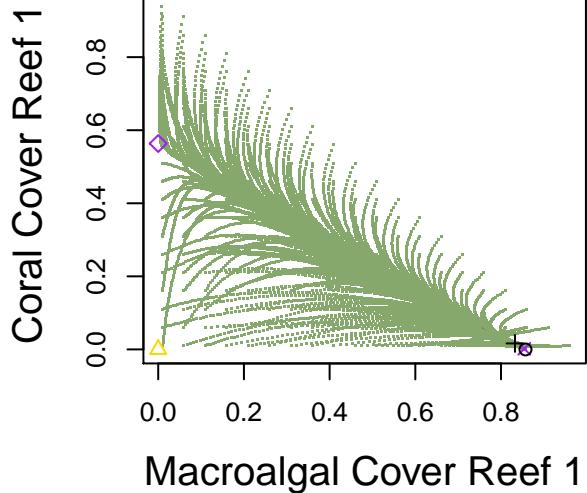
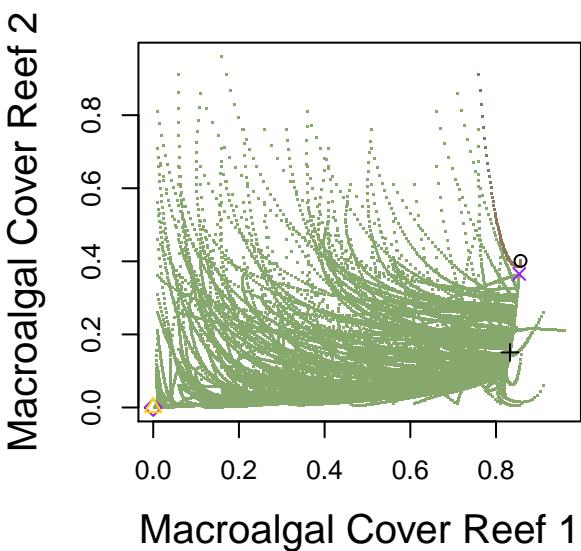


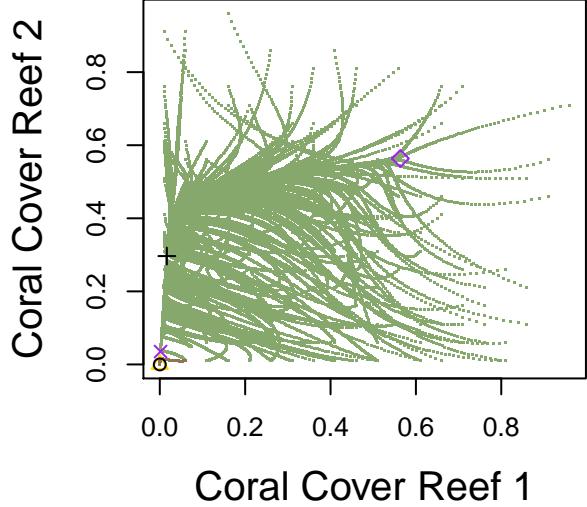
Dispersal = 0.17 , grazing = 0.55 glvl



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