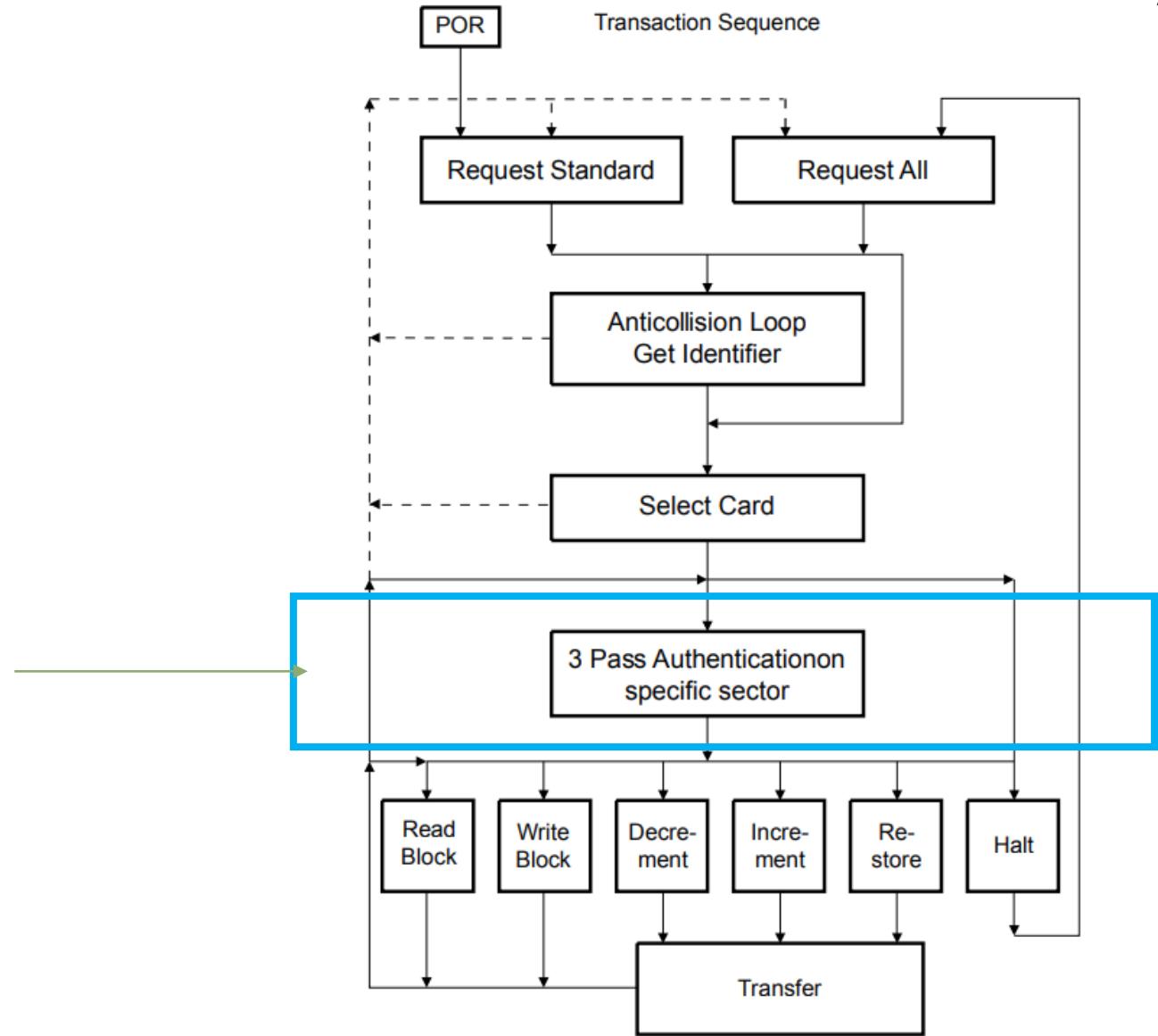
Table 9. Command overview

| Command | ISO/IEC 14443 | Command code (hexadecimal) |
|---------------------------|-------------------|----------------------------|
| Request | REQA | 26h (7 bit) |
| Wake-up | WUPA | 52h (7 bit) |
| Anticollision CL1 | Anticollision CL1 | 93h 20h |
| Select CL1 | Select CL1 | 93h 70h |
| Anticollision CL2 | Anticollision CL2 | 95h 20h |
| Select CL2 | Select CL2 | 95h 70h |
| Halt | Halt | 50h 00h |
| Authentication with Key A | - | 60h |
| Authentication with Key B | - | 61h |
| Personalize UID Usage | - | 40h |
| SET_MOD_TYPE | - | 43h |
| MIFARE Read | - | 30h |
| MIFARE Write | - | A0h |
| MIFARE Decrement | - | C0h |
| MIFARE Increment | - | C1h |
| MIFARE Restore | - | C2h |
| MIFARE Transfer | - | B0h |



Rol de la clave de autenticación...

La necesito para interactuar
con el TAG
Si la consigo, PWNED



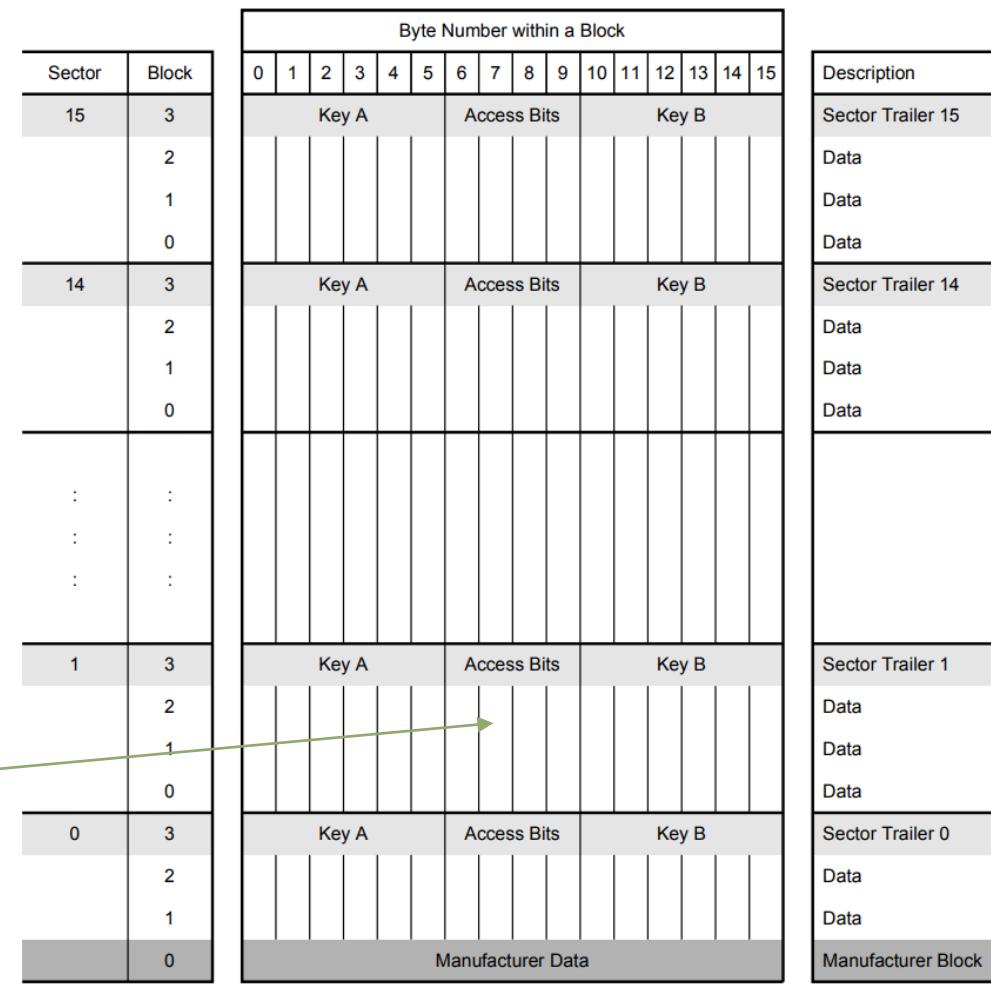
¿Como funciona la autenticación?

El Tag almacena 2 claves y unos bits que indican el nivel de acceso.

Entre el lector y el Tag se intercambian 3 contraseñas calculadas en base a la clave secreta y a valores intercambiados.

Si todo es correcto, el Tag da el acceso solicitado o lo deniega.

| Access bits Access condition for | | | | | | | Remark | |
|----------------------------------|----|----|-------|-------------|---------|-------|--------|---|
| KEYA | | | | Access bits | | KEYB | | |
| C1 | C2 | C3 | read | write | read | write | read | write |
| 0 | 0 | 0 | never | key A | key A | never | key A | key A |
| 0 | 1 | 0 | never | never | key A | never | key A | never |
| 1 | 0 | 0 | never | key B | key A B | never | never | key B |
| 1 | 1 | 0 | never | never | key A B | never | never | never |
| 0 | 0 | 1 | never | key A | key A | key A | key A | Key B may be read, transport configuration ^[1] |
| 0 | 1 | 1 | never | key B | key A B | key B | never | key B |
| 1 | 0 | 1 | never | never | key A B | key B | never | never |
| 1 | 1 | 1 | never | never | key A B | never | never | never |



Analizando el lector



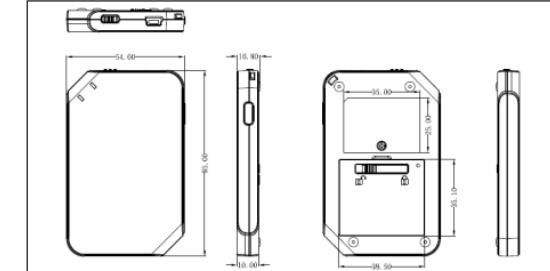
www.acs.com.hk

ACR1255U-J1 ACS Secure Bluetooth® NFC Reader

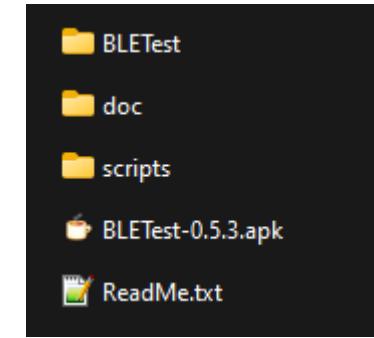
Reference Manual V1.13



4.0. Technical Specifications



Physical Characteristics
 Dimensions 85 mm (L) x 54 mm (W) x 10 mm (H)
 Weight 37.5 g (74.1 g with cable ± 5 g tolerance)
 Color White



Flujo de conexión

5.1.1. Bluetooth Connection Flow

The program flow of the Bluetooth connection is shown below:

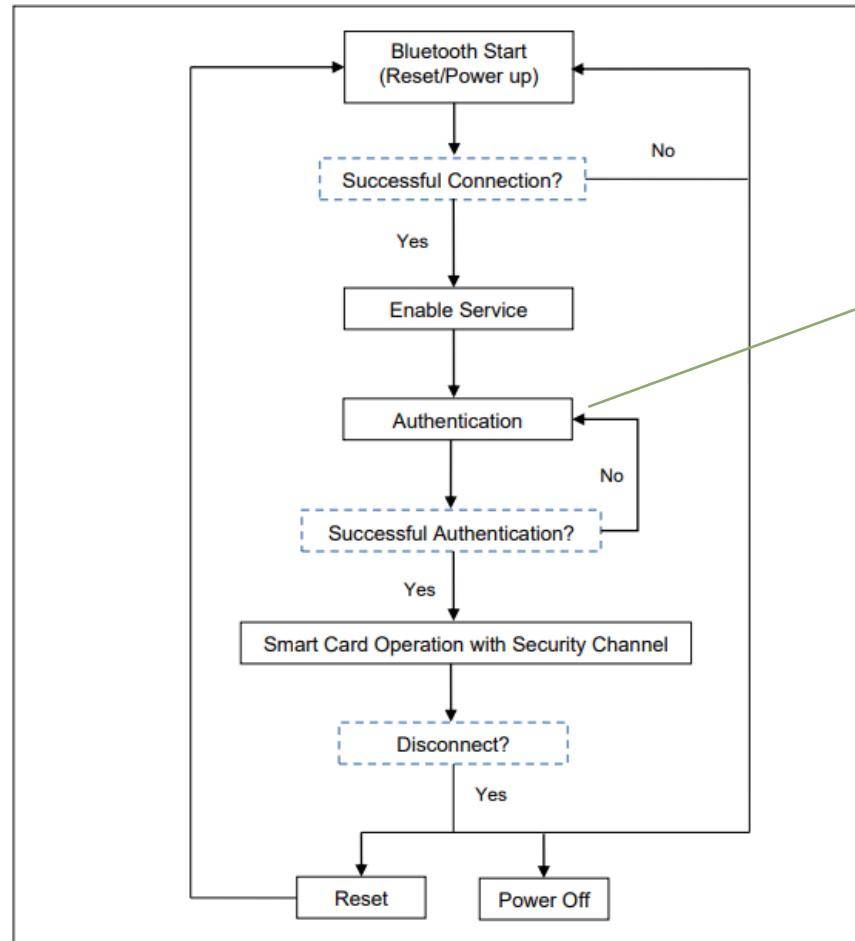


Figure 6: Bluetooth Connection Flow

En rojo van los mensajes cifrados...

¿Cómo se cifran los primeros mensajes?

/VAR/MDZ

After successful authentication, a 16-byte Session Key is generated in both the ACR1255U-J1 and the data server.

Default Customer Master Key (Hex): 41 43 52 31 32 35 35 55 2D 4A 31 20 41 75 74 68

Note: The reader will be locked and unusable once incorrect authentication keys are entered more than six (6) times.

For more detailed information, you may contact an ACS sales representative.

HEX: 41 43 52 31 32 35 35 55 2D 4A 31 20 41 75 74 68

DEC: 65 67 82 49 50 53 53 85 45 74 49 32 65 117 116 104

ASCII: ACR1255U-J1 Auth

ACS SMART ACCESS

```
public void authenticateReader() {
    byte[] bytes;
    if (this._bluetoothReader instanceof Acr3901us1Reader) {
        bytes = Utils.getStringInHexBytes(DEFAULT_3901_MASTER_KEY);
    } else {
        bytes = DEFAULT_1255_MASTER_KEY.getBytes();
    }
    if (!this._bluetoothReader.authenticate(bytes)) {
        Log.i("Authentication", "Reader is not ready!");
        disableControl();
        return;
    }
    Log.i("Authentication", "Authenticating...");
}
```

Otras implementaciones



de Blame 565 lines (483 loc) • 20.4 KB Raw  

```
131     public class BTReader implements ACRReader {
132         ...
133
134         private byte[] initMasterKey() {
135             try {
136                 String key = Utils.toHexString("ACR1255U-J1 Auth".getBytes("UTF-8"));
137                 if (key == null) {
138                     return null;
139                 }
140             }
141         }
142     }
143 }
```

```
public class BTRActivity extends AppCompatActivity {  
  
    private String mDeviceAddress = "20:91:48:5B:52:44";  
    private static final byte[] AUTO_POLLING_START = { (byte) 0xE0, 0x00, 0x00, 0x00, 0x40, 0x01 };  
    private int mConnectState = BluetoothReader.STATE_DISCONNECTED;  
  
    private static final String DEFAULT_1255_MASTER_KEY = "ACR1255U-J1 Auth";  
    private byte masterKey[] = { 65, 67, 82, 49, 50, 53, 53, 85, 45, 74, 49, 32, 65, 117, 116, 104 };  
    byte[] apdu = { (byte) 0xFF, (byte) 0xCA, (byte) 0x00, (byte) 0x00, (byte) 0x00 };
```

OBSERVACIÓN

Primer paso del método científico





MÉTODO “CIENTÍFICO”

01

OBSERVACIÓN

Detecto la falla o un problema interesante para analizar

02

INVESTIGACIÓN

Analizo el contexto y armo la base de conocimientos

03

HIPÓTESIS

Planteo las suposiciones
 $Si P \Rightarrow Q$

04

EXPERIMENTO

Por cada hipótesis diseño el experimento o la manera de comprobarlo.

05

RESULTADOS

¿Obtuve datos consistentes?
¿Validé la hipótesis?
¿Sumé conocimiento?

06

BITÁCORA

Actualizo la información con:

- Validada
- No validada
- Resultado dudoso



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/VAR/MDZ

Base de conocimiento

Objetivo: disminuir incertidumbre

Consejo: armar hoja de datos

Obtener la información más importante para la investigación, por ejemplo:

- ✓ Tecnología que utiliza
- ✓ Circuitos integrados que observo
- ✓ FCC Id
- ✓ Frecuencia / Modulación / Codificación
- ✓ Flujos de estados / autenticación / cifrado
- ✓ Protocolo de comunicación / comandos internos
- ✓ Configuración inicial
- ✓ Credenciales por defecto
- ✓ Interfaces de comunicación internas y externas
- ✓ Código fuente, proyectos similares o bibliotecas

Base de conocimiento

- Salvo el primer mensaje, el resto va cifrado con [AES/CBC/NoPadding](#) y usando la masterKey por defecto.
- El lector genera un bloque de 16 bytes aleatorios
- El celular genera un bloque de 16 bytes aleatorios
- Esos bloques se comparten
- Se arma la sessionKey con 8 bytes recibidos del lector + 8 bytes generados en el celular.
- Los mensajes son:
 - **E0-00-00-45-00**
 - E1-00-00-45-00+Random1 (16bytes)
 - E0-00-00-46-00+Random2+Random1 (32 bytes)
 - E1-00-00-46-00+Random2 (16 bytes)

```
static int a(byte[] bArr, byte[] bArr2, int i, int i2, byte[] bArr3, int
SecretKeySpec secretKeySpec = new SecretKeySpec(bArr, "AES");
Cipher instance = Cipher.getInstance("AES/CBC/NoPadding");
instance.init(2, secretKeySpec, new IvParameterSpec(new byte[16]));
return instance.doFinal(bArr2, i, i2, bArr3, i3);
}
```

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Base de conocimiento

En ese flujo de autenticación se espera una máquina de estados representada por unos bloques if....

Abstracción: if y eventos

```
final boolean mo28b(byte[] bArr, int i) {
    if (!this.f130n) {
        if (bArr == null || bArr.length < 3) {
            if (this.f114H != null) {
                this.f114H.onAuthenticationComplete(this, 8);
            }
            return false;
        } else if (bArr[0] == 0xE1) {
            if (bArr[3] == 0x46) {
                if (this.f129m != 2) {
                    new StringBuilder("mAthstate incorrect!");
                } else if (bArr == null || bArr.length < 20) {
                    if (this.f114H != null) {
                        this.f114H.onAuthenticationComplete(this, 8);
                    }
                } else {
                    if (this.f114H != null) {
                        this.f114H.onAuthenticationComplete();
                    }
                }
                return false;
            } else { // 0x45
                if (this.f129m != 1) {
                } else if (bArr == null || bArr.length < 21) {
                    if (this.f114H != null) {
                        this.f114H.onAuthenticationComplete(this, 8);
                    }
                } else {
                }
                return false;
            }
        }
    }
}
```

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Si $P \Rightarrow Q$

Plantear objetivos y resultados esperados

Analizar vectores de ataque

Posibles vectores de ataque:

Bluetooth:

Si puedo interceptar los mensajes intercambiados por Bluetooth entonces puedo capturar la clave de autenticación en forma remota.

Dispositivo físico:

Si no se especifica un cifrado en la comunicación entre el microcontrolador y la interface NFC entonces puedo conseguir la clave de autenticación.

Si $P \Rightarrow Q$

Plantear objetivos y resultados esperados

Bluetooth

Suposiciones que realizo:

1. Si tengo la masterKey entonces puedo construir la sessionKey.
2. Si consigo la sessionKey entonces puedo descifrar los mensajes intercambiados.
3. Si descifro los mensajes intercambiados entonces puedo obtener la clave de autenticación del TAG.
4. Si puedo obtener la clave de autenticación entonces puedo analizar los cambios que realiza la aplicación.
5. Si puedo interceptar los mensajes intercambiados por Bluetooth entonces puedo hacer un ataque remoto

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Por cada Si $P \Rightarrow Q$

Planteo “Puedo”

Diseñar el experimento y definir cuáles son los requeridos u opcionales

Tomo de ejemplo: “Si obtengo la masterKey entonces puedo armar la sessionKey”:

- ✓ Puedo hacer un programa básico para construir una sessionKey. (requerido)
- ✓ Puedo analizar diferentes proyectos para conocer que masterKey utilizan. (opcional)
- ✓ Puedo armar una base de datos de masterKey conocidas. (opcional)
- ✓ Puedo considerar si la forma de calcular la sessionKey tiene alguna vulnerabilidad o ataque conocido. (interesante pero opcional)
- ✓ Puedo analizar si el mensaje que sigue al cálculo de la sessionKey tiene un formato determinado que de certezas del valor descubierto. (interesante pero opcional)

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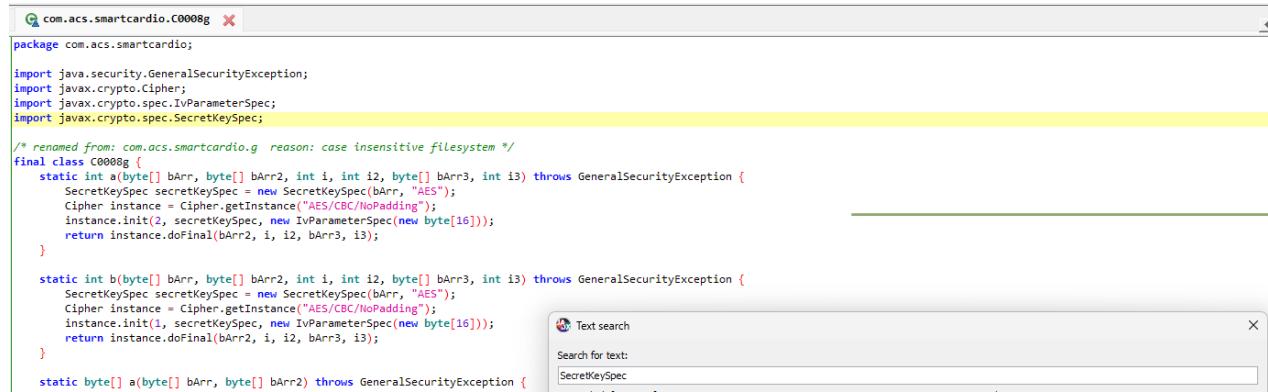
05

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```

package com.acs.smartcardio;

import java.security.GeneralSecurityException;
import javax.crypto.Cipher;
import javax.crypto.spec.IvParameterSpec;
import javax.crypto.spec.SecretKeySpec;

/* renamed from: com.acs.smartcardio.g reason: case insensitive filesystem */
final class C0008g {
    static int a(byte[] bArr, byte[] bArr2, int i, int i2, byte[] bArr3, int i3) throws GeneralSecurityException {
        SecretKeySpec secretKeySpec = new SecretKeySpec(bArr, "AES");
        Cipher instance = Cipher.getInstance("AES/CBC/NoPadding");
        instance.init(2, secretKeySpec, new IvParameterSpec(new byte[16]));
        return instance.doFinal(bArr2, i, i2, bArr3, i3);
    }

    static int b(byte[] bArr, byte[] bArr2, int i, int i2, byte[] bArr3, int i3) throws GeneralSecurityException {
        SecretKeySpec secretKeySpec = new SecretKeySpec(bArr, "AES");
        Cipher instance = Cipher.getInstance("AES/CBC/NoPadding");
        instance.init(1, secretKeySpec, new IvParameterSpec(new byte[16]));
        return instance.doFinal(bArr2, i, i2, bArr3, i3);
    }

    static byte[] a(byte[] bArr, byte[] bArr2) throws GeneralSecurityException {
    }
}

```

1 referencia

```

public static byte[] Encrypt(this byte[] data, byte[] key)
{
    int size = data.Length + 16 - (data.Length % 16);
    var newData = Enumerable.Repeat<byte>(255, size).ToArray();
    Array.Copy(data, newData, data.Length);

    var aes = System.Security.Cryptography.Aes.Create();
    aes.Key = key;
    return aes.EncryptCbc(newData, new byte[16], System.Security.Cryptography.PaddingMode.None);
}

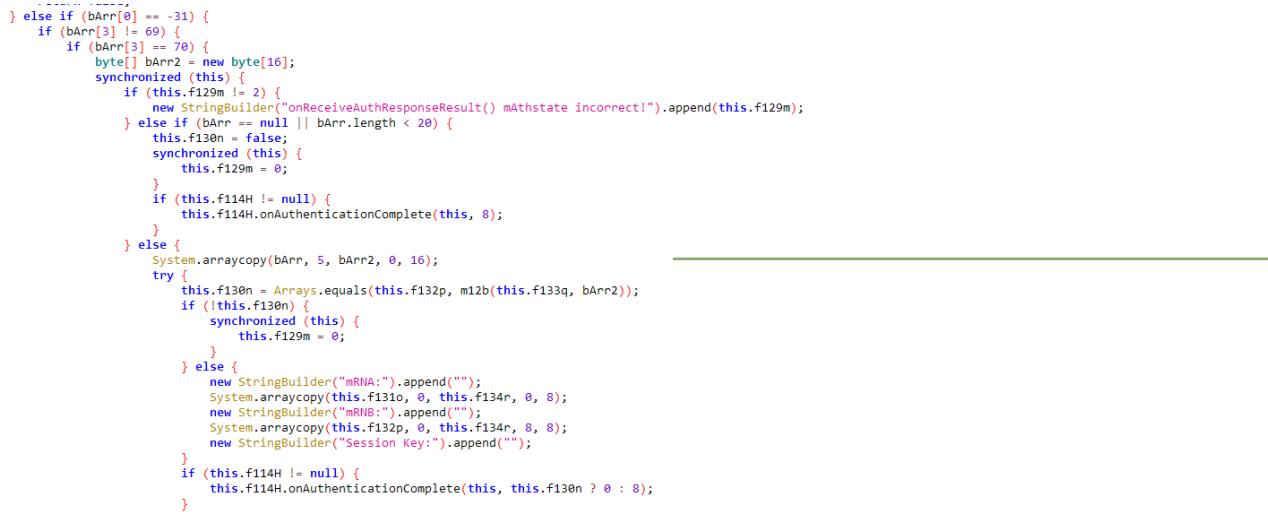
```

4 referencias

```

public static byte[] Decrypt(this byte[] data, byte[] key)
{
    var aes = System.Security.Cryptography.Aes.Create();
    aes.Key = key;
    return aes.DecryptCbc(data, new byte[16], System.Security.Cryptography.PaddingMode.None);
}

```



```

} else if (bArr[0] == -31) {
    if (bArr[3] != 69) {
        if (bArr[3] == 70) {
            byte[] bArr2 = new byte[16];
            synchronized (this) {
                if (this.f129m != 2) {
                    new StringBuilder("onReceiveAuthResponseResult() mAthstate incorrect!").append(this.f129m);
                } else if (bArr == null || bArr.length < 20) {
                    this.f130n = false;
                    synchronized (this) {
                        this.f129m = 0;
                    }
                }
                if (this.f114H != null) {
                    this.f114H.onAuthenticationComplete(this, 8);
                }
            }
        } else {
            System.arraycopy(bArr, 5, bArr2, 0, 16);
            try {
                this.f130n = Arrays.equals(this.f132p, m12b(this.f133q, bArr2));
                if (this.f130n) {
                    synchronized (this) {
                        this.f129m = 0;
                    }
                } else {
                    new StringBuilder("mRNA:").append("");
                    System.arraycopy(this.f131o, 0, this.f134r, 0, 8);
                    new StringBuilder("mRNb:").append("");
                    System.arraycopy(this.f132p, 0, this.f134r, 8, 8);
                    new StringBuilder("Session Key:").append("");
                }
            } catch (Exception e) {
                if (this.f114H != null) {
                    this.f114H.onAuthenticationComplete(this, this.f130n ? 0 : 8);
                }
            }
        }
    }
}

```

```

byte type = frame.getData()[0];
if (type == 0xE1 && Status == AUTH0) {
    Status = AUTH1;
    var payload = new byte[16];
    Array.Copy(frame.getData(), 5, payload, 0, 16);
    payload = payload.Decrypt(Acs1255U.masterkey);

    //Arma primera parte de la sessionKey
    Array.Copy(payload, 0, sessionKey, 0, 8);

    Console.WriteLine($" + Auth: Session Key 1 {payload.ToHex()}");
}
else if (type == 0xE1 && Status == AUTH2) {
    Status = AUTH3;
    var payload = new byte[16];
    Array.Copy(frame.getData(), 5, payload, 0, 16);
    payload = payload.Decrypt(Acs1255U.masterkey);
    //Arma segunda parte de la sessionKey
    Array.Copy(payload, 0, sessionKey, 8, 8);

    Acs1255U.sessionKey = sessionKey;

    Console.WriteLine($" + Auth: Finalizado {payload.ToHex()}");
    Console.WriteLine($" + SessionKey {sessionKey.ToHex()}");
}

```

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¡Buscando certezas!

Determinar si el valor obtenido es valido

¡Dos o más experimentos deben dar idéntico resultado!

- ✓ ¿Obtuve el valor esperado?
- ✓ ¿Puedo verificar con diferentes métodos el resultado conseguido? (opcional)
- ✓ ¿Determine con certeza el éxito del experimento?
- ✓ Sin certezas establezco un resultado parcial o condicional.

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Si obtengo la masterKey entonces puedo armar la sessionKey

```
RequestFrame 0x6B (ESC) E0 00 00 45 00
+ Auth: Inicio
RequestFrame 0x83 (ESC) E1 00 00 45 00 8C 01 3F 22 5B DD 8A CD 6F F9 B5 24 16 3B AF 35
+ Auth: Session Key 1 92 86 2F 02 9D A1 EA B8 8D D2 66 9D A8 69 BE EE
RequestFrame 0x6B (ESC) E0 00 00 46 00 6C 79 CD 3F 1D D7 BA BA B0 E2 18 2E 68 1A 54 0D 31 60 EB AB EE 79 A2 3F 6A 9F 1D 3F 4C 08 35 62
+ Auth: Session Key 2 BF 6D A8 B7 1C 6E 94 7F 0B 2C D2 1B A6 36 DE EF 92 86 2F 02 9D A1 EA B8 8D D2 66 9D A8 69 BE EE 37 FB 21 DC F7 24 5D AC 47 C6 75 AD E2 22 31 A0
RequestFrame 0x83 (ESC) E1 00 00 46 00 EC D9 48 9D A2 C2 3C 91 54 AE DC 19 E2 3A DB 80
+ Auth: Finalizado BF 6D A8 B7 1C 6E 94 7F 0B 2C D2 1B A6 36 DE EF
+ SessionKey 92 86 2F 02 9D A1 EA B8 BF 6D A8 B7 1C 6E 94 7F
```

HIPÓTESIS
VALIDADA

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Registro el resultado

Debo anotar lo suficiente como para poder repetir el experimento y llegar al mismo resultado

- ✓ Resultado válido, dudoso o inválido
- ✓ Parámetros iniciales.
- ✓ Algoritmo generado (usen GIT!!!).
- ✓ Equipo de medición y su configuración.
- ✓ Forma de calibración.
- ✓ Cambios en el entorno que pudieran afectar al experimento.
- ✓ Se registran las evidencias en forma auto explicativa.

Tag ABCDEF – RTLSDR – 10M – Antena Omni.wav
Tag ABCDEF – LIMESDR – 15M – Antena 16dbi.wav

EVITAR Audio01.wav

Hipótesis

Si consigo la sessionKey puedo descifrar el tráfico.

Experimento

Implemento una parte del protocolo para determinar si cumplen con los estándares de la documentación.

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Hipótesis

Si descifro el tráfico entonces consigo la clave de autenticación.

Experimento

Implemento todo el protocolo para determinar si la clave de autenticación la veo en texto plano

```
tagKey = new byte[]{(byte) 0xCA, (byte) 0xFE, (byte) 0xAB, (byte) 0xCD, (byte) 0xCA, (byte) 0xFE};  
  
LogUtil.info( message: " - Enviando clave: %s", ByteUtil.toHexString(tagKey));  
  
status = Status.AUTH_KEYS;  
device.write(communicationUUID, ApduFrame.setAuthKeys(tagKey));
```

```
RequestFrame 0x6B (ESC) E0 00 00 45 00  
+ Auth: Inicio  
RequestFrame 0x83 (ESC) E1 00 00 45 00 8C 01 F2 25 B8 DD 8A CD 6F F9 B5 24 16 38 AF 35  
+ Auth: Session Key 1 92 86 2F 02 9D A1 EA B8 8D D2 66 9D A8 69 BE EE  
RequestFrame 0x6B (ESC) E0 00 00 46 00 6C 7F CD 3F 1D D7 BA BA B8 E2 18 2E 68 1A 54 0D 31 60 EB AB EE 79 A2 3F 6A 9F 1D 3F 4C 08 35 62  
+ Auth: Session Key 2 BF 6D A8 B7 1C 6F 94 7F 0B 2C D2 1B A6 36 DE EF 92 B6 2F 02 9D A1 EA B8 8D D2 66 9D A8 69 BE EE 37 FB 21 DC F7 24 5D AC 47 C6 75 AD E2 22 31 A0  
RequestFrame 0x83 (ESC) E1 00 00 46 00 E0 D9 48 9D A2 C2 3C 91 54 AE DC 19 E2 3A DB 88  
+ Auth: Finalizado BF 6D A8 B7 1C 6E 94 7F 0B 2C D2 1B A6 36 DE EF  
+ SessionKey 92 86 2F 02 9D A1 EA B8 8D B7 1C 6E 94 7F  
RequestFrame 0x6B (ESC) E0 00 00 40 01  
RequestFrame 0x83 (ESC) E1 00 00 40 01  
RequestFrame 0x50 (Card Status)  
RequestFrame 0x63 (PICC Power Off)  
RequestFrame 0x81 (Slot Status)  
RequestFrame 0x50 (Card Status)  
RequestFrame 0x62 (PICC Power On)  
RequestFrame 0x80 (APDU) 3B 80 80 01 80 4F 0C A0 00 00 03 06 03 00 01 00 00 00 00 6A  
RequestFrame 0x80 (APDU) FF 82 00 00 00 CA FE AB CD CA FE  
+ Authentication Keys CA FE AB CD CA FE  
RequestFrame 0x6F (APDU) FF CA 00 00 00  
+ FF CA 00 00 00  
RequestFrame 0x80 (APDU) 2C 24 D2 B4 90 00
```

HIPÓTESIS
VALIDADA

Cambio de MasterKey

6.3.20. Customer Master Key Rewrite

This command sets the customer master key.

Customer Master Key reset command format (5 bytes)

| Command | CLA | INS | P1 | P2 |
|---------------------------|-----|-----|----|----|
| Customer Master Key reset | E0h | 00h | | |

Customer Master Key reset Response format (21 bytes) (success)

| Response | CLA | INS | P1 | P2 |
|----------|-----|-----|-----|-----|
| Result | E1h | 00h | 00h | 00h |

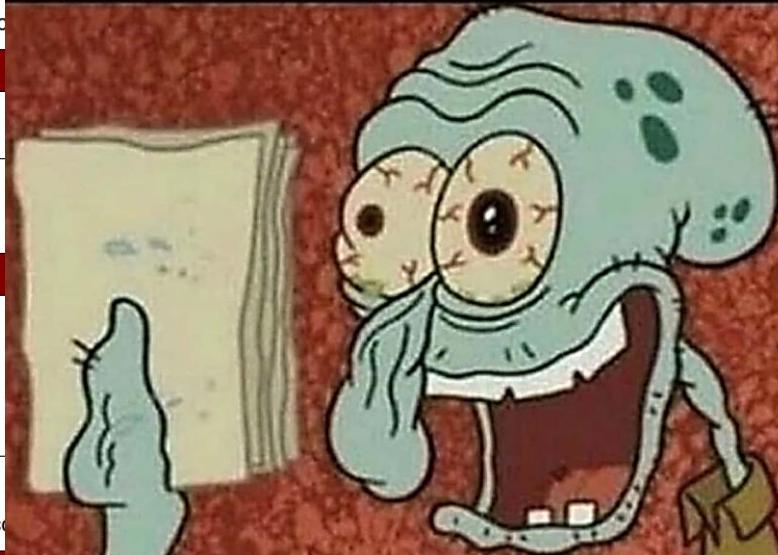
Customer Master Key rewrite command format (36 bytes)

| Command | CLA | INS | P1 | P2 |
|-----------------------------|-----|-----|-----|-----|
| Customer Master Key rewrite | E0h | 00h | 00h | 61h |

Customer Master Key rewrite Response format (7 bytes) (success)

| Response | CLA | INS | P1 | P2 | Le | Data Out |
|----------|-----|-----|-----|-----|-----|----------|
| Result | E1h | 00h | 00h | 00h | 02h | 90 00h |

When you're tired but you
only have one more
chapter left...

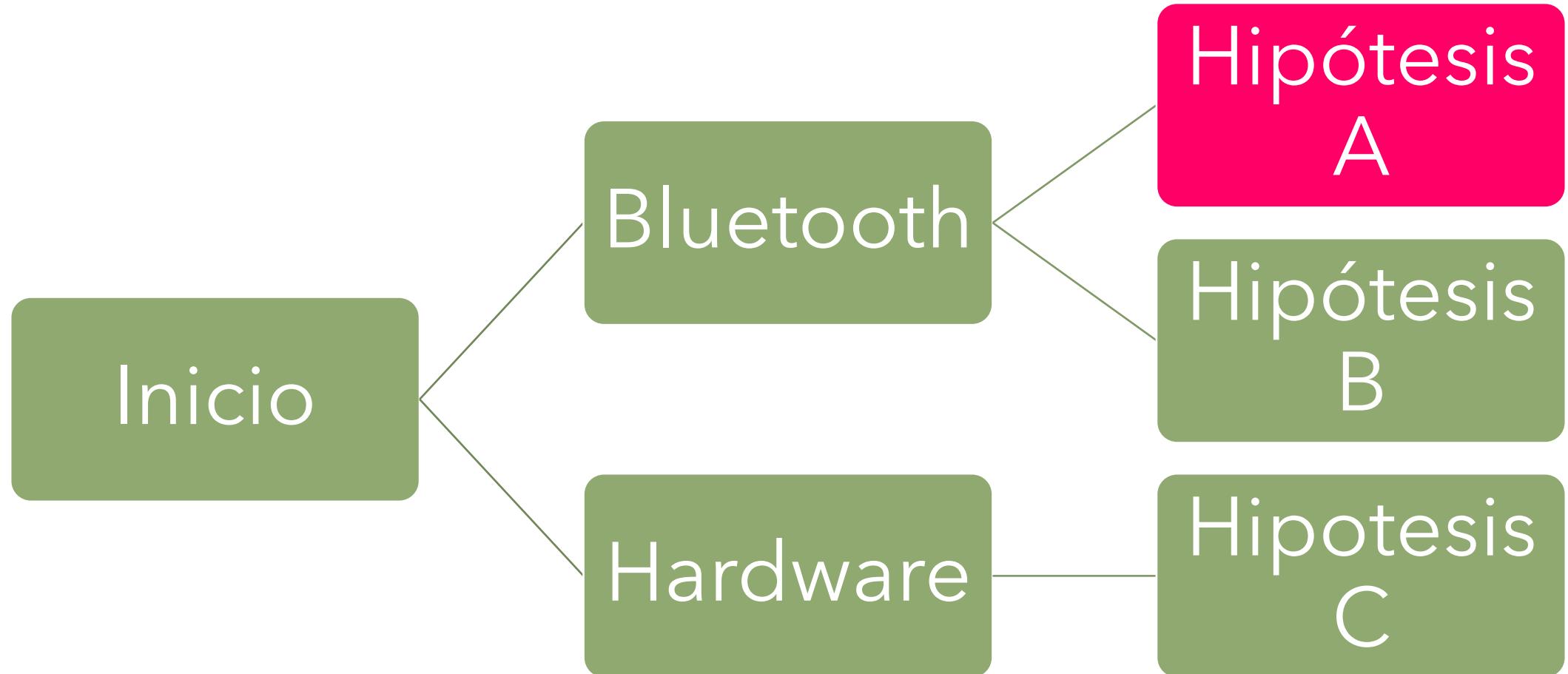


Se puede cambiar, pero si
se hace en presencia del
lector se puede
cambiar la nueva clave

Si se intercepta
el mensaje original
se usa la
Master Key conocida

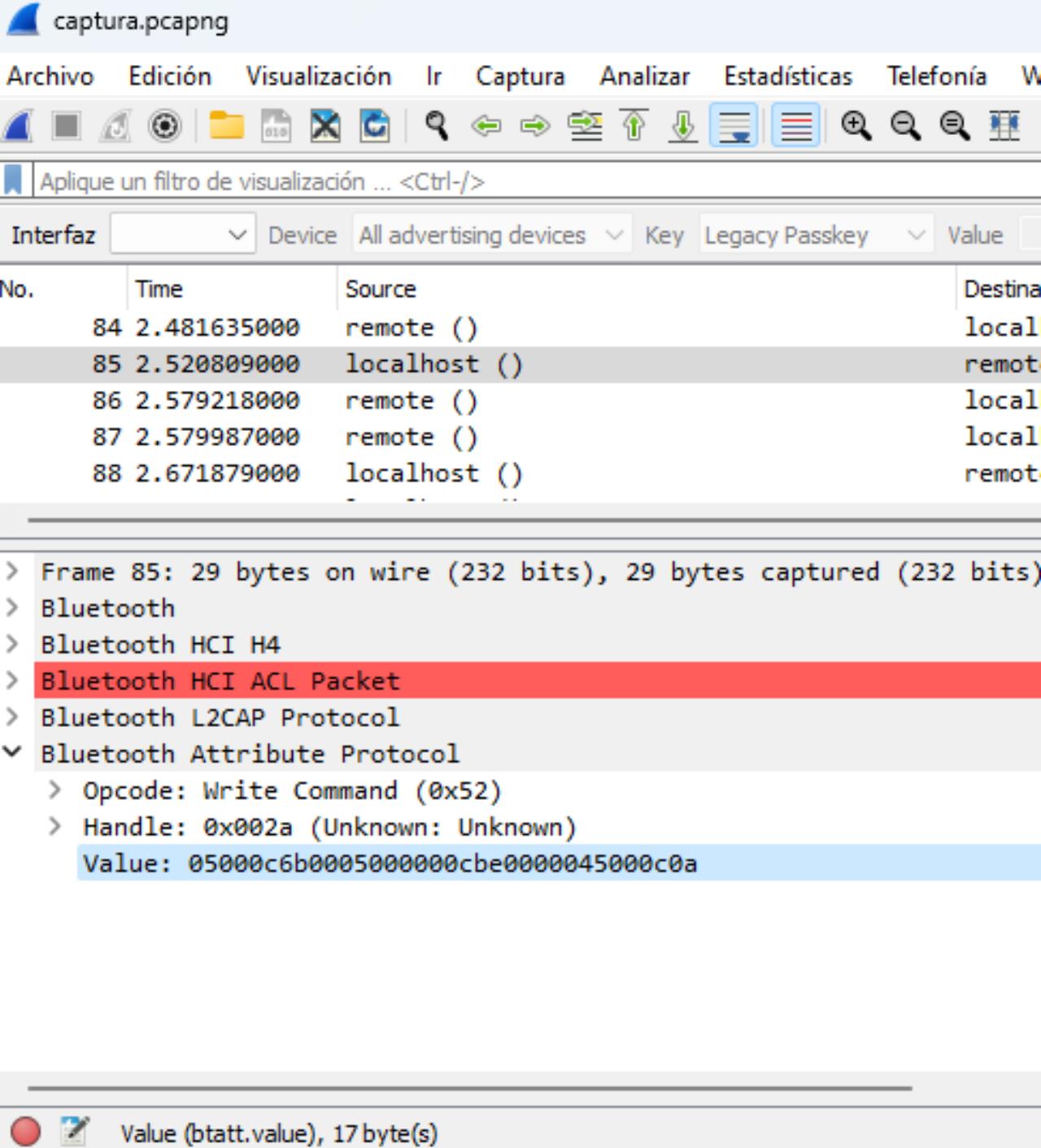
*Note: The reader will be locked and unusable once incorrect authentication keys are entered more than six (6) times.
For more detailed information, you may contact an ACS sales representative*

Proceso de investigación



Interceptando Bluetooth

¿Que se ve en Wireshark?



captura.pcapng

Archivo Edición Visualización Ir Captura Analizar Estadísticas Telefonía W

Aplique un filtro de visualización ... <Ctrl-/>

Interfaz Device All advertising devices Key Legacy Passkey Value

| No. | Time | Source | Destina |
|-----|-------------|--------------|---------|
| 84 | 2.481635000 | remote () | local |
| 85 | 2.520809000 | localhost () | remot |
| 86 | 2.579218000 | remote () | local |
| 87 | 2.579987000 | remote () | local |
| 88 | 2.671879000 | localhost () | remot |
| | | .. | .. |

> Frame 85: 29 bytes on wire (232 bits), 29 bytes captured (232 bits)
> Bluetooth
> Bluetooth HCI H4
> Bluetooth HCI ACL Packet
> Bluetooth L2CAP Protocol
▼ Bluetooth Attribute Protocol
 > Opcode: Write Command (0x52)
 > Handle: 0x002a (Unknown: Unknown)
 Value: 05000c6b0005000000cbe000045000c0a

Value (btatt.value), 17 byte(s)

Si los mensajes interceptados desde el celular son los mismos mensajes cifrados entonces puedo conseguir la clave de autenticación.

Titul: Info Tipo: Custom Campos: bluetooth. Occurrence: 0 Resolve Names: Aceptar Cancelar

| No. | Time | Source | Destination | Protocol | Length | Data | Value |
|-----|-------------|--------------|--------------|----------|--------|--|-------|
| 83 | 2.417472000 | localhost () | remote () | ATT | 14 | | |
| 84 | 2.481635000 | remote () | localhost () | ATT | 14 | | |
| 85 | 2.520809000 | localhost () | remote () | ATT | 29 | 05000c6b000500000cbe0000045000c0a | |
| 86 | 2.579218000 | remote () | localhost () | ATT | 32 | 05001c8300150000029fe100004500b66922b74a | |
| 87 | 2.579987000 | remote () | localhost () | ATT | 25 | b883345f62d167385012511c0a | |
| 88 | 2.671879000 | localhost () | remote () | ATT | 32 | 05002c6b002500000bfe000046000252ccfb73 | |
| 89 | 2.680809000 | localhost () | remote () | ATT | 32 | 30718b1fd730303681b9e44d8c97bc36b146c6a4 | |
| 90 | 2.687897000 | localhost () | remote () | ATT | 21 | 95c8b44690e9342c0a | |
| 91 | 2.775478000 | remote () | localhost () | ATT | 32 | 05001c8300150000022de100004600c5f6916eca | |
| 92 | 2.822762000 | remote () | localhost () | ATT | 25 | 849e5d046e2360cbdb4a2c1c0a | |
| 93 | 2.895813000 | localhost () | remote () | ATT | 32 | 050010c7d99d2a599cdfcd674bf34006cfabb92a | |
| 94 | 2.902721000 | localhost () | remote () | ATT | 13 | 0a | |
| 95 | 2.969480000 | remote () | localhost () | ATT | 32 | 050010452abc31f4b4798ebfa3f44ba0e0379100 | |
| 96 | 2.970707000 | remote () | localhost () | ATT | 13 | 0a | |
| 97 | 3.115651000 | remote () | localhost () | ATT | 32 | 050010d0b37ad6d302fe61dd489f9a2ea53a8636 | |
| 98 | 3.116501000 | remote () | localhost () | ATT | 13 | 0a | |

> Frame 85: 29 bytes on wire (232 bits), 29 bytes captured (232 bits) on interface android-bluetooth-btsnoop-net-ZY323DZ6PK, id 0

> Bluetooth

> Bluetooth HCI H4

> **Bluetooth HCI ACL Packet**

.... 0000 0000 1101 = Connection Handle: 0x00d

..00 = PB Flag: First Non-automatically Flushable Packet (0)

00.. = BC Flag: Point-To-Point (0)

Data Total Length: 24

Data

> [Expert Info (Error/Protocol): Frame is out of any "connection handle" session]

[Source BD_ADDR: 00:00:00_00:00:00 (00:00:00:00:00:00)]

[Source Device Name:]

[Source Role: Unknown (0)]

[Destination BD_ADDR: 00:00:00_00:00:00 (00:00:00:00:00:00)]

[Destination Device Name:]

[Destination Role: Unknown (0)]

[Current Mode: Unknown (-1)]

> **Bluetooth L2CAP Protocol**

Length: 20

CID: Attribute Protocol (0x0004)

> **Bluetooth Attribute Protocol**

> Opcode: Write Command (0x52)

> Handle: 0x002a (Unknown: Unknown)

Value: 05000c6b000500000cbe000045000c0a

Value (btatt.value), 17 byte(s)

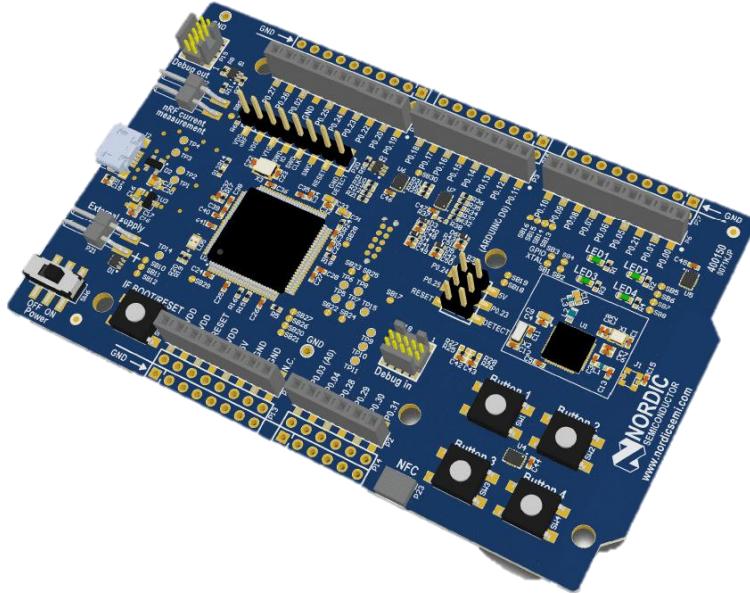
0000 02 0d 00 18 00 1e 00 04 00 52 2a 00 05 00 0c 6b R*...k

0010 00 05 00 00 00 c0 e0 00 00 45 00 0c 0a E...

E0 00 00 45 00 es el inicio de autenticación

Paquetes: 98 · Mostrado: 98 (100.0%)

Perfil: Default

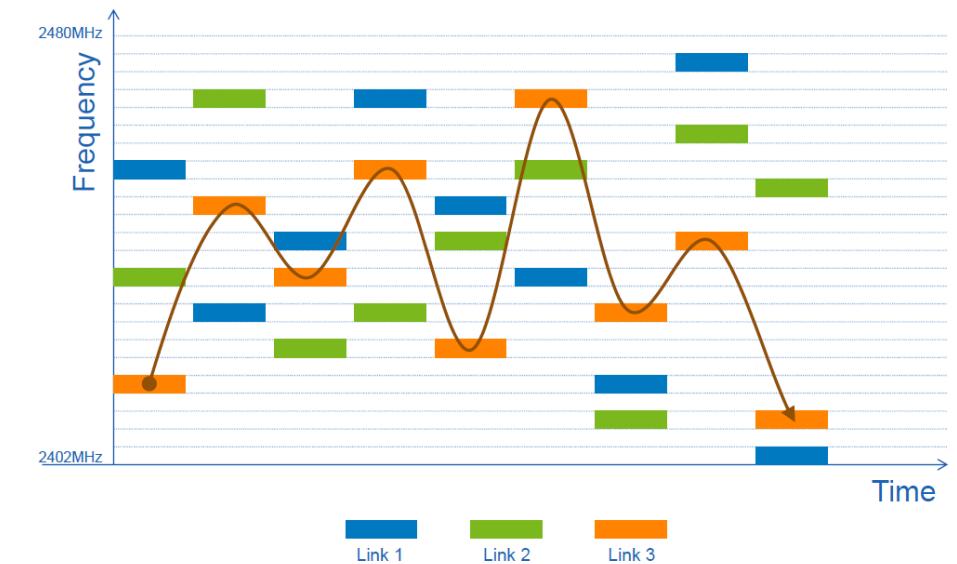
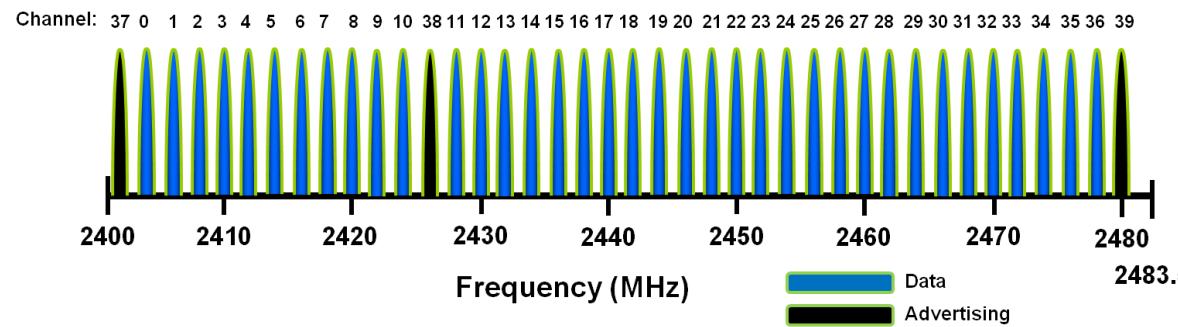


SNIFFEANDO CON nRF52

¿Puedo obtener todos los mensajes?

Introducción a Bluetooth

- Utiliza 37 canales de datos y 3 de anuncio
- La frecuencia cambia muy rápido! 1600 veces por segundo
- Los sniffer pueden fijar un dispositivo para hacer Man In The Middle, siempre y cuando escuchen desde el inicio.



```
{  
  "_index": "packets-2023-06-08",  
  "_source": {  
    "layers": {  
      "frame": {  
        "frame.section_number": "1",  
        "frame.interface_id": "0",  
        "frame.interface_id_tree": {  
          "frame.interface_name": "COM3-4.0",  
          "frame.interface_description": "nRF Sniffer for Bluetooth LE COM3"  
        },  
      },  
      "btatt": {  
        "btatt.opcode": "0x52",  
        "btatt.opcode_tree": {  
          "btatt.opcode.authentication_signature": "0",  
          "btatt.opcode.command": "1",  
          "btatt.opcode.method": "0x12"  
        },  
        "btatt.handle": "0x002a",  
        "btatt.handle_tree": {  
          "btatt.service_uuid16": "0xffff0",  
          "btatt.uuid16": "0xffff1"  
        },  
        "btatt.value": "05:00:0c:6b:00:05:00:00:00:cb:e0:00:00:45:00:0c:0a"  
      }  
    }  
  }  
}
```

Parser para Wireshark

```

public static void ParseFile(string path)
{
    if (File.Exists(path))
    {
        var wireshark = Newtonsoft.Json.JsonConvert.DeserializeObject<List<Root>>(File.ReadAllText(path));

        foreach(var packet in wireshark.Where(x=> x.Source.Layers?.Btatt?.BtattValue != null).Select(x=> x.Source.Layers.Btatt))
        {
            var data = packet.BtattValue.FromHexToBytes();

            Communication.fromDevice(data);

            if (Communication.isValid())
            {
                var dataBlock = Communication.getDataBlock();

                var frame = RequestFrame.fromCommand(dataBlock);
                Console.WriteLine($"RequestFrame 0x{frame.getType().ToHex()} ({RequestFrame.FrameTypes[frame.getType()]}) {frame.getData().ToHex()}

                PacketFlow.FromFrame(frame);
            }
        }
    }
}

```

```

public static bool isValid()
{
    int bufferSize = buffer.Count();
    if (bufferSize == 0) return false;

    // header
    if (buffer[0] != 0x05) return false;

    length = ((int)buffer[1]) * 256 + (int)buffer[2];
    if (length == 0) return false;

    if (buffer.Count() != length + 5) return false;

    // stop byte
    if (buffer[length + 4] != (byte)0xa) return false;

    // checksum
    byte checksum = buffer[1];
    for (int i = 2; i <= length + 2; i++)
    {
        checksum ^= buffer[i];
    }
    if (buffer[length + 3] != checksum)
    {
        return false;
    }
}

return true;
}

```

Communication: 81 00 00 00 00 02 83 FF FF

RequestFrame 0x81 (Slot Status):

Communication: 50 00 00 00 00 03 53 FF FF FF FF FF FF FF FF FF FF

RequestFrame 0x50 (Card Status):

Communication: 62 00 00 00 00 00 62 FF FF FF FF FF FF FF FF FF FF

RequestFrame 0x62 (PICC Power On):

Communication: 80 00 14 00 00 00 AF 3B 8F 80 01 80 4F 0C A0 00 00 03 06 03 00 01 00 00 00 00 00 6A FF FF FF FF

RequestFrame 0x80 (APDU): 3B 8F 80 01 80 4F 0C A0 00 00 03 06 03 00 01 00 00 00 00 6A

Communication: 6F 00 0B 00 00 00 79 FF 82 00 00 06 CA FE AB CD CA FE FF FF

RequestFrame 0x6F (APDU): FF 82 00 00 06 CA FE AB CD CA FE

+ Authentication Keys CA FE AB CD CA FE

Communication: 80 00 02 00 00 00 12 90 00 FF FF FF FF FF FF FF

RequestFrame 0x80 (APDU): 90 00

Communication: 6F 00 05 00 00 00 5F FF CA 00 00 00 FF FF FF FF

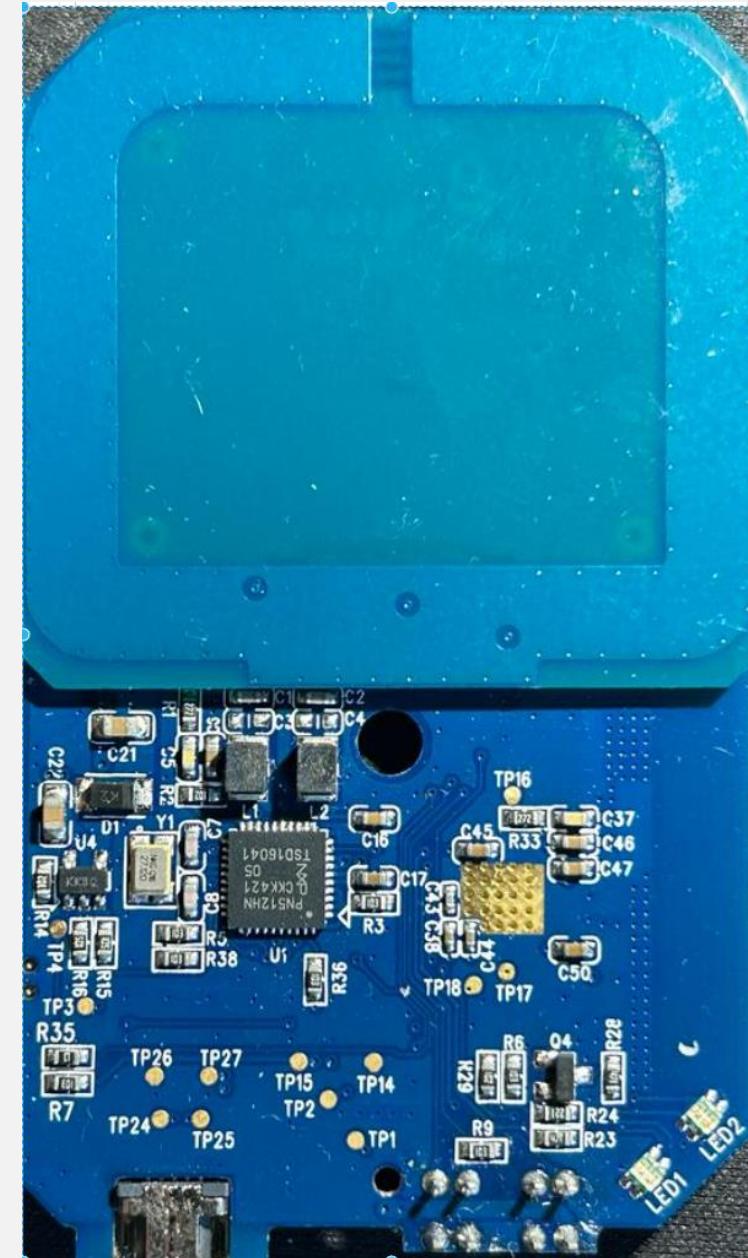
RequestFrame 0x6F (APDU): FF CA 00 00 00

Communication: 80 00 06 00 00 00 78 2C 24 D2 B4 90 00 FF FF FF

RequestFrame 0x80 (APDU): 2C 24 D2 B4 90 00

HARDWARE

Ingeniería inversa sobre la placa



¿Cómo comenzar?

- Identifico los circuitos integrados.
- Descargo sus **hojas de datos**.
- Se analiza la **interfaz de comunicación** utilizada.
- Se analiza el **pin-out** de cada circuito integrado
- Se genera la **base de conocimiento** con toda la información de contexto que encontremos.
- Se escriben todas las hipótesis

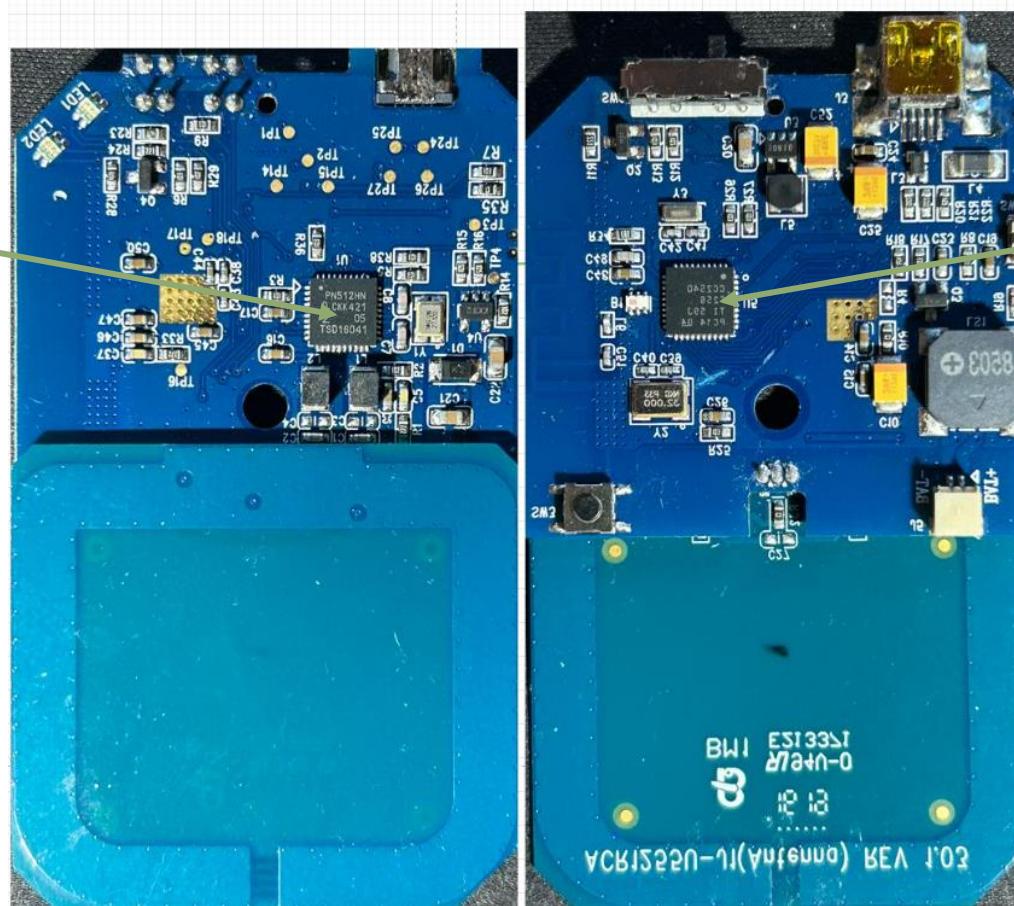
Identifico circuitos integrados

PN512
(NFC)

The PN512 is a highly integrated transceiver IC for contactless communication at 13.56 MHz. This transceiver IC utilizes an outstanding modulation and demodulation concept completely integrated for different kinds of contactless communication methods and protocols at 13.56 MHz.

The PN512 transceiver ICs support 4 different operating modes

- Reader/Writer mode supporting ISO/IEC 14443A/MIFARE and FeliCa scheme
- Reader/Writer mode supporting ISO/IEC 14443B
- Card Operation mode supporting ISO/IEC 14443A/MIFARE and FeliCa scheme
- NFCIP-1 mode



CC2540
(BLE)

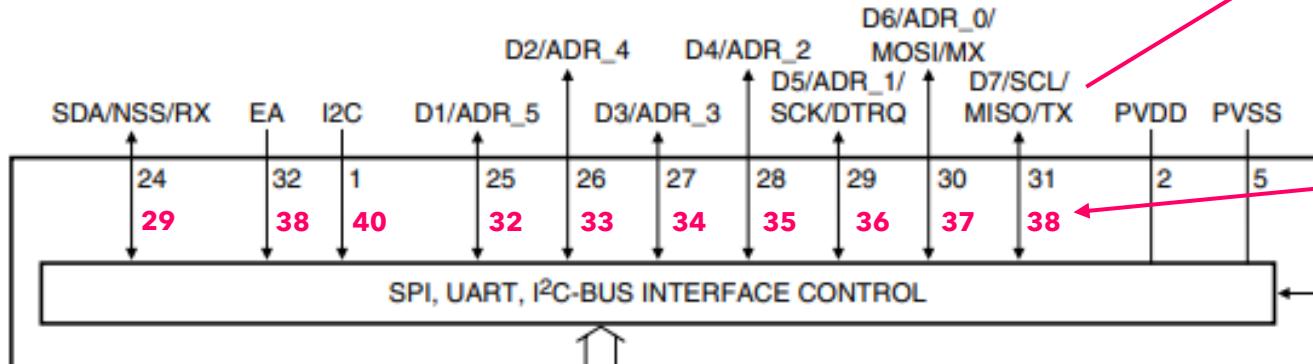
FEATURES

- True Single-Chip BLE Solution: CC2540 Can Run Both Application and BLE Protocol Stack, Includes Peripherals to Interface With Wide Range of Sensors, Etc.
- 6-mm × 6-mm Package
- RF
 - Bluetooth low energy technology Compatible
 - Excellent Link Budget (up to 97 dB), Enabling Long-Range Applications Without External Front End
 - Accurate Digital Received Signal-Strength Indicator (RSSI)
 - Suitable for Systems Targeting Compliance With Worldwide Radio Frequency Regulations: ETSI EN 300 328 and EN 300 440 Class 2 (Europe), FCC CFR47 Part 15 (US), and ARIB STD-T66 (Japan)
- Microcontroller
 - High-Performance and Low-Power 8051 Microcontroller Core
 - In-System-Programmable Flash, 128 KB or 256 KB
 - 8-KB SRAM
- Peripherals
 - 12-Bit ADC with Eight Channels and Configurable Resolution
 - Integrated High-Performance Op-Amp and Ultralow-Power Comparator
 - General-Purpose Timers (One 16-Bit, Two 8-Bit)
 - 21 General-Purpose I/O Pins (19× 4 mA, 2× 20 mA)
 - 32-kHz Sleep Timer With Capture
 - Two Powerful USARTs With Support for Several Serial Protocols
 - Full-Speed USB Interface
 - IR Generation Circuitry
 - Powerful Five-Channel DMA
 - AES Security Coprocessor
 - Battery Monitor and Temperature Sensor
 - Each CC2540 Contains a Unique 48-bit IEEE Address
- Layout
 - Few External Components
 - Reference Design Provided
 - 6-mm × 6-mm QFN40 Package
- Low Power
 - Active Mode RX Down to 19.6 mA
 - Active Mode TX (~6 dBm): 24 mA
 - Power Mode 1 (3-μs Wake-Up): 235 μA
 - Power Mode 2 (Sleep Timer On): 0.9 μA
 - Power Mode 3 (External Interrupts): 0.4 μA
 - Wide Supply Voltage Range (2 V–3.6 V)
 - Full RAM and Register Retention in All Power Modes

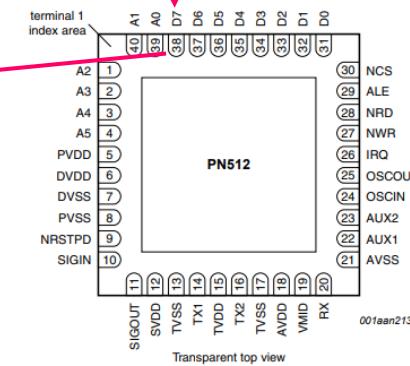
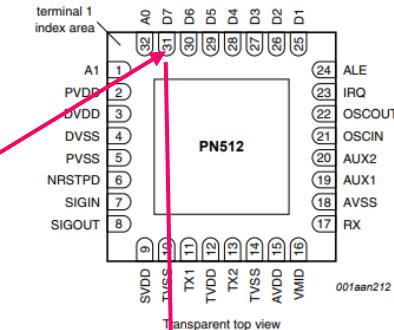
Interfaces disponibles

Supported host interfaces

- ◆ SPI up to 10 Mbit/s
- ◆ I²C-bus interface up to 400 kBd in Fast mode, up to 3400 kBd in High-speed mode
- ◆ RS232 Serial UART up to 1228.8 kBd, with voltage levels dependant on pin voltage supply
- ◆ 8-bit parallel interface with and without Address Latch Enable

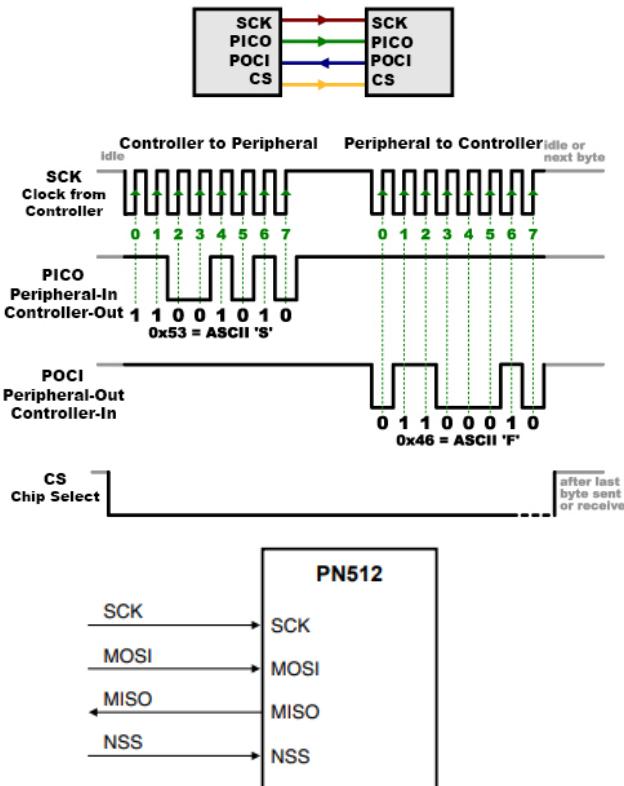


* Atención con la numeración, puede estar asociada a una configuración de pinning determinada

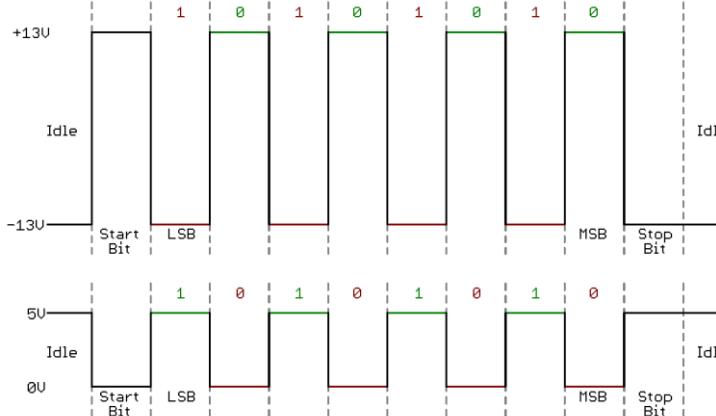


Interfaces

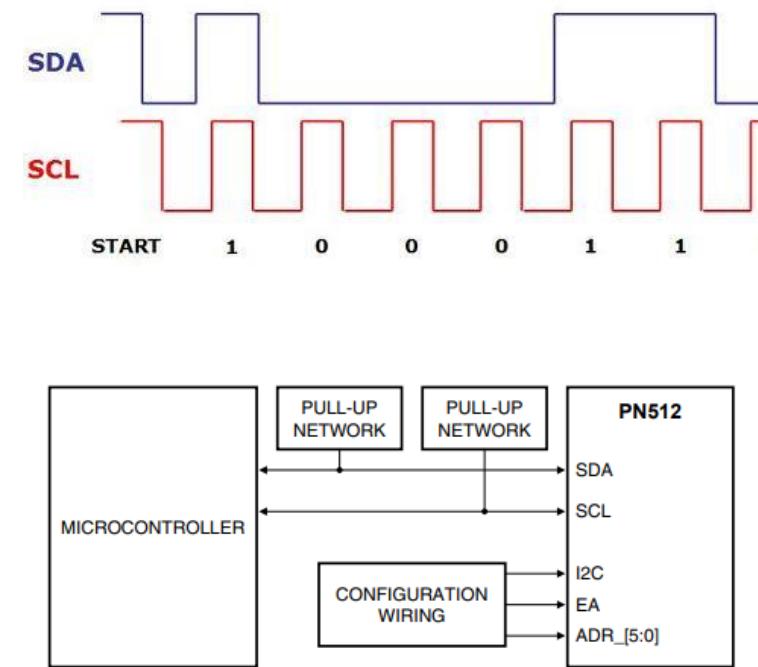
SPI



UART



I2C



Analizando SPI

Documentación indica lo siguiente:

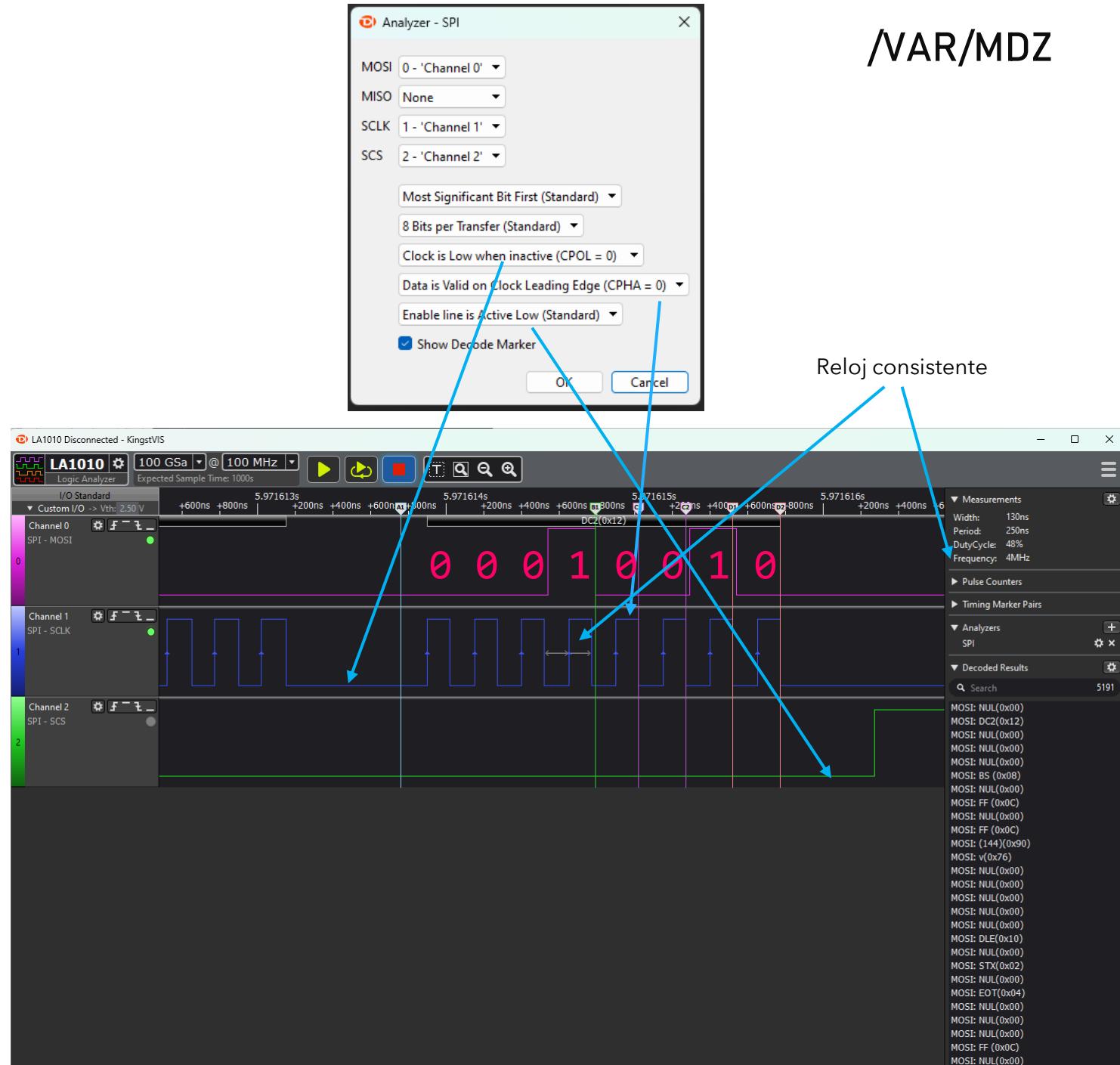
Remark: The signal NSS must be LOW to be able to send several bytes in one data stream.

To send more than one data stream NSS must be set HIGH between the data streams.

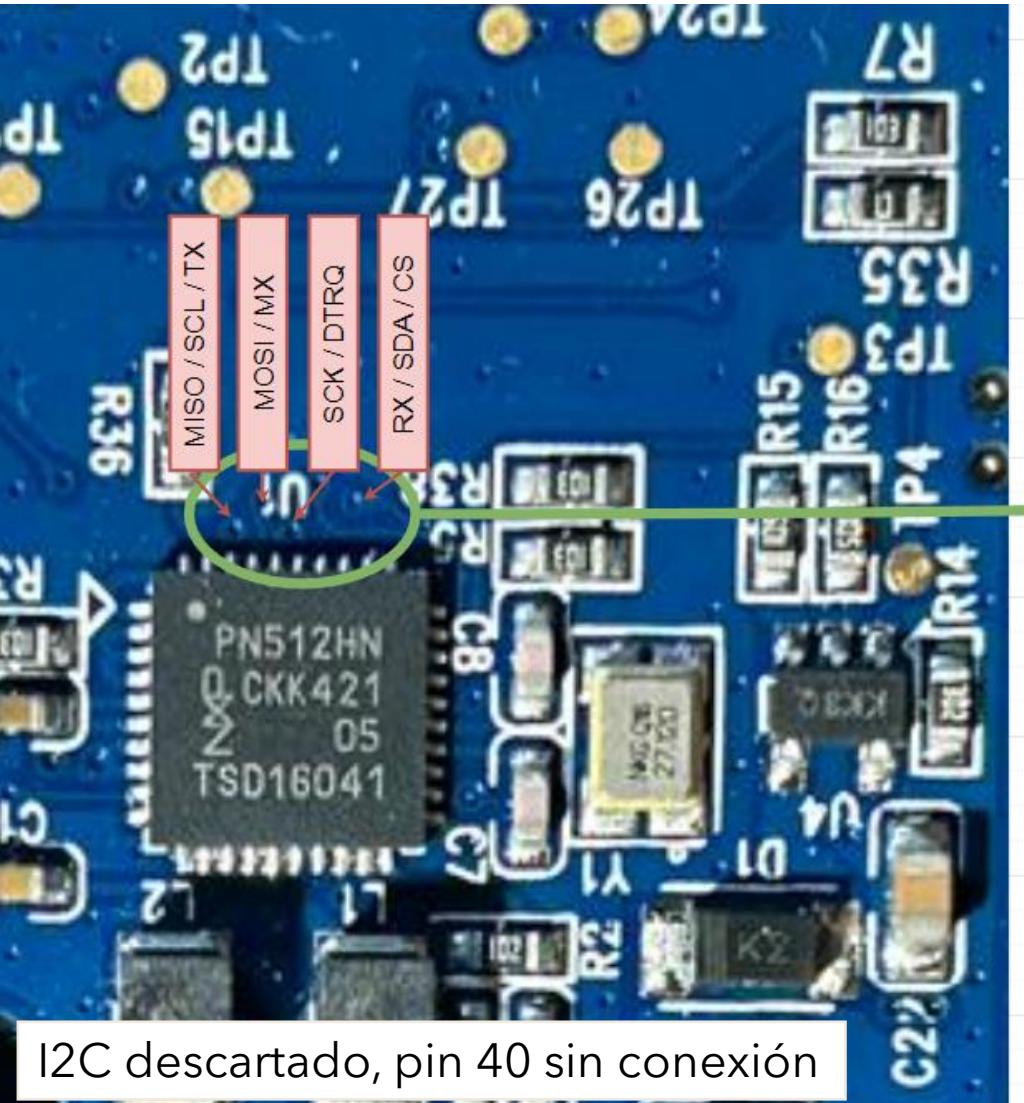
Data bytes on both MOSI and MISO lines are sent with the MSB first. Data on both MOSI and MISO lines must be stable on the rising edge of the clock and can be changed on the falling edge. Data is provided by the PN512 on the falling clock edge and is stable during the rising clock edge.

Pasando en limpio:

- Bit más significante: Al principio
- Borde descendente: Se modifica la señal
- Borde ascendente: La señal es estable
- Señal de activación: en espera está alta



Análisis de la interfaz de comunicación

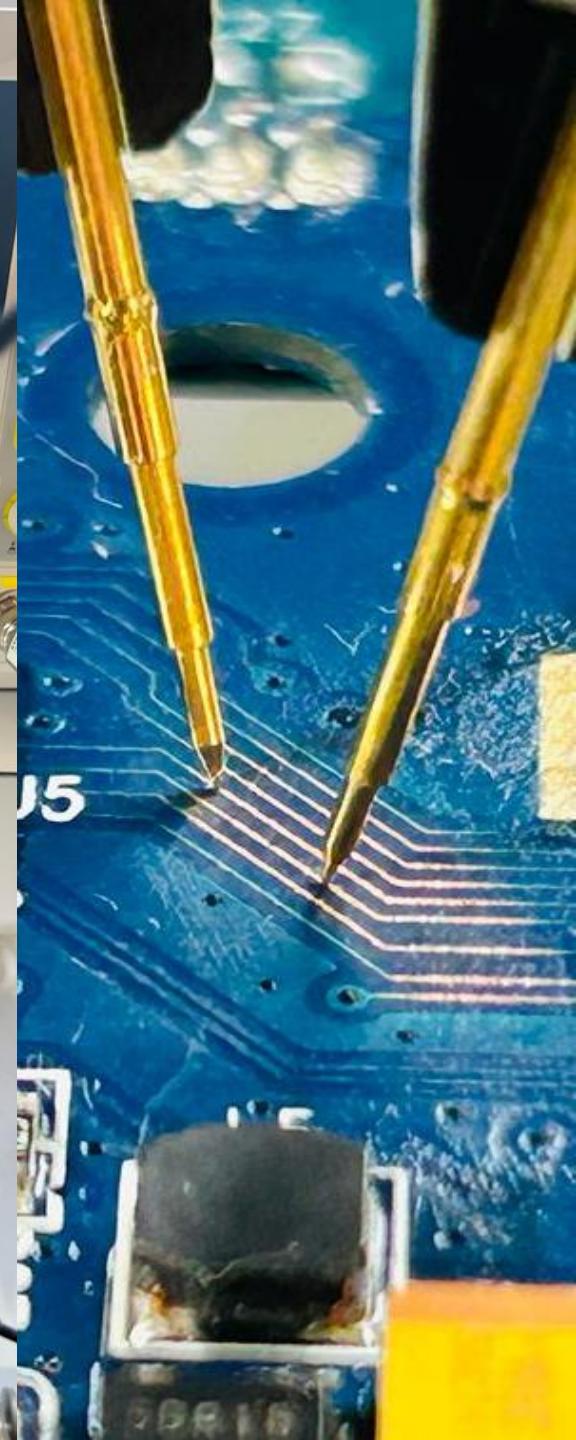
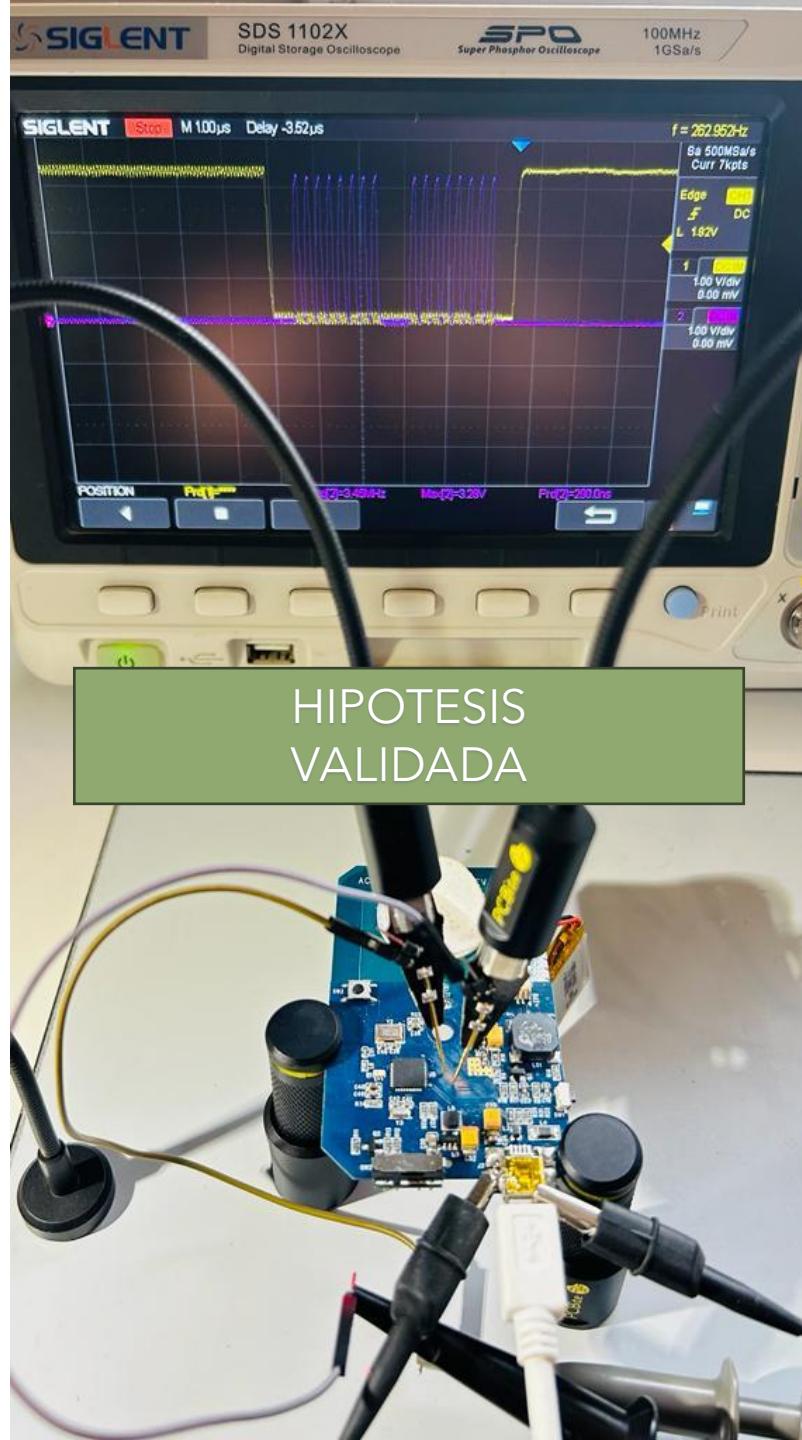


Hipótesis

Si hay 4 líneas de comunicación, entonces ¿es un bus SPI?

Experimento

Debo encontrar una señal de reloj bien formada y consistente en el pin 34 y una señal de activación o chip select en el pin 33 del CC2540



Ejemplo sencillo

Beneficios:

- Entender el protocolo
- Asegurarse que las conexiones son correctas
- La decodificación se realiza sin errores
- Los valores leídos son los esperados
- Resolver problemas comunes

```
SPI_Test_00_FF §
#include <SPI.h>

const int slaveSelectPin = 10;

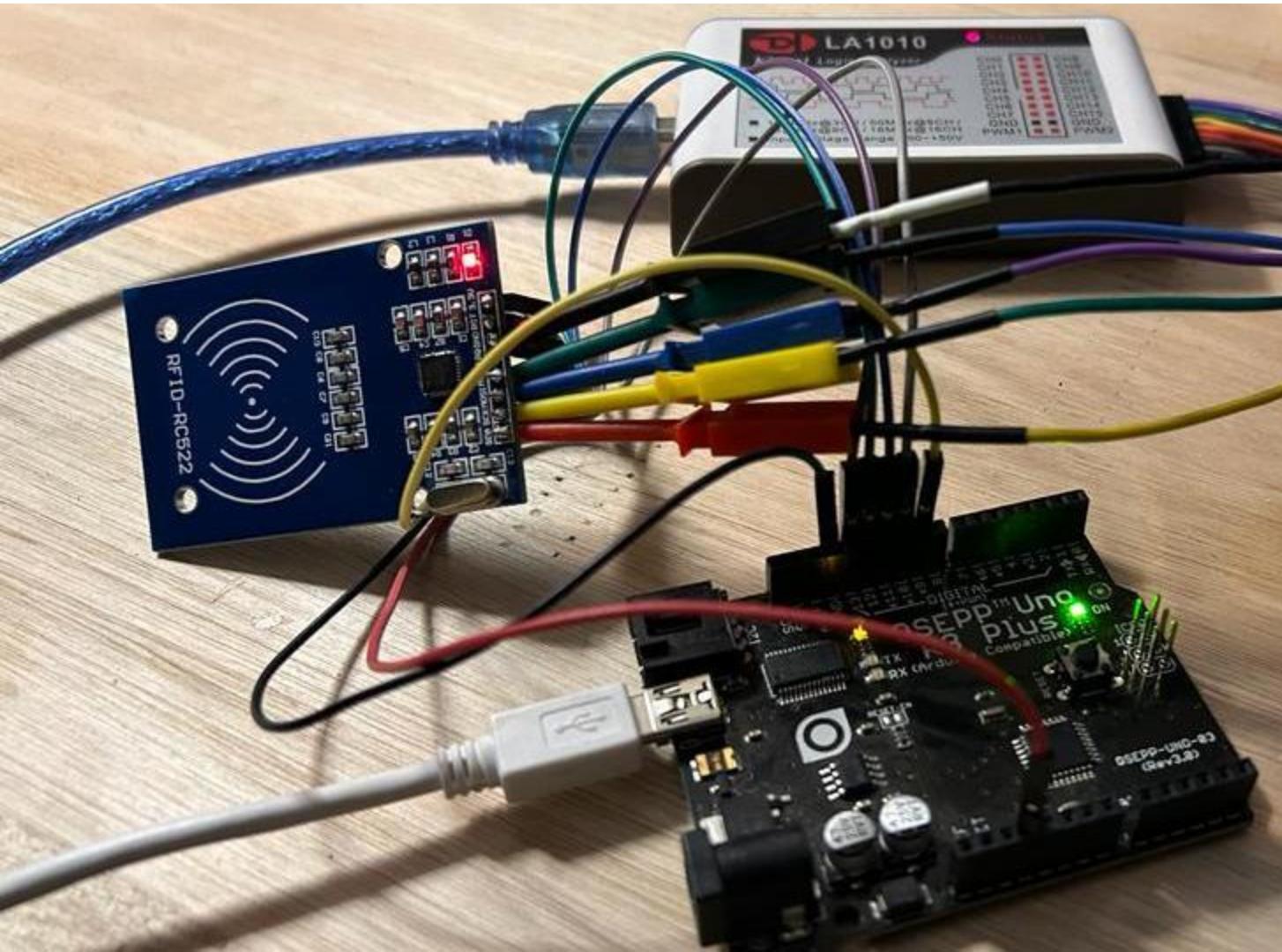
void setup() {
    pinMode(slaveSelectPin, OUTPUT);
    SPI.begin();
    digitalWrite(slaveSelectPin, HIGH);
}

void loop() {

    for(int i = 0; i < 255; i++) {
        digitalWrite(slaveSelectPin, LOW);
        SPI.transfer(i);
        digitalWrite(slaveSelectPin, HIGH);
        delay(1);
    }

    delay(1000);
}
```

NXP PN522 + Arduino



```
// Authenticate
status = mfrc522.PCD_Authenticate(
    MFRC522::PICC_CMD_MF_AUTH_KEY_A,
    block,
    key,
    &(mfrc522.uid));

if (status != MFRC522::STATUS_OK) {
    return false;
}

// Read block
byte byteCount = sizeof(buffer);
status = mfrc522.MIFARE_Read(block, buffer, &byteCount);
```

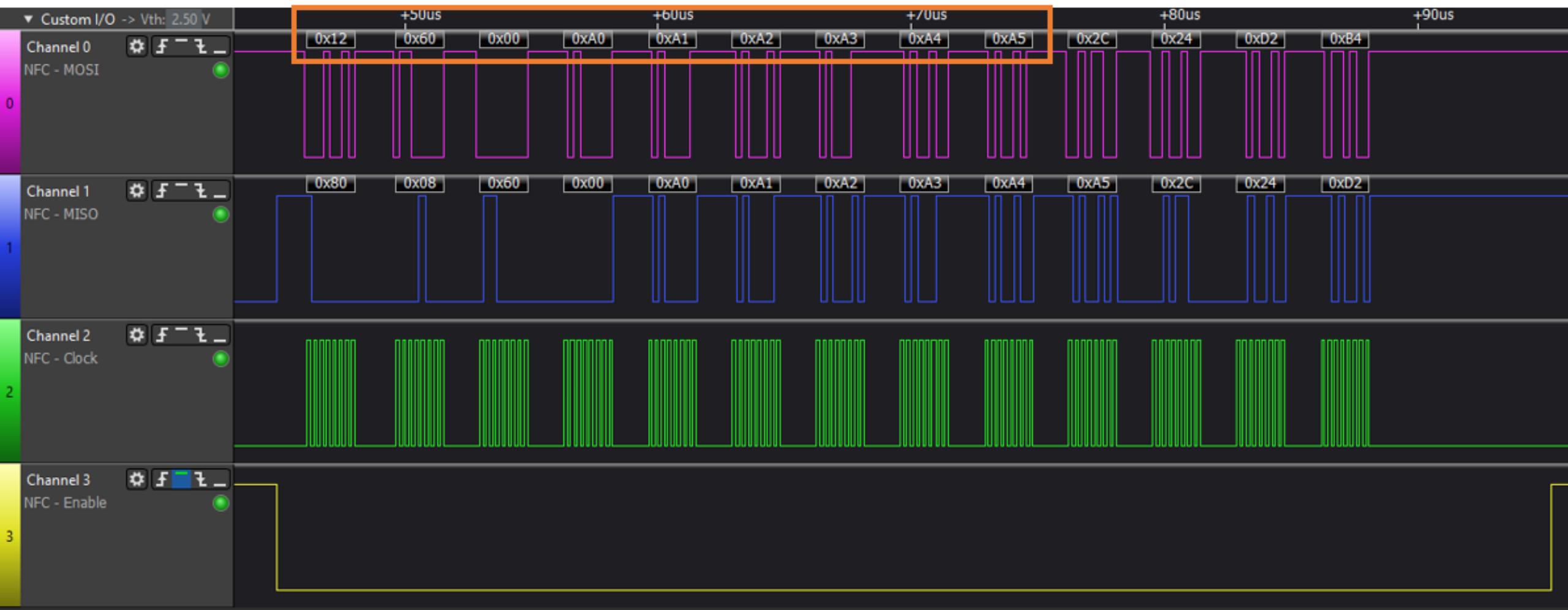
NXP PN522 + Arduino

0x60 0x00 0xA0 0xA1 0xA2 0xA3 0xA4 0xA5 0x2C 0x24 0xD2 0xB4

COMANDO BLOQUE

CLAVE

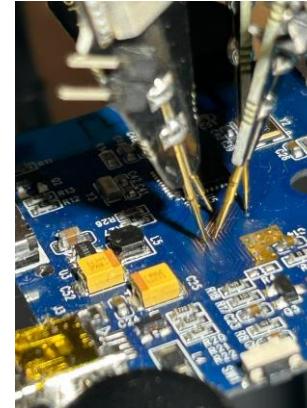
ID TAG



NXP PN512

Datos enviados por la aplicación al lector

```
onAtrResponseReceived(3B 8F 80 01 80 4F 0C A0 00 00 03 06 03 00 01 00 00 00 00 00 6A )
  - Tag detectado: Mifare Classic
  - Enviando clave: FF FF FF FF FF FF
  - GET_ID: 2C 24 D2 B4
```



Datos intercambiados en bus SPI

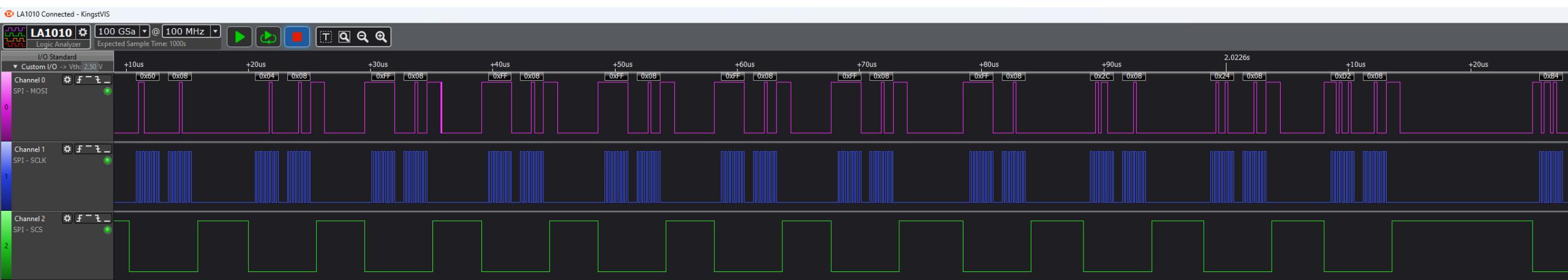
0x60 0x04 0xFF 0xFF 0xFF 0xFF 0xFF 0x2C 0x24 0xD2 0xB4

COMANDO BLOQUE

CLAVE

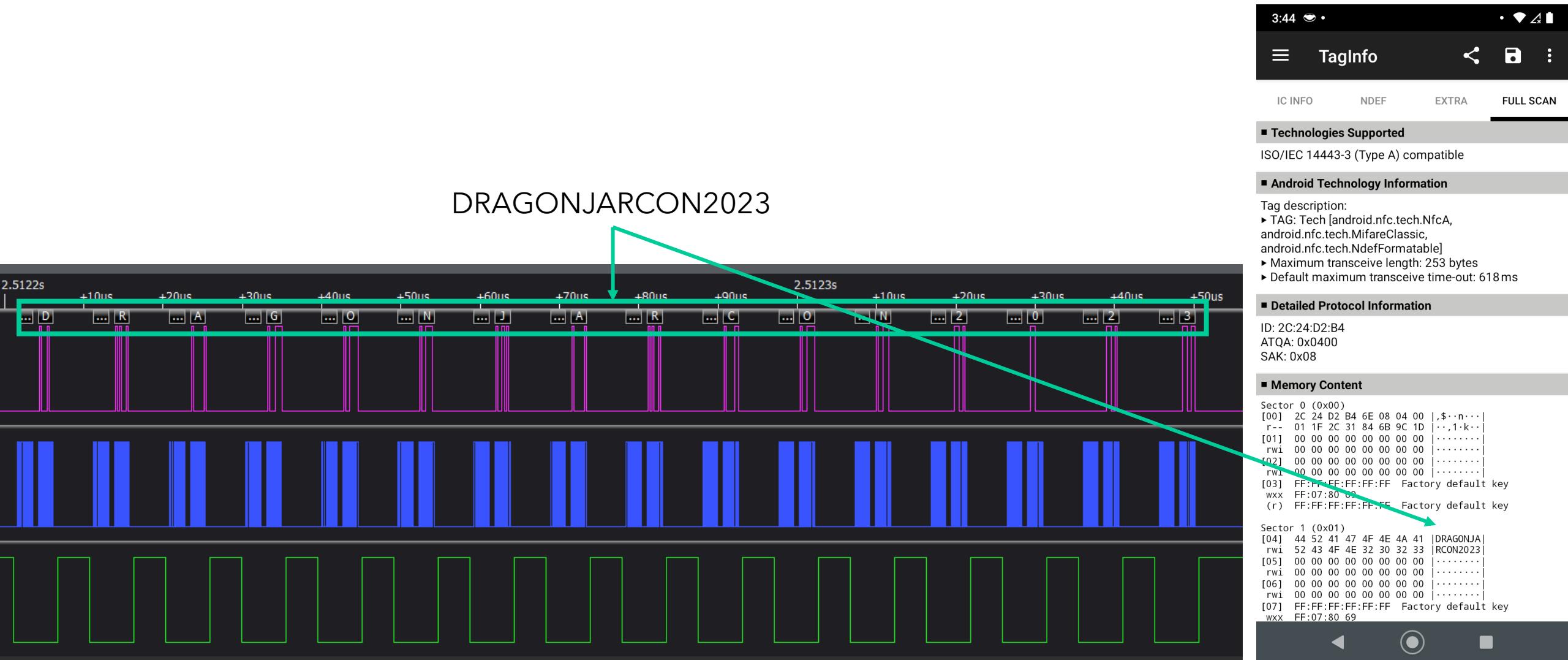
ID TAG

- Authentication command code (60h, 61h)
- Block address
- Sector key byte 0
- Sector key byte 1
- Sector key byte 2
- Sector key byte 3
- Sector key byte 4
- Sector key byte 5
- Card serial number byte 0
- Card serial number byte 1
- Card serial number byte 2
- Card serial number byte 3



Obtención de la memoria

/VAR/MDZ



Hipótesis

2 Frontends NFC de la empresa NXP reciben las claves de autenticación por medio de un comando sin cifrar y con los bytes 0x60 o 0x61 presentes

Validación

Se descarga la documentación de otros circuitos integrados y se verifica si las claves se envían de manera similar

CLRC663 / MFRC631

| | | | |
|-----------|-----|--|--|
| MFAuthent | 03h | 60h or 61h, (block address), (card serial number byte0),(card serial number byte1), (card serial number byte2),(card serial number byte3); | performs the MIFARE Classic authentication |
|-----------|-----|--|--|

PN5180

| Table 25. MIFARE_AUTHENTICATE | | |
|-------------------------------|----------------|---------------------------------|
| Payload | Length (bytes) | Value/Description |
| Command code | 1 | 0x0C |
| Parameters | 6 | Known Authentication parameters |
| | 4 | UID of the card |
| Return value | 1 | Authentication Status |

HIPOTESIS
VALIDADA

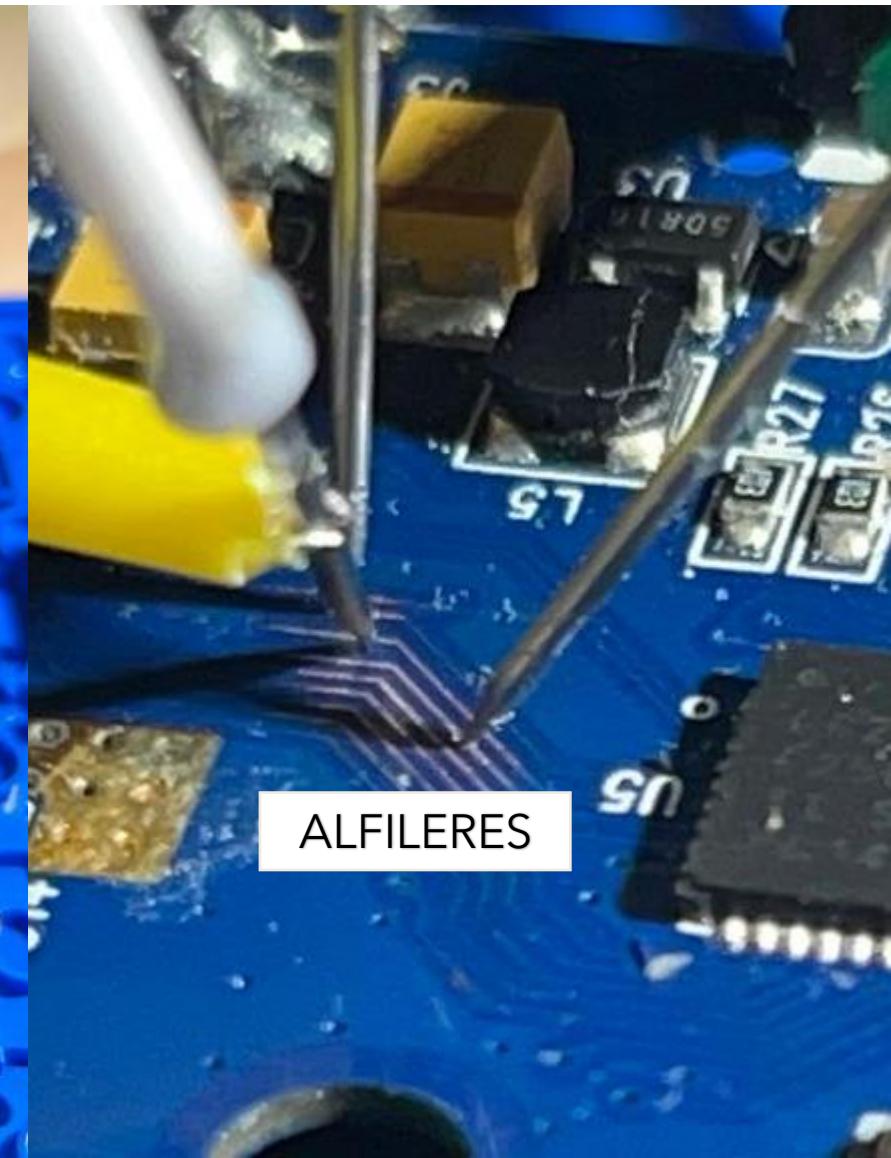
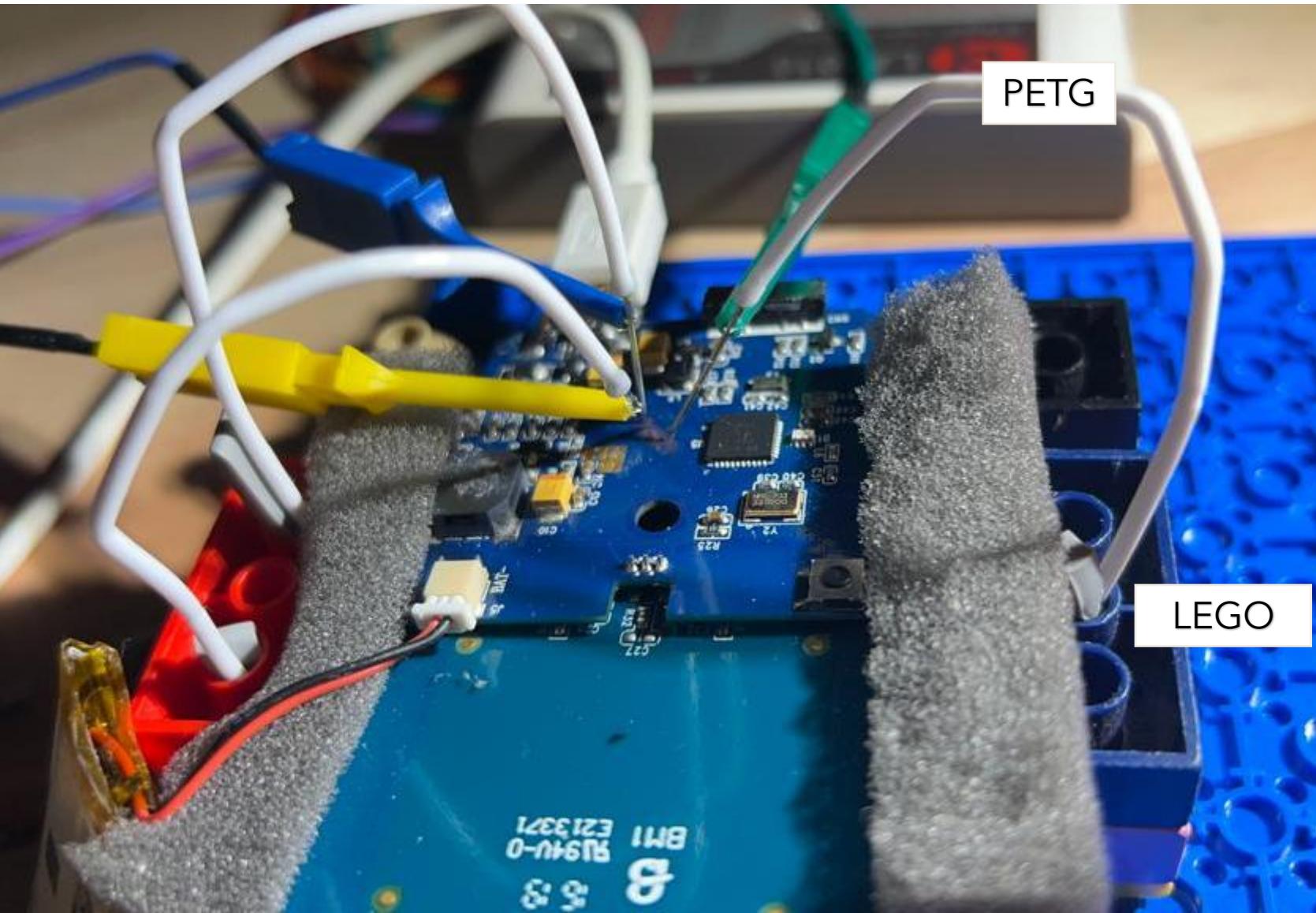
PN7150

| REQ_ID | REQ Name | Number of parameter(s) | Presence of data | Description |
|--------|----------------------|------------------------|------------------|---|
| 0x40 | MFC_Authenticate_REQ | 3 | No | DH asks NFCC to perform MFC authenticate. |

Table 38. MFC_Authenticate_REQ parameters

| Parameter | Length (Byte) | Value | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------------|---------------|-------|---|----------|----|----|---------------------------------|--|--|--|--|----|----|----|----|----|----|----|----|---|--|--|--|--|--|--|--|--|--|---|--|--|--|--|--|--|--|--|-------------------------|--|--|--|--|--|--|--|-----------------------------|--|--|--|--|--|--|--|--|---|---|---|---|--|--|--|--|--|--|--|---------------------------------|--|--|--|--|--|--|--|-----|---|---|--|--|--|--|--|--|
| 1 Sector Address | 1 | | Address of the sector to authenticate | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 Key Selector | 1 | N/A | <table border="1" style="display: inline-table; vertical-align: middle;"> <tr> <th colspan="8">Bit Mask</th> </tr> <tr> <td>b7</td><td>b6</td><td>b5</td><td>b4</td><td>b3</td><td>b2</td><td>b1</td><td>b0</td> </tr> <tr> <td>X</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td><td></td><td>X</td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td><td></td><td></td><td>0 => use pre-loaded key</td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td><td></td><td></td><td>1 => use Key in param Nbr 3</td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td><td></td><td></td><td></td><td>X</td><td>X</td><td>X</td><td>X</td> </tr> <tr> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>Pre-loaded key number (0 to 15)</td> </tr> <tr> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>RFU</td> </tr> <tr> <td>0</td><td>0</td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> </table> | Bit Mask | | | | | | | | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 | X | | | | | | | | | | X | | | | | | | | | 0 => use pre-loaded key | | | | | | | | 1 => use Key in param Nbr 3 | | | | | | | | | X | X | X | X | | | | | | | | Pre-loaded key number (0 to 15) | | | | | | | | RFU | 0 | 0 | | | | | | |
| Bit Mask | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0 => use pre-loaded key | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 1 => use Key in param Nbr 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | Pre-loaded key number (0 to 15) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | RFU | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 Embedded Key (optional) | 6 | N/A | This parameter is present in the MFC_Authenticate_CMD only if bit b4 is set to logical '1' in Key Selector parameter. If present, this parameter defines the value of the Key used for the Authentication. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Legoboard... Versión Argenta



Happy Hacking!

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